

STAR WARS®

ROLEPLAYING GAME

The Clone Wars

Sourcebook

The Galactic Republic

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THE REPUBLIC

[Diplomacy +8] [Sense Motive +9]



The Galactic Republic has been the presiding governing body throughout the galaxy for nearly twenty-five millennia. It was comprised of hundreds of thousands of star systems and thousands of sentient races. Those who served the Republic faced many adversities over the millennia. The Clone Wars were no different. After a thousand years of peace and prosperity the Republic had become corrupt and decadent. There were those who came to realize this deterioration of Democracy and pledged to break away from the crumbling government. When this splitting came to all out war, the Republic was ready to answer their enemy's call to arms with their Grand Army of the Republic. Below is a chronicle of those who remained loyal to the Republic and for what it stood.

Palpatine – Supreme Chancellor of the Republic

Palpatine began his political career on his home world of Naboo at approximately twenty years of age. Fresh out of Naboo's public service, his early political life was mired with a series of dissatisfying electoral defeats at the hands of several opponents. For nearly a decade, Palpatine maintained a drab governmental portfolio until his first big break occurred when he was thirty years old. The incumbent senator of Naboo, Vidar Kim, was assassinated in a drive-by shooting, leaving Palpatine running unopposed. He was elected to serve as the next Senator of the Chommell Sector's thirty-seven inhabited worlds.

Taking his position on the Senate floor on Coruscant, Palpatine led a fairly meek political record. He forged several bonds with allies such as Lieutenant Governor Wilhuff Tarkin of Eriadu, Republic Justice Department Commander Terrinald Screed, and Jedi Jorus C'boath and Ronar Kim, son of Palpatine's former Senatorial opposition, Vidar Kim. With the assistance of his political aides, Sate Pestage and Kinman Doriana, Palpatine took part in a Republic task force sent to the Aqualish planet of Ando to negotiate the demilitarization of the planet's inhabitants approximately nine years into his position as senator. Palpatine's relatively uneventful track record continued for nearly twenty years, but all of that was about to change.

When Palpatine was fifty years old, the Republic had incurred tremendous debt on such government-funded projects as the Holonet. The Senate passed a bill that allowed for the taxation of established trade routes within Republic space in hopes that the supplemental income would alleviate some of those debts. This act sent organizations like the Trade Federation into a frenzy, and in retaliation the Neimoidian monopolized Trade Federation blockaded Palpatine's home planet of Naboo, hoping to re-establish talks to relax or eliminate the tariffs. Despite several negotiations between the Trade Federation senator Lott Dod and Palpatine, a compromise couldn't be reached. The current Supreme Chancellor, Finis Valorum, secretly dispatched two Jedi Knights, Jedi Master Qui-Gon Jinn and Padawan Obi-Wan Kenobi, to force a settlement and diffuse the situation before it escalated.

Unfortunately, circumstances only worsened when the Trade Federation invaded Naboo and seized control of its inhabitants. Despite the best efforts of the Trade Federation the leader of the Naboo, Queen Amidala, managed to escape the planet and together with Palpatine they pleaded their world's case to the Senate. It seemed, however, that Supreme Chancellor Valorum

was far too pliable to the whims of the Trade Federation and was content to bury the incident under red tape. Palpatine suggested to Amidala that a vote of no confidence be imposed on Valorum in hopes that a new Chancellor would be elected who would be more sympathetic to their cause.

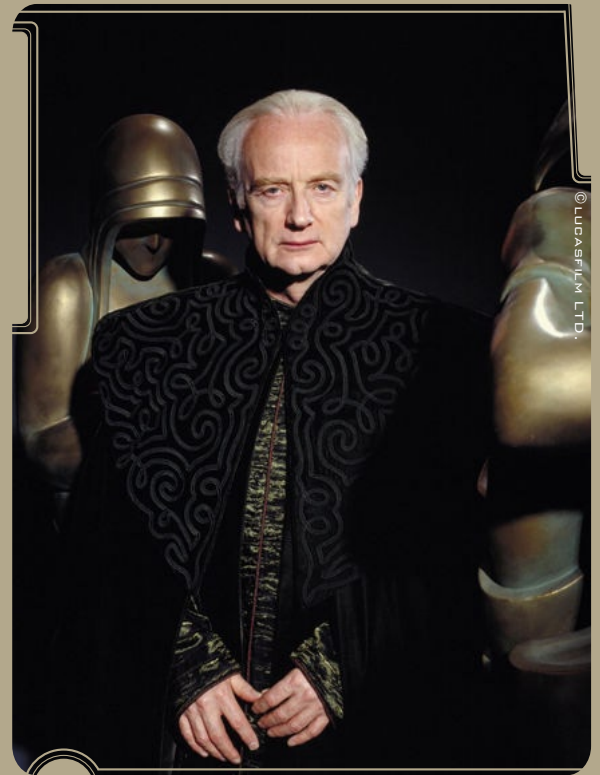
As fate would have it, that was exactly what transpired. Bail Antilles of Alderaan and Palpatine of Naboo were nominated to run for the Chancellorship, and after a concise voting process Palpatine emerged victorious, becoming the final being to hold office as Supreme Chancellor of the Galactic Republic. The crisis at Naboo was resolved by Queen Amidala, however, when she returned to her homeworld and united the remnants of her free people with the native Gungans. Together with Gungan leader Boss Nass, the Gungans and Naboo launched an assault on the Naboo capital of Theed, capturing the heads of the Trade Federation and handing them over to Republic authorities for their crimes.

The Battle of Naboo seemed to only serve as a beginning to a domino effect that would plunge the galaxy into war. Jedi Master Qui-Gon Jinn lost his life at the hands of the Sith Lord Darth Maul during the conflict. When news of Jinn's death reached Coruscant, Qui-Gon's former master, Dooku, saw it as the last straw and abandoned the Jedi order, citing reasons including the Republic had become too corrupt and the Jedi placed themselves under the control of the spiraling government. After several years on his home planet of Serrano, Dooku began a secessionist movement against the Republic that quickly picked up steam.

Hundreds of star systems rallied to Count Dooku's cause and for the first time in a thousand years, the Republic was in danger of fracturing. Because of these grievous events, the Senate instituted amendments that allowed Chancellor Palpatine to remain in office past his usual term, fearing that the election campaign process would weaken the Republic in a time of great need. Many senators felt the Republic needed a standing army in this time of crisis, and the Military Creation Act was proposed. Unfortunately, this divided the Republic even further due to the Loyalist party insisting that the creation of an army would only escalate matters.

Ten years after being elected Chancellor, Palpatine's worst fears came to fruition when the Jedi discovered Count Dooku's true intentions of waging war against the Republic. Fortunately, it seemed a Jedi by the name of Sifo-Dyas possessed the foresight to see the impending doom and collaborated with the cloners of Kamino and contracted the growth of a massive clone army for the Republic some ten years earlier. A quarter of a million troops were ready just as the Republic needed them and a million more were nearing completion. Representative Jar Jar Binks of Naboo called for emergency powers to be granted to Palpatine that would give him the privilege of approving the Military Creation Act uncontested as well as extend his term in the office of Chancellor until such time as he saw fit. As Palpatine's first executive order under the Emergency Powers Act, he approved the creation of the Grand Army of the Republic to counter the droid armies of the Confederacy of Independent Systems.

A handful of Jedi Knights hurried to Geonosis in an effort to rescue Obi-Wan Kenobi, Anakin Skywalker, and Senator Padme Amidala, who had been captured by Count Dooku and his allies and were to be executed. Some two-hundred Jedi faced off against the droid forces of the Separatists. Though they put forth a valiant effort, they were eventually overwhelmed. As



SUPREME CHANCELLOR PALPATINE

the handful of remaining Jedi were about to be slaughtered, Palpatine's Grand Army led by Jedi Master Yoda swept in to their rescue. Clones met against droids on the desert plains of Geonosis, giving way to the Battle of Geonosis, igniting the Clone Wars.

For three years, Palpatine headed the Republic's military forces as their commander-in-chief with the Jedi Order acting as military leaders. Amendment after amendment was instated giving Palpatine more authority in military movements as the senators of the Republic proved inept military coordinators. In the closing days of the third year of the Clone Wars, in an act of desperation, Count Dooku led a massive fleet of Confederate warships, plunging into the core and laying siege to Coruscant. Dooku's supreme commander, General Grievous, personally led an ambush on the surface in an attempt to kidnap Supreme Chancellor Palpatine. The Chancellor was spirited away from his home at 500 Republica by the Jedi to his security bunker in the bowels of the city-planet. However, General Grievous had impeccable intelligence and cut them off at the bunker's entrance. Grievous made short work of the Jedi and took Palpatine into custody.

The forces of the Republic worked feverishly to reclaim the Chancellor, but Grievous managed to secure Palpatine onboard the Confederate flagship, the Invisible Hand. Imprisoned on the observation deck of the hulking warship, Palpatine watched as Count Dooku faced off with Obi-Wan Kenobi and Anakin Skywalker, who were attempting to rescue him. General Kenobi was incapacitated during the struggle, but the young Jedi Skywalker was stalwart and soundly defeated the Confederate leader in a duel to the death. Scooping up Kenobi, Skywalker and Palpatine made a daring escape from the clutches of the Separatists by seizing control of the Invisible Hand and crash-landing it on Coruscant surface.



Erosion of Civil Liberties

[Bluff +14] [Sense Motive +4]

The Empire wasn't born overnight, despite the fact that its declaration was. Over a period of nearly five years, Chancellor Palpatine cleverly manipulated the Senate into consolidating all power in the Office of the Chancellor. When Palpatine finally did declare himself Emperor, it was merely a formality, he already have full control of the Republic government.

Emergency Powers Act (24BBY): Gave chancellor the power to stay beyond his natural term of service and choose when to step down to allow elections again. Also gave him the power to declare martial law on planets in an effort to stop the Separatist Crisis.

Transit Tax (23 BBY): This tax on people traveling via registered starliners caused many refugees to be stranded on worlds seceding from the Republic, unable to afford the fifteen percent tax on transit to a safer world.

Military Creation Act/Emergency Powers (22BBY): An expansion of the existing Emergency Powers Act, allowing the Chancellor greater latitude in dealing with the Separatist Crisis, including the creation of a Grand Army of the Republic.

Republic Executive Directive 93021-84121 (22BBY): Allowed Palpatine to seize all public and private holonet channels for government and military use.

Victory Rationing Orders and Regulation Plan/E-Marker (22BBY): Passed just after the start of the Clone Wars, designed to help preserve war materiel, specifically fuel rationing. Created an underground of people forging E-Rations for fuel, allowing Palpatine to crack down on the fringe elements harshly.

Senate Directive 3591 (22BBY): This directive authorized Chancellor Palpatine to commandeer any resource or group of resources in the Republic to help bring about a swift end to the Clone Wars. This directive was used to take over Spaarti Creations on Cartao, as well as many other facilities throughout the Republic.

Enhanced Security and Enforcement Act (21BBY): Centralized more of the Senate's power with the Chancellor, and allowed unwarranted search and seizure of citizens and their homes without due process, and the unrestricted use of surveillance droids.

Decree E49D139.41 (21BBY): Banned non-military cloning research throughout Republic member worlds. Decimated Khomm, Lur, Columbus and Arkania economically.

Statue 312b (21BBY): This constitutional amendment gave the Core and Inner Rim worlds' votes greater weight in the Senate than those from the Mid and Outer Rim.

Emergency Amendment 121b "Reflex Amendment" (20BBY): Cut yet more bureaucracy out of various government functions, centralizing more power. Also gave the Chancellor the power to interfere with local planet politics and install regional governors.

Core Worlds Security Act (20BBY): This act allowed the Core worlds to be patrolled openly by Clone Troopers in the streets in response to Anti-Core terrorism funded by the Separatists. Increased searches and seizures without due process, nearly putting the Core Worlds under martial law.

Security Act (19BBY): Passed days after the second Battle of Coruscant, this security act gave control of the Jedi High Council from the Senate directly to the Chancellor, who then appointed his own representative in Anakin Skywalker. It also removed Senate and Jedi oversight from the military and transferred it directly to the Chancellor.

Sector Governance Decree (19BBY): This amendment allowed greater power for Republic-installed regional governors, and created the position of Sector Moff, also appointed by the Chancellor.

Imperial Decree (19BBY): This was the official decree by which Palpatine was declared Emperor for life.

Emergency Military Powers Act (19BBY): A part of the Imperial Decree, allowing unprecedented military build-up. ⚡

Not long after, General Kenobi was dispatched to Utapau to eliminate General Grievous. Obi-Wan was successful in his mission, however when the Separatist threat had ended, the Jedi attempted a coup by cornering the Chancellor in his private quarters to carry out an assassination. The Jedi Knight Anakin Skywalker came to Palpatine's aid and was able to save the Chancellor's life, but Palpatine was far from unscathed. In the attempt on Palpatine's life, he was left horribly disfigured by the Jedi. In response to this treachery, Palpatine addressed the Senate, informing them that he planned to restructure the Republic into a Galactic Empire, to insure the safety and security of their way of life. He then declared the entire Jedi order as enemies of the Empire, ordering their immediate extermination. After appointing himself Emperor, Palpatine grew reclusive, overseeing

the transition of the galactic government from his lofty palace under the protection of his red-robed Imperial Royal Guards.

For role playing statistics on Supreme Chancellor Palpatine, see the entry for Darth Sidious in the Dark Side chapter.

Mas Amedda – Vice Chancellor of the Republic

Eleven years before the Clone Wars began, this blue-skinned Chagrian served in the Galactic Senate as the senator to his home world of Champala. Mas Amedda had a passion for history, procedure and possessed qualities that made him a commanding presence on the Senate floor. He was also a member of the Rim Faction – a group of senators that advocated the reduction in the Republic's governing power in individual planetary affairs in opposition to the Core Faction. As such, the leader

of the Rim Faction, Senator Orn Free Taa, utilized his influence within the Senate to have Mas Amedda appointed as Vice Chancellor under Supreme Chancellor Valorum in the Galactic Senate. In this position of authority, Amedda could provide a subtle influence on the Chancellor to the Rim Faction's agenda.

Mas Amedda served as Vice Chancellor during the term of Valorum for one year when the Trade Federation debacle transpired at Naboo. The residing Queen of Naboo, Amidala, was brought before the Senate by Senator Palpatine of Naboo to plead her case. When little more than debate occurred, the young queen called for a Vote of No Confidence in Chancellor Valorum's leadership. Amedda was forced to maintain order in the Senate Rotunda while the motion was put forth and a ruling was met. After a brief voting process, Senator Palpatine was elected to serve as the new Supreme Chancellor of the Republic. Loyal to the Republic, Mas Amedda agreed to continue his position as Vice Chancellor under a new cabinet.

For nearly a decade Mas Amedda's unwavering loyalty to Republic law and its procedures earned him the disdain of many senators, but he quickly became one of Palpatine's most trusted colleagues. When the Separatist crisis began, Amedda was heavily called upon by Palpatine to provide council through the turmoil. When the Clone Wars began, Mas Amedda assisted the Supreme Chancellor in his wartime duties. Amedda even became privy to one of Palpatine's most guarded secrets – that he was the Dark Lord of the Sith, Darth Sidious. Because of Mas Amedda's passion for antiquities and history, he was drawn upon by Palpatine to procure various Sith artifacts from all over the galaxy. Amedda's knowledge of the Sith grew under Palpatine's guidance.

When Palpatine's plan unfolded and the Jedi were declared traitors, Amedda continued to serve Palpatine under the new rule of the Galactic Empire. Mas Amedda became Palpatine's

personal liaison to the Imperial Senate, as well as his assistant in all matters. Amedda was among the first to be appointed to Palpatine's inner circle of the Imperial Ruling Council. The Chagrian remained under the service of the Emperor for over a decade after the New Order was declared. Amedda's whereabouts are unknown, but it is rumored that he was either ejected from his position or killed when the Emperor began his anti-alien agenda early on in the Galactic Civil War.

Mas Amedda: Male Chagrian Noble 4 / Political Advisor 4 / Senator 1; Init +0 (Dex); Defense 17 (+7 class); Spd 10m; VP/WP 47/10; Atk +3/-2 (1d8+1/20, scepter) or +7/+2 melee (1d3+1, unarmed) or +6/+1 ranged; SQ Bonus Class Skill (Intimidate), Breathe Underwater, Conceal Motive, Coordinate +1, Favor +4, Inspire Confidence, Low-light Vision, Political Agent, Political Patron (Palpatine), Political Savvy +4, Radiation Resistance, Resource Access; SV Fort +3 Ref +5, Will +12; SZ M; FP 4; DSP 2; Rep +11; Str 12, Dex 10, Con 10, Int 18, Wis 16, Cha 16.

Equipment: Scepter, various sets of expensive clothing.

Skills: Appraise +6, Bluff +15, Computer Use +6, Diplomacy +15, Gather Information +15, Intimidate +12, Knowledge (archeology) +10, Knowledge (bureaucracy) +16, Knowledge (business) +10, Knowledge (Galactic Senate) +15, Knowledge (history) +16, Knowledge (politics) +15, Knowledge (Sith Lore) +8, Profession (Republic Vice Chancellor) +12, Profession (senator) +10, Read/Write Basic, Read/Write Chagri, Read/Write Kel Dor, Read/Write Mon Calamarian, Read/Write Neimoidian, Read/Write Rodese, Read/Write Ryl, Read/Write Sith, Sense Motive +10, Speak Basic, Speak Chagri, Speak Kel Dor, Speak Mon Calamarian, Speak Neimoidian, Speak Rodese, Speak Ryl, Swim +6.

Feats: Aristocrat's Honor, Diplomatic Immunity, Fame, Influence, Living History, Persuasive, Skeptical, Weapon Group Proficiency (blaster pistols, simple weapons).

Sly Moore – Senior Administrative Aide to the Chancellor

Sly Moore was a mysterious Umbaran female who came into the limelight during the administration of Supreme Chancellor Palpatine. Like most Umbaran, she had an eerie calm and icy demeanor. Moore was appointed to succeed Senior Administrative Aide Sei Taria shortly following Palpatine's rise to the office of the Supreme Chancellor. Many speculated that Moore used her species' innate abilities of influence and persuasion to convince Taria to resign from her position and secure her rank in the Galactic Senate; however, these allegations had no real basis on fact.

As chief assistant to Supreme Chancellor Palpatine, Moore worked primarily behind the scenes. Sly would often arrange secret meetings and form clandestine agreements with various senators and governing bodies to accumulate more authority for her benefactor. One such instance took place during the crisis at Praesitlyn in the thirtieth month of the Clone Wars. Moore was given permission by Palpatine to offer Gliethnos senator Jannie Ha'Nook plenipotentiary ambassadorship in the Sluis sector provided she offer her full support to devote a compliment of Coruscant-based clonetroopers to the fight at Praesitlyn.

When the New Order was declared, Moore remained one of Palpatine's closet confidants. Moore had been aware of Palpatine's hidden agenda as well as his true identity almost from the start. She was admitted membership into the Emperor's Imperial Ruling Council. By the Emperor's will, Sly Moore's duties expanded to tracking down remaining Jedi Knights and other



MAS AMEDDA



SLY MOORE

Force-sensitive individuals using a vast spy network. Moore used her intense powers of persuasion to corrupt any such individuals unfortunate enough to be located to the Dark Side. Those who resisted her allure were subsequently handed over to beings the likes of Darth Vader where they met with a gruesome fate. Sly Moore's fate is presently a mystery, although it can be speculated that she continued her work for the Emperor as Umbaran spies were used heavily during the Imperial reign.

Sly Moore: Female Umbara Scoundrel 2 / Noble 6 / Political Advisor 4; Init +1 (Dex); Defense 18 (+7 class, +1 Dex); Spd 10m; VP/WP 65/10; Atk +8/+3 melee (1d3, unarmed) or +9/+4 ranged; SQ Bonus Class Skill (Gather Information), Blackmail, Darkvision (20m), Favor +4, Illicit Barter, Inspire Confidence, Inspire Trust, Light Sensitivity, Low-light Vision, Political Agent, Political Patron (Palpatine), Political Savvy +4, Skill Bonus (Sense Motive +2); SV Fort +4 Ref +9, Will +12; SZ M; FP 4; DSP 5; Rep +9; Str 10, Dex 12, Con 10, Int 16, Wis 18, Cha 20.

Equipment: Shadowcloak.

Skills: Appraise +6, Bluff +16, Computer Use +12, Diplomacy +15, Disguise +20, Forgery +14, Gather Information +20, Hide +12, Intimidate +10, Knowledge (bureaucracy) +14, Knowledge (business) +9, Knowledge (Galactic Senate) +15, Knowledge (politics) +12, Listen +10, Move Silently +10, Profession (Senior Administrative Aide) +14, Read/Write Basic, Read/Write Rodese, Read/Write Umbarese, Search +9, Sense Motive +20, Speak Basic, Speak Rodese, Speak Umbarese, Spot +10.

Feats: Contact, Diplomatic Immunity, Fame, Impersonator, Influence, Persuasive, Shadow, Sharp-eyed, Skeptical, Stealthy, Weapon Group Proficiency (blaster pistols, simple weapons).

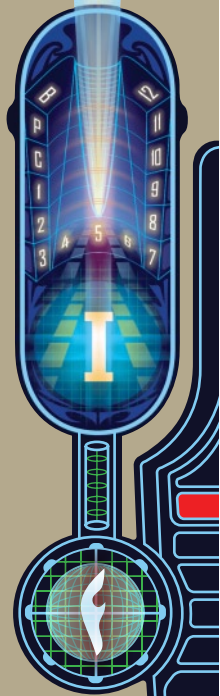
Kinman Doriana – Chief Aide to the Chancellor

Kinman Doriana was one of Palpatine's chief aides throughout his political career, stretching all the way back to his bid for Senator of Naboo. Officially, Doriana kept Senator Palpatine's schedule, and also acted as his representative on other planets on observations and fact-finding missions. Unofficially, Doriana was contacted and employed by Darth Sidious, who used the shrewd man's guile and intellect to further his own mysterious ends. What Kinman Doriana did not know, however, was that Palpatine and Sidious were the same man. Kinman Doriana accompanied Palpatine often, even to unofficial functions. It was not at all uncommon for Doriana to sit alongside fellow aides of Palpatine such as Sate Pestage and Sly Moore while taking in an opera, as it was common practice for major political deals to be hammered out at high-class social functions. Doriana often went above and beyond his job title, it was even rumored that he entered into a relationship with Sei Tiera, aide to Chancellor Valorum, merely to gather information for Palpatine. When Palpatine was elected Chancellor, Doriana rose in rank with him, acting as one of his chief advisors.

Five years prior to the Clone Wars, Kinman Doriana was tasked by Darth Sidious to dispose of Outbound Flight, a large colony ship with over a dozen Jedi onboard. Doriana's goal required him to tax his skills of manipulation to their utmost, beginning with political maneuvering to get Outbound Flight launched, funded and crewed. Doriana managed to do this through a very complicated series of manipulations on the backward planet of Barlok. There he sent C'boath to negotiate a peace settlement between two opposing factions, while organizing a splinter group of one side to fire a missile attack on the peace summit. C'boath, of course, saved the day, and was hailed a hero throughout the Republic. C'boath's profile raised thus, it was politically impossible to deny him his Outbound Flight. Doriana convinced Palpatine to make him liaison to the Chancellor's office for Outbound Flight, giving him access to the passenger list and flight plan.

Doriana reported his findings to his master, revealing the passenger and crew list. Nineteen Jedi were onboard, including Obi-Wan Kenobi and Anakin Skywalker. Furious at the wrinkle in his plans, Sidious sent Doriana to continue his mission, but made note that Kenobi and Skywalker would have to be removed from the ship before the ambush took place. Doriana, using the alias Commander Stratis, met with Viceroy Siv Kav of the Trade Federation to organize the ambush along the known flight plan of Outbound Flight. His fleet consisted of six Techno Union Hardcell-Class transports and two Droid Control Ships possessed of three-thousand vulture droid fighters. While awaiting Outbound Flight, however, the fleet was challenged by Task Force Commander Thrawn of the Chiss Ascendancy, who was numerically inferior. Much to Doriana's protest, Viceroy Kav launched an all-out attack, and was summarily decimated by Thrawn, who then took Doriana, Kav and their crew as prisoners.

Knowing that failing to destroy Outbound Flight would mean his death, Kinman Doriana desperately tried to salvage the situation by convincing Commander Thrawn to destroy Outbound Flight for him. Doriana was able to convince Thrawn that the Jedi would mean trouble for the Chiss Ascendancy, and after a few days of comfortable imprisonment on his own ship, Doriana decided the only way to get his mission back on track was to reveal everything to Thrawn. Kinman Doriana informed Thrawn of a new galactic threat revealed to him by Darth Sidious, the Far-Outsiders, who would later become known as the Yuuzhan-



Vong. Doriana explained how the Republic was ill-equipped to deal with such a threat, and that Darth Sidious was undertaking a campaign to put the Republic in a position to defeat the Far-Outsiders. Doriana also explained how letting the Jedi-led Outbound Flight continue on its mission would invite contact with the Far-Outsiders too early, causing a galactic invasion long before the Republic would be prepared for it.

Then Doriana did the unthinkable, he contacted Darth Sidious in Thrawn's presence. Sidious confirmed everything Kinman Doriana had said, and Thrawn seemed convinced, Outbound Flight would not pass. Unfortunately for Doriana, Thrawn had devised an entirely different plan for dealing with Outbound Flight. Instead of destroying the vessel outright, he merely disabled every weapon system while launching his main assault against the Vagaari, a militant expansionist species that had been at war with the Chiss for years. Doriana realized that the Chiss Ascendancy had already had contact with the Yuuzhan Vong, and because it was tactically unsound to fight a battle on two fronts, needed to fully eliminate the threat of the Vagaari. However, Doriana's mission was saved when Thrawn's miscalculation of the power of the Force bore fruit. Thrawn contacted Master C'boath to accept his surrender, when the mad Jedi Master began Force choking Thrawn. Desperate, Doriana hit a red button on the console where he noticed Thrawn's finger had been hovering. In response, modified droid starfighters outfitted with radiation bombs crashed into Outbound Flight, killing nearly all onboard, and releasing the dark grip on Thrawn's throat.

Doriana was then brought before Chiss nobility, who wanted to charge Doriana, Thrawn and Jorj Car'das with a number of crimes, and negotiate who would claim the wreckage of Outbound Flight. Doriana watched with awe as Thrawn proved to be as adept in negotiation as he was in tactical command. Outbound Flight suddenly jumped into hyperspace, not to be heard from for over half a century. Doriana, Thrawn and Car'das were allowed to go free. Vicelord Kav was intent on killing Thrawn, as he clearly knew far too much to be allowed to live. While Kav, Thrawn and Doriana were alone, Kav pulled Doriana's blaster and tried to kill Thrawn. Unfortunately for Kav, a reverse-polarity shield had been erected, and the blaster bolt killed Vicelord Kav instead of his intended target. Alone, Thrawn revealed to Doriana that he had battled the Far Outsiders already, and provided him with a set of tactical readouts on Outsider craft to bring to Darth Sidious. Doriana returned to the Republic with Jorj Car'das, whom he worked with to set up a vast information network that would later be inherited by Talon Karrde.

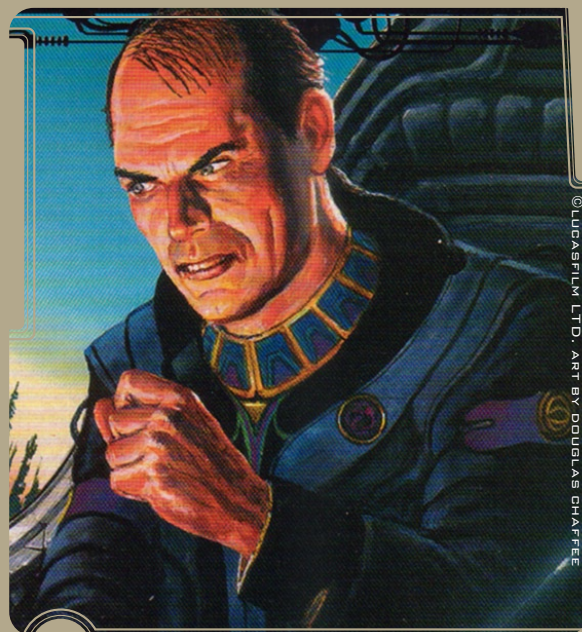
A month before the Clone Wars erupted, Doriana made an appearance on Amberdawn, a popular morning talk show focused on political commentary on Coruscant. There, he was responding to comments made by Brookish Boon, who asserted that the Loyalist Committee was nothing more than a shadow government. Doriana laughed the comment off, stating that it was not very deep in the shadows if someone as myopic as Brookish Boon had managed to spot it. Two weeks later he was at a Refugee Relief Movement fundraiser on Alsakan with Chancellor Palpatine and fellow Aide Sly Moore.

As the Clone Wars spread their fire throughout the galaxy, Kinman Doriana found himself thrust into the middle of the conflict by both of his masters. Palpatine frequently sent him to negotiate on his behalf or observe various assets and battlegrounds throughout the Republic, while Sidious often provided him with additional objectives to further his own manipulation

of the war. The largest such mission came one year into the Clone Wars, when Doriana was sent to Cartao under the false mission of investigating the loss of a private citizen's company due to a poorly worded local law on behalf of Palpatine's office, to show the Chancellor was a man of the people, even during wartime. Covertly, however, Doriana's mission focused around Spaarti Creations, a special factory that, because of the indigenous alien Cransoc, was able to completely retool overnight. This unique trait made the factory a potentially major asset to either side in the Clone Wars.

Doriana was led on a tour of the facilities, and after infecting some workers with a harmless bug, was able to call a quarantine on the factory due to an "outbreak" of Plyridian Plague. It was easy for Doriana to then strong-arm Lord Binale and Jedi Knight Jafer Torles into allowing a small group of Clones and Republic workers to covertly take over the plant for four weeks to construct several thousand new cloning cylinders, capable of growing clones in a tenth the time of their Kaminoan predecessors. Two weeks after the Republic began production of their new clone tanks, the Separatists attacked en force. The tide of battle changed hands several times as both sides fought without allowing any actual harm to come to the plant itself. Doriana kept in contact with Darth Sidious throughout the nearly three-week ordeal, working with him to manipulate both sides into exactly the position their plan required. During the final pitched battle, the Republic troops fell back on order of an assault shuttle crewed by several Jedi. However, both sides watched in horror as the shuttle, instead of attacking the Separatist positions, attacked the factory itself and then crashed directly into it. The resulting explosion killed all the skilled native Cransoc, and destroyed the factory, putting an end to the threat posed by Spaarti Creations.

In addition to destroying the factory, the Jedi were blamed for its needless destruction, which was sure to cause untold economic devastation for the entire Prackla Sector. The clone tanks themselves found their way to Palpatine's storehouse on Wayland and a Separatist stronghold on Saleucami. Kinman Doriana continued to serve Palpatine throughout the Clone Wars, and survived the transition to the Galactic Empire with



KINMAN DORIANA

very little change to his position, remaining at the right-hand of Palpatine. In fact, it is believed he was the very first man to bear the name "Emperor's Hand," a role that, after his untimely death sometime leading up to the Galactic Civil War, was filled by many other beings, namely Mara Jade.

Kinman Doriana: Male Human Scoundrel 5/Intelligence Agent 3/Political Advisor 3; Init +2 (Dex); Defense 20 (+8 Class, +2 Dex); Spd 10m; VP/WP 43/11; Atk +8/3 melee (1d3, unarmed) or +10/5 ranged; SQ Deep Cover (False Identity faction feat +2 to disguise and bluff), Illicit Barter, Intelligence Briefing, Lucky (1/day), Political Agent, Political Patron, Political Savvy +2, Precise Attack +1, Skill Emphasis (Diplomacy); SV Fort +3 Ref +9, Will +11; SZ M; FP 1; DSP 7; Rep +1; Str 11, Dex 14, Con 11, Int 17, Wis 15, Cha 16.

Equipment: Comlink, datapad, secure holotranceiver to Darth Sidious.

Skills: Appraise +8, Bluff +16, Computer Use +14, Diplomacy +14, Disable Device +14, Disguise +8, Forgery +9, Gather Information +16, Hide +9, Intimidate +16, Knowledge (Barlok) +6, Knowledge (bureaucracy) +11, Knowledge (Chiss Ascendancy) +6, Knowledge (Chmmel Sector) +6, Knowledge (Coruscant) +6, Knowledge (politics) +11, Knowledge (Prackla Sector) +6, Knowledge (tactics) +11, Knowledge (technology) +8, Listen +9, Move Silently +9, Read/Write Basic, Repair +11, Search +10, Sense Motive +17, Sleight of Hand +7, Speak Basic, Spot +9.

Feats: Alertness, Iron Will, Low-Profile, Persuasive, Sharp-Eyed, Skeptical, Stealthy, Weapon Group Proficiency (blaster pistols, simple weapons), Worldwise.

Dar Wac – Executive Administrator

Executive Administrator Dar Wac was one of many of Chancellor Palpatine's loyal aides. As with most of Palpatine's aides and advisors, Wac was often charged with controlling access to Palpatine by visitors to the Office of the Supreme Chancellor. Dar Wac was fiercely loyal to Palpatine, but it is believed he had no idea the man was actually a Sith Lord. Just prior to the Clone Wars, Dar Wac held the recently formed Loyalist Committee outside the Chancellor's office while he took a meeting with the Jedi. After a small measure of diplomatic stalling, Dar Wac interrupted the meeting to inform the Chancellor of his visitors. Palpatine ordered Wac to send them in, another typical day on Coruscant.

Twenty-two months into the Clone Wars, Senator Onaconda Farr of Rodia was accused of corruption when he bungled the defense of the Corellian Trade Spine. As a result of this, many Rodians in Coruscant politics were questioned and investigated, including Dar Wac. Fortunately, the loyal Executive Administrator was absolved of any wrongdoing, and was able to return to work shortly afterward. Fourteen months later, at the end of the Clone Wars, Dar Wac would be working in Palpatine's front office when Mace Windu, Kit Fisto, Saesee Tiin, and Agen Kolar would barge in to arrest the Chancellor. Dar Wac muttered a feeble protest before the Jedi called upon the Force, smashing him into a wall and knocking him unconscious for the duration of the attempted arrest.

Dar Wac maintained his position only shortly after the birth of the Galactic Empire. It is believed that, eventually, the advent of Human High Culture in the Core Worlds drove him back to his home world of Rodia. Executive Administrator Dar Wac's fate, however, is uncertain.



DAR WAC

Dar Wac: Male Rodian Noble 4/Political Advisor 1; Init +2 (Dex); Defense 16 (+4 Class, +2 Dex); Spd 10m; VP/WP 27/12; Atk +4 melee (1d3+1, unarmed) or +5 ranged; SQ Bonus Class Skill (Survival), Coordinate +1, Favor +2, Inspire Confidence, Political Patron, Resource Access, Skill Bonus (+2 to listen, search and spot); SV Fort +2 Ref +4, Will +7; SZ M; FP 1; DSP 1; Rep +3; Str 13, Dex 14, Con 12, Int 13, Wis 14, Cha 12.

Equipment: Comlink, datapad.

Skills: Bluff +6, Computer Use +6, Diplomacy +10, Listen +10, Knowledge (bureaucracy) +8, Knowledge (Coruscant) +4, Knowledge (politics) +7, Knowledge (Rodia) +6, Profession (executive administrator) +9, Read/Write Basic, Read/Write Huttese, Read/Write Rodese, Sense Motive +6, Speak Basic, Speak Huttese, Speak Rodese, Spot +7, Survival +7.

Feats: Alertness, Skill Emphasis (Listen), Track, Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons).

Sate Pestage - Advisor

Sate Pestage is perhaps the one man trusted by Darth Sidious, also known as Supreme Chancellor Palpatine. Of all the aides and advisors with access to Palpatine, Sate Pestage has been with him since before he became Senator of Naboo. Very few secrets were withheld from Pestage, and he was one of the very few to know of Palpatine's dual life. Pestage often was sent on assignment as a cleaner to maintain Palpatine's secret identity and prevent anyone from tracking the activities of Darth Sidious back to the Chancellor.

One of many such assignments was undertaken nearly eleven years before the eruption of the Clone Wars. A Sando Aqua Monster had beached itself on Naboo, and in its fury at finding land, it uncovered one of Sidious' secret strongholds, which was soon discovered by Kroke Modbom and a man named Veermok, local to Naboo. In order to cover up the incident, Sate Pestage was sent to Naboo to strong-arm King Veruna and the Royal Security Forces into doing his bidding. An arrest order was put out for Kroke, who was then officially extradited to Coruscant, but mysteriously died during transit. Before taking off, however, Pestage went to the underground bunker himself to remove any connection to Sidious, as well as a few important Sith artifacts. During his covert activities, he stumbled across Veermok, who was trying to escape from then Lt. Panaka of the Royal Naboo Security Forces. Happy at the opportunity to tie up the final loose end, Pestage shot Veermok in seeming self-defense. While Panaka protested the incident, Pestage was able to apply leverage to King Veruna, and Sidious' secret lair was destroyed by a flight of Naboo N-1 Starfighters before a proper investigation could be performed.

Less than a year later, Pestage had returned to Coruscant and accompanied Senator Palpatine to most functions, while continuing to do his dirty work. He would stand by Palpatine at varied senate gatherings, such as Orn Free Taa's private viewing box at the Coruscant Opera, where he was able to check for listening devices, or a secret meeting with terrorist organization Nebula Front leader, Havac, to arrange the slaughter of Trade Federation delegates, which would put the Neimoidians firmly in control of the vast trade organization. Pestage was even present next to his master alongside Kinman Doriana at the Eriadu Trade Summit, where the assassination took place. Pestage person-

ally was responsible for setting up "baseless" accusations of corruption against Supreme Chancellor Valorum when he sliced Orn Free Taa's personal computer and planted circumstantial evidence that Valorum had arranged the theft of several aurodium ingots.

After the Battle of Naboo, Pestage's patron had positioned himself to be elected new Supreme Chancellor of the Republic Senate. With this promotion for Palpatine, came the title of Controller of the Senate's Executive Agenda for Sate Pestage. This allowed him a longer arm with which to help Palpatine manipulate the Senate, but Pestage remained close to Palpatine, managing much of his day to day schedule over the following ten years. He even made public appearances and statements on the Chancellor's behalf, often to deny rumors on the Holonet about Palpatine's political policies or supposed declining health. Pestage served Palpatine loyally over the course of the Clone Wars, buying him time in his agenda when he had to make contact with minions as Darth Sidious, and running much of the day to day bureaucracy of the Republic. Pestage most contributed to Palpatine's cause, however, by expanding the emergency powers granted to him by the Senate at the onslaught of the Clone Wars. Pestage was renowned for his silver tongue, and persuaded many senators who were initially against centralizing any more power to the Office of the Chancellor to become whole-hearted supporters.

A month before the end of the Clone Wars, Pestage had the unenviable position of trying to keep many members of the Loyalist Committee from seeing the Chancellor. The Committee was hoping to convince Palpatine to lay down most of his emergency powers and restore democracy. Palpatine and Pestage often worked together to play small power games with those wishing to speak with the Chancellor. Pestage was more than willing to be seen as a bureaucratic roadblock while the Chancellor appeared friendly and more than willing to help. During many of these delaying tactics, Palpatine would suddenly happen across the waiting party, and act pleasantly surprised to see them before inviting them back to his office and telling them that he did not know they were waiting. Of course, after a day of waiting, even bodies as determined as the Loyalist Committee grow weary and are not at their most sharp.

A month later, Pestage was in a high level meeting with the Chancellor and the Jedi Council, and pointed out what a stalemate the war had become. Of all Palpatine's aides, Pestage tended to side with the Jedi most publicly, while siding against the Republic Senate. This was but one of the many subtle ploys Pestage performed for Sidious to further the divide between the Jedi and the people of the Republic. When Coruscant was finally assaulted by General Grievous, Pestage begged Chancellor Palpatine to accept the Jedi protection even as he protested its need to the Jedi. Days later, Mace Windu suspected Pestage of possibly being Darth Sidious, completely unaware it was actually Palpatine until Anakin Skywalker informed him a few days later.

Barely a week after the Battle over Coruscant, the Jedi were eliminated and Palpatine was declared Emperor for life. Pestage himself received another promotion alongside his master, and was named Grand Vizier, and given personal stewardship of the Ciutric Hegemony, a small cluster of planets. During the first week of the Galactic Empire's existence, Pestage was instrumental in transitioning elements of the Old Republic. He performed duties that varied widely, getting involved in matters as small as Squib attempts at salvaging Clone Wars orbital wrecks, to getting a full accounting of the death of each Jedi, and making a



Core World Senators

[Diplomacy +10] [Sense Motive +9]

There were many other Senators in the Old Republic that served in office during the Clone Wars, some of which are listed here.

Senator Eeshrin Ot'Hyne: This Caamasi Senator from Caamas was vehemently opposed to the Military Creation Act, going so far as to debate via article on the Holonet with Judicial Terrinald Screed.

Senator Galen Derlin: Father of future Alliance Major Bren Derlin, Senator Derlin served his homeworld of Tiisher-aaan as Senator during the Clone Wars. He was a known associate of Senator Bail Organa, and withdrew from politics as soon as the Galactic Empire was Declared. He was assassinated soon afterward.

Senator Aregram Tashrikam: Both Prince and Senator of his homeworld of Grizmallt, Tashrikam and his father were close associates of both Chancellor Palpatine and Senate Vice-Chair Mas Amedda. Senator Tashrikam's support continued throughout the reign of the Empire. He was killed by Palpatine years later after asking to be elevated to the rank of Moff.

Senator Zafiel Snopps: Consummate businessman and Senator of Corulag, representing the entire Bormea Sector, Senator Snopps was a staunch supporter of Palpatine. His loyalty earned Corulag an Imperial Academy as soon as the Empire was declared, and a promotion to Governor. ⚡



SATE PESTAGE

list of those whose fate was unknown. He also reported updates on ongoing projects to Palpatine, including the elimination of anti-imperial officers taken in from the Old Republic, and the dispatch of 501st Stormtrooper Legion troops to New Plympto to decimate the rebellion forming there.

Of course, with the rise of the Empire, there was a new Sith Apprentice, Lord Vader. Grand Vizier Pestage took his public demotion to Palpatine's third in command rather well, even serving alongside Vader in some instances, though this was perhaps because Pestage remained Palpatine's most trusted confidante. In one instance, Pestage was sent to Alderaan alongside Lord Vader to ensure the death or capture of Senator Fang Zar, and to evaluate both Bail Organa's loyalty, and Vader's emotional state. Pestage reported on all three matters directly to the Emperor.

For well over the next two decades, Pestage served Palpatine ably, and to protect his most trusted aide, Palpatine had a clone decoy grown from a Spaarti cloning cylinder. The Clone was considered rather insane, and was kept in stasis for a time until just before the destruction of the second Death Star at Endor. Upon the death of Palpatine, the true Pestage followed his master's spirit to Jeng Droga on Kaal and brought Jeng Droga to the Emperor's Sanctuary on Byss in the Deep Core. There he was able to follow arcane rituals to transfer Palpatine's spirit into one of the Emperor's prepared clone bodies.

Together, the two watched as Pestage's clone took over the remnants of the Empire alongside Director of Imperial Intelligence Ysanne Isard. Pestage's clone had several run-ins with Rogue Squadron, and was eventually killed by Admiral Krennel after trying to defect to the New Republic, who had granted him asylum after he found out Isard was trying to supplant him. Then, six years after the apparent death of Emperor Palpatine, Pestage and Palpatine brought the Empire back in full force with a new super weapon, the Galaxy Gun. Sate Pestage was

finally killed when the galaxy gun destroyed Byss due to rebel sabotage.

Sate Pestage: Male Human Noble 4/Tech Specialist 4/Political Advisor 4; Init +1 (Dex); Defense 18 (+7 Class, +1 Dex); Spd 10m; VP/WP 50/11; Atk +9/4 melee (1d3, unarmed) or +10/5 ranged; SQ Bonus Class Skill (Bluff), Coordinate +1, Favor +4, Inspire Confidence, Instant Mastery (Knowledge (technology)), Political Agent, Political Patron (Palpatine), Political Savvy +4, Research, Resource Access, Skill Emphasis (Computer Use), Tech Specialty (Computer Specialist); SV Fort +4 Ref +7, Will +13; SZ M; FP x; DSP 0; Rep +7; Str 11, Dex 12, Con 11, Int 16, Wis 17, Cha 14.

Equipment: Datapad, large slicer computer, surveillance droid (round black).

Skills: Appraise +8, Astrogate +7, Bluff +19, Computer Use +22, Demolitions +9, Diplomacy +11, Disable Device +13, Disguise +7, Entertain (oration) +6, Forgery +9, Gather Information +16, Intimidate +20, Knowledge (bureaucracy) +10, Knowledge (Coruscant) +10, Knowledge (Naboo) +10, Knowledge (politics) +16, Knowledge (technology) +10, Pilot +8, Read/Write Basic, Sense Motive +16, Speak Basic.

Feats: Cautious, Headstrong, Influence, Living History, Persuasive, Resist Poison, Skeptical, Streetsmart, Weapon Group Proficiency (blaster pistols, simple weapons).

Finis Valorum – Former Supreme Chancellor of the Republic

Finis Valorum came from an ancient lineage of noblemen and government officials. During his political career, Valorum served as the senator of the Lytton sector for a number of years before being appointed to the cabinet of Chancellor Kalpana some twenty years before the Clone Wars began. He held a number of political achievements, including acting as a negotiator during the Stark Hyperspace War. Like those in his family before him, Valorum lacked initiative and opted to follow procedure even when it may have not been the best course of action.

When Chancellor Kalpana's term in office had expired a year later, Valorum ran for office and with the help of those such as the Tarkin family and the Core Faction of senators he won the election, becoming Kalpana's successor as Supreme Chancellor of the Republic. Many believed that Finis attained this position based solely on his heritage and connections, not his actual political acumen. Despite lacking a charismatic demeanor and neglecting to deflect a myriad of negative claims against his person, Valorum was re-elected and served two four-year terms consecutively. It was in the beginning of his second term that Chancellor Valorum was first introduced to Senator Palpatine of Naboo, and the two quickly became allies. This allegiance would falter years later, however.

Ten years before the Clone Wars gripped the galaxy after a fierce struggle between the Trade Federation and the Nebula Front, Palpatine and Valorum devised a bill that would instate heavy taxes on free trade routes throughout the galaxy in an effort to appease the Front while also assisting in the reduction the Republic's galactic debt. Outraged, the Trade Federation established an embargo on Palpatine's home planet of Naboo in effort to establish negotiations to eliminate the trade tax. One of Valorum's trusted Jedi political advisors, Adi Gallia, learned of this incident very early on and Valorum dispatched Jedi Master Qui-Gon Jinn and his apprentice Obi-Wan Kenobi to Naboo to force a settlement with the Trade Federation. In a startling move, the Trade Federation attempted to kill the Jedi and



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FINIS VALORUM

promptly invaded the planet, occupying its capital of Theed and imprisoning the Naboo people.

The resident Queen of Naboo, Amidala, managed to escape with the help of the Jedi and retreated to Coruscant to plead their case to the Senate. Valorum understood her plight and was eager to help. However, when the case was brought before the Senate the delegates of the Trade Federation demanded a commission be sent to Naboo to verify the Queen's claims, possibly delaying the motion for weeks or even months. Valorum being a stickler for procedure agreed to the Trade Federation senator's demands, but Amidala would have nothing of the sort. The Naboo Queen, acting on the suggestion from Senator Palpatine, called for a vote of no confidence in Valorum's leadership.

Unable to reach a dissolution, and unwilling to see his cabinet members forced from their positions by an election process, Valorum took the only remaining option and resigned as Chancellor. For over two years Valorum lived in seclusion from the galaxy at large. After emerging from his isolation, Finis began work with the Refugee Relief Movement on Alderaan and came to know Bail Organa. He also wrote and published his autobiography, entitled *Holding Back the Tide*.

Sixteen months after the Battle of Geonosis gave way to the Clone Wars, an attack was made on Bail Organa's life by space pirates. Valorum returned to Coruscant to provide council to his old friend Bail Organa while voicing his concerns for the state of the Republic. The former Chancellor had come to believe that it was Palpatine that was ultimately behind the attacks on Organa - hoping that with Organa out of the way, the newly proposed Security and Enforcement Act would more easily be made into law. Upon conclusion of his meeting with the Alderaanian senator, he took his leave onboard his private transport the *Star of Iskin*. Mere moments after take-off, the transport exploded,

killing Valorum and all onboard. The Confederacy was publicly blamed for Valorum's death, although Organa began to have his suspicions about Palpatine. Shortly after his death, Finis Valorum was honored by the Republic with the Finis Valorum Memorial that was erected in Monument Square.

Finis Valorum: Male Human Noble 6 / Political Advisor 5 / Senator 3; Init +1 (dex); Defense 20 (+9 class, +1 Dex); Spd 10m; VP/WP 62/11; Atk +8/+3 melee (1d3, unarmed) or +9/+4 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +1, Favor +6, Inspire Confidence, Political Agent, Politician Patron (Kalpana), Political Savvy +4, Resource Access (+2), Run for Office, Senatorial Aides; SV Fort +5 Ref +8, Will +16; SZ M; FP 3; DSP 0; Rep +14; Str 10, Dex 12, Con 11, Int 17, Wis 12, Cha 13.

Equipment: Datapad, various expensive sets of clothing.

Skills: Bluff +14, Computer Use +6, Diplomacy +18, Entertain +12, Gather Information +14, Intimidate +10, Knowledge (bureaucracy) +12, Knowledge (business) +12, Knowledge (Coruscant) +16, Knowledge (Galactic Republic) +17, Knowledge (politics) +17, Knowledge (Republic Law) +12, Profession (Supreme Chancellor of the Republic) +15, Profession (Republic Senator) +12, Read/Write Basic, Read/Write Bothese, Read/Write Cerean, Read/Write Ithorese, Read/Write Kel Dor, Read/Write Mon Calamarian, Read/Write Rodese, Read/Write Ryl, Read/Write Sullustese, Sense Motive +12, Speak Basic, Speak Bothese, Speak Cerean, Speak Ithorese, Speak Kel Dor, Speak Mon Calamarian, Speak Rodese, Speak Ryl, Speak Sullustese.

Feats: Aristocrat's Honor, Diplomatic Immunity, Fame, Headstrong, Influence, Iron Will, Persuasive, Political Pull, Skeptical, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons), Worldwide.

Ask Aak – Republic Senator of Malastare

The representative of the planet Malastare, Ask Aak was sworn into office after his predecessor Senator Aks Moe was killed in a horrific traffic accident that was perpetrated by Separatist assassins two months before the Clone Wars began. Ask Aak was quickly counted among those of the Loyalist Committee, heavily supporting Palpatine. Like his predecessor, Ask Aak was an extremely vocal member of the senate, passionately speaking on his views on the Senate floor. Ask Aak was a major proponent of the Military Creation Act in the few months he held his position before the Clone Wars.

While attending the funeral of his forerunner, Ask Aak and the other members of the procession were ambushed by a mob of Dug activists, protesting the treatment of the native Dugs on Malastare. Ask Aak was whisked away by his security team as the protestors flew pod racers through the memorial tapestry, desecrating the procession as the family and friends of Aks Moe looked on in horror. Malastare had long been mired in disputes between the original inhabitants of the planet and the Grans who laid settlement the world. Aks Moe had been seen as a butcher to many Dugs on Malastare. This reputation unequivocally rubbed off on his successor as members of the Dugs-for-Democracy movement stood outside the Senate Rotunda protesting his appointment to the Senate.

The following month, Ask Aak was forced to deal with increasing hostility on his homeworld. Several bomb threats had been made on a major starport in Pixelito. To quell any possible act of violence, Ask Aak ordered that all Dugs employed at Port Pixelito to be laid off from work. In order to offset the shortage in laborers from the void created by over sixty percent of their

workers being put on suspension, Ask Aak negotiated a deal with the Trade Federation. In a public display of good will, the Trade Federation donated forty-five thousand surplus PK droids to assist the Port Pixelito Authority.

In the days leading up to the Clone Wars, Ask Aak accompanied his fellow Loyalist Committee members to a private meeting with Supreme Chancellor Palpatine. A transmission from Jedi Knight Obi-Wan Kenobi had been received by the Jedi Council attesting to a massive droid army being assembled by the Separatists on Geonosis. Ask Aak insisted that there was no other course of action but to force the Military Creation Act into law. Unfortunately the Senate was still split on the matter and the majority would most likely oppose it. Senate Speaker Mas Amedda proposed that Chancellor Palpatine be granted emergency powers so that he could approve the Military Creation Act uncontested. Ask Aak was fully in favor of this move, but it came to Representative Jar Jar Binks of Naboo to propose the Emergency Powers Act.

During the Clone Wars, much of Ask Aak's time was occupied by military matters conducted by the Senate Oversight Committee. Although he was in favor of the Military Creation Act and the utilization of a clone army in the name of the Republic, Ask Aak had reservations about the Jedi and their part in the war. The senator felt that the Jedi vow as peace keepers had nothing to do with partaking in military matters and that appointing them as commanders in the war was a poor decision. Ask Aak was already particularly vocal about his views and was very opinionated at how the war with the Separatists should be fought, which only worsened after the midpoint of the war.

The Jedi led a campaign on the planets of Jabiiim and Parcelus Minor and suffered horrendous defeats at the hands of the Confederacy and its allies throughout the fifteenth and

sixteenth months of the Clone Wars. This merely served as fuel to Ask Aak's argument that the Jedi were out of their league and took particular skepticism towards Jedi Master Oppo Rancisis. In the seventeenth month of the war, former Supreme Chancellor Valorum was assassinated in a starship bombing on Coruscant and Ask Aak saw it as the last straw. In response to the increasingly daring moves being made by the Separatists on the lives of political members of the Republic the Security and Enforcement Act was proposed, and Ask Aak became champion to this proposed amendment.

Ask Aak: Male Gran Noble 6 / Scout 3 / Senator 3; Init +0 (dex); Defense 17 (+7 class); Spd 10m; VP/WP 62/10; Atk +7/+2 melee (1d3, unarmed) or +7/+2 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +1, Darkvision (20m), Favor +6, Heart +1, Inspire Confidence, Inspire Outrage, Low-light Vision, Resource Access (+2), Senatorial Aides; SV Fort +7 Ref +7, Will +15; SZ M; FP 1; DSP 2; Rep +10; Str 10, Dex 10, Con 10, Int 14, Wis 12, Cha 15.

Equipment: Various expensive sets of clothing.

Skills: Bluff +15, Computer Use +6, Diplomacy +16, Gather Information +12, Hide +5, Intimidate +9, Knowledge (bureaucracy) +11, Knowledge (business) +6, Knowledge (Galactic Senate) +12, Knowledge (Malastare) +15, Knowledge (politics) +10, Profession (senator) +11, Read/Write Basic, Read/Write Gran, Search +10, Sense Motive +10, Speak Gran.

Feats: Diplomatic Immunity, Fame, Great Fortitude, Headstrong, Influence, Iron Will, Political Pull, Sharp-eyed, Skeptical, Weapon Group Proficiencies (blaster pistols, blaster rifles, simple weapons).

Bail Organa – Alderaan Viceroy and Republic Senator

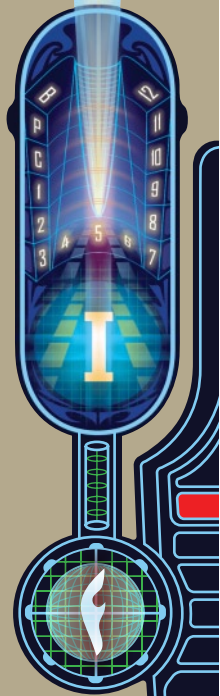
This senator was born Bail Prestor Organa some forty-seven years before the onset of the Clone Wars. From an early age Bail had been groomed and prepared to take a seat in the Republic Senate for his home planet. When Bail was a young politician the position of Alderaan's Viceroy became open and controversy over the lineage of ascendancy to the throne. Several Royal families held claims to the Alderaanian Royal throne but even through political maneuvering and lobbying of each family, the planet's government was unable to decide on a candidate to the throne.

The Jedi Order was forced to step in at the behest of Chancellor Finis Valorum to help resolve the matter. Jedi Master Jorus C'baoth was dispatched and after much deliberation, the tribunal decided that the Royal House of Organa was chosen to assume the throne. As Prince of the House Organa, Bail Organa became the Viceroy and First Chairman of the planet Alderaan with his wife Brea serving by his side as Queen. He also succeeded his father-in-law, Bail Antilles, as Senator of Alderaan in the Republic's Galactic Senate.

Bail Organa served Alderaan on the Galactic Senate for nearly a decade when the threat of the Clone Wars emerged. During his term in the Senate he fought hard for the rights of immigrants and refugees. He heavily supported the Refugee Relief Movement and it was here that he came into contact with like-minded individuals such as Senators Padmé Amidala of Naboo, Mon Mothma of Chandrilla, and Silya Shessaun of Thesme. Over the years, Bail had established himself as a senator of the highest caliber, and was appointed to the Loyalist Committee by Supreme Chancellor Palpatine.



ASK AAK



Approximately one year before the Clone Wars, Bail Organa had managed to loosen the immigration restriction on his homeworld to ease the increasing numbers of refugees coming to the Republic for aid when the Separatist crisis began forcing them from their homes. He was champion to the less fortunate citizens of the Republic and defended their rights in the Senate by strictly opposing any bill that was brought to the table that took advantage of the impoverished. Organa was extremely vocal in his opposition of the Military Creation Act, which called for the formation of a standing Republic army in case the Separatist conflict erupted into war. Bail was convinced that the scission wouldn't lead to outright conflict and that the creation of such an army would only escalate tension between the Republic and the newly formed Separatist group.

When the Separatist's intentions to secede from the Republic forcibly became apparent, Bail quieted his concerns on the Military Creation Act. He was an avid supporter of Chancellor Palpatine and didn't object when Representative Jar Jar Binks of Naboo called for the vote on the Emergency Powers Act, an amendment that would grant the Chancellor more authority over the Republic without question from the Senate. Before he knew it, the Clone Wars were under way, and military strategy had become part of his day-to-day agenda as a member of the Senate Oversight Committee. Bail began spending less of his time in the Senate on matters of state, and more on fleet coordination and strategy with Palpatine and the Jedi Order.

As the Clone Wars progressed, a greater number of decisions on the war were placed by Chancellor Palpatine as the voices of the Senators were slowly stripped away by amendment after amendment. Bail Organa was appointed to oversee collateral effects of the war by devoting his attention to the increasing amount of pirate activity that had been taking advantage of the Republic's focus on battling with the Confederacy. During the seventeenth month of the Clone Wars, Bail Organa was ambushed by pirates and his ship was boarded. He was able to send out a distress signal, and it was answered by Jedi Masters Adi Gallia and Plo Koon. Through their combined efforts they were able to defeat the pirates and continue their mission battling pirates near Varonat.

Due to this personal attack on Organa's life, the Senate passed the Security and Enforcement Act, yielding more powers to the Supreme Chancellor. Organa protested this amendment but his voice was drowned out by the thousands of senators that were in favor of the bill, claiming Organa was skirting on treason for his words. Following the session Organa was counseled by the former Supreme Chancellor Finis Valorum and was urged to be mindful of Palpatine, and that the residing Chancellor was not to be trusted. Shortly after their meeting, Valorum was killed in a shuttle bombing that was covered by the media as a terrorist bombing. Organa began to grow wary of Chancellor Palpatine.

In the thirty-second month of the Clone Wars, Bail Organa received a distress call onboard his warship *Intervention* from General Obi-Wan Kenobi and Anakin Skywalker. The two had just encountered the Separatist commanders Asajj Ventress and Durge and escaped with information that could prove vital to the Confederates' whereabouts. After an analysis of the information the Jedi had obtained they learned that the Separatists had a fleet of warships stationed on the graveyard planet of Boz Pity. The warship needed to jump in closer to the planet to avoid an outright confrontation with the enemy vessels so Anakin Skywalker plotted the hyperspace jump. However, Skywalker



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BAIL ORGANA

made a minor mistake in the calculations and the *Intervention* jumped out of hyperspace too close to the planet's atmosphere and the Republic ship was forced to crash land on the surface. Bail joined in on the fighting with the Jedi against the Confederate forces. While the Jedi suffered heavy losses including Jedi Masters Adi Gallia and Soon Baytes, Boz Pity was won and became a staging point for the Republic's Outer Rim Sieges.

One month before the end of the Clone Wars, the Jedi Master Shaak Ti was captured by the Separatists and held on Metalorn. Bail Organa and his aide Sheltay Retrac staged a rescue operation by meeting with the Techno Union Foreman, Wat Tambor, and showing interest in joining the Separatist cause. During his tour of the facility, Organa gained access to the prison where Shaak Ti was being held and secretly planted a small box containing the Jedi's lightsaber near her cell. The Jedi worked quickly to free herself, and together with Organa and Retrac the group managed to escape the Foreman's facility.

Organa was among a group of senators that had grown wary of the Clone Wars as well as Palpatine and his emergency powers. A petition was created pleading the Chancellor to relinquish his emergency powers and reopen diplomacy with the Confederacy so that a peaceful resolution could be met. The petition was signed by nearly two-thousand senators of the Republic and was aptly named the *Petition of Two-thousand*. Those who had signed this document were considered the *Delegation of Two-thousand*. This delegation was looked on by the other senators of the Republic as traitors. When Palpatine refused to the terms of this petition opting to stay the course and see the war with the Confederates through to the end, Bail began meeting secretly with several members of the *Delegation of Two-thousand* in his apartment named *Cantham House* to discuss the possibility of breaking away from the Republic and siding with neither the Republic nor the Confederacy. No conclusions were

met, and Amidala warned Organa to tread lightly about the matter.

When a full-scale assault was launched by the Confederacy on the Republic capital of Coruscant in the final days of the Clone Wars, Bail was staying in his apartment at the Senate Apartment Complex. During the chaos he accompanied the Chandrillan senator Mon Mothma, and Padmé Amidala to the Senate's bomb shelters located deep within the bowels of the city-planet. On their way they ran into Jedi Masters Shaak-Ti and Stass Allie who were attempting to locate the Chancellor, and the Jedi lent their speeder to the senators. Bail piloted the air speeder through the skyways of Coruscant towards the shelter, but they were ambushed by Confederate vulture droids. Their transport was hit by enemy fire and Bail was forced to crash land the speeder in an isolated square. Amidala and Organa took up arms against a swarm of battle droids, strategically retreating and taking cover to bring their attackers out into the open. Once Bail and Padmé had achieved their goal, an air strike from Republic gunships decimated the droids allowing the senators to make it to the safety of the shelters for the remainder of the battle.

In the days following the Second Battle of Coruscant, the Jedi Temple on Coruscant came under siege from an unknown attacker. Bail Organa raced to the temple to provide whatever assistance he could. When he arrived he discovered that the 501st clone trooper legion were the aggressors and claimed that the Jedi were staging a revolt. Organa watched helplessly as Republic clone troopers gunned down Padawan Zett Jukassa in his attempt to flee the carnage. Organa fled the scene under duress and vowed to do what he could to prevent any more Jedi from falling into this catastrophe.

Organa took flight in his personal courier ship, Tantive IV, in search of any Jedi survivors. He successfully located and rescued Jedi Master Yoda after the miniature Jedi Master escaped from his own troops attempting to kill him on Kashyyyk. The pair then came into contact with Obi-Wan Kenobi who had evaded similar events on Utapau. Organa informed the two Jedi of the massacre at the Jedi Temple and Kenobi and Yoda devised a plan to infiltrate the temple to disable the emergency beacon calling all Jedi back to Coruscant where they'd be falling into a trap.

While in orbit over Coruscant, Organa was informed of a special convening of the Senate. While Obi-Wan and Yoda gained entrance to the Jedi Temple to modify the beacon to warn any surviving Jedi away from the capital, Organa headed to the Senate Rotunda. In this session, Chancellor Palpatine claimed that the Jedi Order had attempted to assassinate him. He deemed all Jedi as enemies of the Republic and ordered their immediate extermination. With his vast emergency powers obtained during the course of the Clone Wars, he then declared himself Emperor and the Republic as the Galactic Empire.

Bail Organa was then contacted by Yoda and informed that Palpatine was in fact a Sith Lord and must be eliminated at all costs. However, Yoda failed in his attempt to defeat Palpatine and was forced to flee. Organa facilitated Yoda's escape from the Senate Rotunda where he had faced the newly crowned Emperor by swooping in on his personal airspeeder and ferrying Yoda off to safety. Organa then smuggled Yoda off world once more.

It seemed that Kenobi was more successful in his task to eliminate his former Padawan turned Sith Apprentice, Anakin Skywalker. Although senator Padmé Amidala was caught in the middle of the conflict and suffered Skywalker's wrath. Injured

and weak, Padmé was spirited away by Kenobi to the Polis Massan medical center deep within an asteroid field and Organa and Yoda hurried to Amidala's side. However, Amidala's injuries compounded by her grief were too much and she succumbed to them. The Polis Massans induced labor on the dying senator in effort to save her unborn child. Much to the surprise to all those involved, Padmé gave birth to twins. Bail Organa, Obi-Wan Kenobi and Yoda conversed to determine the best course of action on keeping the twins – Leia and Luke – out of harm's way. Bail volunteered to take Leia as his own daughter, as he and his wife Brea had been attempting to conceive a child and had been unsuccessful. The two Jedi decided that Luke would be best placed with his family on Tatooine. Organa also came into the ownership of Amidala's droids: See Threepio and Artoo Deetoo.

From this point on, Bail heeded the warning Padmé had told him months earlier and played the part of the 'good little senator'. Openly he supported Palpatine and the Republic, but behind closed doors he supported the formation of an Alliance to Restore the Republic between several worlds including Alderaan, Chandrilla and Corellia. Various members of the Delegation of Two-thousand were now looked at as possible traitors of the Empire and began seeing treatment as such. One such instance was Sern Prime's senator Fang Zar. Zar had been under suspicion of acts of treason, was under investigation by the Empire, and restricted from leaving Coruscant until the so-called investigation was completed. Organa saw to it that Zar was smuggled off of Coruscant and brought to Alderaan to seek refuge until such time he could be ferried back to Sern Prime. One month after the creation of the Empire, however, Organa received a guest from the Empire: Darth Vader – Dark Lord of the Sith and emissary to Emperor Palpatine. Vader had discovered Zar's whereabouts and came to Alderaan to collect the fugitive. Organa had already arranged for a group of smugglers to sneak Zar back to his home planet and were in the process of loading their secret cargo when Vader arrived on Alderaan. The Dark Lord assaulted



Senators of the Colonies

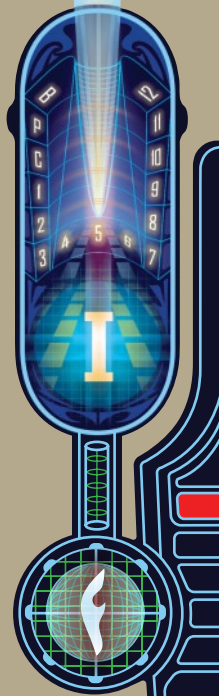
[Diplomacy +10] [Sense Motive +9]

There were many other Senators in the Old Republic that served in office during the Clone Wars, some of which are listed here.

Senator Canny Mandary Bertar: This cagey Mrlssi Senator represented her homeworld of Mrlsst as well as the entire Tapani Sector during the Clone Wars, and was the Chairbeing of the Senate Dispensation Committee, overlooking Republic, and later Imperial, expenditures on freelance agents on a variety of assignments.

Senator Elshah'Sai'Moro: A Devaronian Co-Senator to the planet Devaron with friend Vien'Sai'Mallock, Elshah was close friends with Jedi Master T'ra Saa. When Elshah found out her fellow delegate was supporting a Separatist base on Devaron in secret, she contacted her Jedi friend, but not before being assassinated by Aurra Sing at Vien'Sai'Mallock's order.

Senator Havriso Looruya: Representative of Yir Tangee and member of the Loyalist Committee, Senator Looruya was later accused of corruption by Senator Onaconda Farr. The allegations were confirmed by the Judicial Department, who found the Senator guilty of funding secessionist movements on Ando and Sluis Van. ☹️



the senator and his couriers on a landing platform of the Royal Palace on Alderaan. The crew members of the smuggler vessel Drunk Dancer were successful in escaping with their lives. Fang Zar, however, was not so fortunate and was struck down by Lord Vader before he could board the ship. Organa was questioned heavily regarding the matter of harboring a fugitive of the Empire, but was ultimately dismissed as being uninformed of Zar's criminal status and therefore not at fault.

For over a decade Bail Organa worked to bring the Alliance to Restore the Republic to reality. He envisioned a day when his Rebel Alliance could publicly renounce the Empire and have the military might to defend themselves from the consequences. Organa forged as many bonds with surviving Jedi as possible, including the former Caamasi Jedi Knight Ylenic It'kla. The Caamasi Jedi had become a Trustant to his people when Palpatine destroyed their home planet in an act of retaliation for supposed treasonous acts against the Empire. It'kla served as a personal advisor to Bail Organa in the Royal Palace in Alderaan's capital city of Aldera.

Fourteen years after the Clone Wars had ended, Bail Organa, former Chandrillan senator Mon Mothma, and former Corellian senator Garm Bel Iblis finalized their preparations and the Rebel Alliance was officially created. The fledgling militant group began conducting hit and fade operations on key locations of the Galactic Empire. After several atrocities had occurred at the hands of the Empire such as the Massacre of Ghorman, the Rebel cause was bolstered by the defection of several high-ranking officials in the Imperial military such as Jan Dodonna and Carlist Rieekan. The first great victory for the Rebellion came at Toprawa in the Outer Rim when a Rebel guerilla team led by Commander Bria Tharen managed to successfully obtain detailed construction plans to the Empire's super-weapon – the Death Star.

Bail's adoptive daughter Leia had long been a member of Organa's secret cause and obtained the transmission of the Death Star plans. Bail sent Leia on a mission to recruit former Jedi General Obi-Wan Kenobi to the Rebel's cause and deliver the Death Star plans to the Alliance high command so it could be analyzed for a possible attack. Unfortunately Leia was captured by Darth Vader and the crew of the Tantive IV, including Bail's brother-in-law Raymus Antilles, were slaughtered. Leia had succeeded in stowing the technical read-outs of the Death Star into Artoo Deetoo's memory banks and facilitated the droids' escape.

In retaliation for Leia Organa's treachery, and as an intimidation tactic for her to divulge the location of the Rebel base, Grand Moff Tarkin brought the Death Star to Alderaan and threatened to destroy it if Leia did not talk. Even though Leia relinquished a location that was ultimately bogus, Tarkin had no intention of sparing her home planet. Tarkin planned on demonstrating the might of the Empire by making an example of Alderaan which had been long suspected as a world of Rebel sympathizers. Tarkin gave the order and Leia was forced to watch her home and everyone she knew, including her father Bail Organa, be destroyed. Tarkin's plan backfired in the end, as Alderaan became a symbol of the tyranny of the Empire and Bail Organa a martyr of the Rebel Alliance cause.

Bail Organa: Male Human Noble 10 / Senator 5; Init +2 (dex); Defense 21 (+9 class, +2 Dex); Spd 10m; VP/WP 83/12; Atk +9/+4 melee (1d3, unarmed) or +11/+6 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +2, Favor +5, File an Appeal,

Inspire Confidence, Resource Access +2), Senatorial Aides; SV Fort +6 Ref +10, Will +16; SZ M; FP 2; DSP 0; Rep +14; Str 10, Dex 14, Con 12, Int 16, Wis 15, Cha 18.

Equipment: Personal airspeeder, Tantive IV, various expensive sets of clothing.

Skills: Appraise +8, Bluff +24, Computer Use +8, Diplomacy +24, Gather Information +12, Intimidate +10, Knowledge (Alderaan) +22, Knowledge (bureaucracy) +16, Knowledge (business) +12, Knowledge (Coruscant) +10, Knowledge (Galactic Republic) +16, Knowledge (politics) +16, Pilot +9, Profession (Alderaan Viceroy) +16, Profession (Senator) +12, Read/Write Basic, Read/Write Durese, Read/Write Gungan, Read/Write Ithorese, Read/Write Kaminoan, Read/Write Mon Calamarian, Read/Write Rodese, Read/Write Ryl, Read/Write Shryiiwook, Read/Write Sullustese, Read/Write Zabrak, Sense Motive +12, Speak Basic, Speak Durese, Speak Gungan, Speak Ithorese, Speak Kaminoan, Speak Mon Calamarian, Speak Rodese, Speak Ryl, Speak Shryiiwook, Speak Sullustese, Speak Zabrak.

Feats: Aristocrat's Honor, Cosmopolitan (Pilot), Diplomatic Immunity, Fame, Influence, Iron Will, Persuasive, Political Pull, Skill Emphasis (Bluff), Skill Emphasis (Diplomacy), Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons), Worldwise.

Sheltay Retrac – Alderaanian Aide

A native of Alderaan, Sheltay Retrac served as the administrative aide to Senator Bail Organa during the Clone Wars. She was married to a prominent Alderaanian artist who resided in the Castle Lands. In the final months of the first year of the Clone Wars, Retrac accompanied Bail Organa and Padmé Amidala to a grand ball hosted by Senator Bezz Drex at his luxurious mansion on Coruscant. Drex had been suspected of accepting bribes from the Separatists, and Amidala wanted to investigate. Retrac paired up with the Naboo senator to covertly explore Drex's tower.

Removing their ball gowns to reveal stealth suits underneath, Sheltay and Padmé snuck into the upper levels of Drex's mansion. The two split up to cover more area and to avoid detection. While Padmé eavesdropped on Drex accepting a bribe from the uncle of the Corporate Alliance Magistrate, Passel Argente, Sheltay acquired a speeder to provide a quick getaway. Retrac's foresight proved invaluable when Padmé was discovered and chased down by Drex's guards. Sheltay was able to pilot the speeder into a position that allowed Padmé to make her escape and the two sped away into the night. The evidence obtained by Sheltay and Amidala was sufficient to charge Drex with treason.

In the second year of the Clone Wars, Sheltay became pregnant. Near the closing of the second year of the Clone Wars her daughter, named Winter, was born. Retrac took several months away from her duties with Senator Organa for maternity leave. Mere months before the end of the Clone Wars, Sheltay resumed her role as Organa's administrative assistant. Following her return, she helped Organa orchestrate the rescue of Obi-Wan Kenobi and Yoda when Order 66 was declared. Sadly, Sheltay and her husband were killed shortly after the Galactic Empire was formed under unknown circumstances. Their daughter Winter was taken into the Royal House of Organa where she was raised by Bail and Breha as their own.

Sheltay Retrac: Human Female Noble 3 / Scout 4; Init +2 (Dex); Defense 16 (+4 class, +2 Dex); Spd 10m; VP/WP 52/12; Atk +5 melee (1d3, unarmed) or +7 range; SQ Bonus Class Skill (Gather



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SHELTAY RETRAC

Information), Favor +2, Heart +1, Inspire Confidence, Resource Access, Trailblazing, Uncanny Dodge (Dex bonus to Defense); SV Fort +4, Ref +6, Will +7; SZ M; FP 1; Rep +2; Str 11, Dex 14, Con 12, Int 15, Wis 14, Cha 16.

Equipment: Datapad, various expensive clothing.

Skills: Appraise +6, Balance +5, Climb +5, Computer Use +8, Diplomacy +8, Disguise +9, Escape Artist +5, Gather Information +10, Hide +7, Knowledge (Alderaan) +9, Knowledge (bureaucracy) +6, Knowledge (business) +6, Knowledge (Galactic Senate) +6, Knowledge (politics) +6, Move Silently +7, Pilot +6, Profession (administrator) +6, Read/Write Basic, Search +6, Sense Motive +9, Speak Basic, Swim +4.

Feats: Athletic, Lithe, Perfect Memory, Sharp-eyed, Stealthy, Weapon Group Proficiency (blaster pistols, simple weapons).

Bana Breemu – Republic Senator of Humbarine

Bana Breemu served as senator to the Humbarine sector in the Galactic Senate during the Clone Wars. She was one of the members of the Loyalist Committee before the Clone Wars began, and had hoped to find a diplomatic solution to the Separatist threat rather than resorting to large-scale conflict. Humbarine was one of the founding planets of the Republic some twenty-five millennia ago and bolstered massive local military forces along its borders near the Hydian Way. It came as no surprise that Humbarine bared the impact of the Confederacy's might during the Clone Wars. Two years into the Clone Wars, the sector's capital planet of Humbarine was assaulted by the Confederacy. General Grievous led his fleet of warships, beating back Humbarine's defense fleet and bombarded the planet for over an hour until every single inhabitant of the world perished and the very crust of the planet itself had become molten metal and rock.

Bana Breemu pleaded her territory's case to the Galactic Senate, desperately looking for disaster relief and military

assistance for the off world survivors of Humbarine and the displaced residents of the planets that made up the rest of the Humbarine sector. Despite Humbarine's former importance to the Republic, with its fleets demolished and its industries crushed, Humbarine was of little concern to Senate. Breemu found the planets which she served pushed to the waste side. Simply too many of her worlds had been overtaken by the Separatists and the Republic was unwilling to dedicate military strength to what was widely considered as a lost cause.

In the final weeks of the Clone Wars, Breemu found herself as one of the signatories of the Petition of Two-thousand and became one of the members of its delegation. She began attending covert meetings at Bail Organa's Cantham House on Coruscant to discuss the formation of an organization that came to be known as the Alliance to Restore the Republic. Bana was a cautious woman, however, and urged her peers to tread lightly on what could easily be construed as treason. When Senator Padmé Amidala of Naboo entertained the idea of bringing the Jedi Order into their assemblies, Breemu felt it was too risky. She felt the best course of action was to present the Petition of Two-thousand to Chancellor Palpatine and vie for his acceptance to its terms and relinquish his emergency powers.

Bana Breemu's whereabouts are currently unknown, but it is assumed she continued to serve in the Galactic Senate on behalf of Humbarine when the Republic was restructured into the Galactic Empire. It is also likely that by signing the Petition of Two-thousand, Breemu had effectively signed her own death warrant. Many senators who made their mark on the document were later seen as traitors of the Empire and were put under investigation. The majority investigated were found guilty and were imprisoned and/or died under questionable circumstances.

Bana Breemu: Female Human Noble 7 / Senator 1; Init +2 (dex); Defense 18 (+8 class, +2 Dex); Spd 10m; VP/WP 38/10; Atk +5 melee (1d3, unarmed) or +7 ranged; SQ Bonus Class Skill (Bluff),



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BANA BREEMU



Conceal Motive, Coordinate +1, Favor +3, Inspire Confidence, Resource Access; SV Fort +2 Ref +7, Will +12; SZ M; FP 1; DSP 0; Rep +7; Str 10, Dex 14, Con 10, Int 15, Wis 16, Cha 18.

Equipment: Various expensive sets of clothing.

Skills: Appraise +10, Bluff +15, Computer Use +6, Diplomacy +17, Gather Information +9, Intimidate +6, Knowledge (bureaucracy) +11, Knowledge (business) +13, Knowledge (Galactic Republic) +9, Knowledge (Humbarine) +13, Knowledge (politics) +11, Profession (Senator) +10, Read/Write Basic, Read/Write Durese, Read/Write Mon Calamarian, Sense Motive +12, Speak Basic, Speak Durese, Speak Mon Calamarian,.

Feats: Aristocrat's Honor, Diplomatic Immunity, Fame, Iron Will, Skeptical, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Chi Eekway – Republic Senator of Wroona

Senator Chi Eekway was known for her incredible empathy toward all beings, which was thought to border on the supernatural. She was close friends with fellow Senator and mentor Terr Taneel of Neelanon and the enigmatic Baron Papanoida, and had a taste for Aqualish Hoi-Broth. She was the elected senator of the sector containing Wroona and Bestine IV, and was able to lead her people ably; a shock, considering most of those she represented were pirates and vagabonds. She carefully balanced her time between her home sector and Coruscant, not wanting to lose touch with her constituents.

Throughout the Clone Wars, Chi Eekway served on Palpatine's Loyalist Committee, a group of trusted senators chosen to help advise the Chancellor on the events sweeping the galaxy. She served proudly, but had exponentially growing concern for the consolidation of power in the office of the Chancellor. A month before the end of the Clone Wars, she traveled from her isolated home sector to Coruscant, risking much danger as

she flew through CIS controlled space along the Corellian Trade Spine. There, Chi and the Loyalist Committee gathered and met with the Chancellor in effort to help convince him to give up some of his emergency powers, particularly the Enhanced Security and Enforcement Act, now that Count Dooku was dead.

Chi Eekway, along with Senators Bail Organa, Padmè Amidala, Mon Mothma, Terr Taneel, Fang Zar and Bana Breemu, were initially shut out of the Chancellor's office by Sate Pestage. Fortunately, the Chancellor caught site of them in the hall and invited them in. Bail Organa spoke on behalf of the Committee, but Chi Eekway managed to express some concerns as well. The Chancellor disagreed that Count Dooku's death signaled the end of the Clone Wars, but promised to abide by any measured agreed upon in the Senate. Chi Eekway and her fellow committee members became disheartened, realizing that Palpatine's control of the super-majority in the Senate would see to it that any vote they brought up would be squashed in the Senate.

So it was that Chi Eekway dedicated her time to bringing all of her personal resources to bear to bringing a swift end to the violence, in order to hasten a return to democracy. She often met with information broker Baron Papanoida, who passed along intelligence of dubious origin, which she then made certain found its way to the Jedi Council. Mere days before the end of the Clone Wars, Chi was contacted by Papanoida to meet at the Coruscant Opera House. She brought along her confidante and fellow Senator, Terr Taneel, and met the Baron in his private box to watch the Mon Calamari show. The Baron informed her that his contacts suggested that General Grievous and the Confederacy were not in fact on Utapau. Chi Eekway quickly passed this information along, though she soon discovered that it had turned out to be false after reports of Obi-Wan Kenobi's successful mission to the sinkhole planet.

Chi Eekway was also present in Padmè Amidala's apartment during the signing of the Petition of the 2000, which was presented to Chancellor Palpatine later that day. During the meeting, Padmè wished to inform the Jedi Council of their petition and seek their support, but Chi Eekway cautioned against it, urging patience. Her hope was that a show of solidarity among two-thousand Senators would curb Palpatine's power-hoarding and restore a modicum of dignity to the Senate, as their power had recently been stripped due to the Direct Governance Bill. Chi Eekway was concerned of reports of Republic Governors being sent to most Republic planets along with a full Regiment of Clone troopers. She feared martial law in the galaxy's future, and hoped the petition would put a stop to it.

When Palpatine declared himself Emperor and Chi Eekway watched as sixty-three fellow delegates that signed the Petition of two-thousand were arrested, she continued to stress patience even as she swore loyalty to the Emperor. She became even more determined to undermine the Empire from within, and worked in secret alongside Bail Organa, Mon Mothma and Garm Bel Iblis. Senator Eekway contributed much in the form of intelligence, primarily from Baron Papanoida. Her fate is unknown.

Chi Eekway: Female Wroonian Scoundrel 2/Noble 5/Senator 3; Init +0 (Dex); Defense 16 (+6 Class); Spd 10m; VP/WP 39/10; Atk +6 melee (1d3+1, unarmed) or +5 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +1, Favor +2, Illicit Barter, Inspire Confidence, Low-Light Vision, Lucky (1/day), Resilient, Resource Access, Senatorial Aides; SV Fort +3 Ref +8, Will +10; SZ M; FP 2; DSP 0; Rep +5; Str 12, Dex 11, Con 10, Int 14, Wis 15, Cha 16.



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CHI EEKWAY



Inner Rim Senators

[Diplomacy +10] [Sense Motive +9]

There were many other Senators in the Old Republic that served in office during the Clone Wars, one of which is listed here.

Senator Bogg Tyrell: This female Aleena represented her homeworld of Aleen, though she spent much of her time partaking in what nightlife Coruscant had to offer, even dating Dug holovid star Seboca. She bumped into Jedi Obi-Wan Kenobi twice, once in her speeder while the Jedi was dangling from an assassin droid, and again in Dex's Diner as she was exiting, both times just days before the outbreak of the Clone Wars. ❄️

Equipment: Comlink, datapad, Wroonian religious robes.

Skills: Appraise +5, Astrogate +5, Bluff +15, Computer Use +8, Diplomacy +17, Disguise +6, Gather Information +16, Hide +3, Intimidate +12, Knowledge (bureaucracy) +10, Knowledge (politics) +10, Knowledge (streetwise) +14, Knowledge (Wroona) +7, Pilot +3, Read/Write Basic, Read/Write Ryl, Sense Motive +10, Speak Basic, Speak Ryl, Speak Lekku, Spot +7.

Force Skills: Empathy +9.

Feats: Contact, Diplomatic Immunity, Force-Sensitive, Starship Operation (space transports), Street Smart, Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons).

Fang Zar – Republic Senator of the Sern Sector

Fang Zar was the long-standing Senator representing the Sern Sector of the Colonies Region, and hailed from the political capital of the sector, Sern Prime. Zar was a man of his sector, and in addition to his apartment on Coruscant, he maintained estates on Sern Prime and Ghorman within his home-sector. He was considered gruff and outspoken, but exceedingly idealistic. Senator Zar found a close friend in the like-minded Senator Garm Bel Iblis of Corellia, and the much more subtle Senator Bail Organa of Alderaan. During the years leading up to the Clone Wars, he was appointed to the Loyalist Committee, and also grew close with Mon Mothma and Padmè Amidala.

When the Clone Wars erupted, Senator Fang Zar did his best to support democracy and the constitution, but was saddened as he watched amendment after amendment get shredded as the Chancellor gained more direct control over the government. The Clone Wars also separated him from his good friend, Garm Bel Iblis, when the Corellian Senator invoked an ancient clause that allowed him to withdraw his sector into isolationism.

Just less than two years into the Clone Wars, when Duro fell to Durge's Lance, Senator Zar was asked by Garm to plead for Republic military aid. Senator Zar was opposed by Senator Orn Free Taa of Rylloth, and his motion to send aid to defend Corellia was not passed. Fang Zar felt the Republic foolish not to defend its own doorstep, as Corellia was a very short hyperspace jump from Coruscant itself, but the Republic felt that Corellia deserved what it had coming, since they went into hiding as soon as the war started. Fortunately for Senator Zar, the Confederacy had no interest in taking the Corellian Sector, and instead consolidated their holdings along the Corellian Trade Run.

A month before the end of the Clone Wars, Senator Zar worked with Bail Organa and Padmè Amidala to convince the



FANG ZAR

Chancellor to give back some of his emergency powers. The group was given the run-around by the Chancellor's office, but eventually was able to meet with him. They asked Palpatine specifically to lay down the Enhanced Security and Enforcement Act, but Palpatine suggested they raise such motions in the Senate Hall, and let the people decide. Fang Zar specifically asked if the remaining Outer Rim Territories occupied by the Separatists might just be ceded to them to end the hostilities and return to negotiation, but Palpatine thought such an idea villainous, citing his compassion for the loyal Republic citizens in the Outer Rim being crushed under Separatist boots.

Fang Zar spent the next month meeting with several senators in Bail Organa and Padmè Amidala's apartments on Coruscant. There they discussed possible ways to reign in the powers of the Chancellor, ranging from petitions to open rebellion. The group finally settled to first try a petition, which they had signed by two-thousand senators who also opposed the new Direct Governance Act. Fang Zar was present when the petition was delivered to Palpatine, who, again, rebuffed the concerned Senators. However, before they group of politicians could consider further options, the Clone Wars were declared over, and Palpatine crowned himself Emperor.

Fang Zar was declared an enemy of the Empire and arrested alongside sixty-two fellow delegates. Fortunately, former-senator Zar was able to be released on a technicality. He was strictly told to remain on Coruscant, now known as Imperial Center, but he fled to Alderaan regardless, seeking political asylum. Weeks after the end of the Clone Wars, fighting also ended on Sern Prime. Unwilling to risk Bail Organa's favor with the Empire further, he contacted Jula Shryne of the Drunken Dancer, a smuggling vessel, to contract passage off of Alderaan. During his attempt to flee the planet, Darth Vader and Commander Appo's 501st Stormtrooper Legion hunted the surly man down.



Lord Vader's lightsaber was thrown through the air, nearly cutting Fang Zar in half as he scrambled up the boarding ramp onto the Drunken Dancer. He died soon after.

Fang Zar: Male Human Noble 14/Senator 4; Init +1 (Dex); Defense 20 (+9 Class, +1 Dex); Spd 10m; VP/WP 74/12; Atk +12/7/2 melee (1d3, unarmed) or +13/8/3 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +3, Favor +8, File An Appeal, Inspire Confidence, Inspire Greatness, Resource Access, Senatorial Aides; SV Fort +5 Ref +9, Will +19; SZ M; FP 1; DSP 0; Rep +13; Str 11, Dex 12, Con 11, Int 14, Wis 16, Cha 13.

Equipment: Comlink, datapad, senatorial robes.

Skills: Appraise +7, Bluff +15, Computer Use +14, Diplomacy +15, Disguise +6, Entertain (oration) +21, Entertain (storytelling) +11, Gather Information +19, Intimidate +27, Knowledge (Alderaan) +9, Knowledge (bureaucracy) +17, Knowledge (Coruscant) +12, Knowledge (politics) +17, Knowledge (Sern Sector) +19, Read/Write Basic, Ride +10, Sense Motive +20, Speak Basic.

Feats: Contact, Cosmopolitan (Intimidate), Diplomatic Immunity, Fame, Headstrong, Influence, Iron Will, Persuasive, Political Pull, Skeptical, Skill Emphasis (Entertain (oration)), Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons), Worldwide.

Garm Bel Iblis – Republic Senator of Corellia

Senator Garm Bel Iblis is considered one of the more famous Corellians of all time, and was the Senator representing the entire Corellian Sector during the time leading up to the Clone Wars. Bel Iblis was outspoken and brash as most Corellians were, and he frequently opposed Chancellor Palpatine's policies, well aware that the former Senator from Naboo was slowly consolidating power in the office of the Chancellor. With the Separatist Crisis looming large in the minds of all the Senate, it was no surprise to Bel Iblis when the Military Creation Act was proposed.

Senator Bel Iblis vocally opposed the act alongside Senators Bail Organa, Mon Mothma, Padme Amidala, Fang Zhar and others, hoping instead that any armed conflict could be contained by local security forces. Unfortunately, after months of campaigning, it became clear in Garm's eyes that the Military Creation Act would be passed. After careful consultation with Diktat Shyla Merricope and Bel Iblis' chief aide Sena Leikvold Midanyl, Bel Iblis agreed to the only course of action left to Corellians.

Desperate to avoid Corellian entanglement in a galaxy-spanning war, Bel Iblis invoked an obscure clause that allowed Corellia to shut down its borders and isolate itself with neutrality during the Clone Wars. Garm Bel Iblis feared that any army created would have been composed largely of his constituents, causing many Corellians to die defending planets far from home. He also hoped that with Corellia no longer available to draw experienced troops, pilots or funding from, the vote would flounder.

Of course, no one could have foreseen that a scant two months later, a battle-ready Clone Army would be made available to the Republic, and emergency powers would be granted to the Chancellor to allow him to activate the army and begin a war. During the two months of isolation, Garm Bel Iblis spent much of his time visiting schools and making tours of various government installations and sector landmarks. Immediately after the Battle of Genosis, Bel Iblis realized that he had misstepped, and took immediate steps to bring Corellia back into the Republic fold without losing face.



GARM BEL IBLIS

Garm's first offering to the Republic came when he discovered Tendir Blue had been contracted by the Techno Union to capture Ratri Tane, a defecting scientist, who had come to Corellia seeking asylum and safe transport to the Republic. Bel Iblis worked with Corellian Jedi Neeja Halcyon and CorSec's Rostek Horn to formulate a plan that would help soften Corellian attitude toward the Republic. When the plan was complete, Senator Bel Iblis had Neeja secretly contact Jedi Master Mace Windu, and put the plan in motion. The end result villified the Confederacy on Corellia, brought the Corellian Jedi fully into the Jedi Order to participate in the Clone Wars, got Ratri Tane into safety, and sabotaged a prototype for a future battle droid generation produced by the Techno Union.

This action allowed Senator Bel Iblis to slowly bring Corellia back into the Republic, and by the twenty-second month of the Clone Wars, Corellia was back to trading with Sern Prime and producing Corellian Dreadnaughts and various transports for the Grand Army of the Republic, as well as distributing medical supplies and providing humanitarian aid. Unfortunately, Garm Bel Iblis was unable to convince his government to launch a military response to a distress call sent from Duro, which was taken over that same month.

With the Separatists operation known as Durge's Lance obviously stabbing its way toward Coruscant, Corellia was well aware that their system would be the next conquest on the road to the galactic capital. Garm pleaded with his close friend Senator Fang Zhar to speak on Corellia's behalf to send military aide to blunt the Confederate advance. Fortunately, Garm was again incorrect, as the CIS made clear their lack of desire to snatch up neutral worlds such as Corellia, and Garm Bel Iblis, outplayed, returned to the Republic with far less influence than he left with.

What little support Iblis had left to give, he gave fully to Senators Mon Mothma and Bail Organa, who were assembling what would become the Delegation of 2000; a list of 2000 senators opposed to the Chancellor's emergency powers as the Clone Wars neared their inevitable end. The petition was presented to the Chancellor shortly after the death of Count Dooku, the

famous Separatist leader. Of course, not long after the presentation, the Jedi Order was wiped out and Palpatine declared himself Emperor.

During his short time as a member of the Imperial Senate, Bel Iblis put a friend named Irenez into the Imperial Academy, aware that military forces to oppose the Empire that were aware of their procedures would be valuable in the future. Garm remained an aak dog in nerf's clothing in the Senate, undermining Imperial policy as much as possible while seeming compliant. However, while spending over a decade in the Imperial Senate, Senator Bel Iblis was also building contacts and keeping in touch with Irenez. Eventually Mon Mothma convinced him to sign the Corellian Treaty, Garm's assets with Bail Organa and Mon Mothma's resources to undermine the Empire.

Shortly after the signing of the Corellian Treaty, Garm went to the planet of Anchoron to deliver a speech. Imperial assassins had planted a bomb, but Garm was lucky to be delayed by a rebel agent who informed him of the discovery of plans for the Death Star. Regardless, the Senator's wife Arriyana and two children were killed in the blast. With nothing else to lose, Bel Iblis was put in charge of the Alliance Military. Garm Bel Iblis frequently clashed with Mon Mothma over ideology, and it was usually Bail Organa who pacified the pair and made it possible to achieve anything. So when Bail Organa was killed during the destruction of Alderaan, it was no surprise that Garm Bel Iblis and Mon Mothma had a falling out shortly afterward over an attack on the planet Milvayne.

Garm Bel Iblis took a sizable chunk of his military forces back and struck out against the Empire on his own. Irenez acted as his second in command, and soon Garm had a sizable armada led by six Corellian Dreadnaughts from the Katana Fleet. He established Peregrine's Nest as his mobile command base and conducted a hit-and-run campaign against the Empire for years, funded by Borsk Fey'lya and his clan. The group's greatest accomplishment was the utter destruction of an Ubiqtorate Headquarters on the planet Tangrene.

Even after the Rebellion killed the Emperor and defeated the second Death Star, Bel Iblis kept his forces hidden, helping to mop up Imperial Warlords and building his forces for the day when Mon Mothma showed her true colors and declared herself Empress. Fortunately, Garm Bel Iblis was wrong again, Mon Mothma proved a fair Chief of State, and twenty-seven years after the Clone Wars, Bel Iblis was reluctantly coaxed to join the New Republic by Han Solo, a fellow Corellian.

Garm was appointed to the rank of General and put in charge of Coruscant's defense during a siege by Grand Admiral Thrawn. Garm showed he had true military genius, and was given his own task force that allowed him to do much the same thing he had been doing from Peregrine's Nest for years. He was saddened when Mon Mothma died, but proud of the job Bail Organa's stepdaughter did as Chief of State in her place. It wasn't until Borsk Fey'lya's rise to power as Chief of State that Bel Iblis saw warning signs.

Garm Bel Iblis soon became fed up with corruption in the Senate, reminded of the time just before the Clone Wars. He feared that with the Yuuzhan Vong invasion, history could repeat itself all over again, plunging the galaxy into darkness for decades. Already seventy years old, Garm Bel Iblis helped to evacuate Coruscant during the Vong invasion, and then promptly broke away from the New Republic, commanding three fleets of his own against the Vong from Tallaan shipyards.

Luke Skywalker was able to eventually bring him back under the banner of the Galactic Federation of Free Alliances. Bel Iblis' ships along with the fleet of the Smuggler Alliance was able to turn the tide of the war, and eventually retake Coruscant. Garm Bel Iblis served as one of the occupation commanders on Coruscant, but his role during future conflicts is unknown.

Garm Bel Iblis: Male Human Noble 8/Officer 4/Senator 3; Init +1 (Dex); Defense 20 (+9 Class, +1 Dex); Spd 10m; VP/WP 63/11; Atk +11/6 melee (1d3+1, unarmed) or +11/6 ranged (3d4/20, sporting blaster); SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +2, Favor +7, Inspire Confidence, Leadership, Requisition Supplies, Resource Access, Senatorial Aides (Sena Leikvold Midanyl); SV Fort +5 Ref +9 Will +15; SZ M; FP 1; DSP 0; Rep +11; Str 12, Dex 12, Con 11, Int 17, Wis 15, Cha 16.

Equipment: Comlink, datapad, sporting blaster.

Skills: Appraise +8, Bluff +20, Computer Use +11, Diplomacy +15, Disguise +11, Entertain (storytelling) +13, Gather Information +20, Intimidate +17, Knowledge (bureaucracy) +13, Knowledge (Corellia) +13, Knowledge (history) +11, Knowledge (politics) +17, Knowledge (tactics) +17, Listen +9, Read/Write Basic, Read/Write Old Corellian, Ride +7, Sense Motive +25, Speak Basic, Speak Old Corellian, Spot +9.

Feats: Alertness, Contact, Diplomatic Immunity, Fame, Headstrong, Influence, Persuasive, Political Pull, Skeptical, Skill Emphasis (Knowledge (politics), Sense Motive), Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons).

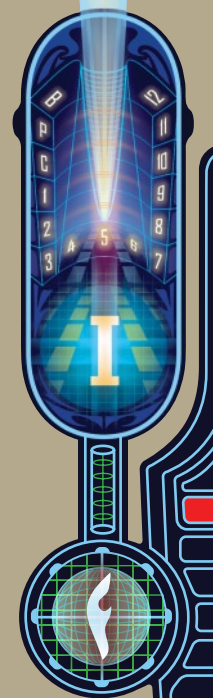
Giddean Danu – Republic Senator of Kuat

Giddean Danu was considered among the most incorruptible and pragmatic of all the Senators in the Republic. However, it was not those traits that convinced Director Onara Kuat to appoint him as Senator Risi Lenoan's replacement on Coruscant. Onara felt that Giddean would be easily manipulated because of his idealism and lack of experience in large-scale politics. However, Senator Danu proved to be anything but controllable, and as a result Onara Kuat nearly had him removed from office twice.

Giddean Danu was in favor of an end to the Clone Wars, and a cessation to the Emergency Powers granted to Supreme Chancellor Palpatine. Unfortunately, his home-world of Kuat wanted anything but an end to hostilities. Kuat Drive Yards had benefited greatly from wartime contracts for their shipyards, and their subsidiary company on Rothana held exclusive contracts to much of the Republic's war material. Giddean Danu believed in serving the greater good instead of his home world's destructive interests, and he found himself allied with Senators Bail Organa, Mon Mothma, Garm Bel Iblis and Padmè Amidala.

Senator Danu was present at meetings in Bail Organa's office as well as Padmè Amidala's apartment to discuss both the Petition of two-thousand and the possibility of open rebellion against the Chancellor. Giddean Danu was a great friend to the Jedi Order, and firmly agreed with Padmè Amidala that no rebellion could succeed without the moral authority of the Jedi Order. Chi Eekway and Bail Organa managed to convince them to be patient, and wait to see what reaction the Chancellor would have to the show of solidarity represented by the Petition of two-thousand.

Unfortunately, by the time it was made clear that the support of the Jedi would be needed, Chancellor Palpatine had already declared himself Emperor, and destroyed the entirety of the Jedi Order. Giddean Danu was shocked at the horrors that





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GIDDEAN DANU

corruption in the senate had allowed, but his voice was soon silenced after Onara Kuat made a deal with Tannon Praji, who set up what is believed to be Senator Danu's assassination.

Giddean Danu: Male Human Noble 7/Senator 2; Init +0 (Dex); Defense 17 (+7 Class); Spd 10m; VP/WP 36/10; Atk +6/1 melee (1d3, unarmed) or +6/1 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +1, Favor +3, Inspire Confidence, Resource Access, Senatorial Aides; SV Fort +2 Ref +5, Will +11; SZ M; FP 1; DSP 0; Rep +4; Str 11, Dex 11, Con 10, Int 16, Wis 16, Cha 13.

Equipment: Comlink, datapad, Kuati robes.

Skills: Appraise +9, Bluff +11, Computer Use +11, Craft (capital ships) +6, Craft (electronic devices) +6, Craft (hyperdrives) +6, Craft (space transports) +6, Craft (sublight engines) +6, Diplomacy +13, Gather Information +12, Intimidate +12, Knowledge (bureaucracy) +11, Knowledge (business) +8, Knowledge (engineering) +8, Knowledge (Jedi Lore) +7, Knowledge (politics) +13, Knowledge (technology) +9, Pilot +7, Read/Write Basic, Ride +5, Sense Motive +13, Speak Basic.

Feats: Cosmopolitan (Pilot), Diplomatic Immunity, Dodge, Perfect Memory, Sceptical, Skill Emphasis (Intimidate), Starship Operation (space transports), Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons).

Jannie Ha'Nook – Republic Senator of Glithnos

Jannie Ha'Nook was the senator representing the planet of Glithnos in the Galactic Senate during the Clone Wars. She was often seen as cold and overly-skeptical but became a valued

member of Chancellor Palpatine's council during the war. In spite of her cynical outlook and independent nature, she was one of the first senators to vote in favor of the Emergency Powers Act. In the early days of the three year long conflict, she was placed as one of the senior members of the Security and Intelligence Council. Frequently she would meet with Supreme Chancellor Palpatine regarding matters of galactic security throughout the course of the war.

In the thirtieth month of the Clone Wars, Ha'Nook was called into a secret meeting by Supreme Chancellor Palpatine to discuss an extremely time-sensitive matter. A massive Separatist fleet had secured the planet Praesitlyn, dampening communications to the Outer Rim for the Republic. The Confederacy also poised a significant threat to the Seswenna sector from Praesitlyn which would easily allow them access to the Rimma Trade Route almost uncontested all the way into the Core Worlds. The Republic's Grand Army had been stretched too thin and the only forces that could be spared were a single legion of clone troopers that were stationed on one of Coruscant's moons at Centax One. Ha'Nook thought taking units away from capital security



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JANNIE HA'NOOK

to devote to reclaiming Praesitlyn was unwise, but promised the Chancellor she would consider providing her support to sway other members of the Senate.

After their meeting, Jannie was contacted by a mysterious individual that she mistook for Armand Isard from the Senate Bureau of Intelligence. Very quickly she realized her mistake as the shadowy figure promised her plenipotentiary ambassadorship in the Sluis sector provided she pledge her full support to the devotion of troops to Praesitlyn. Ha'Nook was totally unaware that her anonymous caller was in fact Sly Moore attempting to bribe her into voting to support Palpatine. Jannie Ha'Nook agreed to the terms placed before her and rallied several senators to the Supreme Chancellor's cause.

Jannie Ha'Nook: Female Human Noble 8 / Senator 1; Init +0 (dex); Defense 16 (+6 class); Spd 10m; VP/WP 46/10; Atk +6/+1 melee (1d3, unarmed) or +6/+1 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +2, Favor +7, Inspire Confidence,

Resource Access (+2); SV Fort +2 Ref +5, Will +11; SZ M; FP 1; DSP 0; Rep +9; Str 10, Con 10, Int 14, Wis 13, Cha 14.

Equipment: Various expensive sets of clothing.

Skills: Bluff +14, Computer Use +6, Diplomacy +14, Gather Information +12, Intimidate +8, Knowledge (bureaucracy) +10, Knowledge (Galactic Senate) +10, Knowledge (Glithnos) +14, Knowledge (politics) +10, Knowledge (Republic Security & Intelligence) +12, Profession (senator) +9, Read/Write Basic, Read/Write Durese, Read/Write Kaminoan, Sense Motive +9, Speak Basic, Speak Durese, Speak Kaminoan.

Feats: Diplomatic Immunity, Fame, Headstrong, Influence, Persuasive, Political Pull, Skeptical, Weapon Group Proficiencies (blaster pistols, simple weapons).

Lexi Dio – Republic Senator of Uyter

Lexi Dio was the elected representative of the agri-world of Uyter, a planet in Mid-Rim. With the threat of the Confederacy looming over the Republic, Lexi Dio was among those ten senators appointed to the Loyalist Committee, formed six weeks before the Battle of Geonosis, to advise Chancellor Palpatine during the Separatist Crisis. Three weeks later, Senator Dio was able to push through a critical piece of legislation that aided her home world. The Abrion Sector seceded from the Republic, taking with it two-hundred agri-worlds. To stop the hemorrhaging of food from the Republic, Senator Dio's legislation suggested an emergency subsidy package that would benefit agri-worlds that stayed with the Republic, including Uyter. Her bill was a success, and the loss of food-producing worlds was limited largely to the Abrion Sector.

The next major object of contention came days before the Battle of Geonosis over the Military Creation Act. Lexi Dio sided with Padmè Amidala in opposing the Act, feeling it was

alarmist and overkill, while many of the other members of the Loyalist Committee were strongly for it. The vote on the act was cancelled, however, when Jar-Jar Binks of Naboo voted the Chancellor Emergency Powers that allowed him to create a Grand Army of the Republic on his own. As a member of the Loyalist Committee, Lexi Dio spent much of her time in Chancellor Palpatine's office with her fellow committee members. She was in Palpatine's office when Obi-Wan Kenobi sent a message from Geonosis, watching the seemingly small events spin out of control toward war.

Lexi Dio remained a staunch supporter of the Republic, and spent much of the Clone Wars being a proponent of Sector Rights of Autonomy. To this end, she spent much time with Senator Padmè Amidala, who had similar views on strong central government, specifically the consolidation of power in the Office of the Chancellor. When Duros fell to the Separatists in twenty-first month of the Clone Wars, Lexi Dio was shocked to discover that two corrupt Senators on the Action Subcommittee were responsible. However, she spoke to the Holonet News alongside Senator Padmè Amidala, arguing that just because of this isolated incident, power should not be removed from Senate Action SubCommittees and put directly in the hands of the Office of the Chancellor. Shortly after her speech, Senator Lexi Dio was assassinated and replaced by Senator Male-Dee. The circumstances of her death remain a mystery.

Lexi Dio: Female Human Fringer 1/Noble 7/Senator 2; Init +1 (Dex); Defense 19 (+8 Class, +1 Dex); Spd 10m; VP/WP 52/12; Atk +6/1 melee (1d3, unarmed) or +7/2 ranged; SQ Bonus Class Skill (Bluff, Diplomacy), Conceal Motives, Coordinate +1, Favor +7, Inspire Confidence, Resource Access, Senatorial Aides; SV Fort +5 Ref +7, Will +10; SZ M; FP 1; DSP 0; Rep +6; Str 11, Dex 12, Con 12, Int 14, Wis 14, Cha 15.

Equipment: Comlink, datapad, senatorial robes.

Skills: Appraise +6, Bluff +12, Computer Use +7, Diplomacy +12, Gather Information +12, Handle Animal +6, Hide +5, Knowledge (agriculture) +11, Knowledge (bureaucracy) +9, Knowledge (politics) +9, Knowledge (Uyter) +8, Knowledge (wilderness lore) +5, Listen +8, Pilot +8, Read/Write Basic, Ride +11, Search +8, Sense Motive +10, Speak Basic, Spot +8, Survival +6.

Feats: Alertness, Contact, Endurance, Diplomatic Immunity, Influence, Political Pull, Sharp-Eyed, Trustworthy, Weapon Group Proficiency (blaster pistols, primitive weapons, simple weapons).

Male-Dee – Republic Senator of Uyter

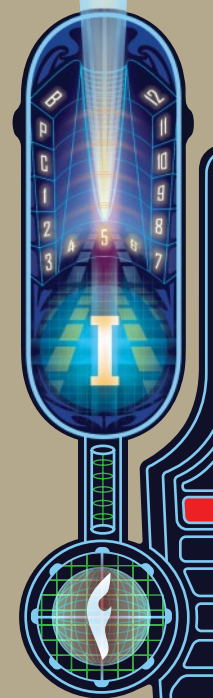
Appointed to the Galactic Senate by Uyter during the third year of the Clone Wars, Male-Dee was a replacement for the recently assassinated Lexi Dio. It was thought by the Uyter electorate that Male-Dee would be less outspoken than the late Senator Dio, and less likely to give reason to be assassinated. Male-Dee hailed from the Visdic Territories, a region on Uyter, and Senator Male-Dee could often be seen wearing traditional Visdic robes. He wore his hair in a bright red Mohawk, which was a sign of a plea for peace on his home world.

The soft-spoken uyterrian soon found himself allied with Senator Padmè Amidala through his close friend, as he found he agreed with her on several of the same issues his predecessor did. It wasn't long before he introduced his close friend, Senator Nee Alavar, to Padmè Amidala, and they were two of the first people invited to sign the Petition of the two thousand, and were present in Chancellor Palpatine's office when Padmè Amidala and Bail Organa issued the petition. Palpatine was polite,



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LEXI DIO





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MALE-DEE

but dismissive, and a few days later he named himself Emperor. It is unknown if Male-Dee was apprehended with the initial sixty-three members of the Delegation of Two-Thousand after the Clone War ended or if he remained as a Senator or went into hiding.

Male-Dee: Male Human Noble 7/Senator 1; Init +0 (Dex); Defense 16 (+6 Class); Spd 10m; VP/WP 41/12; Atk +5 melee (1d3, unarmed) or +5 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +1, Favor +5, Inspire Confidence, Resource Access; SV Fort +3 Ref +5, Will +10; SZ M; FP 1; DSP 0; Rep +5;



Senators of the Expansion Region

[Diplomacy +10] [Sense Motive +9]

There were many other Senators in the Old Republic that served in office during the Clone Wars, some of which are listed here.

Senator Ister Paddie: After his predecessor committed suicide, Ister Paddie ascended to the role of Senator to his homeworld of Sermeria. Shortly afterward, he was put on Chancellor Palpatine's Loyalist Committee. He was very vocal when speaking out against Corellia's withdrawal from the Republic prior to the Clone Wars.

Senator Streamdrinker: This Tynnan represented his homeworld of Tynna during the Clone Wars, and was a member of the Delegation of 2000, speaking out against the consolidation of power by Chancellor Palpatine. When the Empire was formed, Streamdrinker was one of 63 Senators from the Delegation of 2000 to be arrested and was never heard from again. ⚡

Str 10, Dex 11, Con 12, Int 14, Wis 16, Cha 14.

Equipment: Comlink, datapad, Visdic robes.

Skills: Appraise +11, Bluff +12, Computer Use +11, Diplomacy +17, Gather Information +10, Intimidate +5, Knowledge (agriculture) +11, Knowledge (bureaucracy) +11, Knowledge (politics) +11, Knowledge (Uyter) +11, Read/Write Basic, Ride +7, Sense Motive +12, Speak Basic.

Feats: Contact, Diplomatic Immunity, Dodge, Influence, Skill Emphasis (Diplomacy), Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons).

Mar Rugeyan – Head of Senate Public Affairs

As head of the Senate Public Affairs Office, Mar Rugeyan was a man wholly concerned with image; specifically, media image. His primary task was to spin the news to portray the Senate and Republic government in the best light possible, and act as a liaison between the Senate and the media. Mar Rugeyan was outfitted with an office that would make many senators jealous. It was a large office on the 391st floor of the Public Affairs Office of the Support Services Center. From here, assisted by an attractive female named Jayl, Rugeyan exhausted his contacts in the defense and journalism industries to keep up image of the Senate throughout the Republic. He arranged several press conferences and interviews for senators with the public, as well as received advance copies of several holonet broadcasts, giving him time to perform damage control and issue statements when negative items made their way onto the nets. When the Clone Wars erupted across the galaxy, this position became critical to the morale of Republic citizens, and even helped influence many planets to remain within the Republic instead of willingly seceding to the Confederacy.

Four months into the Clone Wars, Mar Rugeyan gained access to the Senate landing platform, where six people had been taken hostage by four Haruun-Kal natives, including Mon Calamari Senator Meena Tills. There were several hover-cams and journalists present, though held back by a CSF line. However, that did not stop them from getting plenty of imagery when Twi'lek Jedi Master Kaim was killed and then thrown out into the passageway with explosives attached to him. Luckily, the hover-cams also saw a Republic Commando jump onto the explosive device heroically, absorbing the blast with his armor, which protected him. Rugeyan immediately got on his comlink to discuss strategy, and accidentally referred to the Commando as a grunt. Training Sergeant Kal Skirata took offense to the comment, and made it known rather violently by twisting Rugeyan's groin painfully before asking the Head of Senate Public Affairs to leave the scene, which he did.

Fortunately, the situation resolved itself in a satisfactory manner, when all four terrorists were killed by the Republic Commandos and all hostages safely extracted. Mar Rugeyan returned to the scene with several journalists and hover-cams, holding an impromptu press conference. CSF scene commander Jaller Obrim made negative comments about the results, but Mar Rugeyan rebuffed him, making it seem like a clear and perfect victory against terrorism by the Republic. Public confidence in the Senate and the Grand Army of the Republic soared as a result.

Eight months later, a terrorist network had Coruscant in the grip of fear, and Mar Rugeyan was suggested to Kal Skirata as a means to help his commandos achieve their mission with stealth. The very next day, the two had a meeting in Rugeyan's luxurious office. Sergeant Skirata met with Rugeyan in his

office, and this time Skirata was much more accommodating of the Senate Head of Public Affairs. In exchange for making a valuable contact out of CSF head Jaller Obrim, Rugeyan would use his clout and call in favors from the Defense Department to arrange for extended leave for several clone troopers from two battalions of the 41st Elite on Coruscant, as well as the crew of the RAS Fearless. Within twenty-four hours, Rugeyan had thousands of clone troopers wandering Coruscant, allowing Skirata's Republic Commandos to move about the planet freely without attracting undue attention.

Ten days after their meeting, Rugeyan was forced to cover up for Skirata's men when they caused ten deaths in a very public manner in the under levels of Coruscant. Rugeyan was able to convince the media that the death and destruction was a result of an erupting gang war, and was able to keep the press satisfied with that answer. A week later, the Republic Commandos were successful, and the entire terrorist network on Coruscant had been violently shut down. Jaller Obrim's CSF got all the credit for the ninety-seven deaths and arrests, as well as the seizure of a large amount of explosives. Rugeyan was able to spin the news further to increase confidence in the Senate, and got a great soundbyte out of Senator Ihu Niopua about the excellent police work being done by the CSF.

It is unknown what happened to the well-dressed Rugeyan, but he was quite ruthless in his work. It is possible he continued on as a spin-doctor for the Galactic Empire, helping Imperial HoloVision cow the populace. Few in the galaxy would understand Emperor Palpatine's need for control of the media and know how to execute it as well as Mar Rugeyan.

Mar Rugeyan: Male Human Noble 7; Init +0 (Dex); Defense 15 (+5 Class); Spd 10m; VP/WP 23/9; Atk +5 melee (1d3, unarmed) or +5 ranged; SQ Bonus Class Skill (Bluff), Coordinate +1, Favor +5, Inspire Confidence, Resource Access; SV Fort +1 Ref +4, Will +7; SZ M; FP 1; DSP 1; Rep +4; Str 10, Dex 11, Con 9, Int 16, Wis 14, Cha 15.

Equipment: Comlink, datapad, expensive wardrobe, hover-cam.

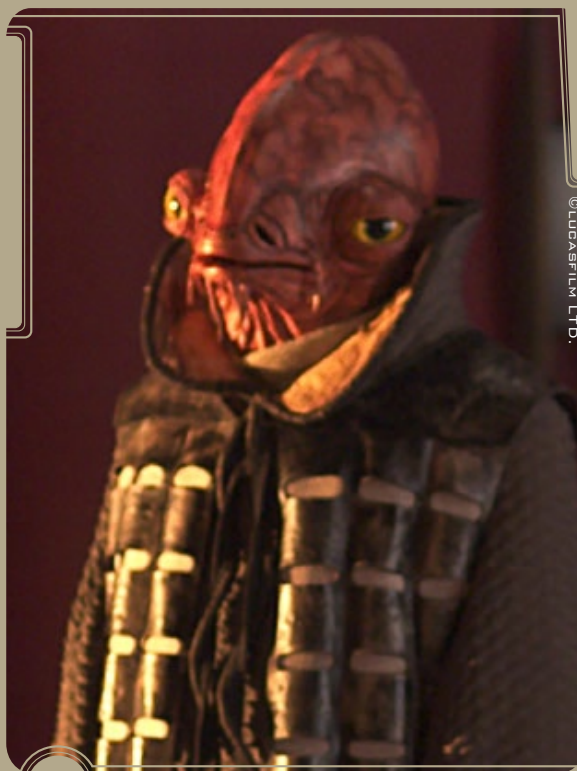
Skills: Bluff +13, Computer Use +11, Diplomacy +12, Entertain (oration) +10, Entertain (storytelling) +8, Gather Information +14, Intimidate +12, Knowledge (bureaucracy) +10, Knowledge (business) +9, Knowledge (Coruscant) +10, Knowledge (politics) +10, Knowledge (streetwise) +10, Profession (journalist) +12, Read/Write Basic, Sense Motive +10, Speak Basic.

Feats: Cosmopolitan (Gather Information, Intimidate), Influence, Living History, Street Smart, Weapon Group Proficiency (blaster pistols, simple weapons).

Meena Tills – Republic Senator of Mon Calamari

Senator Meena Tills of Mon Calamari was known for her calm demeanor and great compassion. Her election to the position of Senator was unorthodox, as emergency elections were held after Senator Tikkes was revealed to be responsible for creating the Quarren Isolationist League. The war between the Mon Calamari Knights and the Q.I.L. raged on for months until Kit Fisto was able to blunt their main attack force and discover their field commander, a local organism previously unknown to have a powerful hive mind, the Moappa.

Five months into the Clone Wars, Meena Tills and Tundra Dowmeia led peace talks between the Quarren and Mon Calamari in order to establish a new, lasting peace between their two cultures, as well as the newly discovered Moappa. The peace talks were a great success, and resulted in a sharp increase in



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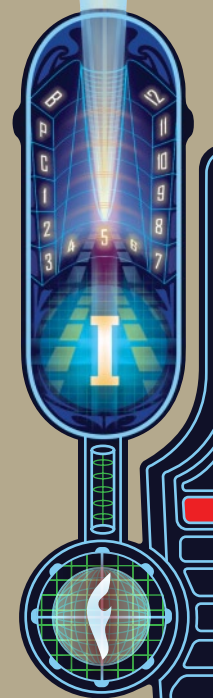
MEENA TILLS

the popularity of both Meena Tills and Tundra Dowmeia. It was no surprise when the two were both elected to jointly represent the planet, one for each species.

Unfortunately, Senator Tikkes' presence was still felt on Mon Calamari, and both newly elected Senators' administrations were filled with spies and informants. One such spy was responsible for selling Senator Tills' travel schedule to the Separatists, who provided it to a group of Haruun Kal terrorists, desperate to hurt the Republic. Meena Tills was on his first trip to Coruscant after being sworn into office when he was kidnapped along with a member of the Corporate Sector Authority Direx Board and a few other passengers. Senator Tills watched as Jedi Master Kaim was sent in to negotiate, and was killed for his efforts. The senator was eventually rescued by Omega Squad, a team of Republic Commandos, averting two major political scandals, as the death of a CSA Direx Board member would undoubtedly bring the CSA into the conflict on the side of the CIS, and the death of Meena Tills would spark conflict on Mon Calamari again.

Senator Tills worked closely with Senator Dowmeia, and though the two had vastly differing opinions on issues local to Mon Calamari, they soon happily discovered their stances were similar on galactic-scale politics. Toward the last days of the Clone Wars, Meena Tills and Tundra Dowmeia both signed the Petition of the Two-Thousand, and Meena Tills made sure he was present when the document was presented to Chancellor Palpatine. Days later Palpatine declared himself Emperor, confirming Senator Tills' worst fears. She was later arrested alongside Tundra Dowmeia, and her planet was enslaved by the newly crowned Galactic Empire.

Meena Tills: Male Mon Calamari Noble 9/Senator 1; Init +0 (Dex); Defense 16 (+6 Class); Spd 10m; VP/WP 28/8; Atk +7/2 melee (1d3+1, unarmed) or +6/1 ranged; SQ Bonus Class Skill (Bluff),



Breathe Underwater, Conceal Motive, Coordinate +2, Environmental Bonus (+1 to will in wet/dry environments), Favor +5, Inspire Confidence, Low-Light Vision, Resource Access, Skill Bonus (+4 Craft: electronic devices); SV Fort +2 Ref +5, Will +9; SZ M; FP 1; DSP 0; Rep +7; Str 12, Dex 10, Con 8, Int 16, Wis 14, Cha 15.

Equipment: Comlink, datapad, senatorial robes.

Skills: Appraise +8, Bluff +12, Computer Use +12, Craft (electronic devices) +8, Craft (sculpture) +9, Diplomacy +19, Gather Information +13, Knowledge (alien species) +13, Knowledge (bureaucracy) +11, Knowledge (history) +8, Knowledge (Mon Calamari) +13, Knowledge (politics) +13, Knowledge (technology) +8, Read/Write Basic, Read/Write Mon Calamari, Ride +8, Sense Motive +11, Speak Basic, Speak Mon Calamari, Swim +19.

Feats: Artistic, Cosmopolitan (Swim), Diplomatic Immunity, Fame, Political Pull, Skill Emphasis (Diplomacy), Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons).

Mon Mothma – Republic Senator of Chandrilla

Mon Mothma was born on the planet Chandrilla twenty-six years before the Clone Wars. Her family was heavily involved in Republic politics – her mother was the Governor of Chandrilla and her father was an arbiter-general for the Republic. It came as no surprise to her family and friends when she began to pursue a life in politics. Five years before the Battle of Geonosis prompted the Clone Wars; Mon Mothma was elected to serve as representative to the entire Bormea sector in the Republic Senate, becoming the youngest senator to ever hold a seat in the galactic government at the age of just twenty-one years.

As tension enveloped the galaxy in the midst of the Separatist crisis, Mon Mothma proved herself amongst her colleges as a firm individual when it came to her beliefs. She sternly fought for the rights of all of the citizens of the Republic at a time when the government had proven to be riddled with corruption and shady agreements. Mon Mothma was among the first of the senators to realize the dwindling values of the Republic, and found like-minded beings in Bail Organa of Alderaan and Padmé Amidala of Naboo. In the Republic's time of turmoil, Mothma was appointed to the Loyalist Committee.

Due to events that transpired in the Senate during the Clone Wars consisting mainly of Chancellor's mounting political power, Mon Mothma grew skeptical of Palpatine and his motives. Mothma cooperated with a number of senators including Bail Organa and Padmé Amidala to put forth a series of legislations that could reign in Palpatine's ever-encompassing authority. At the initiative of the trio, a petition was drafted and signed by two-thousand members of the Senate. This document, dubbed the Petition of Two-thousand, called for Supreme Chancellor Palpatine to relinquish his emergency powers gained throughout the Clone Wars. The group had hoped this act would allow diplomacy to resume and potentially bring an end to the war. Unfortunately Palpatine had amassed too much uncontested power and refused to acknowledge the document, providing only his reassurance that he would uphold his word when the crisis was finally over.

With Palpatine's refusal to agree to the terms of the Delegation of Two-thousand's petition, Mon Mothma and Bail Organa began organizing secret meetings to discuss the formation of an organization to promote the restoration of the Republic to its former glory. While several senators such as Bana Breemu and Fang Zhar took part in these clandestine assemblies, none of them were under any illusions that what they spoke of could be



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MON MOTHMA

construed as treason. Senator Amidala advised extreme caution, urging Mothma and Organa to publicly support Palpatine but to continue their plans. This would prove as keen advice when Palpatine addressed the Senate citing the Jedi had betrayed the Republic and as such was restructuring the Republic into a Galactic Empire.

With their worst fears now a reality, many members of the Delegation of Two-thousand now found themselves under the scrutiny of the Imperial Security Bureau. Mon Mothma pleaded with Bail Organa and the others to publicly dispute Palpatine's actions, but instantly reconsidered one month after the Clone Wars had ended when the Emperor ordered the enslavement of both Kashyyyk and Mon Calamari. Instead Mothma began organizing rebel cells that would independently oppose the Emperor's reign. Over the next fourteen years she would continue gaining sympathy all throughout the galaxy.

At this time, Mon Mothma negotiated an alliance between the rebel factions commanded by Bail Organa and Corellian Senator Garm Bel Iblis in the Corellian Treaty. This document proclaimed the formerly individual organizations to assume operating under the banner of the Alliance to Restore the Republic. Mon Mothma was appointed as the Chief of State of the Alliance performed her duties with great diligence, all the while continuing her participation in the Imperial Senate on behalf of Bormea. During this period, Mothma took Bail Organa's adopted daughter Leia under her wing, coaching her on matters of politics and swaying her to the Alliance's cause.

Eventually Leia succeeded her father and became the new senator for Alderaan in the Imperial Senate, breaking Mothma's record of the youngest senator ever to be appointed in the government when she was only eighteen years old. Leia continued to work with Mon Mothma by supporting the Rebel Alliance in whatever ways necessary. Unfortunately Mon Mothma's healthy

relationship with Leia was not universal with all members of the Alliance council. Founding members Garm Bel Iblis questioned the upper workings of the Alliance, stating Mothma's amount of control over the military group mirrored that of Palpatine's. Mothma instated a policy that at any time a simple majority vote by the Alliance council could see her ejected from her position, but this amendment was never enacted in her entire career. Bel Iblis was still unsatisfied and broke away from the Rebel Alliance.

Two years later, Mothma signed into action the official Declaration of Rebellion and the conflict between the Alliance and the Empire began spilling out into the media. This conflict came to a head three years later when Palpatine dissolved the Imperial Senate, cementing his total control over the galaxy. At that time, Mon Mothma had already dedicated herself full-time towards the anti-Imperial efforts of the Alliance. Even her daughter Lieda and son Jobin actively supported the Rebel cause. Her efforts were then doubled when the destruction of Alderaan and the death of millions, including Bail Organa occurred at the hands of Grand Moff Tarkin and the largest war machine ever created by the Empire: the Death Star. A Rebel group under the leadership of General Jan Dodonna launched an assault on this battle station and succeeded in destroying the war platform. This upped the stakes and the Emperor declared all-out war against the Rebel Alliance.

The war waged on for four years and saw the death of thousands, including both of Mon Mothma's children. The Rebel Chief-of-state was unshaken in her resolve, however, and personally gave a briefing at what would become the Alliance's most important mission. Information had been stolen by Bothan spies on the creation and whereabouts of a new Death Star even more powerful than the first. To compound the importance of this mission, the Emperor himself was personally overseeing the final stages of the behemoth construction. Rebel soldiers under the command of Admiral Ackbar and General Madine flung forth a heavy offensive. Even though the entire scenario was a trap perpetrated by the Emperor, the Rebels were successful in their goal: the Death Star was destroyed and with it Emperor Palpatine.

Mon Mothma worked hard to turn the militant Rebel Alliance into a fully functioning government. Her efforts would pay off in the form of the New Republic. Mothma served as Chief of State to this governing body for seven years. At that point she fell ill from a sickness brought about by a pro-Imperial ambassador from Carida named Furgan. In her absence she appointed Leia Organa Solo as the acting Chief of State. Even though she eventually recovered from her illness thanks to the Mon Calamarian Jedi Chilhgal, she refused to reclaim her seat in the New Republic. Instead she guided the councilors of the New Republic to elect Leia Organa Solo as the new Chief of State. Mothma then retired to her estate on Coruscant, providing Leia with advice as she requested it. The mother of the Rebel Alliance as well as the New Republic lived out a peaceful life for the next eighteen years before dying of natural causes in her sleep on Coruscant.

Mon Mothma: Female Human Noble 8 / Senator 4; Init +1 (dex); Defense 18 (+7 class, +1 Dex); Spd 10m; VP/WP 67/12; Atk +8/+3 melee (1d3, unarmed) or +9/+4 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +2, Favor +7, File an Appeal, Inspire Confidence, Resource Access (+2), Senatorial Aides; SV Fort +4 Ref +7, Will +16; SZ M; FP 3; DSP 0; Rep +12; Str 10, Dex

12, Con 12, Int 16, Wis 18, Cha 18.

Equipment: Various sets of expensive clothing.

Skills: Appraise +9, Bluff +19, Computer Use +10, Diplomacy +22, Gather Information +19, Knowledge (bureaucracy) +18, Knowledge (business) +9, Knowledge (Chandrilla) +18, Knowledge (Coruscant) +10, Knowledge (Galactic Republic) +14, Knowledge (politics) +16, Knowledge (tactics) +7, Profession (senator) +10, Read/Write Basic, Read/Write Bothese, Read/Write Durese, Read/Write Ithorese, Read/Write Mon Calamarian, Read/Write Shryiiwook, Read/Write Sullustese, Sense Motive +19, Speak Basic, Speak Bothese, Speak Durese, Speak Ithorese, Speak Mon Calamarian, Speak Shryiiwook, Speak Sullustese.

Feats: Bureaucratic Flair, Diplomatic Immunity, Fame, Influence, Iron Will, Political Pull, Skeptical, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Neel Alavar – Republic Senator of the Kanz Sector

Neel Alavar was the elected representative of the Kanz Sector, which included her home world of Lorrd. As Lorrdians are famous for their mastery of reading body language, it was thought that sending a Lorrdian as their senate representative would give their sector an advantage in negotiations over others. Neel Alavar did find that much of the senate was filled with corrupt liars, beings she wished to have no association with. Looking for honest politicians, she came across Senator Male-Dee from Uytter, and the two became fast friends during the last year of the Clone Wars.

After many conversations between the two about the erosion of civil liberties and usurping of power by the Chancellor, Male-Dee introduced her to Senator Padmè Amidala, Bail



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NEEL ALAVAR



Organa and Mon Mothma. The group was planning to petition the Chancellor, and Nee Alavar found herself signing the Petition of the Two Thousand. She was present alongside Male-Dee when the petition was presented to the Supreme Chancellor, but, days after a polite dismissal, he declared himself Emperor. It is unknown if she was one of the initial sixty-three Senators arrested, or if she swore fealty to the Emperor and continued to serve in the Galactic Senate.

Nee Alavar: Female Near-Human Lorrldian Noble 9/Senator 3; Init +1 (Dex); Defense 18 (+7 Class, +1 Dex); Spd 10m; VP/WP 47/11; Atk +6/1 melee (1d3-1, unarmed) or +8/3 ranged; SQ Body Language, Bonus Class Skill (Bluff), Conceal Motive, Coordinate +2, Favor +57, Inspire Confidence, Resource Access, Senatorial Aides; SV Fort +4 Ref +7, Will +12; SZ M; FP 2; DSP 0; Rep +8; Str 9, Dex 12, Con 11, Int 12, Wis 14, Cha 16.

Equipment: Comlink, datapad, senatorial robes.

Skills: Appraise +10, Bluff +15, Computer Use +6, Diplomacy +20, Disguise +15, Entertain (impersonation) +20, Gather Information +16, Intimidate +6, Knowledge (bureaucracy) +9, Knowledge (history) +6, Knowledge (Lorrd) +9, Knowledge (politics) +11, Read/Write Basic, Sense Motive +22, Speak Basic, Speak Lorrldian.

Feats: Contact, Diplomatic Immunity, Dodge, Influence, Mimic, Political Pull, Resist Poison, Skeptical, Skill Emphasis (Sense Motive), Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons).

Onaconda Farr – Republic Senator of Rodia

Senator Onaconda Farr could be considered representative of the corruption that had taken root deeply in the Senate. He was known to line his own pockets and take maximum advantage of every perk afforded him as a senator. However, he was fiercely loyal to the Republic. Eleven years prior to the Clone Wars, he was summoned along with several other senators about taking action against the Yinchorri, who had begun a campaign of conquest. Senator Farr supported Valorum's blockade and embargo, pending an owed favor. Shortly afterward, just after the disaster that was the Eriadu Trade Summit, met with Senators Orn Free Taa, Tikkes, and Mot Not Rab to discuss how best to take advantage of the recently politically weakened Valorum, hoping to maintain the corrupt status-quo.

More than a decade later, Onaconda Farr was still the Rodian representative to the Senate, and his son had even visited the core to vote on the Military Creation Act in a mock-up voting held on Chandrilla by a legislative youth program. Senator Farr was proud to see his son create a narrow victory for what he considered to be an act vital to the survival of the Republic during the Separatist crisis. Onaconda Farr was considered one of the loudest proponents for instituting the Military Creation Act immediately. He spent much of his time as a verbal opponent to Chancellor Palpatine, who wanted to continue to try to negotiate with Count Dooku first. Farr felt it folly to negotiate when "your house is on fire."

A week after those inflammatory statements, the Loyalist Committee was created by Chancellor Palpatine to help advise him during the Separatist Crisis. Senator Farr accused Palpatine of partisanship, putting only his close political allies in the committee in hopes of watering down the Military Creation Act, or avoiding having to vote on the Act at all. A week later he spoke out against the Chancellor again when he put Armand Isard in charge of completely restructuring Republic Intelligence. Farr

claimed Palpatine would use the branch to increase his personal power.

Three weeks after the formation of the Loyalist Committee, Onaconda Farr came into possession of a list of 245 Senators and Judicial Officers that had deep Separatist ties, one of which was Senator Havriso Looruya, a member of the Loyalist Committee. Senator Farr took the floor and would not relinquish it, despite Mas Amedda's call for order, until he was granted an audience with the newly revamped Senate Bureau of Intelligence. Farr made as much noise as possible, claiming the SBI was merely a tool of the Loyalist Committee, but was eventually granted audience.

A month after the formation of the Loyalist Committee, SBI validated Senator Farr's claims against Havriso Looruya, as well as twelve other senators. Further, Senator Farr was asked by Chancellor Palpatine to fill the now vacant spot on the Loyalist Committee. Senator Farr's excitement over the news was tainted, however, having received news of the death of his brother and his wife in a house fire back on Rodia. Despite his personal loss, his career continued to shine. He was talked about often on the Coruscant talk show Amberdawn, where he was held up as an example of the epitome of a Loyalist.

His name was a common site in the Holonet News, and his pro-Military Creation Act stance was well known and regarded all over Coruscant. It was also well known that he was interested in chairing or at least sitting on a committee to help steer the military. He was so pro-Military Creation Act, in fact, that he financed a Holo-Drama called *The Trickery of Vosdia Nooma* which, in a very heavy-handed way, showed the dangers of voting against the Military Creation Act. Farr went so far as to perform the part of an oracle in the play on opening night via hologram.



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ONACONDA FARR



Mid Rim Region Senators

[Bluff +14] [Sense Motive +4]

Mid Rim Region Senators Sidebar: There were many other Senators in the Old Republic that served in office during the Clone Wars, some of which are listed here.

Senator Darsana: This Anselmi Senator from Glee Anselm was a supporter of the Loyalist Committee, and a sympathizer with the plight of the Wookiees and their dealings with the neighboring Trandoshans.

Senator Garlan Limoth: A human senator to the entire Trans-Nebular Sector, and was a supporter of Palpatine until he declared himself Emperor. The Senator was almost immediately assassinated while riding in his speeder.

Senator Gorothin Vagger: An Aqualish Senator who represented not only his homeworld of Andosha II, but the entire Andoan Free Colonies. When Ando seceded from the Republic, Senator Vagger kept the Andoan Free Colonies a part of the Republic.

Senator Gume Saam: This Ishi Tib represented his homeworld of Tibrin during the Clone Wars.

Senator Jollin Resbin: This Sneevle Senator represented his homeworld of Sneevle and the rest of the Kastolar Sector. He was a supporter of the Military Creation Act, going as far as hiring Sneevle Podracer Boles Roor to help him campaign in favor of the Act.

Senator Lavina Durada-Vashne Wren: Senator of the Cularin Sector, Senator Wren found herself accused of collusion with the Separatists. She was placed in jail awaiting trial and the Cularin Sector was placed under Republic martial law. The Senator later escaped, and her fate is unknown.

Senator Mousul: This Senator represented Ansion and the Ansion Sector, and was loyal to Commerce Guild President Shu Mai. His plot to cede Ansion to the Separatists failed due to the intervention of Jedi Knights Obi-Wan Kenobi and Luminara Unduli, as well as their Padawans, keeping the Ansion Sector and Senator Mousul in the Republic. His loyalty, however, remained with Shu Mai and the Separatists.

Senator Polo Se'lab: Se'lab was a Bothan Junior Senator representing Bothan Space during the Clone Wars, and found himself often disagreeing with Palpatine's policies alongside close friend Barrister Sayer Mon Neela. The two would eventually join the Rebel Alliance.

Senator R'shinnos Sh'neel: This M'shinn native of Genassa represented the M'Shinni Sector and respected the subtlety of Chancellor Palpatine's political prowess, commenting such during Palpatine's bid for negotiation to Count Dooku just prior to the official outbreak of the Clone Wars.

Senator Silvu Donte: This Advosze represented his homeworld of Riflor, and was a member of the Zorzsin family, noted for their ties to organized crime and the criminal underworld.

Senator Tendau Bendon: An Ithorian Senator representing the Ottega Sector, Tendau Bendon was a vocal opponent of the Military Creation Act, and a member of the Delegation of 2000. He was one of 63 Senators of the Delegation of 2000 that were arrested after Palpatine's ascension to Emperor.

Senator Yarua: A Wookiee representative of Kashyyyk for over one-hundred years, Yarua had many troubles with the Republic during Palpatine's tenure as Chancellor, nearly ceding from the Republic on more than one occasion. He was a great friend of the Jedi, and shortly after Palpatine was declared Emperor, Yarua and his delegation were placed under arrest and never heard from again.

Senator Yudrish Sedran: Senator Sedran represented Chalacta and was a practitioner of the Chalactan faith, and friend of the Chalactan Jedi Sar Labooda and Depa Billaba, who persuaded her to oppose the Military Creation Act.

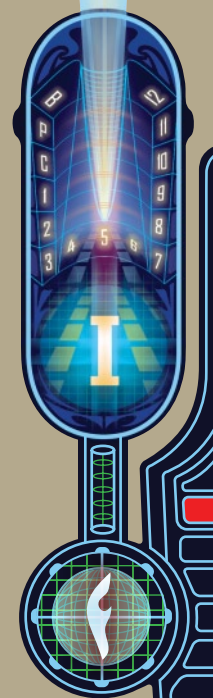
Senator Zurros: A corrupt Falleen Senator representing his homeworld of Falleen, Zurros attempted to play the Confederacy against the Republic while maintaining his official Republic Senator status. After nearly being assassinated by Quinlan Vos at Dooku's order, Zurros became a spy and puppet of the Separatists. ⚡

Less than a month later, the Loyalist Committee was called into Supreme Chancellor Palpatine's office to view a message recorded by Obi-Wan Kenobi, who informed them of the Separatist plot on Geonosis before he was captured by destroyer droids. Hours later, Representative Jar-Jar Binks of Naboo motioned for the Chancellor to gain Emergency Powers, and the Grand Army of the Republic was created out the Clone Army prepared on Kamino. Onaconda Farr applauded the turn of events, eager to strengthen the weakening Republic. Senator Farr was quickly placed in charge of Corellian Trade Spine Defense, in charge of allocating resources and military oversight.

Twenty months into the Clone Wars, Asajj Ventress of the Confederacy posted a number of bounties on various members

of the Jedi Order and Senate. Senator Farr had a bounty posted for twenty-five thousand credits. The bounty forced Senator Farr to remain safely on Coruscant, as returning home to Rodia would expose him to far too many bounty hunters.

A month later, Senator Farr realized that his home-world's involvement in the fighting on Ando was posing a threat to his planet from the entire Confederacy. Convinced his home world was in great danger, he re-routed three newly hulled Venator-Class Star Destroyers from Duro to the Ando-Rodia battlefield, and bribed Senator Ronet Coor several million credits as well as exclusive rebuilding contracts for his home world of Iseno on the war-torn planet of Ando for additional ships to be moved to Rodia from Iseno. Two weeks later, the Separatist Operation



known as Durge's Lance pushed up the entire Corellian Trade Spine and decimated Duros defenses, taking the planet in short order.

Twenty-two months into the Clone Wars, Senator Onaconda Farr resigned from the Senate Action Subcommittee for Corellian Trade Spine Defense, and was put under investigation by SBI Agent Ingleman Berez. The investigation took a month, but they found accurately that three Venator-Class Star Destroyers were re-routed from Duros defense by Onaconda Farr himself, and Duros reinforcements from Iseno were bribed to be relocated. Both Senator Onaconda Farr and Ronet Coor were removed from office, and a groundswell movement began in the senate suggesting that the military be controlled directly by the Chancellor instead of by Senate Action Subcommittees. This, of course, was counter to everything Onaconda Farr believed in, and he made it possible. It is unknown what the former Rodian Senator did for the remainder of the Clone Wars or afterward.

Onaconda Farr: Male Rodian Scoundrel 5/Noble 3/Senator 4; Init +1 (Dex); Defense 18 (+7 Class, +1 Dex); Spd 10m; VP/WP 46/11; Atk +7/2 melee (1d3, unarmed) or +8/3 ranged; SQ Bonus Class Skill (Bluff), Bonus Feat (Track), Conceal Motive, Favor +4, File An Appeal, Illicit Barter, Inspire Confidence, Lucky (1/day), Precise Attack +1, Resource Access, Senatorial Aides, Skill Bonus (+2 listen, search, spot), Skill Emphasis (Knowledge: Streetwise); SV Fort +3 Ref +9, Will +10; SZ M; FP 1; DSP 4; Rep +11; Str 11, Dex 13, Con 11, Int 15, Wis 14, Cha 16.

Equipment: Comlink, datapad, senatorial robes.

Skills: Astrogate +7, Bluff +22, Computer Use +7, Diplomacy +11, Disable Device +5, Gamble +12, Gather Information +11, Hide +6, Intimidate +15, Knowledge (bureaucracy) +12, Knowledge (politics) +14, Knowledge (Rodia) +10, Knowledge (streetwise) +15, Listen +10, Pilot +6, Read/Write Basic, Read/Write Rodese, Search +6, Sense Motive +14, Sleight of Hand +3, Speak Basic, Speak Rodese, Spot +10.

Feats: Alertness, Contact, Diplomatic Immunity, Fame, Influence, Persuasive, Starship Operation (space transports), Track, Trick, Weapon Group Proficiency (blaster pistols, simple weapons).

Orn Free Taa – Republic Senator of Ryloth

Senator Orn Free Taa was an incredibly obese Rutian Twi'lek that represented the world of Ryloth in the Galactic Senate. Senator Taa was one of the more recognizable faces in the Senate because of his immense girth, uncharacteristic for most Twi'leks. His indulgence had ballooned his body along with his personal taste for graft, bribes and corruption to the point of limited mobility, and Senator Taa's hoverchair was a common sight around the Senate Hall. More than a decade before the Clone Wars, Senator Taa shared the responsibility of Senator with Senator Chom Frey Kaa, another similarly obese Twi'lek. After Senator Kaa was removed from office after a scandal involving kidnapped Jedi, he was replaced with Connus Trell, who likewise proved too overt in his corruption and was killed by Jango Fett.

Mere months before the Battle of Naboo, Orn Free Taa had risen to the position of leader of the Rim Faction, which was opposed by Bail Antilles of Corellia, who represented the Core Faction. Orn Free Taa also sat on both the Senate Appropriations Committee and the Senate Allocations Committee. As a former Tax Collector on Ryloth, his creative bookkeeping skills served him well on both political bodies. He had a circle of consorts, most often rare Lethan Twi'lek females trained as dancers, as



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ORN FREE TAA

well as a green-skinned Twi'lek named Pampy as a personal aide. He was a staunch militarist, and was opposed to Chancellor Valorum's rule, as it limited the boundaries of his greed. Taa was a very vocal member of the senate, opposing Valorum at every opportunity.

Six months before the Battle of Naboo, the Galactic Senate was focused on a major bill that would tax goods in the Outer Rim to limit the growth of the Trade Federation. Orn Free Taa was at a Coruscant Opera House taking in a Bith rendition of "The Brief Reign of Future Wraiths" along with fellow Senators Toonbuck Toora, Passel Argente and Edcel Bar Gane as well as Senator Palpatine and his two aides, Kinman Doriana and Sate Pestage. The box was personally bowed to by Chancellor Valorum before the beginning of the opera. Senator Taa's box discussed the meaning behind the personal nod from the Chancellor, listening to Palpatine's explanation closely. The tax bill was delayed until after a Trade Summit to be held on Eriadu.

After a failed assassination attempt on Valorum, Orn Free Taa stopped by to visit the fallen chancellor in the hospital, seeking support for legislation. Taa hoped to convince the Chancellor to cease blocking his attempts to reduce tariffs on the exportation of Ryll spice from his native Ryloth. While at the hospital, however, Palpatine's aide Sate Pestage planted information that would implicate Chancellor Valorum in being in league with the trade federation to invest stolen credits in Valorum Shipping and Trade, a shipping company on Eriadu owned by the chancellor's relatives. When he discovered the information, Senator Taa brought it first to Palpatine, wondering how best to use it. At Palpatine's suggestion, Taa gave the information to Bail Antilles, who was the chair of the Internal Investigations Committee. The resulting scandal weakened Valorum's chancellorship considerably, much to the delight of Senator Taa, who threw a lavish

party after the proposed taxation of Outer Rim planets bill was voted to go through.

Over the next several months, Orn Free Taa continued to influence galactic events. With the chancellor weakened, Taa suggested Mas Amedda as Vice-chair, well aware that the Chagrian was a slave to procedure and bureaucracy. This further tied the Chancellor's hands, making him largely ineffective. The taxation of outlier trade routes resulted in a blockade of protest by the Trade Federation, and events spiraled to culminate in a vote of no confidence being taken on Chancellor Valorum. In the blink of an eye Valorum lost his chancellorship, and Orn Free Taa nominated Senator Palpatine of Naboo, believing him to be of a similar mind and controllable. Little did Senator Taa realize the events had all been manipulated by Palpatine himself.

Eleven months before the Clone Wars, the Separatists declared themselves as a movement under the leadership of Count Dooku. This threw the entire senate into disarray, as new party lines were drawn up between the militarists and pacifists. Orn Free Taa remained powerful, though he was no longer a party leader. His attitude remained the same, however, and he spared no opportunity to needle his political opponents in the newsnets. He also took on a new advisor in fellow Rutian Twi'lek Supi.

Two months before the Clone Wars, when Corellia decided to turn to isolation instead of combat, Senator Taa joined with Senator Ister Paddie to bash Corellia. Taa carefully pointed out how much isolation is like secession, and reminded everyone how Corellian Senator Garm Bel Iblis had recently spoken out about the illegality of secession, both senators felt the move selfish, as many worlds with far fewer war resources were standing by the Republic.

A week later, Taa applauded Chancellor Palpatine's holonet-wide offer to negotiate with Count Dooku to avoid war. However, Taa expressed grave concern that none of the Senators were first consulted on the content of the message and method of delivery. Because Count Dooku did not respond to the offer for peace, and because of Taa's statements, Palpatine created the new Loyalist Committee a week later. The Loyalist Committee was made up of ten Senators, including Orn Free Taa, which would advise Palpatine on how to deal with the Separatist Crisis.

A week after the formation of the Loyalist Committee, Senator Taa spat venom as his fellow corrupt senators. Four senators, including close friend Senator Tikkes, were accused of having ties to slavery and removed from office pending a trial. Taa told the holonet news that he was horrified, and that the four senators should have a taste of slavery themselves as punishment. A week later Senator Tikkes escaped to join the Separatist Movement. Taa was desperate for necks to hang as a result, wondering how a Senator could have bypassed all the security holding him. His disgust with some of his fellow Senators was even more apparent when a scandal was brought to light revealing two senators had been gambling on which planets would be next to secede from the Republic. However, Taa did support Senator Simon Greysshade's failed attempt to generate tax revenue by taxing casino's such as the many he owned on Vorzyd V. Taa felt it was a voluntary tax for the stupid, and was dismayed that the bill failed to pass. Taa spent the following two weeks keeping his name in the holonets by making inflammatory statements and appearing on newsnet shows such as Amberdawn.

Days before the Battle of Geonosis, Orn Free Taa was devoted to getting the Military Creation Act passed, so that the Republic would have an army with which to defend itself with. The same

day as the vote, there was an assassination attempt on Padmé Amidala, Senator of Naboo. She was believed dead just as the vote was about to be made, causing many who were against the act to be swayed toward its creation. However, her sudden appearance moments before the vote swung things rapidly the other way. Senator Taa quickly motioned for the vote to be deferred to slow the momentum against the act.

Voting on the Military Creation Act ultimately proved unnecessary when a report from Jedi Obi-Wan Kenobi revealed that the Separatists had created a gigantic droid army on Geonosis. The Chancellor was given emergency powers and immediately formed a Grand Army of the Republic. The Clone Wars had begun.

A year and two months later, the issue of defending the contested planet Jabiiim was brought before the Senate. As the world was rich in ore, both sides of the conflict wanted to control the otherwise useless planet. Orn Free Taa was outspoken on the need to control Jabiiim by supporting a sizable minority that was loyalist. By this time in the war, Taa's most outspoken political rival had become fellow Loyalist committee member Bail Organa of Alderaan.

Orn Free Taa spent much of the next six months on Coruscant serving on the Loyalist Committee, advising Palpatine. He noted that while Palpatine normally argued in favor of Bail Organa, his actions usually ultimately reflected Orn Free Taa's wishes. After the battle on Jabiiim ended, Orn Free Taa was present to listen to Jedi Knight Anakin Skywalker's report on the events. After most senate sessions the elite of the Senate would congregate in a reception hall and discuss politics in a less formal setting. Orn Free Taa took to making many deals at such meetings, including one with the Senator from Chad, representing the Chadra-Fan.

However, a year and seven months after the clone wars began, much of Orn Free Taa's carefree lifestyle changed. CIS Commander Asajj Ventress placed a bounty for a paltry sixteen-thousand credits on his head, dead or alive. Senator Taa was well aware that several successful assassination attempts against Republic Senators had been made on Coruscant since the Separatist crisis, including those on Senator Aks Moe, Former-Chancellor Valorum, and Senator Viento. Taa feared both Coruscant and his home world of Ryloth, and took to riding in his hoversled, which he had equipped with a shield generator, exclusively when out of his home.

Two months after the posting of the bounty, Senator Taa lashed out against Corellia once again. Senator Fang Zar was trying to rally support for defending isolationist Corellia, hoping it could serve as a bulwark against a Separatist incursion after the fall of Duro. Taa felt that Corellia deserved to be overrun, since they did nothing to help the Republic when the Separatist Crisis began. Taa maintained an angry and paranoid demeanor through much of the remainder of the Clone Wars.

Six months before the end of the clone wars, in the wake of what was thought to be Master Yoda's death, Orn Free Taa suggested the formation of a security and counter-intelligence force to be controlled directly by the office of the Chancellor. While Yoda reports of Yoda's death were later revealed to be incorrect, the act still passed. The security force would eventually become the Internal Security Bureau (ISB) during the time of the Galactic Empire. Ryloth was overrun by the Separatists during the Clone Wars and used as a droid reclamation plant, something Orn Free Taa protested heavily until, eventually, Ryloth was liberated during the Outer Rim Sieges. Fortunately, little harm



was done to the planet. While Orn Free Taa's fate is unknown, it is possible that he was arrested by the Empire on charges of corruption, and replaced with a senator more loyal to the Galactic Empire. Ryloth itself remained Imperial aligned officially, while secretly aiding the Alliance to Restore the Republic.

Orn Free Taa: Male Twi'lek Noble 7/Scoundrel 4/Senator 5; Init -2 (Dex); Defense 17 (+9 Class, -2 Dex); Spd 10m; VP/WP 57/12; Atk +10/5 melee (1d3, unarmed) or +8/3 ranged; SQ Bonus Class Skill (Gather Information), Conceal Motive, Coordinate +1, Favor +7, File an Appeal, Illicit Barter, Inspire Confidence, Low-Light Vision, Lucky (1/day), Precise Attack +1, Resilient, Resource Access, Senatorial Aides (Pampy and Supi), Skill Emphasis (Entertain: Oration); SV Fort +7 Ref +9, Will +14; SZ M; FP 1; DSP 8; Rep +13; Str 11, Dex 7, Con 12, Int 15, Wis 14, Cha 15.

Equipment: Comlink, datapad, lavish Coruscant apartment, hoversled, senatorial robes.

Skills: Appraise +9, Astrogate +5, Bluff +18, Computer Use +9, Diplomacy +10, Disable Device +7, Entertain (oration) +12, Gamble +10, Gather Information +18, Hide +2, Intimidate +16, Knowledge (bureaucracy) +11, Knowledge (Coruscant) +10, Knowledge (Hutt Space) +6, Knowledge (politics) +11, Knowledge (Ryloth) +12, Knowledge (streetwise) +10, Pilot +4, Profession (tax collector) +10, Read/Write Basic, Read/Write Huttese, Read/Write Ryl, Ride +3, Sense Motive +11, Speak Basic, Speak Huttese, Speak Lekku, Speak Ryl.

Feats: Contact, Diplomatic Immunity, Fame, Headstrong, Influence, Persuasive, Political Pull, Shady Merchant, Street Smart, Trick, Weapon Group Proficiency (blaster pistols, simple weapons).

Padmé Amidala – Republic Senator of Naboo

This native of the planet of Naboo was born Padmé Naberrie, the youngest daughter of Ruwee and Jubal Naberrie, twenty-four years before the Clone Wars began. As a child, Padmé lived with her family in the mountain lake country of Varykino near Theed with her older sister Sola. Padmé spent much of her early life volunteering for the Refugee Relief Movement like her father. However, Padmé admired the lifestyle of her grandmother Winama, and also became a member of Naboo's Legislative Youth Program. When she was eight years old, Padmé was accepted into the Apprentice Legislature. During her time there, she met Thesme senator Silya Shessaun who became her mentor. Within just three short years, Padmé became a full-fledged Youth Legislator.

By the age of twelve, Padmé had been appointed as Princess of Theed. A year later, King Veruna renounced his throne, and Padmé was persuaded by those around her to run in the impending election. Because her platform opposed many of the former King's unfavorable standpoints on key issues, and her natural popularity, she was elected Queen of Naboo at age fourteen. Upon her appointment she took on the stately name, Amidala, and was the youngest Queen ever elected in Naboo's history. As Amidala, she trained in martial combat with her new Chief of Security, Captain Panaka. She also agreed to take on several handmaidens to act as decoys, and sometimes allow her handmaiden Sabé pose as Queen while Amidala took on the personae of the handmaiden Padmé to help insure the Queen's safety. As her first official act as queen, she amended the Naboo constitution to allow monarchy to only serve a maximum of two terms.

Not long after becoming Queen, Naboo came under blockade by the Trade Federation. Despite her formidable talents with diplomacy and negotiation, the Neimoidians that monopolized the Trade Federation were in cahoots with the Dark Lord of the Sith, Darth Sidious, who had no intentions of allowing such debate to take place. Naboo had little in the way of natural resources or industry, so it depended heavily on imports. Amidala worked feverishly with Naboo's senator, Palpatine, to reach a satisfactory resolution to the matter. Supreme Chancellor Valorum even secretly dispatched two Jedi as delegates to settle the dispute quickly and quietly. The Viceroy of the Trade Federation attempted to have the delegates killed and acting under the orders of Sidious, invaded Naboo – effectively ending all possibilities for a diplomatic end to the situation.

The Queen and her advisors were taken captive by Viceroy Nute Gunray and his army of droids. They were about to be imprisoned in a detention facility with the rest of the planet's inhabitants when the two Jedi delegates, Qui-Gon Jinn and Obi-Wan Kenobi, came to their rescue. With the Jedi's help, Amidala was able to escape the planet with Captain Panaka, the Royal Handmaidens, and a small crew in the Queen's sleek N-1 Nubian transport. The ship was damaged during the escape, however, and the group was forced to make a lay way on the desert planet of Tatooine.

While the Jedi worked to acquire replacement parts for the Queen's ship, Amidala came across a young boy named Anakin Skywalker who was enslaved to one of the junk dealers. She became very close to this young one. After assisting the Queen and her companions in obtaining the components needed to repair the Queen's vessel, Anakin was awarded his freedom thanks to the dealings of Qui-Gon Jinn with his slave master, Watto. Anakin accompanied the group to Coruscant, capital of the Republic, to plead Naboo's case to the Senate. During their journey, Anakin and Padmé shared a moment where they connected and Anakin gave her a necklace carved from a Japor snippet.

Queen Amidala joined with Senator Palpatine to address the Senate on Naboo's invasion by the Trade Federation. Supreme Chancellor Valorum was sympathetic to Amidala's plight, but was politically outmaneuvered by the delegates of the Trade Federation. Senator Lott Dod of the Trade Federation demanded a team of representatives be sent to Naboo to verify the Queen's claims, delaying the liberation of the Queen's people. Acting on Palpatine's advice, Queen Amidala called for a vote of no confidence in Valorum's leadership of the Senate. When the motion was seconded, Valorum had no choice but to resign from his position. Proceedings were then set in motion to elect a new Supreme Chancellor, but Amidala had grown impatient.

The Queen gathered her comrades and the Jedi Qui-Gon Jinn and Obi-Wan Kenobi and set a course back to Naboo to forcibly free the citizens of her world. With the help of the Gungan Jar Jar Binks, Amidala formed an alliance with the native Gungans and launched an assault on Theed. An army of Gungans led by Jar Jar Binks and Captain Tarpals faced off with the droid forces of the Trade Federation. The battle served as a diversion while the Queen and her security forces stormed the Royal Palace. Queen Amidala and the Jedi were successful in capturing the Viceroy and his aide Rune Haako while Naboo starfighter pilots and Anakin Skywalker destroyed the droid control ship in orbit. The Naboo crisis had come to an end, and the Trade Federation leaders were sent back to Coruscant in chains, seemingly sure to pay for their crimes.



PADMÉ AMIDALA

Having successfully liberated the Naboo and cementing an alliance between the Naboo and Gungan race, Amidala gained immense favor with her people. When the completion of her second term as Queen approached, the Naboo tried to have the constitution amended so Amidala could hold a third term, but she refused and relinquished her throne to her successor, Queen Jamilla. One of Jamilla's first acts as Queen was the appointment of Padmé Amidala as Senator of Naboo. Padmé graciously accepted the honor and went on to serve Naboo and the rest of the Chommell sector from the Galactic Senate.

Two years before the Clone Wars when Amidala became a member of the Senate, Count Dooku of Serenno began a secessionist movement and many star systems began breaking away from the Republic. Many senators feared outright conflict and proposed the Military Creation Act, allowing the Republic to assemble and maintain a standing army as a precaution to war with the newly formed Confederacy of Independent Systems. Amidala was one of the most vocal oppositions to this proposition and formed the Campaign Against Republic Militarization to combat the Military Creation Act and its supporters. She was then appointed to the Loyalist Committee, a group of select senators that acted in an advisory capacity directly for the Supreme Chancellor.

For two years, Amidala fought to oppose the Military Creation Act, and during that time, two attempts had been made on her life. It was believed that disgruntled spice miners from one of the moons of Naboo were to blame, but Amidala was convinced that Count Dooku was behind the assassination attempts. She believed that Count Dooku wanted the struggle to lead to all out war. To quell the pleas from the Chancellor, Amidala accepted additional security from the Jedi Order. As the Force would have it, Jedi Knight Obi-Wan Kenobi and his Padawan Anakin Skywalker were assigned to fulfill the task.

On their first night watch, Obi-Wan and Anakin foiled a third assassination attempt on Padmé while she slept. This caused the Chancellor to strongly urge Amidala to go into hiding until the crisis was abated. Amidala blatantly refused because she wished to be present when the fate of the Military Creation Act was decided. However, it took the words from Padawan Anakin Skywalker to ease her mind.

Skywalker escorted Amidala back to her home planet of Naboo where she stayed with her family in the lake country. It was then that Amidala began noticing her strong feelings

for Anakin, which her sister Sola realized immediately. Anakin was deeply in love with Amidala, and confessed his feelings to Padmé. Being a senator, a relationship could draw unwanted attention to Padmé and Anakin's adopted Jedi heritage forbade relationships of an intimate nature. They contemplated beginning an intimate relationship and keeping it a secret, but Padmé thought it would be too difficult for both of them.

Not long through their stay, Anakin began having horrid nightmares about his mother, so Amidala agreed to accompany him back to Tatooine. Upon their arrival, the pair tracked down Shmi Skywalker's last known whereabouts to a small homestead near Mos Eisley where Shmi had married a man named Cliegg Lars. Anakin and Padmé learned from the Lars family that Shmi had been captured by Tusken Raiders one morning while she was picking mushrooms from the moisture vaporators. Padmé stayed at the Lars home while Anakin set out to find his mother.

Skywalker returned to the Lars homestead absolutely devastated. His mother had perished from wounds sustained from the Sand People. Amidala attended Shmi's modest funeral and consoled Anakin over his loss. However, Anakin and Padmé didn't have long to grieve when Amidala's droid R2-D2 received a distress call from Obi-Wan Kenobi on Geonosis. Kenobi had uncovered the Separatists preparing machines of war to launch against the Republic, but was captured. Amidala and Anakin left Tatooine and headed to Geonosis to come to Kenobi's aid.

Anakin and Padmé arrived on Geonosis but their presence was quickly detected and they were captured. They joined Obi-Wan Kenobi in the Geonosian execution arena after being sentenced to death by Count Dooku. Padmé's strong will and modest military training served her well and allowed her to survive long enough for a contingent of over two-hundred Jedi to arrive to rescue the trio. Padmé armed herself and participated in the conflict, but the droid forces of the Separatists overwhelmed the Jedi and the survivors were cornered.

Just then, an entire army of clones led by Jedi Master Yoda swooped in to save the day. An all out battle ensued between the droid armies of the Confederacy and the newly discovered Clone armies of the Republic. During the struggle Padmé was knocked from one of the Republic gunships and separated from Obi-Wan and Anakin. She hurried back to the bulk of the Republic forces to gather reinforcements to help the Jedi pursue the escaping Count Dooku. By the time she caught up with them, however, Obi-Wan, Anakin, and Yoda had already confronted Count Dooku and the Serannoan noble managed to escape, not before severing Anakin's arm. The resulting battle at Geonosis sparked a three-year long conflict that would come to be known as the Clone Wars.

After surviving the brush with death on Geonosis, Anakin and Padmé were married in secret on Naboo, with the couples' droids C-3PO and R2-D2 as witnesses to the nuptial. The union proved extremely difficult for both of them, however, as Anakin was thrust off to battle. Anakin began to sink farther and farther towards the Dark Side from the bitterness of his separation from Padmé. Padmé worried for her husband's safety during the war and for his sanity as she witnessed his slow descent to the Dark Side.

Throughout the Clone Wars, Padmé continued her message of peace, but it fell on deaf ears as most were in outrage over the Confederacy and all but begged for conflict. In the fourth month of the Clone Wars, Padmé had her own share of the action while doing a favor for Master Yoda by ferrying him back to Coruscant. During their journey Yoda felt that Jedi were in





Outer Rim Region Senators

[Bluff +14] [Sense Motive +4]

Outer Rim Region Senators Sidebar: There were many other Senators in the Old Republic that served in office during the Clone Wars, some of which are listed here.

Senator Fema Baab: This female senator of the Bajic Sector was a loyal supporter of Palpatine, and was one of the senators to greet him on the landing platform after being rescued from General Grievous by Anakin Skywalker. She was believed to be a spy for Palpatine by Mon Mothma and Bail Organa.

Senator Han Olbeg: Senatorial representative of Pitann and the Kathol Sector, Senator Olbeg was best known for speaking out against gladiatorial games, and the senators that supported the illegal sport.

Senator Ivor Drake: This woman represented Kestos Minor and the Kwymar Sector during the Clone Wars, and was a member of the Delegation of 2000. She was one of 63 Senators to be arrested from the Delegation of 2000 after Palpatine became Emperor, and was never heard from again.

Senator Rasit Brun: This senator of the world Rintoone and the Lambda Sector was a vocal opponent of the Trade Federation and their Senator Lott Dodd in the days leading up to the Clone Wars.

Senator Rennimdius B'thog Indriummsegh: This Elomin Senator of Elom was also the leader of the Elomin Council on Elom. During his tenure as Senator, the Elom were granted near-equal rights to the Elomin, much to the Senator's chagrin. He had a relative who was later a Declaration of the New Republic signatory.

Senator Shea Sadashassa: Senator to the planet Herdessa, situated between Hutt Space and the Corporate Sector, Senator Sadashassa was a member of the Delegation of 2000. Like many members of the Delegation of 2000, she was arrested shortly after Palpatine was declared Emperor along with 62 other Senators. She was never heard from again.

Senator Simon Greyscale: Senator Greyscale rose to his station in the Republic representing Vorzyd V and the Commonality after his cousin was assassinated. He was a corrupt young show-off, and one of his many hot-rod speeders was "borrowed" by Anakin Skywalker to rescue Obi-Wan Kenobi during a deadly chase on Coruscant. He resigned after Palpatine declared himself Emperor, and took over as administrator on The Wheel, a space station that doubled as a gambling resort, where he eventually died after running afoul of Luke Skywalker, Princess Leia Organa and Han Solo.

Senator Sweitt Concorkill: This Vurk Senator of the planet Sembla was a member of the Delegation of 2000, and attended a rendition of Squid Lake at the Galaxies Opera House during the same showing as Chancellor Palpatine and Anakin Skywalker.

Senator Veedaaz Awmetth: Senator Awmetth was formerly of the Sarrish Defense Forces, but eventually was elected Senator of his native homeworld of Sarrish and the Vensensor Sector. He was one of many former colleagues that attended Senator Padmé Amidala's funeral on Naboo.

Senator Zo Howler: This Anx Senator represented Gravlex Med and the Raioballo Sector after Senator Horox Ryyder retired. Senator Howler held many of the same political leanings that Ryyder did, and was felt a worthy successor by Horox Ryyder. He was usually accompanied by aide Fo Kuna. ⚡

danger. Padmé agreed to escort Yoda to the planet of Ilum to provide assistance. When they arrived Yoda carried on to the Jedi Temple present on the planet while Padmé and the droids stayed behind with the ship. In Yoda's absence, Padmé was attacked by Confederate chameleon droids. Using her ingenuity, and Threepio as a diversion she managed to defeat the droids even though she was completely unable to see them.

At the start of the second year of the Clone Wars, Padmé accompanied Senator Bail Organa and his personal assistant Sheltay Retrac to a luxurious gala on Coruscant hosted by Senator Bezz Drex. Organa was convinced that Drex had been receiving bribes from the Confederacy and urged Amidala to keep an eye out for any suspicious activities that he could use as proof of Drex's treachery. Padmé had also suspected misdoings on Drex's part and had smuggled a small holo-recorder into the event on C-3PO. Padmé and Sheltay slipped away from the party when Drex was called away on a private matter. The two stealthily made their way to Drex's private tower where Padmé witnessed a transaction between Bezz Drex and the uncle of Passel Argente - the Koorivar Magistrate of the Corporate Alliance. Amidala was able to capture the bribe on her holo-recorder but was spotted while trying to make her exit. She was

forced to square off with one of Drex's brutes, but with the help of Sheltay she was able to escape with the evidence intact. Padmé and Sheltay delivered this evidence to Bail Organa and Drex was brought before the Senate on charges of treason.

In the twenty-ninth month of the Clone Wars, Padmé had an opportunity to reunite with her husband for a mission to the planet Genian. A slicer by the name of Talesan Fry had created a device that was capable of cracking Confederacy encryption schemes and Amidala was opted to speak with Fry to negotiate obtaining the device for the Republic. She succeeded in convincing Fry to hand over the device, but the group was attacked by the Bounty Hunter Magus. Talesan traveled with Amidala and the Jedi back to the world of Azure where more conflict had begun. Magus followed the group to Azure and attempted to steal the device for the Separatists. Amidala accompanied Jedi Siri Tachi to apprehend Magus after he launched an attack on Republic forces with his Corporate Alliance-supplied droids. Siri Tachi leapt from their starfighter and confronted Magus, but was ultimately killed in the struggle. Padmé piloted the ship to safety while the Jedi succeeded in winning the battle on Azure.

For three years Padmé sought to put an end to all of the bloodshed of the Clone Wars, barely seeing her husband for

more than a few hours at a time over the course of months. But the fighting drew closer and Coruscant was besieged by the Confederacy. Chancellor Palpatine was captured, and Padmé accompanied by Mon Mothma and Bail Organa, were forced to evade several Confederate Tri-fighters on their way to the shelter with the other senators in deep under-city bunkers. This attack had a silver lining, however, as it brought her husband Anakin home. His homecoming gave her the opportunity to tell Anakin that she was pregnant with his child.

The war had taken its toll on both Anakin and Padmé. Amidala had joined with a group of senators calling themselves the Delegation of Two-Thousand, and pleaded with Palpatine to put an end to the war and let diplomacy resume. In this faction of the Senate, rumblings of Rebellion began to surface, but Padmé distanced herself from the individuals while saying nothing to Palpatine about the matter or doing anything to quell the treasonous talk. Padmé had other matters on her mind. During Anakin's stay on Coruscant, Padmé began to see just how far towards the Dark Side Anakin had slipped.

Days after the attack on Coruscant, General Grievous was tracked down and eliminated, all but ending the Clone Wars. Unfortunately when that happened, the Jedi Temple went up in flames. Padmé feared for Anakin's safety, but the situation was far worse than she had realized. Anakin had apprenticed himself to Chancellor Palpatine – secretly the Dark Lord of the Sith – and under Sidious' orders, stormed the Jedi Temple with a legion of clone troopers and slaughtered its residents. Anakin came to Padmé and told her that he was being sent on a mission to neutralize the Separatist Council and put an end to the Clone Wars once and for all.

Shortly after Anakin's departure, Padmé was approached by her old friend Obi-Wan Kenobi. She confided in Obi-Wan that Anakin was the father of her unborn child, and he informed her that Anakin had fallen to the Dark Side. Although she knew in her heart that his words were true, she refused to betray Anakin's trust and would not tell Obi-Wan of Anakin's whereabouts. Instead Padmé ran to Anakin to see for herself what her husband had become, and to plead with him to turn away from the Dark Side before it was too late.

When she arrived on Mustafar she discovered the man she loved was no more, Anakin's fall from the light was too severe. Obi-Wan Kenobi had stowed away onboard her ship, and Anakin

thought Padmé had betrayed him. In a fit of rage, he used the Force to choke the life from his beloved wife, but Kenobi goaded him to direct Anakin's anger onto himself to spare Amidala. She fell to the ground unconscious.

By the time Padmé regained consciousness; she had been taken to the Polis Massan medical center. Padmé's vital signs were dropping rapidly and the doctors discovered that Padmé was carrying twins. They were forced to induce labor to insure the survival of the infants. Padmé gave birth to a boy whom she named Luke, and a girl whom she named Leia. She urged Obi-Wan to care for her children and insisted that Anakin could still be saved from the Dark Side before the last breaths of life slipped from her lips.

The birth of the twins was kept a secret by the Polis Massans, Obi-Wan, Yoda and Bail Organa. Obi-Wan spirited Luke away to his family on Tatooine while Organa adopted Leia as his own child on Alderaan. Padmé's body was transported back to her home planet of Naboo and was prepared in a manner as to appear that the infants died with her. Amidala was honored in a massive funeral procession led by her family, her colleges, and Queen Apailana. She was laid to rest clasping the necklace given to her by her husband in her hands.

Padmé Amidala: Female Human Noble 8 / Soldier 1 / Senator 5; Init +2 (dex); Defense 21 (+9 class, +2 Dex); Spd 10m; VP/WP 78/12; Atk +9/+4 melee (1d3, unarmed) or +11/+6 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +2, Favor +7, File an Appeal, Inspire Confidence, Resource Access (+2), Senatorial Aides; SV Fort +7 Ref +9, Will +17; SZ M; FP 4; DSP 0; Rep +13; Str 10, Dex 15, Con 12, Int 16, Wis 16, Cha 18.

Equipment: Various expensive sets of clothing.

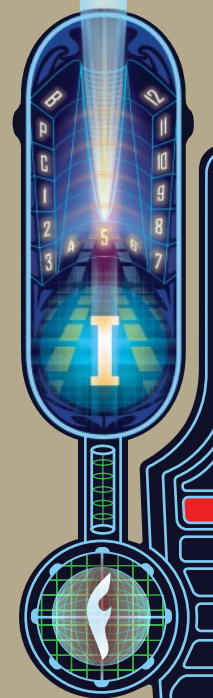
Skills: Appraise +6, Bluff +16, Computer Use +6, Diplomacy +24, Disguise +16, Gather Information +10, Hide +8, Intimidate +10, Knowledge (bureaucracy) +12, Knowledge (business) +6, Knowledge (Galactic Republic) +12, Knowledge (history) +14, Knowledge (Naboo) +18, Knowledge (politics) +16, Move Silently +8, Pilot +6, Profession (Queen of Naboo) +12, Profession (Senator) +12, Read/Write Basic, Read/Write Ithorese, Read/Write Mon Calamarian, Sense Motive +12, Speak Basic, Speak Ithorese, Speak Mon Calamarian, Treat Injury +6.

Feats: Armor Proficiency (light), Diplomatic Immunity, Fame, Headstrong, Influence, Iron Will, Persuasive, Political Pull, Skill Emphasis (Diplomacy), Trustworthy, Weapon Group Proficiencies (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons), Worldwide.

C-3PO – Protocol Droid

C-3PO began his true existence in humble surroundings. He was pieced together from various junk parts by nine year old Anakin Skywalker on Tatooine some thirteen years before the Clone Wars began. The majority of his AA-1 Verbobrain was originally manufactured 90 years prior to the Clone Wars from an assembly line on the planet of Affa. The circumstances involving the dismantling of the original model is a mystery, however, Anakin still managed to fashion a fully functional droid brain from three separate ones that had various damage. The droid was very proper and also possessed a finicky and often worrisome personality. 3PO no doubt inherited these traits uncommon to a droid by the means from which his brain was cobbled together.

3PO was assembled by the boy to assist his mother in her daily duties for their slave owner Watto. Much to his embar-





SEE-THREEPIO

arrassment, although fully functional, 3PO lacked cover plating. He came to this realization the day he was introduced to Padmè Naberrie and her astromech droid R2-D2 when he was first fully activated. 3PO fought back his humiliation and assisted Padmè's feisty little astro droid with putting the finishing touches on Anakin's podracer. Anakin had volunteered his piloting skills for the Boonta Eve race the following day to assist the Jedi Master Qui-Gon Jinn who was stranded on the planet with his charge Queen Amidala.

Flying his master's banner at Boonta Eve in Mos Espa, 3PO watched on as Anakin beat the odds and won the race. Unbeknownst to all but Watto and the Jedi Master, by winning the race Anakin had inadvertently won his own freedom. 3PO was forced to part company with his maker as young Anakin traveled to Coruscant to train as a Jedi Knight. The droid stayed behind on Tatooine to carry out his original function by assisting Shmi Skywalker in her activities.

For nearly ten years C-3PO was companion to Anakin's mother. When Watto sold Shmi to a moisture farmer near Anchorhead, the protocol droid accompanied her. The moisture farmer, a human named Cliegg Lars, freed Shmi from slavery and married her. Shmi used her new freedom to protect her son's invention from the coarse sands of Tatooine. She used money to finally complete the droid by purchasing and installing his long-missing cover plating. Although the plating was worn and mismatched, it gave 3PO a sense of pride in at last being completed.

Threepio worked on the moisture farm for his masters up until the days before the Battle of Geonosis gave way to the Clone Wars. The droid's maker, Anakin Skywalker, finally returned to his home planet seeking out his mother. Unfortunately, Shmi had been abducted by Tusken raiders nearly a month earlier when she ventured out one morning to collect mushrooms off of the vaporators. 3PO was deeply saddened when Anakin returned with the lifeless body of Shmi in tow. After a brief funeral ceremony, 3PO's visitors received a distress call and Anakin reclaimed Threepio. The protocol droid accompanied Anakin, Padmè and R2-D2 to Geonosis to rescue Obi-Wan Kenobi from the clutches of the wicked Count Dooku.

From this point on, C-3PO and R2-D2 were nigh inseparable. When Anakin and Padmè made their way into the Geonosian catacombs, the droids were left behind to guard the ship. However, Threepio bellyached all the way when Artoo was too concerned with Padmè's welfare and followed. Upon entering the droid foundries of Geonosis, one false step landed Threepio face down on the droid assembly lines. As he attempted to make his escape, his head was knocked off and ejected into a bin containing the heads of battle droids. In a comical turn of events, Threepio's head was fastened to a battle droid chassis and his body was adorned with the head of a battle droid. Both halves of C-3PO then marched into the Geonosian arena propelled by the battle droid counterparts to confront the Jedi Knights who had rushed to Kenobi's aid. During the conflict, Threepio's head was knocked free from the battle droid frame and the battle droid controlling his body was destroyed. The pieces of 3PO were quickly gathered up by Artoo Deetoo and reunited as the battle around them spilled out of the arena and into the desert plains of Geonosis.

After the fighting subsided on Geonosis, the Clone Wars were under way. Threepio accompanied his master Anakin on his mission to escort Senator Padmè Amidala back to her home planet of Naboo. During his stay on Naboo, Threepio and Artoo bore witness to the secret marriage of Anakin and Padmè. After their return to Coruscant, Threepio stayed with Padmè while Anakin went off to war.

While Anakin was away taking part in the Clone Wars, Threepio fell under the care of Amidala. Threepio was charged with various diplomatic tasks by the senator. One such assignment saw him assisting the Naboo Royal Council serving as a liaison to the Jedi during the Ohma-D'un crisis during the third month of the war. Though many of his duties kept him anchored on Coruscant or Naboo, the droid saw his fair share of travel and adventure.

In the fourth month of the Clone Wars Artoo and Threepio accompanied Senator Amidala in escorting Jedi Master Yoda back to Coruscant. While en route, the tiny green Jedi sensed his comrades in danger on the planet Ilum. The band traveled to the icy planet to rescue Jedi Master Luminara Unduli and her apprentice Barriss Offee. Confederacy chameleon droids had succeeded in collapsing the Jedi Temple there, burying the two Jedi under tons of rubble. While Yoda pressed onto the temple, Threepio stayed behind at the ship with Amidala and Artoo. As they waited, the ship came under attack by more chameleon droids. Much to his dismay, Amidala used Threepio as a decoy to lure the chameleon droids out of hiding so she could dispatch the stealthy attackers.

In the final months of the Clone Wars, Padmè gave R2-D2 to Anakin as a present, and Anakin in turn gifted Threepio to her. Threepio was secretly tasked with watching out for Padmè's well being. 3PO continued to carry out his normal duties for Padmè in the Senate and occasionally with the Naboo Royal Council. Amidala felt that Threepio's appearance needed improvement if he was to serve as a protocol droid in the Senate. The Naboo senator had his rusted gray coverings replaced with brand new shiny gold ones. Either by chance or intention, however, the right shin plate was replaced by a contrasting silver covering; all but signifying Threepio's modest beginning.

As the Clone Wars came to a close, Threepio became privy to a great deal of Amidala and Skywalker's secrets. He was aware of the senator's pregnancy and that his maker, Anakin Skywalker, was likely the father. He had been present at several of the

Loyalist Committee gatherings as well as the clandestine meetings with senators such as Bail Organa and Mon Mothma at the Alderaanian senator's Cantham House. Threepio even learned of Anakin's fall to the Dark Side shortly after the Jedi Temple was assaulted by the 501st clone trooper legion, though he refused to believe it. Unfortunately he would witness his maker's fall from grace first hand in the days following.

Threepio accompanied Padmè to the volcanic industrial world of Mustafar to confront Anakin about what he had done at the Jedi Temple and to attempt to convince him to reconsider the path he had chosen. When they arrived it became apparent that Anakin was too far gone to be redeemed. Unbeknownst to Amidala and Threepio, Jedi Master Obi-Wan Kenobi had stowed aboard their craft in an effort to locate Anakin. The protocol droid watched in horror as Anakin lashed out through the Force and attempted to choke the life out of Amidala for what he believed was her betrayal.

As Anakin and Obi-Wan crossed lightsabers, Artoo and Threepio carried the unconscious Padmè onboard her ship so that she could receive medical attention. After a short while, Obi-Wan returned to the transport carrying Anakin's lightsaber. Threepio feared the worst, but unquestionably piloted Amidala's ship into space. The group made their way to the Polis Massan asteroid field and rushed Padmè to the medical center. Threepio waited with Artoo, Bail Organa, Obi-Wan and Yoda as the senator gave birth to twins. He looked on in sadness as his master slipped away into death after naming her offspring: Leia and Luke.

Threepio and Artoo then came into the ownership of Alderaanian Senator Bail Organa. However, Threepio knew too much about all the things that had transpired such as the secret meetings, the birth of the twins and Anakin's fall to the Dark Side. Organa put the droids under the care of Raymus Antilles, brother-in-law and captain of Bail's courier, the *Tantive IV*. Bail ordered that Threepio memory banks be wiped clean. During his memory wipe, Threepio was programmed with specific subroutines that prohibited him from revealing any information about his past before the memory wipe to prevent any possibility of any erased information being recovered. Antilles then put Threepio to work programming binary load lifters in the *Tantive IV*'s cargo bay.

A year later Threepio and Artoo both were still serving onboard the *Tantive IV*, but Threepio also participated in such duties as assisting the Royal House of Organa on Alderaan. However, one day during an escape pod training drill onboard the *Tantive IV* the ship was attacked by pirates the Antilles was forced to flee the scene, leaving the escape pods behind. Unfortunately, See-Threepio and Artoo-Deetoo were passengers on one of the escape pods and were accidentally abandoned by their master. Bail Organa placed top priority on their recovery, but Threepio and his companion were thrust into a series of adventures and traded hands amongst dozens of owners over the next eighteen years.

Approximately one year before the Battle of Yavin took place Threepio and his counterpart were reclaimed by the Royal House of Organa on Alderaan, and the two droids were returned to their post onboard the *Tantive IV*. Threepio also began secretly working in a diplomatic capacity for the Rebel Alliance, negotiating coalitions and treaties with various alien worlds. This would go on until the *Tantive IV* was attacked by Darth Vader's Star Destroyer *Devastator* orbiting Tatooine. Threepio accom-

panied Artoo into an escape pod once more and the pair fled to the desert planet below.

Shortly thereafter, Threepio and Artoo were scooped up by a Sandcrawler of Jawas. In due time Threepio was sold to a moisture farmer named Owen Lars, and after a small amount of convincing, succeeded in persuading Owen to purchase R2-D2 as well. Threepio and his little companion were placed in the care of Owen's nephew, Luke Skywalker. While young Luke was cleaning and preparing the two droids for their duties, he stumbled upon a recorded message from Princess Leia Organa of Alderaan. The message contained pleas for assistance from a former Jedi named Obi-Wan Kenobi. Luke surmised that an old hermit named Ben Kenobi who lived out beyond the Dune Sea might be familiar with this Obi-Wan character. However, when Threepio and Luke awoke the next morning Artoo Deetoo was missing.

Threepio and Luke set out to locate the feisty little astro droid and after much searching, Artoo was discovered in a canyon several kilometers from the Lars Homestead. While Threepio and Luke attempted to load the astromech into their speeder to return home, they were attacked by Tusken Raiders. During the attack, Threepio lost his footing and slipped down the canyon wall. Fortunately Ben Kenobi came to the group's rescue. When C-3PO was recovered by Luke and Kenobi, he was moderately damaged – his arm having broken off from its joint. The party gathered up the worrisome protocol droid and made haste to Kenobi's dwelling before more Sand People arrived.

While in Ben Kenobi's hut, Artoo revealed the message to Kenobi from Princess Leia. Threepio's secret programming was forced into play and the droid shut down when the subject of Anakin Skywalker arose between Ben and Luke. After Threepio reactivated, the group headed towards Anchorhead to bring Kenobi, who was actually Obi-Wan, to the nearest star port. While en route they discovered a battered Sandcrawler and Luke recognized it as the same Jawas that sold Threepio and Artoo to his uncle. Luke left Threepio and Artoo with Kenobi and sped home to check on his aunt and uncle. When he returned Luke revealed to the party that his entire home had been destroyed by the Empire. With no ties keeping him on Tatooine, Luke decided to accompany Kenobi to Alderaan.

Threepio accompanied the group to Mos Eisley where they encountered a smuggler named Han Solo and his Wookiee co-pilot Chewbacca. After a brief run-in with a local platoon of stormtroopers, the fellowship blasted their way out of the Mos Eisley space port in Han's ship, the *Millennium Falcon*, and made their way to Alderaan. While en route, Threepio passed the time by watching Artoo and Chewbacca play holo-chess. Threepio advised Artoo to change his tactics with the comment, "Let the Wookiee win". The mood was more serious when they finally arrived at their destination. Alderaan had been completely obliterated. No sooner had they made this discovery, the group was pulled into a moon-sized space station via tractor beam. To avoid capture, Threepio and the others hid inside smuggling compartments that Solo had installed into the deck of his ship. They all snuck onboard the *Death Star* and headed into the docking bay's control room. Threepio and Artoo analyzed the floor plans of the immense battle station and located the power station for the tractor beam. During their search, the droids also discovered that Princess Leia was onboard and scheduled to be executed.

Threepio and Artoo were left behind in the control room while the rest of the team set out to deactivate the tractor



beam and save the princess. While they waited, stormtroopers forced their way into the control room. Threepio managed to convince the shock troops that he was a member of the station's droid compliment and that he and Artoo were forcibly locked in a storage closet by the infiltrators. He then smooth talked his way out of the control room by persuading a stormtrooper that Artoo was in need of maintenance.

The two droids then made their way to a storage room off of the hangar where the Millenium Falcon was docked and attempted to contact his master. Luke, Han, Leia and Chewie had managed to escape an onslaught of stormtroopers by diving into a trash compactor. Only now, the garbage masher had activated and their lives were once again in danger. Threepio instructed Artoo to shut down the trash compactor and unseal the hatch so his master and his companions could escape. Soon afterward the group managed to successfully escape the battle station thanks to Obi-Wan sacrificing himself in a duel with Darth Vader.

Threepio and his comrades hastily made their way to Yavin IV to deliver technical read-outs of the Death Star to the Rebel Alliance that Artoo had been carrying in his memory banks. Unfortunately the Empire had placed a tracking device on Han's ship and the massive Death Star hot on their tails. The rebels launched a seemingly doomed offensive on the planet killer. Threepio waited helplessly in the control center of the Rebel base as his master took part in the battle. In a startling turn of events, Luke Skywalker delivered a fatal blow on the Empire and destroyed the entire battle station.

Threepio continued to serve the core membership of the Rebel Alliance on a number of diplomatic missions for a number of years. After Rebels evacuated Yavin IV, the group erected a new base on the ice world of Hoth and Threepio followed.

Darth Vader led a task force specifically formed to root out and destroy the Rebellion, however, and three years after the Battle of Yavin the rebel base was once again discovered. Threepio accompanied Princess Leia, Han Solo and Chewbacca in the Millennium Falcon as they made their escape.

During their journey the Empire pursued them through an asteroid field. Threepio endured much anxiety from Solo's prowess at piloting a starship. Unfortunately, Han's ship was already in poor shape and they were forced to seek refuge in a gigantic cave to conduct repairs. Han ordered Threepio to plug into the Falcon's computer system to determine the source of the myriad of problems. When Han and the others ventured outside to chase off mynocks, they made a startling discovery. Without a word the group rushed back inside and took flight to escape the cave as quickly as possible. Only after their escape did Threepio and the others realize they had been in the belly of an enormous space slug. Threepio and the others then had to limp to the planet Beshpin where Lando Calrissian, friend of Han Solo, ran a mining operation at a location known as Cloud City.

No sooner had they arrived at the magnificent floating city, Threepio encountered stormtroopers waiting for the group and he was blasted to pieces. When the others realized he was missing, Chewbacca discovered the mangled droid in a junk pile and attempted to reassemble him. Before the Wookiee could finish the repairs, the Empire seized the party and interrogated them. The Dark Lord of the Sith, Darth Vader, experimented on Solo by placing him in carbonite. Threepio, toted on Chewbacca's back in a sack of parts, instantly realized that provided Solo survived the process that he would be quite well protected. Solo was then carted off by the bounty hunter Boba Fett to be delivered to Jabba the Hutt.

With the help of Lando Calrissian, Threepio and the others managed to escape Cloud City as well as rescue Luke Skywalker who had come to their rescue. As they fled to the safety of deep space, Artoo worked to reassemble Threepio properly. Threepio and the others then began preparations to rescue Han Solo from Jabba. The protocol droid and his allies traveled to several worlds including Coruscant where Threepio and Artoo were forced to pilot the Millennium Falcon in an attempt to rescue Princess Leia from the clutches of the Black Sun crime lord Xizor when she approached the Falleen for information on Han's whereabouts.

A year after the Battle at Hoth, Threepio and Artoo were sent to the palace of Jabba the Hutt on Tatooine as a part of the rescue mission. Threepio was stunned to realize that his master Luke had gifted C-3PO and R2-D2 to the vile gangster and the two were forced to serve the slug-like Hutt. Threepio acted as a translator to Jabba since the crime lord had destroyed his previous one and the position had since been vacant. He mediated the visitation of several guests including Princess Leia posing as the bounty hunter Boussh and Luke Skywalker. After the young Luke managed to survive Jabba's rancor, he sentenced them all to death and carried them out into the desert to feed them to the Sarlaac in the Pit of Carcoon. During the execution, Luke managed to escape and retrieved his lightsaber from Artoo Deetoo and battled with Jabba's henchmen to free his friends. In the struggle Threepio tumbled off of the deck of Jabba's Sail barge and landed head first in the sand. When Skywalker succeeded in liberating his comrades, Threepio and Artoo were gathered up and the group darted away to safety.

Threepio and the others rendezvoused with the Rebel Alliance near Sullust. The Rebels planned to attack the Empire's construction yard for the second Death Star. Threepio and Artoo



accompanied Han Solo, Leia Organa, Luke Skywalker, Chewbacca, and a team of Rebel commandos to the Sanctuary Moon of Endor. Their mission was to disable the shield generator protecting the battle station in orbit. While en route to the shield generator the team was intercepted by the natives to the planet, the short and fuzzy Ewoks. The tribal Ewoks mistook Threepio as one of their deities and worshipped him. After some clever manipulation on Luke's part, Threepio convinced their captors to release the Rebels. The Ewoks then agreed to assist Threepio's master and his comrades in their mission.

The entire mission was a trap set by the Emperor, however, and an entire legion of stormtroopers ambushed the Rebels on the forest moon's surface. Threepio and Artoo staged a diversion to throw the Empire's troops off guard and the Ewoks launched a surprise attack. With the help of the Ewok tribe, the Rebel Alliance was able to defeat the Emperor's army and gain access to the shield generator. When the shield bunker was destroyed, it allowed the Rebel fleet in orbit to complete their task by entering the Death Star's superstructure and destroying the main reactor. This set off a major chain reaction that destroyed the entire battle station, effectively toppling the Empire and restoring peace throughout the galaxy.

Threepio continued to assist the Rebel Alliance as it slowly grew into the New Republic and became the dominant governing body in the galaxy. He was involved in an uncountable number of adventures. Five years after the Empire crumbled; Threepio became the assistant caregiver to the Solo twins and a year later to Anakin Solo. All in all he served the Skywalker family in one form or another for decades.

See-Threepio: Walking protocol droid, Diplomat 8; Init +0 (Dex); Defense 12 (+2 class); Spd 8m; VP/WP 0/13; Atk +4 melee (1d4, unarmed) or +4 ranged; SV Fort +3 Ref +2, Will +6; SZ M; FP 0; DSP 0; Rep +2; Str 10, Dex 10, Con 13, Int 18, Wis 10, Cha 10.

Equipment: Recording unit (audio-recorder), translator unit (DC 5), vocabulator.

Skills: Computer Use +8, Diplomacy +16, Gather Information +8, Knowledge (alien species) +18, Knowledge (bureaucracy) +12, Knowledge (business) +12, Knowledge (Coruscant) +8, Knowledge (Galactic Republic) +10, Knowledge (Jedi Lore) +6, Knowledge (moisture vaporators) +10, Knowledge (Naboo) +8, Knowledge (politics) +12, Knowledge (Tatooine) +10, Pilot +4, Speak Basic, Speak Binary.

Feats: Ambidexterity, Skill Emphasis (Diplomacy, Knowledge (alien species)), Trustworthy, Weapon Group Proficiency (simple weapons), Worldwide.

See-Threepio (after memory wipe): Walking protocol droid, Diplomat 1; Init +0 (Dex); Defense 10 (+0 class); Spd 8m; VP/WP 0/13; Atk +0 melee (1d4, unarmed) or +0 ranged; SV Fort +1 Ref +0, Will +2; SZ M; FP 0; DSP 0; Rep +0; Str 10, Dex 10, Con 13, Int 18, Wis 10, Cha 10.

Equipment: Hidden subroutines (any attempt to gather information concerning any events or individuals prior to memory wipe forces Threepio to shut down), recording unit (audio-recorder), translator unit (DC 5), vocabulator.

Skills: Computer Use +8, Diplomacy +7, Gather Information +4, Knowledge (alien species) +8, Knowledge (bureaucracy) +8, Knowledge (politics) +8, Knowledge (Alderaan) +8, Listen +1, Speak Basic, Speak Binary, Spot +1.

Feats: Ambidexterity, Skill Emphasis (Diplomacy), Trustworthy, Weapon Group Proficiency (simple weapons).

R2-D2 – Astromech Droid

This hardly one-meter tall astro droid was in the service of the Naboo Royal House during the reign of Queen Amidala. As with all their astromechs, the Naboo Royalty fitted Artoo with a large variety of after-market tools and upgrades. He was an exception example of the usefulness of the R2-series. Through the course of his existence Artoo had never received a memory wipe, allowing him to develop personality quirks and resourceful thought processes uncharacteristic of most droids.

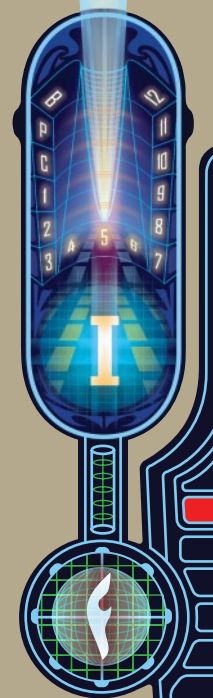
Artoo was stationed on the Queen's J-type 327 Nubian courier starship during the blockade of Naboo by the Trade Federation ten years before the Clone Wars. The Queen was rescued from her captors by Jedi Master Qui-Gon Jinn and his apprentice Obi-Wan Kenobi. The group boarded the Queen's starship and attempted to run the blockade. During their escape, the shield generator was damaged by a laser blast and Artoo was sprung forth into action with his companion astromech droids.

The situation looked grim for the escapees, as the astromech droids were picked off at a time by incoming fire while attempting to repair the damaged power connection to the shield generator. Within seconds Artoo was the only astro droid remaining. Thinking on his feet, as it were, Artoo ignored repairing the problem and simply bypassed it. Because of his quick thinking, the Queen and her companions avoided almost certain death and were able to escape Naboo to plead their case to the Galactic Senate on Coruscant. Artoo was personally thanked for his efforts by Queen Amidala and unofficially took the droid as her personal companion.

Unfortunately, the ship's hyperdrive had also been damaged in the exchange and the group was forced to limp to the nearby world of Tatooine. There, Artoo watched over the Queen disguised as a royal handmaiden as the group ventured into the populated areas in search of replacement parts for the damaged hyperdrive. During their excursion the group met a young boy named Anakin Skywalker who showed them great hospitality and welcomed them into his home. There, Artoo met the droid



ARTOO-DEETOO



See-Threepio who Anakin had cobbled together from various junk parts. As a show of their gratitude for Anakin's benevolence, Artoo assisted the boy with preparing a pod racer to take place in the Boonta Eve Classic – a race in Mos Espa that Anakin used the prize money to obtain the hyperdrive replacement parts the Jedi needed to repair the Queen's starship. Anakin Skywalker was determined to be highly force-sensitive and his mother, Shmi Skywalker, requested the Jedi take the boy with them so he could be trained as a Jedi.

After a short stay on Coruscant, it became evident to the Queen that the Republic would do little to aid Naboo's plight. Therefore, Artoo accompanied Amidala and the others back to Naboo to attempt to liberate the inhabitants of Naboo from the Trade Federation. Upon their arrival, Artoo helped devise a plan to infiltrate the Naboo Royal Palace, where the Trade Federation Viceroy had fortified his position. When the fighting began in the hangar of the Royal Palace, Artoo watched over Anakin. The boy found cover in the cockpit of an N-1 starfighter while the others attempted to gain access to more fighters to stage an assault on the droid control ship in orbit. Accidentally, Skywalker activated the fighter's preprogrammed launch sequence and the ship rocketed off into space.

Artoo did all he could to assist Anakin in piloting the starfighter by watching over all secondary systems. The little droid tried to keep his cool as Anakin flew the tiny Naboo fighter into battle against the droid control ship with the other royal fighters. Dodging laser blasts from every angle, Artoo and Anakin inadvertently darted into the docking bay of the very ship the Naboo were attempting to destroy. The ship came careening to a halt with nearly all of its systems overheated. Artoo worked hysterically to restore the ship to functionality as battle droids closed in. Together Artoo and Anakin managed to regain control of the fighter just in time, and delivered a volley of proton torpedoes directly into the main reactor of the massive ship. The two managed to escape a cacophony of internal explosions, making it outside to safety just as the droid control ship exploded into millions of particles.

Shortly following the Battle of Naboo, Artoo accompanied Queen Amidala along with Jar Jar Binks and the newly-knighted Jedi Obi-Wan Kenobi to the initial Gungan colonization of the Naboo moon of Ohma-D'un. This would be Artoo's last encounter with the Jedi for almost a decade. Artoo remained in the service of Amidala throughout her term as queen of Naboo and into her tenure as its representative in the Galactic Republic. Within a short span of time, Artoo found Coruscant as a second home as Amidala frequently traveled between the Republic capital and Naboo.

For the ten years between the Battle of Naboo and the ignition of the Clone Wars, Artoo hardly ever left Amidala's side. The little droid did his part in protecting Padmé while acting in a mechanic capacity for Republic technicians. Padmé was wrought by several assassination attempts at this time, due to her role in the opposition of the Military Creation Act – a proposed bill within the Senate that would allow the creation of a standing army in case the growing Separatist crisis turned to all-out war. After an attempt on Amidala's life on a landing platform in the capital, the Chancellor asked the Jedi Order if they would assist in the senator's security. The Jedi offered Obi-Wan Kenobi and his apprentice, Anakin Skywalker, to ensure Padmé's safety.

Artoo continued to contribute to the protection of Padmé by keeping a watchful eye while the senator slept. However, his sensors could not detect the poisonous kouhuns slipped into

her sleep quarters by the Bounty Hunter Zam Wessell. Fortunately, the Jedi sensed the disturbance and came to Amidala's aid in time. It had become evident that Amidala was no longer safe on Coruscant, and after a consultation with the Supreme Chancellor and the Jedi Council, Amidala agreed to return to her home planet of Naboo with Anakin Skywalker as her personal bodyguard. Artoo accompanied the two back to Naboo where they stayed in the lake country until the Jedi could discover the culprit behind these attempts and bring matters to a close.

After a short stay on Naboo, Artoo traveled to Tatooine with Anakin and Padmé when the young Jedi had experienced increasingly vivid nightmares involving Shmi Skywalker's well-being. There Artoo was reunited with See Threepio while Anakin sought his mother. A short time later, Anakin returned with his mother's body and the astro droid kept vigilant after the ship while the others mourned the loss of Shmi. During his watch, Artoo received a distress call from Obi-Wan Kenobi with grim details on the Separatist plot and alerted the others. After relaying this information back to Coruscant, Artoo accompanied Anakin, Padmé and Threepio to the nearby planet of Geonosis to rescue Anakin's master.

Ignoring Anakin's orders and Threepio's wishes, Artoo followed the two humans as they ventured into the underground habitat of the Geonosians. Anakin, Padmé and Threepio stumbled into the droid foundries of the Geonosians and fell into great danger between the hulking machinery and the Geonosian guards. Padmé slipped into a smelting container on its way to be filled with molten metal. Artoo leapt into action and fired his booster rockets, flying to an operating panel that controlled the machines. He was able to stop the machines before the senator was inadvertently burned to death. While Anakin and Padmé were captured by the Geonosian battle droids led by Jango Fett and Threepio had become integrated into the droid assembly process, Artoo was able to evade capture.

Artoo then made his way to the Geonosian arena in the midst of a fierce battle between the droids of the Separatists and a group of over two-hundred Jedi. The little droid was able to gather up the various pieces of See-Threepio and re-assemble them during the chaos. Artoo then watched on the sidelines as the Jedi were cornered by the vast company of battle droids. When Count Dooku, leader of the Separatists ordered the remaining loyalists to be executed, Jedi Master Yoda swooped in, coming to their rescue with the newly revealed Grand Army of the Republic. The fighting made its way out to the plains of Geonosis but Artoo and Threepio were left behind, but eventually made their way back to safety among the loyalists of the Republic.

In a secret ceremony following the Battle of Geonosis, Artoo and Threepio acted as witnesses to the union of Jedi Padawan Anakin Skywalker and Senator Padmé Amidala. However, Anakin was called in to battle and Artoo and Threepio accompanied Padmé back to Coruscant to resume their duties among the senators. Artoo continued to loyally serve Amidala while assisting Threepio into the transition from moisture farm help to his new role as protocol assistant to the senator. For the majority of the Clone Wars Artoo remained with Padmé, far from the front lines and out of harm's way.

The Clone Wars were a dangerous time for everyone, however and Artoo saw battle on various occasions. One such instance took place in the fourth month of the Clone Wars. Amidala had agreed to escort Jedi Master Yoda back to Coruscant when the little green Jedi sensed a disturbance in the



Senators of Regions Unknown

[Bluff +14] [Sense Motive +4]

There were many other Senators in the Old Republic that served in office during the Clone Wars, some of which are listed here.

Senator Boganni Hrul: Senator Hrul represented his homeworld of Ord Thoden, and was in office when the infamous Baby Ludi was taken into the Jedi Order after a major earthquake on his planet against the mother's wishes.

Senator Candabrine Bu: This strong female represented Lanson, and was a devout militarist, speaking against Palpatine's policy of delaying the Military Creation Act in light of the starship bombing suffered by Senator Amidala.

Senator Edcel Bar Gane: A Roonan representing his homeworld of Roona, Senator Bar Gane was a noticed speciest, and was best known for seconding the Vote of No Confidence in Chancellor Valorum. He allied himself politically with other corrupt senators such as Orn Free Taa and Toonbuck Toora, and was a Palpatine supporter.

Senator Farazzish: Senator Farazzish co-represented Virujansi along with Senator Templeton, both were outspoken against Palpatine's declaration of a Galactic Empire, and were taken into custody on Virujansi's moon Captivity. They were later rescued by the Rebel Alliance.

Senator Gopple: A corrupt senator representing Erigorm, Gopple was on the Procurement Panel of the Senate Navy Subcommittee famous for cutting corners when it came to military equipment to line his own pockets. He was often vocally attacked by Admiral Jerjerrod.

Senator Grebleips: This Child of the Green Planet represented Brodo Asogi, and was best known for sending an expedition to another galaxy. Senator Grebleips was also a member of the Delegation of 2000, and was arrested when the Empire was formed and never heard from again.

Senator Rhya Taloon: This senator from Agridorn was a vocal opponent of Palpatine's centralized power, and discovered she was marked for assassination as soon as the Empire was officially declared. She escaped to Coruscant's lower levels to become a member of "the erased" only to be killed in a stormtrooper raid of their base.

Senator Solipo Yeb: Senator Yeb represented his homeworld of Andalia, and was known to have expensive taste in wardrobe, typically fancy cloaks that covered him head to toe.

Senator Tanner Cadaman: Senator Cadaman represented his homeworld of Feenix and was a member of the Delegation of 2000, which subsequently got him and 62 other senators arrested after the Empire was formed. He was never heard from again.

Senator Templeton: Senator Templeton co-represented Virujansi along with Senator Farazzish, both were outspoken against Palpatine's declaration of a Galactic Empire, and were taken into custody on Virujansi's moon Captivity. They were later rescued by the Rebel Alliance.

Senator Iridik'k-stallu: She belonged to a race known for having multiple hearts, though the planet she represented is unknown. She was respected by Senators Organa and Mothma, and was a member of the Delegation of 2000.

Senator Neb Creip: This dark-skinned man represented an unknown planet during the Clone Wars.

Senator Seti Ashgad: This outspoken Senator had dreams of one day being Chancellor, and opposed many of Palpatine's policies. When he spoke out against cam droids in the Senate, he mysteriously vanished, in reality taken by Palpatine and exiled to Nam Chorios. He would later find a secret to longevity and plague Leia Organa and Luke Skywalker, who eventually killed him.

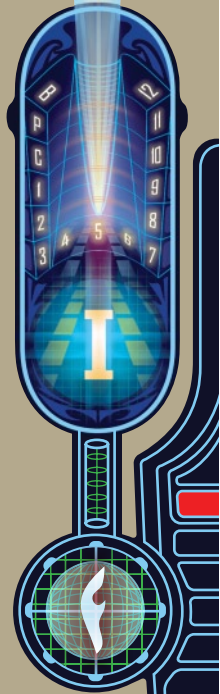
Senator Viento: Senator Viento was a known Separatist collaborator, and helped arrange for the assassination of Former-Chancellor Valorum. He was found out and placed under guard of the Jedi while he was being interviewed for evidence and dangled as bait for Count Dooku, who sent Quinlan Vos to assassinate him. He was killed by Vos despite the protection of Master K'ruhk, and buried beneath the Senate Hall in the Senatorial tombs. ☹️

Force. On the Jedi Master's word, the group hurried to the icy world of Ilum. While Yoda ventured through the ice plains and onto the Jedi Temple there to rescue two Jedi from a Separatist attack, Artoo and Amidala defended the ship from Confederate Chameleon droids. The pair was able to successfully root out the camouflaged droids and keep the ship safe long enough for Master Yoda to return with the rescued Jedi.

In the thirty-first month of the Clone Wars Anakin Skywalker was ascended to the rank of Jedi Knight. As a congratulatory gift, Padmé bestowed Anakin with the gift of Artoo-Deetoo. As a show of his affection, Anakin in turn placed See-Threepio in Padmé's ownership. Although Jedi were forbidden from possessing personal property, Padmé used semantics to grant Anakin with the little astro droid by saying he was simply a companion. Artoo often remained at Padmé's side following this turn of events for several months afterward until the Eta-2 Actis-class

light interceptor was put into widespread usage and Anakin had an excuse to have Artoo with him in battle.

While not in combat, Artoo was subjected to a wide array of tinkering and upgrades at the hand of Anakin. Artoo was granted several after-market upgrades that would prove useful to Anakin during battle. Several subroutines were also added into Artoo's programming that prevented him from revealing any information that Artoo did not wish to share unwillingly, which allowed Anakin to share battle tactics, fleet locations and other sensitive war information with the droid without fear of the information falling into enemy hands if Artoo were to become captured. Finally, Anakin saw to it that Artoo never received a memory wipe, so that the astromech could retain pertinent data provided to him throughout the course of the war.





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In the final month of the Clone Wars, Artoo saw action above Coruscant when the Separatists made a desperate attempt to usurp the Republic capital and capture the Chancellor. Artoo's recent upgrades proved vital to his survival when Anakin's fighter was exposed to a barrage of destructive buzz droids. While Anakin made daring attempts to rid his wingman Obi-Wan Kenobi's fighter of the deconstruction mongers, Artoo saw to it that Anakin's fighter repelled the threats by using his electro-shock weapon to disable any buzz droids attempting to wreak havoc on Skywalker's fighter. Artoo and Anakin then helped guide Kenobi's damaged fighter into the hangar bay of the Confederate flagship, the *Invisible Hand*, to rescue the Chancellor.

Once inside, Artoo stayed behind with the fighters as Anakin and Obi-Wan ventured into the ship to locate Chancellor Palpatine. An expert at electronic warfare, Artoo assisted the Jedi pair infiltrate the security of the *Invisible Hand* by restoring functionality to locked-out turbolifts, opening locked doors and the like. His combat prowess was also called into play when Artoo was discovered by a pair of B2 super battle droids. Artoo avoided being turned into scrap by the war droids by firing used grease into the photo-receptors of the combatant droids as well as on the floor at their feet. While the battle droids slipped and stumbled trying to maintain their balance Artoo ignited the grease with his rocket boosters, carrying himself to safety while turning the battle droids into molten scrap.

The *Invisible Hand* sustained heavy damage in the exchange with Republic warships. Its stabilizers failed and sent the flagship careening downward to Coruscant. While not the most graceful of escapes, Artoo managed to avoid being crushed by an array of debris falling as the warship tilted towards Coruscant. He then made his way into the depths of the ship in

an attempt to locate his comrades, but was soon cornered by battle droids. The group was brought before General Grievous on the bridge. As Anakin and Grievous exchanged words, Artoo positioned himself and created a diversion long enough for the Jedi to free themselves. Within moments the Jedi had taken control of the bridge, although Grievous managed to escape. The *Invisible Hand* was too badly damaged to maintain orbit and plummeted towards Coruscant's surface. Artoo took the helm with Anakin and succeeded in pulling off a hard crash landing from which the group was able to walk away.

In the days that followed the second Battle of Coruscant, Artoo was allowed to overhear several intimate conversations between Anakin and Padmé and witnessed Anakin's descent to the Dark Side. Horrified, Artoo was fully aware of the events that had transpired at the Jedi Temple when Anakin, now Darth Vader, led a legion of clone troopers on the temple grounds and slaughtered all who resided inside its walls. Artoo tried to convey this information to Threepio, but the protocol droid didn't fully grasp what his companion was attempting to say and was distracted by Anakin and Padmé's conversations. Artoo accompanied Anakin to the volcanic world of Mustafar but was ordered to stay behind and watch the ship. Although he did not witness what was unfolding, Artoo was completely aware that the man who was once his master was inside the complex slaughtering the Confederate council. When Padmé arrived with Threepio to confront Anakin, Artoo rejoined the senator. Much to the little droid's dismay he witnessed Anakin turn on his wife by making an enraged attempt on Padmé's life when Obi-Wan Kenobi revealed that he had stowed away on Amidala's transport in an effort to locate Anakin. The heated discussion between Kenobi and Skywalker erupted into outright conflict. Artoo and Threepio scooped up an unconscious Padmé and loaded her onto her ship. When Kenobi returned carrying Skywalker's lightsaber, Artoo knew what had transpired. The group took their leave, and met up with Master Yoda and Bail Organa at the Polis Massan medical facility to see that Padmé received the care she needed.

Upon their arrival Artoo and Threepio were brushed aside as the medical technicians attempted to save Padmé Amidala's life. Artoo and his counterpart were present to witness the birth of Padmé's twins – Luke and Leia – offspring of Anakin Skywalker. Sadly, Padmé did not survive long after the birth of her children, stricken with grief over the loss of her true love. Artoo and Threepio were placed in the care of Senator Bail Organa, who in turn handed them over to his brother-in-law, Captain Raymus Antilles, who placed them in the compliment of droids onboard his ship, the *Tantive IV*. Organa ordered that Threepio's memory be wiped, but strangely enough did not wish the same for Artoo.

The initial stay on the *Tantive IV* was short-lived for the two droids, however. One year after the end of the Clone Wars, Artoo and Threepio were accidentally jettisoned while inside an escape pod during a training exercise being conducted by Chief Petty Officer Corla Metonae. During the training drill, the ship was attacked by pirates and was forced to abandon the escape pods. When the disappearance of the droids was discovered by Organa, he placed the highest priority on their recovery. Unfortunately when Antilles returned to the site of the training exercise, the escape pod carrying Artoo and Threepio was gone.

Over the next seventeen years, Artoo and Threepio were put through trying times. The droids exchanged hands between over a dozen owners taking them on all sorts of adventures. One such owner was a glitterstim smuggler that abandoned them on Ingo,

where they were found by Thall Joben and Jord Dusat. These two backwater planet speeder racers were assisted by Artoo and Threepio in restoring the Tammuz—an monarchy on Mon Julpa. Artoo and Threepio also experienced several wild adventures including ones on Biiitu and Roon before finally being reunited with the Alderaan Royal Family.

One year before the battle of Yavin, the droids were utilized by Princess Leia Organa to assist her with her clandestine dealings with the Rebel Alliance. Artoo was put to work in several droid pools repairing Rebel machinery while Threepio aided Leia in diplomatic relations with worlds sympathetic to the Rebellion. A year later, however, these actions were discovered by the Galactic Empire and the Tantive IV was attacked while orbiting Tatooine. In the commotion, Leia inserted stolen plans for the Empire's secret super weapon – the Death Star – into Artoo's memory banks. Artoo and Threepio managed to evade Darth Vader and his Imperial stormtroopers by boarding an escape pod and launching it to land on Tatooine below.

Artoo was tasked with locating General Obi-Wan Kenobi, but Threepio was uninformed of his mission and refused to cooperate. The two droids parted ways amongst the sands of the Dune Sea. Consequentially, both droids were captured by the nomadic Jawas and sold to a moisture farmer named Owen Lars. They were placed in the charge of Owen's nephew, Luke Skywalker. While cleaning Artoo, Luke accidentally stumbled upon a recording of Leia begging for Obi-Wan Kenobi's help. Before Luke could properly react to this disturbing message, Artoo freed himself and escaped the Lars homestead and set out to find Kenobi on his own.

The following day, Luke and Threepio managed to catch up with Artoo. However, the group was ambushed by Tusken Raiders; Luke was captured, Threepio fell down a ravine and Artoo ran and hid. Luke would've surely perished had an old hermit named Ben Kenobi not intervened. The old man scooped up the three in distress and carried them back to his dwelling hidden in the Jundland Wastes. In Kenobi's abode, Artoo revealed the complete message addressed to Obi-Wan. After hearing the princess' plight, Kenobi asked Luke to join him on his voyage to Alderaan. Luke could not indulge him, however, as he returned to his home. Tragically he arrived to discover his family slaughtered and his home burned to the ground. Young Skywalker quickly reconsidered and accompanied Artoo, Kenobi and Threepio to Mos Eisley to seek out transport to Alderaan.

After employing the talents of a cocky smuggler named Han Solo and his co-pilot, Wookiee Chewbacca, the group made their way to the Alderaan system. Unfortunately they arrived too late, as the entire planet had been destroyed by the Empire's planet-killing space station – the Death Star. Not long after their arrival the Millennium Falcon was caught in a tractor beam and pulled onboard the destructive station. Hiding inside secret compartments that Solo had installed in his ship, Artoo and the others were able to avoid capture when the ship was boarded by stormtroopers. They made their way to a control room overlooking the docking bay and took control. Artoo tapped into the computer network of the Death Star to locate the power station controlling the tractor beams and made a startling discovery; Princess Leia was being held onboard the station. Artoo and Threepio stayed behind while the others split up to deactivate the tractor beam and rescue the princess.

While in waiting, the control room where the droids were hiding was infiltrated by stormtroopers. Threepio quickly diverted the troops away from the control room, and conned

the stormtroopers to allow he and Artoo to leave. Artoo and his counterpart made their way to a cargo room adjacent to the docking bay and hid. Not long after they were contacted by Luke who was in distress. The group had become trapped in a trash compactor that had activated and threatened to kill them all. Artoo quickly sprung into action and stopped the garbage crusher before it turned his new master into minced meat.

After great sacrifice at the hands of Obi-Wan Kenobi, Artoo and the others were able to escape the battle station and made haste to Yavin IV – hidden location of the Rebel base. Unfortunately the Imperials had placed a tracking device onboard the Falcon and were hot on their tails. Upon their arrival, Rebel technicians utilized the plans hidden inside Artoo to calculate a battle plan against the immense battle station. Artoo accompanied Luke onboard an X-Wing fighter and headed into battle. The Rebels suffered heavy losses in the desperate fight, but it was Artoo and Luke that made the trench run that destroyed the station. Sadly, Artoo was badly damaged in the final run and required extensive repairs before regaining any sort of functionality.

Artoo remained Luke's faithful companion along many adventures while in service of the Rebel Alliance over the course of three years. One of the most notable times when Artoo was separated from Luke was during their time in hiding on the ice world of Hoth. Skywalker had become lost while out on patrols and Artoo feared his master might have perished. He remained vigilant, scanning the area for signs of life for as long as he could before weather conditions deteriorated too far. Luckily, Captain Solo wasn't complacent to write off his old friend and set out to locate young Luke. Han and Luke were located by Rogue Squadron after the storm eased the next day. Luke was placed in a bacta tank and spent days recuperating, all the while Artoo kept watch over his master.

When the Empire discovered the Rebels on Hoth, Artoo went ahead to Luke's X-Wing and began ship preparations while Luke headed a defensive screen against Imperial Walkers to buy the fleet the time they needed to evacuate. Artoo and Luke deviated from their course to rejoin the fleet and headed to the Dagobah system to seek out the Jedi Master Yoda. Their arrival did not go smoothly, as they crash-landed into the marsh lands of the swamp planet. While exiting the fighter Artoo was attacked by a dragon snake, but apparently didn't taste very good and was spat out onto the shore. Artoo and Luke set up camp so they could begin their search for the Jedi Master.

As fate would have it, the pair was discovered by a small green creature who took great interest in their presence. Artoo didn't get along with the little green alien very well, fighting over food and tools of Luke's that the stranger found fascinating. Strangely enough, however, the curious native turned out to be none other than Yoda himself, and reluctantly agreed to begin Skywalker's training to become a Jedi Knight. Artoo was privy to all of Skywalker's training, but was puzzled when Luke and Yoda began speaking to some one he could not see. He deduced that the two were speaking with Obi-Wan Kenobi, even though the Jedi had been dead for three years. After a particularly disturbing vision during a training exercise, Luke desperately abandoned his training to make way for Bespin. There he sensed that his friends, Han, Leia and Chewie, were in great danger. Without question, Artoo began the preparations to leave Dagobah and assist his friends.

Shortly after their arrival, Artoo and Luke were ambushed by Imperial soldiers. Following the captors of his friends, Luke



fell into a trap and was separated from Artoo. The little droid roamed the eerily empty halls of Cloud City in search of his master, but stumbled upon Chewbacca, Leia and Threepio instead. The band then fell under attack by Imperial stormtroopers, and Artoo created a diversion that allowed he and his friends to escape Cloud City onboard the Millennium Falcon. Much to Artoo's disappointment, however, Luke was left behind. Seemingly on a whim, Leia ordered them to turn back and the party located Luke dangling from an antenna on the underbelly of the city. They quickly rescued Luke and made their escape. While Leia and Chewie desperately tried to evade the Imperial fleet in orbit, Artoo repaired the badly damaged Threepio when he realized the ship's hyperdrive had been disabled by the Empire. Quickly Artoo acted and restored the hyperdrive, allowing the band of Rebels to escape into the vastness of space.

After several failed attempts to rescue Han Solo from his carbonite prison and Boba Fett, Artoo and Threepio were sent into the palace of Jabba the Hutt. Skywalker had given the two droids to Jabba the Hutt as a gift in order for them to infiltrate his lair. Artoo was forced to work onboard his sail barge serving drinks while Threepio became his new interpreter. After Chewie and Leia failed an attempt to free Solo, Luke came calling and was granted entrance into Jabba's domain. Jabba sentenced them all to death by casting them into the Pit of Carkoon. Before Jabba's henchmen could feed the Rebels to the Sarlaac, however, Artoo launched Luke's lightsaber from a secret storage compartment into Luke's hand. Artoo then rescued Threepio from the despicable Salacious Crumb and managed to get his companion to safety as the battle waged on overhead.

Having successfully rescued Captain Solo, the group then made their way back to the Rebel fleet. Artoo first accompanied Luke back to Dagobah to complete his Jedi training. When they arrived, however, Yoda health had harshly declined since their last meeting. The Jedi Master imparted to Luke that he required no further training, and that to achieve his goal as a Jedi Knight he must defeat Darth Vader. After a short intermission of Luke

once again speaking to Kenobi even though Artoo was unable to detect another life form, the two headed back to the Rebel rendezvous point.

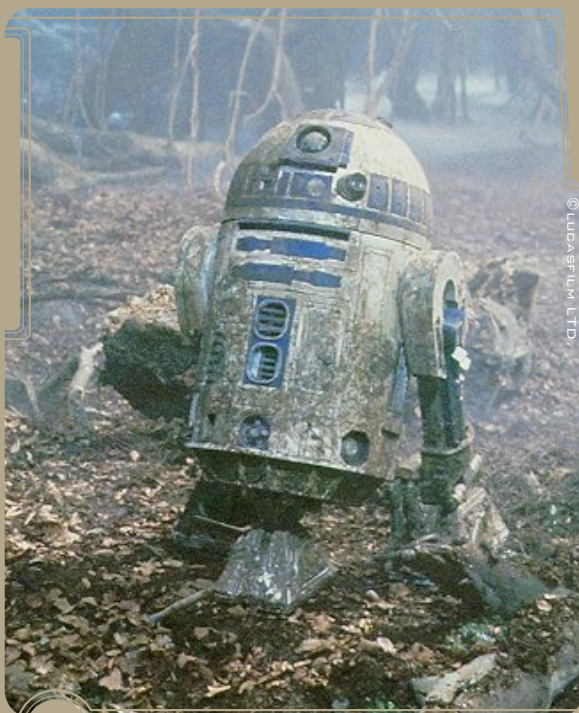
The revelation that a second Death Star was currently being constructed came as a shock to all, Artoo included. The Rebels devised a plan to infiltrate the Imperial construction yard and launch an attack on the incomplete station. As a bonus, the Emperor himself was onboard the Death Star and success meant the galaxy would be free from the tyranny of the Empire once and for all. Artoo accompanied Threepio with Han, Leia, Luke and Chewie to knock out the shield generator protecting the battle station in orbit. Before they could reach their objective, however, they were ambushed by a group of native creatures. These small, furry, tribal creatures mistook Threepio for one of their gods and worshipped him while imprisoning Artoo and the others. After some convincing with the aid of Luke Skywalker's abilities with the Force, Threepio was able to have his companions freed and the Ewoks agreed to assist the Rebels in their task.

While the Ewoks staged a diversion, the Rebels attempted to seize control of the bunker housing the shield generator. They were ambushed by an entire legion of Imperial troops, however, leaving only Artoo and Threepio. The two droids staged yet another diversion as the Ewoks launched a surprise attack against the Imperial soldiers. In the commotion, the Rebels managed to free themselves and Artoo was called in to attempt to break into the bunker. Artoo was shot by a well-placed blaster shot, though, and thrown out of commission. It was left to Han Solo to attempt to slice the controls operating the blast doors into the shield generator. Even though the Rebels lacked the technical expertise of Artoo, they still managed to gain access to the bunker and succeeded in destroying the shield generator. This allowed the Rebel fleet in order to launch a final attack run into the bowels of the battle station. The Rebels managed to win the fight against all odds, toppling the Empire by cutting off its head. Artoo was quickly repaired and partook in the celebration that followed.

Artoo remained Luke Skywalker's most trusted companion for decades to follow. He was an essential part of many confrontations during the early years of the New Republic. Among his exploits was the participation in averting the invasion of Grand Admiral Thrawn's forces into Republic territory five years after the Empire crumbled, as well as when the Emperor re-emerged a year later. Artoo was partly responsible for not only the deactivation of the Empire's World Devastators, but also the destruction of the Emperor's Eclipse-class Star Destroyer and the Galaxy Gun.

In the seventh year following the destruction of the Empire at Endor, Artoo accompanied Luke on a journey to locate candidates for a new Jedi Order. Artoo remained a faithful assistant to Skywalker, but would frequently assist Lando Calrissian and New Republic Intelligence on several missions. For over a decade, Artoo was an integral role in the formation and continuing efforts to restore the Jedi Order, and was considered the closest friend to Luke Skywalker. So much in fact, that Artoo served as Skywalker's best man in the wedding ceremony for his marriage to Mara Jade fifteen years after Endor.

Artoo was also an aid to the entire Solo family. Although all of the Solo children enjoyed Artoo's company, as they grew into adolescence, Artoo formed stronger bonds with Jaina Solo than with the others. During the Yuuzhan Vong War some twenty-five years after the events at Endor, Artoo flew with Jaina on several missions as she proved herself as a legendary starfighter



pilot. Artoo saw his fair share of conflict beside both Luke Skywalker and Jaina Solo during the five year-long war with the alien invaders.

Five years after the Yuuzhan Vong War had subsided, Artoo began malfunctioning. After an extensive inspection by Luke, Artoo's subroutines put in place by Anakin Skywalker were discovered. The hidden programming began having adverse effects on Artoo's memory banks, but Artoo still felt compelled to protect Luke from his father's shady past. After nearly a year after Artoo began losing chunks of time, rather than face a memory wipe he reluctantly unlocked the encryptions put in place and revealed the nearly sixty year old recordings to Luke. The recordings showed intimate conversation between Luke's parents, as well as exchanges between Padmé and Obi-Wan Kenobi that gave great insight into Anakin and Padmé's life during the Clone Wars. Artoo continued to serve Luke Skywalker for years to come. His destiny is not known, but it is likely Artoo-Deetoo existed for decades afterward.

Artoo-Deetoo (R2-D2): Tracked Astromech Droid, Expert 4 / Tech Specialist 8 / Aerobat 1; Init +2 (Dex); Defense 16 (+4 class, +2 Dex); Spd 8m; VP/WP 56/14; Atk +11/+6 melee (1d4+2, claw) or +11/+6 melee (1d2+2, saw) or +11/+6 (2d6, arc welder) or +11/+6 range (2d6, electro-shock emitter); SQ Aerial Defense +2, Expert (Knowledge (astronomy)), Flashy Flier (+1), Instant Mastery (Search), Research, Tech Specialty (Computer Specialist +2, Mechanic +1); SV Fort +6, Ref +10, Will +9; SZ S; FP 2; Rep +3; Str 14, Dex 14, Con 14, Int 18, Wis 14, Cha 11.

Equipment: Arc welder (2d6), circular saw (1d2), diagnostics package, electro-shock emitter (2d6), environmental compensation (vacuum), fire extinguisher, heuristic processor, holorecording unit, internal storage (2kg), magnetic feet, rocket booster system (100m range, fuel cell accommodates 50 jumps), sensors (infrared vision, improved sensor package), tool mounts (x4), telescopic appendages, universal computer interface.

Skills: Astrogate +20, Bluff +8, Climb +4, Computer Use +21, Disable Device +21, Hide +6, Knowledge (astronomy) +18, Knowledge (engineering) +6, Knowledge (tactics) +8, Knowledge (technology) +15, Listen +6, Pilot +12, Read/Write Basic, Repair +20, Search +14, Speak Basic (understand only), Speak Binary, Spot +12, Tumble +7.

Feats: Ambidexterity, Combat Veteran (Disable Device), Dodge, Exotic Weapon Proficiency (electro-shock emitter), Gearhead, Skill Emphasis (Astrogate, Disable Device, Repair), Starship Operation (starfighters), Weapon Group Proficiency (blaster pistols, simple weapons).

Jar Jar Binks – Naboo Representative

Jar Jar Binks was born to George Binks, a powerful military commander in the Gungan Grand Army. Unfortunately, Jar Jar was something of a disappointment, and his antics may have contributed to putting both of his parents into an early grave. He grew up on the streets of Otoh Gunga, surviving by joining a gang led by another Gungan named Tarpals. Eventually, Tarpals joined the Gungan Grand Army himself, and petitioned for a position in the government for Jar Jar tending to a zoo. Naturally, Jar Jar's clumsiness contributed to the escape of many of the animals, and after he managed to cause Boss Nass' Heyblibber to crash, the Gungan Grand Council had finally had enough. Jar Jar was banished from Otoh Gunga.

Jar Jar spent the next several years wandering Naboo's forest and swampy areas, foraging for food. Ten years before the



JAR JAR BINKS

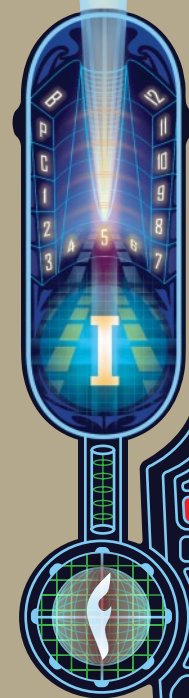
Clone Wars would engulf the galaxy, Jar Jar happened across Jedi Master Qui Gon Jinn, who saved him from being trampled by a Trade Federation MTT Transport. In return, Jar Jar risked execution to show the Jedi the way to Otoh Gunga. Fortunately, the grateful Jedi used a mind trick to ensure the troublesome Gungan's freedom.

Jar Jar's association with the Jedi eventually led him off of Naboo and, by accident, to Tatooine. There Jar Jar met future Jedi Anakin Skywalker, who saved him after Jar Jar upset a bowl of food being eaten by podracer Sebulba. In order to help leave Tatooine and get to Coruscant to garner support against the invasion of Naboo, Jar Jar helped Anakin fix his podracer and watched him race it to victory. On Coruscant, Queen Amidala made clear the danger both the humans and the Gungans faced, and Jar Jar let her know about the powerful army the Gungans maintained.

Jar Jar's comments sparked an idea in the young queen's mind, and she returned with Jar Jar and the Jedi to Naboo. There, Jar Jar's presence helped broker an alliance between the Gungans and the Naboo. Together, they executed a daring plan to rid Naboo of the Trade Federation invasion army. Eager to do his part, Jar Jar was made a General in the Gungan Grand Army, alongside General Ceel. Jar Jar proved extremely unskilled at command but lucky in personal combat, and was responsible for the destruction of several battle droids and quite a few battle tanks as well.

Luckily, Jar Jar found himself able to extricate himself from a combat posting, and instead became Former Queen and now Senator Padmé Amidala's partner in the Galactic Senate. Officially, he was a junior representative, and was on Coruscant to represent the views of the Gungans to Senator Amidala and provide political council. In reality, Jar Jar merely served as a friend and confidante for Padmé, someone with whom she could be herself and forget about the scrutiny she was under as a Senator.

Jar Jar remained a clumsy oaf even during his time in the senate. He attended many fundraisers and galas, but quickly developed the reputation that had made him so unwelcome



in Otoh Gunga. Four and a half months before the Battle of Geonosis, during the Endangered Shreebird Aviary grand opening on Coruscant, Jar Jar accidentally deactivated the sky dome, causing the birds to fly out of the exhibit. Two months later, he accidentally destroyed an ice statue crafted by famous sculptor Kime Enanrum. Two weeks before the Clone Wars, a level five alert was issued by the Senate Guard when Jar Jar Binks was discovered to be missing at a gala fundraiser for the Refugee Relief Movement on Alsakan. He was later found to have locked himself inside a foyer cloakroom by mistake.

A little over a week later, when the fate of the Military Creation Act was to be decided by vote in the Senate, Padmé Amidala was the subject of assassination attempts. In the wake of the attacks, she was put under Jedi protection and sent off of Coruscant, leaving Representative Binks in charge. When it was later revealed that Padmé was captured, along with Anakin Skywalker and Obi-Wan Kenobi, it was easy for Palpatine to manipulate the simple-minded Gungan into motioning to give the Chancellor emergency powers to bypass voting on the Military Creation Act and instead decide himself. Of course, Palpatine formed the Grand Army of the Republic, and sent it to Geonosis, where the Clone Wars began.

Jar Jar spent the rest of the Clone Wars silent at Padmé's command, and when she died three years later, was made Senator. He remained a quiet member of the Senate, and eventually retired. Shortly after retirement, he married and had children. His son, Abso Bar Binks, saw the Galactic Empire for what it was, and joined the Rebellion against the Empire.

Jar Jar Binks: Male Gungan Scout 7/Scoundrel 2/Noble 1/Political Advisor 1; Init +3 (Dex); Defense 19 (+6 Class, +3 Dex); Spd 10m; VP/WP 64/14; Atk +7/2 melee (1d3+1, unarmed) or +9/4 ranged; SQ Bonus Class Skill (Tumble), Breathe Underwater, Evasion, Extraordinary Reflexes, Extreme Effort, Favor +1, Heart +1, Illicit Barter, Low-Light Vision, Lucky (2/day), Political Patron, Skill Bonus (+2 to listen), Skill Mastery (Entertain: Juggling), Trailblazing, Uncanny Dodge (Dex to defense, can't be flanked); SV Fort +8 Ref +12, Will +5; SZ M; FP 2; DSP 0; Rep +2; Str 12, Dex 16, Con 14, Int 8, Wis 7, Cha 12.

Equipment: Comlink, datapad, senatorial robes.

Skills: Climb +9, Entertain (juggling) +8, Hide +8, Jump +10, Knowledge (bureaucracy) +3, Knowledge (politics) +5, Listen +7, Read/Write Basic, Read/Write Gungan, Ride +9, Sense Motive +1, Speak Basic, Speak Gungan, Survival +4, Swim +15, Tumble +10.

Feats: Athletic, Alertness, Extra Lucky, Dodge, Great Fortitude, Skill Emphasis (Entertain (juggling)), Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons).

Ronet Coorr – Republic Senator of Iseno

Ronet Coorr was a vocal Bimm who represented the militant Inner Rim world of Iseno in the Galactic Senate. His small stature belied his great political skill, and he was close friends with Senator Onacoda Farr of Rodia, and he was just as corrupt as his colleague. A month and a half before the Battle of Geonosis, Chancellor Palpatine formed a Loyalist Committee to advise him on matters relating to the Separatist Crisis, which included Senator Coorr as one of the ten committee members. Nearly a month later, Coorr joined his friend Senator Farr in mocking the newly restructured Senate Bureau of Intelligence, picking an argument with Official Vyn Narcassan, who claimed there were transmissions of unheard of stealth coming in and out of



RONET COORR

Coruscant. Ronet Coorr marked the official a conspiracy theorist and publicly mocked him.

Less than a week after his run-in with SBI, Coorr traveled from Coruscant to Alsakan to participate in the Refugee Relief Movement Fundraiser, which was being attended by the biggest political and popular culture names in the galaxy. Coorr spent some time with celebrity gossip columnist Dyslogia Twang regarding traffic on Coruscant, a topic he was unable to extricate himself from all evening. Coorr nonetheless got his name circulating around the Holonet, and it was well regarded by political analysts trying to gauge the results of the upcoming Military Creation Act that Ronet Coorr would vote in favor, along with his good friend Senator Farr, who was now also on the Loyalist Committee.

The Analysts were correct, though it didn't matter as, days later, Chancellor Palpatine was awarded Emergency Powers and created the Grand Army of the Republic on his own, delighting Senator Coorr. A Republic Naval Fleet had been stationed at Iseno in order to reinforce Duro if necessary, but a bribe by Senator Farr of several million credits, as well as exclusive contracts for rebuilding on Ando, convinced Senator Coorr to send a large segment of the fleet to the Rodia-Ando battlefront.

The act cost Ronet Coorr his political career, as Duro was attacked twenty-one months into the Clone Wars by General Grievous and the CIS forces taking part in Operation Durge's Lance. Twenty-two months into the Clone Wars, Senator Coorr tendered his resignation following the findings of a month-long investigation of the mismanagement surrounding the fall of Duro. Senator Coorr was officially censured, and criminal charges were made, though his fate is unknown.

Ronet Coorr: Male Near-Human Bimm Scoundrel 1/Noble 7/Senator 1; Init +1 (Dex); Defense 18 (+6 Class, +1 Dex, +1 Size); Spd 6m; VP/WP 46/12; Atk +4 melee (1d2-2, unarmed) or +7 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +1, Favor +7, Illicit Barter, Inspire Confidence, Resource Access; SV Fort +3 Ref +8, Will +9; SZ S; FP 1; DSP 3; Rep +8; Str 6, Dex 12, Con 12, Int 16, Wis 12, Cha 18.

Equipment: Comlink, datapad, senatorial robes.

Skills: Bluff +17, Computer Use +8, Diplomacy +12, Gamble +5, Gather Information +8, Hide +9, Intimidate +18, Knowledge (alien species) +12, Knowledge (bureaucracy) +12, Knowledge (Iseno) +13, Knowledge (politics) +14, Knowledge (streetwise) +14, Knowledge (tactics) +8, Listen +5, Pilot +5, Search +7, Sense Motive +12, Read/Write Basic, Read/Write Bimm, Speak Basic, Speak Bimm, Spot +5.

Feats: Contact, Diplomatic Immunity, Fame, Headstrong, Influence, Persuasive, Political Pull, Weapon Group Proficiency (blaster pistols, simple weapons).

Shayla Paige-Tarkin – Republic Senator of Eriadu

Shayla Paige-Tarkin was a female human from the industrial world of Eriadu who served as senator to the Seswenna sector in the Galactic Senate during the Clone Wars. Paige-Tarkin assumed the position of Senator sometime after the death of Senator Ranulph Tarkin some twenty-two years before the Clone Wars. Even though she had married into the Tarkin family, she was no less devout in her support of the Republic and the office of the Supreme Chancellor. In the months preceding the Battle of Geonosis when the Sluis sector seceded from the Republic and allied with the Separatists, Paige-Tarkin made a point to re-double Seswenna's allegiance to the Republic and express her disdain for the growing chaos in the Outer Rim stemming from the splintering of the Republic worlds.

Paige-Tarkin was one of the most devoted supporters of Supreme Chancellor Palpatine during the Clone Wars. In the thirtieth month of the war, Shayla was called upon by Palpatine to take part in an extremely sensitive discussion that could have grave consequences for the worlds she represented. The Separatist admiral Pors Tonith had led a fleet onto the planet of Praesitlyn and conquered, taking control of a major Republic hyper-communications node to the Outer Rim. Tonith could then use Praesitlyn as a staging point to begin taking planets in the Seswenna sector which would gain the Confederacy a major foothold to venture Coreward along the Rimma Trade Route.

A former pirate named Zozridor Slayke who led a military group known as the Freedom's Sons and Daughters fought desperately against the Separatist forces occupying Praesitlyn and required assistance from the Republic. Unfortunately the only forces that the Republic could spare were twenty thousand troops stationed at Coruscant on the moon of Centax One. Moving an entire legion of troops away from the capital could be construed as a bad idea by many senators and despite his emergency powers, Palpatine wanted the majority of the Senate to support his decision before moving forward. Palpatine begged those present at the secret meeting to utilize their good standing in the Senate to influence more senators to support this strategy. Paige-Tarkin gladly pledged her support to Palpatine and swayed many senators to Palpatine's side on the issue.

Shayla Paige-Tarkin: Female Human Noble 9 / Senator 3; Init +0 (dex); Defense 17 (+7 class); Spd 10m; VP/WP 55/10; Atk +7/+2

melee (1d3-1, unarmed) or +8/+3 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +2, Favor +7, Inspire Confidence, Resource Access (+2), Senatorial Aides; SV Fort +4 Ref +6, Will +14; SZ M; FP 2; DSP 0; Rep +12; Str 9, Dex 10, Con 10, Int 14, Wis 14, Cha 16.

Equipment: Various expensive sets of clothing.

Skills: Appraise +6, Bluff +16, Computer Use +6, Diplomacy +20, Gather Information +14, Intimidate +6, Knowledge (bureaucracy) +12, Knowledge (business) +8, Knowledge (Coruscant) +10, Knowledge (Eriadu) +16, Knowledge (Galactic Senate) +12, Knowledge (politics) +10, Knowledge (Seswenna Sector) +12, Profession (senator) +12, Read/Write Basic, Read/Write Bothese, Read/Write Cerean, Read/Write Durese, Read/Write Ithorese, Read/Write Kaminoan, Read/Write Mon Calamarian, Read/Write Ryl, Read/Write Sullustese, Sense Motive +12, Speak Basic, Speak Bothese, Speak Cerean, Speak Durese, Speak Ithorese, Speak Kaminoan, Speak Mon Calamarian, Speak Ryl, Speak Sullustese.

Feats: Aristocrat's Honor, Diplomatic Immunity, Fame, Influence, Iron Will, Persuasive, Political Pull, Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons), Worldwide.

Silya Shessaun – Republic Senator of Thesme

Silya Shessaun was an unlikely candidate for Senator, though it was always known she was doing great things as a politician. She had been enrolled in political career prep schools and the Legislative Youth Program since she could talk, even meeting Padmé Amidala at a summit on Alderaan months before the young girl from Naboo was elected Princess of Theed. Despite being five years her senior, the two became fast friends and kept up a relationship through holonet messaging. A year after the Battle



SILYA SHESSAUN



of Naboo, just before Silya turned twenty-one, Silya became the first member of Thesme's working class to be elected to the Galactic Senate. It imparted on her a humble compassion that many blue-blood senators lacked.

At the time, Senator Shessaun was the youngest human ever to be elected Senator, a distinction she would lose years later to Senator Mon Mothma of Chandrilla. Silya Shessaun's first seven years in office were filled with humanitarian projects and a variety of relief programs throughout the galaxy. Two years before the Clone Wars would sweep across the Galaxy, Silya was delighted to find that her good friend Padmè Amidala would be moving to Coruscant. Padmè's term as Queen of Naboo had ended, and the new Queen Jamilia had immediately appointed her Senator from Naboo. Silya took great care to once again act as Padmè's mentor, and showed her the ropes of the Galactic Senate. The two spent much of their time working on the Refugee Relief Movement together, and an assortment of other peaceful initiatives.

A few short months after being reunited with her friend, Senator Shessaun was called back to the Thesme Sector, officially to settle local border disputes. The reality of the situation was far worse. Some factions on one side of the border dispute were seeking military aid from the Separatists. If given, the Separatists would take the undefended sector quickly. Being located in the Outer Rim at the junction of many key hyperspace routes, including the Hydian Way, Thesme's secessionist status would cut off the Republic from trade with the Corporate Sector Authority, a major supplier of raw materials to the galaxy. Desperate to avoid such an outcome, Silya Shessaun tirelessly politicked for remaining a part of the Republic, and after more than a year and a half, was able to settle the border disputes and keep her entire sector within the Republic. Of course, by then the Clone Wars had begun.

Senator Shessaun returned to Coruscant before the end of the first year of the Clone Wars, and latched on to Senator Amidala to catch her up on current events and alliances. Silya was brought in to the Loyalist faction, and was introduced to Senator Bail Organa, who also became a close friend. Senator Shessaun remained focused on refugee programs and other war relief efforts, and it was no surprise when, toward the end of the Clone Wars, she was invited to sign the Petition of the Two Thousand. However, despite how much she might agree with Padmè and Bail, Silya could not bring herself to sign the petition, as she felt undermining the Chancellor during this critical point in the war was tantamount to treason.

Very shortly after her refusal, Palpatine declared himself Emperor, and Padmè Amidala died before Silya could get a chance to tell her friend she was wrong not to sign the petition. Silya pushed for a detailed investigation into Padmè's death, but the Emperor blocked it handily. Senator Shessaun's days in office were numbered, and it wasn't long before she was replaced by a senator with a more pro-Imperial galactic view. She went quietly and retired to Alderaan, where she quietly helped Senator Bail Organa flame seeds of rebellion and collect intelligence against the Empire. She even helped raise young Leia Organa, who reminded her so much of the twelve year old girl from Naboo she met on Alderaan almost thirty years past.

Silya Shessaun returned to Thesme thirteen years after the end of the Clone Wars, where she was barely remembered by the public, but embraced by the family she had lost to political service. She grew close to her family members who had almost been strangers to her over the next seven years, and was

shocked when Alderaan was destroyed, and her good friend Bail Organa was killed. Silya died of unknown causes shortly after the destruction of the second Death Star.

Silya Shessaun: Female Human Noble 11/Senator 3; Init +2 (Dex); Defense 20 (+8 Class, +2 Dex); Spd 10m; VP/WP 41/8; Atk +8/3 melee (1d3-1, unarmed) or +11/6 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +2, Favor +7, Inspire Confidence, Resource Access, Senatorial Aides; SV Fort +3 Ref +9, Will +14; SZ M; FP 1; DSP 0; Rep +8; Str 9, Dex 14, Con 8, Int 14, Wis 16, Cha 16.

Equipment: Comlink, datapad, senatorial robes.

Skills: Appraise +7, Bluff +13, Computer Use +10, Craft (medpac) +10, Diplomacy +22, Entertain (song) +11, Gather Information +15, Knowledge (Alderaan) +7, Knowledge (alien species) +12, Knowledge (Berchest) +7, Knowledge (bureaucracy) +12, Knowledge (Coruscant) +6, Knowledge (history) +10, Knowledge (Humbarine Sector) +7, Knowledge (medicine) +7, Knowledge (politics) +14, Knowledge (Sisar Run) +7, Knowledge (streetwise) +6, Knowledge (Thesme Sector) +9, Read/Write Basic, Ride +7, Sense Motive +13, Speak Basic, Treat Injury +16.

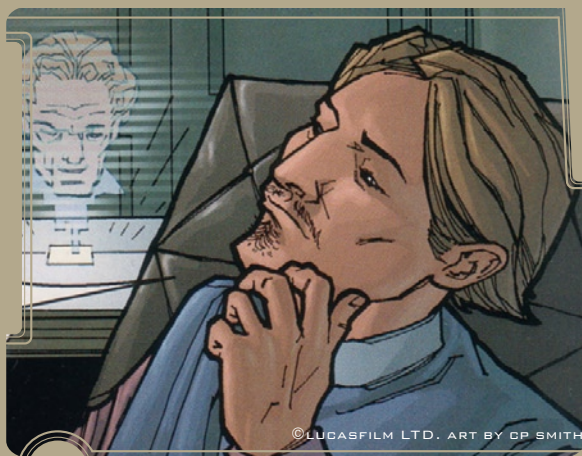
Feats: Contact, Cosmopolitan (Treat Injury), Diplomatic Immunity, Dodge, Influence, Political Pull, Skill Emphasis (Craft (medpac), Treat Injury), Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons), Worldwide.

Simon Greyscale - Republic Senator of the Vorzyd Sector

Simon Greyscale grew up in a life of privilege and power on Columex to a family of powerful local politicians and businessmen. While most Greyscale's were corrupt and power-hungry, Simon Greyscale was exceptionally so. Two years before the Battle of Geonosis, he worked with Venco Autem to assassinate his cousin, Senator Jheramad Greyscale so that Simon could take his place, ensuring a vote outcome for Venco. Instead, under the protection of Jedi Kenobi and Skywalker, Senator Simon Greyscale reneged on his end of the deal, leaving himself open to bribes from lobbyists to decide on the Financial Reform Bill. This angered Venco greatly, and Simon soon found himself under attack by assassin droids, which were quickly dispatched by his Jedi protectors.

Confident his Jedi could thwart any further assassination attempts, Simon went to a party function being held in his honor, and was attacked by Princess Tsian and her swarm of mentally controlled chattel eaters. This second attempt was foiled by the Jedi and the Senate Guardsman Sagoro Autem. Infuriated, Venco Autem snuck into the Senate chamber and made a more direct attempt on Simon Greyscale's life. Fortunately for Simon, Sagoro Autem was again there in time, and shot his brother dead before the new Senator of the Vorzyd Sector and Commonality could be harmed.

Senator Greyscale made a name for himself as a neutral party representing a sizable swing vote that was almost overtly for hire. He was perhaps one of the most successful neutral parties in the senate, earning millions of credits in bribes and gifts. A month before the onset of the Clone Wars, the Republic was desperate for credits, and Greyscale proposed erecting several Republic-subsidized casinos on the Vorzyd Sector to help. Senator Orn Free Taa of Ryloth approved, but Senator Bail Organa of Alderaan was disgusted by the exploitive bill. While Simon Greyscale was able to win the debate in the newsnets over the issue, the bill was eventually tabled.



SIMON GREYSHADE

Days before the Battle of Genosis, Senator Greyscale's custom racing airspeeder went missing. Simon was a great race enthusiast, and made tracking down his missing airspeeder an absolute priority. Senator Greyscale went to extremes for his hobby, to the point where he owned his own speeder garage and compliment of mechanics on payroll. His team had built the airspeeder hotrod to his customized specifications. However, the speeder was soon returned, having been stolen by Jedi Padawan Anakin Skywalker, who was guarding Senator Padme Amidala. No charges were made against the Jedi by Greyscale or investigating officer Wets Tranoj.

As the Republic transitioned into the Galactic Empire, life changed little for Senator Greyscale. He continued to carouse around Coruscant with women, participate in illegal speederlane races, and enjoy his life of corruption. He became a dealmaker, and was rewarded with several prestigious positions as a result, one of which included overseeing Imperial Academy Punitive Hearings. One such hearing involved Cadet Mako Spince, a son of a fellow senator and friend to Cadet Han Solo. Spince had blown up the academy's mascot moon with anti-matter during a prank gone wrong, and was facing serious charges and possible time in prison. As a favor to his colleague, Greyscale was able to prevent Mako from facing serious punishment, though he was removed from the academy and sent home.

Just prior to the Battle of Yavin, Emperor Palpatine dissolved the already ineffective Senate, leaving Senator Greyscale without a title, income, or prestige. Fortunately, Simon had not splurged his money, and bought The Wheel, a large space station used for gambling that the Empire stayed away from. He found he was well suited to run the station, and soon befriended Master-Com, the super computer that ran the space station. Greyscale purchased a series of droid bodies that Master-Com could put his consciousness into, in order to facilitate a smoother interface with those onboard.

Sometime after the destruction of the Death Star, Princess Leia would come to the Wheel with several rebel companions. Former Senator Greyscale knew the young girl from her days in the senate, and had always admired her strength of will and found her attractive. Unfortunately, Imperial Officer Strom was chasing Leia and her companions. Greyscale made a deal with Strom, hoping to eliminate the rest of the rebels and keep Leia for himself. Unfortunately, the plan began to fall apart, and Simon soon found himself abandoning the Wheel on his private yacht with Leia and a treasure worth millions of credits in exchange for the freedom of her friends.

While Leia agreed, Greyscale had a sudden change of heart, and charged back into the station to find Master-Com, who he realized, was his only true friend. Greyscale was wounded badly by Imperial Stormtroopers during his search for Master-Com, but found his friend moments before Strom found them. Desperate for a fighting chance, Simon Greyscale tossed a proton grenade toward the murderous Imperial, but at far too close a range. Strom was incinerated instantly, but Simon was mortally wounded, and died telling Master-Com that he was his friend, an unexpected act for a traditionally selfish man without any scruples.

Simon Greyscale: Male Human Noble 5/Scoundrel 3/Crime Broker 1/Senator 1; Init +1 (Dex); Defense 18 (+7 Class, +1 Dex); Spd 10m; VP/WP 31/9; Atk +5 melee (1d3, unarmed) or +6 ranged; SQ Bonus Class Skill (Pilot), Conceal Motive, Coordinate +1, Criminal Influence, Favor +4, Illicit Barter, Inspire Confidence, Lucky (1/day), Precise Attack +1, Resource Access; SV Fort +2 Ref +8, Will +9; SZ M; FP 1; DSP 6; Rep +5; Str 10, Dex 13, Con 9, Int 16, Wis 13, Cha 16.

Equipment: Comlink, custom air speeder, datapad.

Skills: Appraise +8, Astrogate +8, Bluff +15, Computer Use +11, Diplomacy +14, Entertain (oration) +10, Gather Information +11, Intimidate +13, Knowledge (bureaucracy) +11, Knowledge (Commonality) +11, Knowledge (Coruscant) +8, Knowledge (politics) +11, Knowledge (racing) +8, Knowledge (streetwise) +11, Pilot +11, Read/Write Basic, Sense Motive +11, Speak Basic, Speak Huttese.

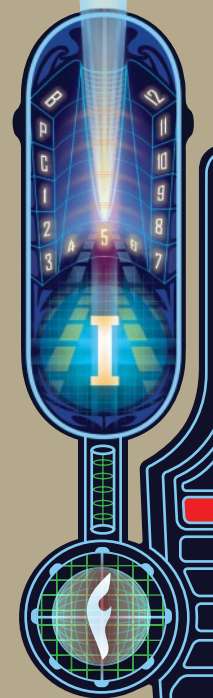
Feats: Contact, Diplomatic Immunity, Influence, Low-Profile, Persuasive, Shady Merchant, Weapon Group Proficiency (blaster pistols, simple weapons, vibro weapons).

Terr Taneel – Republic Senator of the Senex Sector

Terr Taneel was born of the noble House Taneel, ruling house of Neelanon in the Senex Sector. The Senex Sector had a long history of slavery, and thus was previously not granted Republic membership or trading rights. However, in a deal negotiated by Palpatine's office and Lord Crueya Vandron, the Senex-Juvex Sectors were brought into the Republic fold after cracking down on Nebula Front strongholds in the Senex-Juvex Sectors. Terr Taneel was appointed as the Senex Sector's Senator, and Lord Crueya Vandron took up a position as Palpatine's aide during his days as chancellor.

Terr Taneel was close friends with Senator Chi Eekway, from Wroona. She felt the naive young Senator was far too trusting to be effective as a senator in the corruption rife throughout the Senate. Nonetheless, a month before the end of the Clone Wars, both were invited to meetings with Bail Organa, Mon Mothma, Padmè Amidala and others to discuss the erosion of liberty facing the Republic as the Chancellor's office gained more and more emergency powers.

Terr Taneel was present a month later to welcome the Chancellor back to Coruscant after his daring rescue by Anakin Skywalker and Obi-Wan Kenobi. She was again present with her friend Chi Eekway, and the two were relieved to see the Chancellor had survived his ordeal no worse for the wear. Meanwhile, the secret meetings continued at either Bail Organa or Padmè Amidala's apartments, where various options were discussed ranging from simple petitions to open rebellion. The least violent of options was decided on first, and Terr Taneel signed the Petition of the Two-Thousand.





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TERR TANEEL

Taneel began to fear her young colleague would accidentally reveal the existence of the secret group and the petition before it was served to Palpatine, and thus made certain to spend as many waking moments as possible with Chi Eekway, making certain the Twi'Lek Senator didn't say anything accidentally. Senator Taneel went so far as to accompany Eekway to the opera house where she was to meet with Baron Papanoida, an infochant. Terr did her best to listen in to their conversation, but was constantly interrupted by marriage overtures by Son Halliikeenovich, a lowly noble from House Halliikeenovich in the Juvex Sector. Marriage proposals to increase a house's prestige were common in the Senex-Juvex Sectors, and Terr Taneel did her best to politely rebuff him.

Terr Taneel: Female Human Noble 12/Senator 1; Init -1 (Dex); Defense 17 (+8 Class, -1 Dex); Spd 10m; VP/WP 65/12; Atk +8/3 melee (1d3-1, unarmed) or +8/3 ranged; SQ Bonus Class Skill (Bluff), Conceal Motive, Coordinate +2, Favor +8, Inspire Confidence, Inspire Greatness, Resource Access; SV Fort +4 Ref +7, Will +10; SZ M; FP 1; DSP 0; Rep +11; Str 9, Dex 9, Con 12, Int 15, Wis 16, Cha 14.

Equipment: Comlink, datapad, senatorial robes, universal translator earpieces.

Skills: Appraise +10, Bluff +14, Computer Use +12, Diplomacy +19, Entertain (oration) +12, Gather Information +17, Intimidate +11, Knowledge (bureaucracy) +11, Knowledge (Juvex Sector) +8, Knowledge (politics) +14, Knowledge (Senex Sector) +14, Read/Write Basic, Ride +11, Sense Motive +18, Speak Basic, Swim +3.

Feats: Aristocrat's Honor, Contact, Cosmopolitan (Gather Information), Diplomatic Immunity, Fame, Influence, Political Pull, Trustworthy, Untouchable, Weapon Group Proficiency (blaster pistols, simple weapons).

Tundra Dowmeia – Republic Senator of Mon Calamari

Tundra Dowmeia was a Quarren politician from Mon Calamari that came from a wealthy family in possession of a vast estate. He had great ambition, but as the Separatists began to grow their movement throughout the galaxy, he turned down a chance to join the Quarren Isolation League, trusting in democracy and the Republic. A little over two months before the Battle of Genosis, Senator Tikkes was implicated in a slavery ring, and Tundra Dowmeia found himself thrust into the position of acting Senator. Much of the Q.I.L. left Mon Calamari as Tikkes fled Coruscant, and rendezvoused with the Confederacy. Senator Dowmeia pledged that the Mon Calamari government would do everything in its power to assist in his recapture.

Senator Dowmeia was a devout loyalist, but also an idealist. He believed in helping those who were most in need. So it was no shock to the media when, a month into office, Senator Dowmeia spat criticism toward Commenor's First Minister when the man was upset Commenor was being denied regular shipments of exotic vegetables and breads to his planet. Tundra Dowmeia quickly poked at the politician's priorities, pointing out that the Arkanis Sector regularly went without food shipments for months, and that all would make sacrifices as a result of the Separatist crisis.

Two weeks later Senator Dowmeia was present with his mysterious aide, Cellheim Anujo, to watch Chancellor Palpatine get voted emergency powers, heralding the beginning of the Clone Wars. Hostilities broke out on Mon Calamari almost immediately between a new influx of Quarren isolationists and the Mon Cal Knights. Jedi Master Kit Fisto and a full battlegroup was sent to the planet five months into the war at Senator Dowmeia's urging, citing that Mon Calamari was one of the few worlds with robust shipyards not working for the Confederacy, an asset worth protecting. Kit Fisto's mission was a success, driving the isolationists to switch to guerilla tactics. Master Fisto managed to put a stop to that as well when he discovered the Moappa at the top of their chain of command. A tense cease-fire was formed between the two groups and negotiations were opened.

The negotiations moved very slowly, and Tundra Dowmeia divided his time between Mon Calamari and Coruscant. A year and three months after the cease-fire, a slicer team managed to steal vast amounts of shipbuilding data from Mon Calamari Shipyards in a slicer raid. Senator Dowmeia assisted Republic Authorities in tracking down the slicers and checking on security measures in place to protect such data. The timing of the raid served to implicate it might have something to do with the Senator's visit, an accusation that threatened to break down peace talks, which were on the verge of a major breakthrough.

Master Kit Fisto was sent back to Mon Calamari for a week, where the Jedi Nautolan oversaw the drawing up and signing of a formal treaty. Diplomacy won out, and a new Mon Calamari Council was formed, which struck more of an equal balance in governance between the Mon Calamari and the Quarren. From then on, the Galactic Senate would host two senators from the Quarren home world; Tundra Dowmeia and Meena Tills, a Mon Calamari. Senator Dowmeia signed the peace accord in his own ink, but still drew criticism from a small sect of Quarren, who feared he would eventually sell out the people of Mon Calamari.

Tundra Dowmeia found he got along quite well with Meena Tills, who was a fellow political idealist. Days before the end of the Clone Wars, they both signed the Petition of Two-Thousand, hoping to get the Chancellor to lay down some of his emer-



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TUNDRA DOWMEIA

gency powers and restore democracy. The petition was largely sidestepped by the Chancellor, who days later declared himself Emperor and outlawed the Jedi Order. Tundra Dowmeia was promptly arrested on the grounds of treason. While his fate is unknown after his capture, Mon Calamari would eventually become enslaved by the Galactic Empire.

Tundra Dowmeia: Male Quarren Noble 6/Political Advisor 2/Senator 2; Init +0 (Dex); Defense 17 (+7 Class); Spd 10m; VP/WP 60/14; Atk +7/2 melee (1d3+1, unarmed) or +6/1 ranged; SQ Bonus Class Skill (Swim), Breathe Underwater, Conceal Motive, Coordinate +1, Favor +6, Inspire Confidence, Low-Light Vision, Political Patron, Political Savvy +2, Resource Access, Senatorial Aides (Cellheim Anujo); SV Fort +5 Ref +5, Will +10; SZ M; FP 1; DSP 0; Rep +10; Str 12, Dex 11, Con 14, Int 14, Wis 12, Cha 12.

Equipment: Comlink, datapad, senatorial robes.

Skills: Appraise +6, Bluff +13, Computer Use +7, Diplomacy +10, Entertain (oration) +6, Gather Information +10, Intimidate +9, Knowledge (Arkanis Sector) +6, Knowledge (bureaucracy) +11, Knowledge (Mon Calamari) +11, Knowledge (politics) +11, Knowledge (streetwise) +5, Read/Write Basic, Read/Write Quarrenese, Ride +5, Sense Motive +9, Speak Basic, Speak Quarrenese, Swim +14.

Feats: Contact, Diplomatic Immunity, Fame, Influence, Persuasive, Political Pull, Resist Poison, Weapon Group Proficiency (blaster pistols, simple weapons).

Yarua – Republic Senator of Kashyyyk

During the Clone Wars, Yarua was the Senator representing the Myratanor Sector, which included the Wookiee homeworld

of Kashyyyk, as well as Trandosha. Yarua had held the position for at least one-hundred years when, 12 years before the Clone Wars, the Yinchorri began their ruthless dream of conquest. Yarua was very influential among worlds on the Permian Trade Route and in the Mid Rim, specifically the non-humans. Due to his position of influence, it was no surprise when he was asked to attend a closed-door session with Chancellor Valorum, where Yarua was convinced to agree to support a blockade and embargo against the Yinchorri for their unprovoked attacks on the Jedi and others.

Two years later, Yarua forged a political alliance with Tendau Bendon, an Ithorian Senator who shared many of the same views and goals as the Wookiees. The two both cheered when Chancellor Valorum suggested that, should a taxation bill that affected outlier systems pass, a portion of the money would be earmarked to fund the development of Outer Rim worlds. Months later, this very taxation bill would lead to the Trade Federation blockade of Naboo. Yarua was on Coruscant during the fallout of the blockade, which saw Chancellor Valorum removed from office to be replaced by Chancellor Palpatine.

Just over two months before the Battle of Geonosis, a Wookiee transport carrying two-hundred fifteen peaceful Wookiees was shot down near Trandosha space. Trandoshas had been enslaving Wookiees for thousands of years, and tensions between the two cultures always ran high, however, the destruction of the shuttle was more than Yarua could bear. Yarua ordered a small fleet to blockade the ancient Wookiee enemies, and after a month, the Republic sent in Jedi Master Oppo Rancisis, along with a delegation of Alderaanian and Caamasi diplomats to help negotiate a lasting peace.

The peace talks made almost no progress, as the Trandoshas wanted no less than full senate representation separate from the Wookiees, while the Wookiees were threatening to leave the Republic for the burgeoning Separatist Movement should the Trandoshas be allowed entry to the Senate. Two weeks into despairingly slow negotiations, Yarua discovered the Trandoshas had found sponsorship from the Trade Federation to state their case to be given a place in the Senate. Yarua flew into a berserker rage and ripped an arm off the translating protocol droid before leaving, noting that the talks were a sham.

Yarua and Kashyyyk remained a part of the Republic as the Clone Wars began in earnest, but their loyalty only extended so far. The Republic was keen to add Wookiee scouts and heavy weapons troopers to their ranks of clone troopers, but Yarua was unwilling to lend the sons of Kashyyyk to a government that did not fully support them during the Trandosha peace talks. Yarua made it very clear that while his people would fight to protect Kashyyyk, they would not leave to die on other worlds. The Jedi were once again called in to negotiate, this time sending Master Yoda himself. However, even the Grandmaster of the Jedi Order was unable to get the proud Wookiees to budge. Yoda's personal attention was required on Coruscant to direct the Jedi involvement in the Clone Wars, and so he was replaced by Kai Justiss. Yarua maintained his stance, however through the entirety of the Clone Wars.

Seventeen months into the Clone Wars, Yarua made a very public appearance at a party on Coruscant attended by the majority of the Republic Senate, mere weeks after his statements of what many considered selfish independence. Yarua spent much of the party speaking with his old friend Senator Tendau Bendon. The two were soon interrupted by Senator





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YARUA

Onaconda Farr, who had accusatory remarks for Yaru. Ironically, Senator Farr would be charged with treason shortly after.

As the Clone Wars came to a close, Kashyyyk found itself a battleground. Yaru's decisions of non-involvement in foreign battles during the Clone Wars haunted his last weeks on Coruscant after Order 66 was executed. When the Galactic Empire invaded Kashyyyk for slaves, Yaru and his delegation were arrested on charges of harboring Jedi with intent to rebel against the Galactic Empire. Yaru was never heard from again.

Yaru: Male Wookiee Scout 8/Noble 3/Senator 5; Init +1 (Dex); Defense 20 (+9 Class, +1 Dex); Spd 10m; VP/WP 86/13; Atk +12/+7 melee (1d4+2, unarmed) or +12/+7 ranged (3d10, bowcaster); SQ Bonus Class Skill (Bluff), Conceal Motive, Evasion, Extraordinary Recuperation, Extreme Effort, Favor +4, File an Appeal, Heart +1, Inspire Confidence, Rage, Resource Access, Senatorial Aides, Skill Bonuses (+2 climb, +4 intimidate), Skill Mastery (climb), Trailblazing, Uncanny Dodge (Dex to defense, can't be flanked); SV Fort +8 Ref +10, Will +14; SZ M; FP x; DSP 0; Rep +10; Str 15, Dex 12, Con 13, Int 13, Wis 15, Cha 15.

Equipment: Diplomatic sash, comlink, datapad.

Skills: Bluff +14, Climb +9, Computer Use +9, Diplomacy +8, Disguise +10, Intimidate +20, Jump +7, Knowledge (bureaucracy) +7, Knowledge (Kashyyyk) +6, Knowledge (politics) +7, Listen +7, Pilot +7, Read/Write Basic, Read/Write Shryiwook, Repair +6, Ride +8, Search +9, Sense Motive +9, Speak Basic (understand only), Speak Shryiwook, Spot +10, Survival +16, Swim +7.

Feats: Combat Expertise, Diplomatic Immunity, Exotic Weapon Proficiency (bowcaster), Improved Disarm, Influence, Martial Arts, Persuasive, Skill Emphasis (Survival), Track, Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons), Wrruushi.

Isaru Omin – Republic Senate Guard

Isaru Omin was born to loving parents on Coruscant, but somehow was not tested for Force Sensitivity until the age of two. While he was deemed more than sufficiently sensitive, he was considered far too old for training, as he had already developed a deep attachment to his parents. While not being able to be a Jedi due to a test scheduling issue frustrated Isaru during his younger years, he soon found fulfillment for his need to serve the galaxy as a Senate Guardsman. He graduated from the Guard's Academy and was assigned as the replacement partner for Sagoro Autem, considered one of the best Guardsmen currently serving. His former partner, Zalin Bey, had been promoted to Commander. Isaru was still fairly inexperienced when compared to his partner, and generally deferred to his judgment on investigative matters, though he was not afraid to question his motives and reasoning in private.

Two years before the Clone Wars would devastate much of the galaxy, Isaru Omin and his partner were brought in to investigate the murder of Senator Jheramahd Greyscale of the Centrality. Isaru was honored to be assigned to the matter by Chancellor Palpatine personally, and was awed to meet Jedi Kenobi and Skywalker, who would be guarding Senator Simon Greyscale while Isaru and Sagoro investigated the murder. Isaru was eager to get started and make a good impression, but his partner had family matters to clear up first. The two went down to a garbage pit race to get Sagoro's children home safely before the Judiciary arrested them. Successful in that, Isaru went to download the droid memory banks of the late Senator's service droids while Sagoro took his children home.

Isaru examined the memory banks thoroughly and discovered that the droids were shut off an hour before the senator's death. He was reluctantly preparing to inform his partner when he was contacted by Kenobi. The Jedi informed him that there had just been an attempt on Senator Simon Greyscale's life by assassin droids. Isaru excitedly called his partner and then rushed over to the site of the attack. Isaru arrived nearly the same time as his partner, and easily identified one of the offended droids as a THX Servant Droid. Skywalker, however, was able to extract a Psicom 126 Master Interface Module, which is able to link to a mental cybernetic implant, allowing remote control of droids.

Isaru and Sagoro went back to their precinct to research the Psicom 126, and traced the part back to Princess Tsian, who had left a trail of dead politicians at several of her last stops throughout the galaxy. Unfortunately, they were unable to access her itinerary until Commander Bey unlocked it, revealing she was at a party for Senator Simon Greyscale. Isaru and Sagoro were barely able to warn the Jedi in time to blunt the attack, and Isaru flew their Blue Guard Airspeeder into a swarm of Challat Eaters being controlled by Tsian, who Sagoro quickly disabled and imprisoned.

Together with Commander Bey, Isaru and Sagoro questioned Tsian, who was refusing to talk. While Isaru watched his partner begin to lose his composure and demand the name of who hired her, Kenobi and Skywalker entered the interrogation room and revealed that they knew the name, Venco Autem. Commander Bey immediately took Sagoro off the case pending an investigation, despite Isaru's best attempts to make her reconsider. Sagoro contacted Isaru to try and get back on the case unofficially, but Isaru was able to convince him to return to his family and patch up their differences. Isaru was on his own.



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ISARU OMIN

Paired with four other Senate Guardsmen, Isaru escorted Senator Simon Greynshade to the Senate Hall. Unfortunately, he did not notice that one of the guardsmen had been killed, and Venco Autem had taken his place in his armor. Venco managed to get himself stationed on Senator Greynshade's Senate Pod, with Isaru completely clueless. Isaru was in the Senate Hall when the escaped Princess Tsian unleashed her attack on the Senators. At least three Senate Guardsmen were killed in the attack while Venco prepared to execute Senator Greynshade.

Isaru was pinned down by Tsian's attack, which included dozens of hovering battle droids controlled by her mental bionic implant. He stood behind Obi-Wan Kenobi, who deflected several blaster bolts as Isaru shot down droid after droid. Isaru received a comm from Sagoro, warning him that Venco was in the Senate Hall, but far too late, the attack had already begun. Luckily, Sagoro managed to get into the Senate Hall in time to prevent Venco from killing Senator Greynshade. Isaru watched as his partner shot and killed his own brother.

During the course of Sagoro's debriefing, it was revealed that his son, Reymet Autem, had inadvertently given Venco access to the Senate Hall. He was wanted for questioning, so Isaru and Sagoro went to a spaceport where he was scheduled to depart for Felacat. Isaru watched and felt the conflict within his partner, and offered to make the arrest himself, aware that Sagoro had already killed one member of his family that day. However, Sagoro unexpectedly pulled a blaster on his partner, and held up Isaru at blaster point until the ship was safely away. Isaru understood why his partner acted as he had, but duty demanded he have his partner arrested.

Isaru Omin spent the next several years regretting the way he betrayed his partner. As the Clone Wars spread throughout

the galaxy, the Senate Guard found themselves actively escorting senators around the galaxy, and saw their most honored job, protecting the Supreme Chancellor, fall to the newly created Red Guard. As the Clone Wars waged on, Isaru began to note the darkness engulfing Coruscant, and found his own loyalty to the Republic wavering.

Sixteen months after the Battle of Geonosis, Isaru was with his new partner escorting Senator Bail Antilles of Alderaan back to Coruscant. The transport was attacked and boarded by pirates, and Isaru and his partner were called upon to defend the Chancellor. Isaru's partner gave his life to protect Bail Antilles, Isaru was just as willing to die, but was merely wounded in the Senator's defense while a Jedi starfighter assault caused the pirates to flee.

A month after the Clone Wars, Isaru Omin was given a glimpse of leftover officers from the Republic Navy that were to be purged following the establishment of the Imperial Navy by Commander Bey. Noting that Sagoro Autem's name was on the list, he felt the need to make up for betraying him five years prior by giving him fair warning about his impending arrest. While Sagoro remained cool toward him, Isaru knew his partner realized what a sacrifice he was making for him.

Isaru was then commed by Commander Bey, warning him that Stormtroopers were entering the building. Isaru warned his friend to run, while he stayed behind and tried to throw them off his trail. Isaru Omin was questioned by Darth Vader specifically, in the presence of the Emperor. Isaru was dismayed to find that Vader was able to see through his attempts to lie to him, and instead accepted his punishment. Isaru Omin was brutally killed by Darth Vader, who sliced the man across the chest with his lightsaber.

Isaru Omin: Male Human Soldier 6/Tech Specialist 2/Senate Guard 5; Init +6 (Dex, feat); Defense 21 (+9 Class, +2 Dex); Spd 10m; VP/WP 91/12; Atk +13/+8/+3 melee (1d4+1, unarmed) or +14/+9/+4 (2d4+1+stun, Senate Ceremonial Blaster Rifle Butt) or +15/+10/+5 ranged (3d10, Senate Ceremonial Blaster Rifle) or +11/+11/+11/+6/+1 (3d10, Senate Ceremonial Blaster Rifle); SQ Charge +3, Contact (x2), Profile, Research; SV Fort +10 Ref +8, Will +8; SZ M; FP 3; DSP 0; Rep +4; Str 12, Dex 15, Con 12, Int 15, Wis 14, Cha 12.

Equipment: Airspeeder, comlink, datapad, Senate Ceremonial Guard Armor, Senate Ceremonial Guard Blaster Rifle.

Skills: Astrogate +7, Computer Use +15, Gather Information +13, Intimidate +7, Knowledge (Coruscant) +7, Knowledge (forensics) +10, Knowledge (streetwise) +8, Knowledge (tactics) +10, Knowledge (technology) +8, Pilot +10, Read/Write Basic, Repair

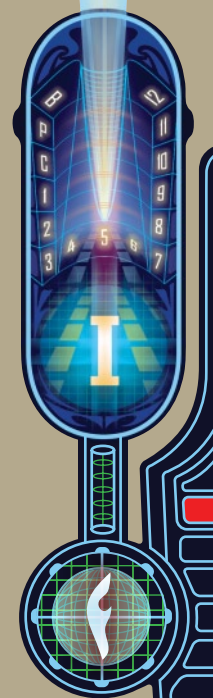


Guardians of the Senate

[Knowledge (forensics) +1] [Sense Motive +9]

Dozens of the blue-clad Senate Guards served the Republic during the Clone Wars. However, not all of those who served were involved in great adventures. Below are some Senate Guards who held rank in the "Blue Guard" during the Clone Wars.

Prid Shan: Senate Guard whose concerns for the Chancellor's safety gave way to the creation of the Red Guard. ⚡



+12, Search +9, Sense Motive +14, Speak Basic, Spot +12, Treat Injury +6.

Force Skills: Empathy +7, Enhance Ability +6, Friendship +3.

Feats: Armor Familiarity (Senate Guard Armor), Armor Proficiency (light), Cosmopolitan (gather info, sense motive), Exotic Weapon Proficiency (Senate Ceremonial Blaster Rifle), Force-sensitive, Gearhead, Heroic Surge, Improved Initiative, Martial Arts, Multishot, Point Blank Shot, Rapid Shot, Sharp-Eyed, Skill Emphasis (Computer Use), Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Jaller Obrim – Senate Guard Commander

Jaller Obrim was one of many Senate "Blue" Guardsmen on Coruscant, and spent several years protecting the most powerful politicians on Coruscant across the galaxy. Obrim was one of the wiser guardsmen, and as such made promotion several times. By the time of the Clone Wars, Obrim was far past his physical prime, and due to his unwillingness to retire during the galactic-wide conflagration, Commander Obrim was promoted to chief liaison to Coruscant Security Force, formerly the Coruscant branch of the Judiciary.

Four months into the Clone Wars, Senator Meena Tills of Mon Calamari was taken hostage by Haruun-Kal terrorists on Coruscant. Commander Obrim was on scene, liaising between CSF and the Senate Security Committee. CSF would have normally had jurisdiction, but the presence of a Republic Senator elevated Obrim to primacy on the case. After conferring with the Senate Security Committee, Omega Squad, a group of Republic Commandos, were brought in. Of course, CSF's Lt Dovel had already called for Jedi assistance. The Jedi was killed by the terrorists, and then had explosives strapped to him and was used as an IED. Fi, a member of Omega Squad, leapt onto the explosive device and took the brunt of the blast, saving the lives of dozens of CSF agents in the process. The Republic Commandos were able to get the hostages out safely with the assistance of Null ARC N-11 Ordo and their old training sergeant, Kal Skiratta. Senate head of public relations Mar Rugeyan was ecstatic about the positive outcome, and right there, Jaller Obrim forged a critical relationship with Kal Skiratta and Mar Rugeyan that would impact the rest of Obrim's time on Coruscant.

Over the next eight months, Jaller Obrim took a commission with CSF as Captain in charge of the Counter-Terrorism Unit. A year after the Battle of Geonosis, the Separatists began conducting terrorist attacks against Republic military targets on Coruscant, chiefly Depot Bravo Eight in the Manari District, which killed at least fifteen clone troopers. This was only the latest in a series of attacks, and while Captain Obrim and the CSF CTU did everything within their power to bring down the network, the red tape and rules they had to follow were far too binding. Jaller Obrim had reached his limit, and decided something more definitive had to be done about the terrorism on Coruscant. Obrim called in Kal Skiratta for help.

During the next twenty-two days, Jaller helped to secretly aide Kal Skiratta's blackops unit, which included Delta and Omega Squad, Kal, Ordo, training Sergeant Walon Vau, as well as Jedi Knights Bardan Jusik and Etain Tur-Mukan. Obrim provided them access to databases and current Intel, while keeping the CSF out of their way as best he was able. In return, CSF was able to arrest or kill 97 suspects during raids on forty-one locations occupied by known terrorists or affiliates. Of course, if the Senate ever found out how the operation was conducted, Captain

Obrim's life as he knew it would end. As it stood, the Holonet News reported what Mar Rugeyan told them to report. The CSF had taken down the terrorist cells on Coruscant, and its citizenry was safe.

Captain Obrim continued at CSF for the remainder of the Clone Wars, often helping Skiratta when he was able to. The two grew as close as Kal would allow, and they often took meals together. At the end of the Coruscant Terrorism Operation, Jaller threw a large party at the CSF Social club, where he was finally able to buy Fi a drink he had promised him eight months earlier for jumping on that explosive during the hostage crisis. Captain Obrim's empathy and understanding of the situation the Clones were in was much respected by Kal Skiratta and his men, and in some cases, helped keep them going. Jaller Obrim's fate is unknown; though it is doubtful he would be morally able to continue service during the reign of the Galactic Empire.

Jaller Obrim: Male Human Soldier 7/Officer 5/Senate Guard 5; Init +1 (Dex); Defense 23 (+12 Class, +1 Dex); Spd 10m; VP/WP 121/14; Atk +17/+12/+7 melee (2d4+2, unarmed) or +17/+12/+7 ranged (3d10+2, Senate Ceremonial Blaster Rifle) or +17/+12/+7 ranged (3d6+2, blaster pistol); SQ Contact (Kal Skiratta), Contact (Mar Rugeyan), Charge +3, Leadership, Profile, Requisition Supplies, Tactics; SV Fort +14 Ref +9, Will +10; SZ M; FP 1; DSP 2; Rep +7; Str 14, Dex 12, Con 14, Int 14, Wis 15, Cha 13.

Equipment: Blaster pistol, comlink, datapad, Senate Ceremonial Guard Armor, Senate Ceremonial Guard Blaster Rifle.

Skills: Astrogate +7, Bluff +7, Computer Use +7, Demolitions +7, Diplomacy +16, Disable Device +7, Gather Information +13, Intimidate +11, Knowledge (alien species) +7, Knowledge (bureaucracy) +8, Knowledge (Coruscant) +7, Knowledge (politics) +7, Knowledge (streetwise) +8, Knowledge (tactics) +9, Listen +9, Pilot +8, Profession (liaison) +12, Repair +7, Search +12, Sense Motive +16, Spot +14, Treat Injury +10.

Feats: Alertness, Armor Familiarity (Senate Ceremonial Guard Armor), Armor Proficiency (light), Cosmopolitan (Diplomacy), Exotic Weapon Proficiency (Senate Ceremonial Blaster Rifle), Far Shot, Heroic Surge, Improved Martial Arts, Martial Arts, Point Blank Shot, Precise Shot, Trustworthy, Weapon Focus (blaster pistol, Senate Ceremonial Blaster Rifle), Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons), Weapon Specialization (blaster pistol, Senate Ceremonial Blaster Rifle).

Crueya Vandron – Lord to House Vandron

In the years prior to the Clone Wars, Crueya Vandron was Lord of one of the most ancient and powerful houses in the Senex Sector, half of the noble-ruled Senex-Juvex region in the Mid Rim, nestled between the Corellian Trade Spine and the Rimma Trade Route. A little over a decade before the Battle of Geonosis, Lord Vandron married Theala Vandron, who became Lady of the House Vandron. Lady Vandron was nearly as active in galactic-scale politics as her husband, and was the Senex Sector representative to the Eriadu Peace Summit talks. At this time, the Senex-Juvex Sectors were actively seeking membership and trade within the Republic, but were routinely rebuffed, due to the fact that the Nebula Front, a terrorist organization that had recently attempted to assassinate Chancellor Valorum, had taken up residence in the sector with little action from the ruling houses, for fear of reprisal, as well as sentient rights violations.



CRUEYA VANDRON

Lord Vandron communicated with Senator Palpatine of Naboo and the nearby Chommel Sector, explaining his dilemma. Fortunately, the canny senator was able to provide a solution, based on the Republic's fear for Valorum's safety during the Eriadu Peace Summit, and a need for legislation regarding the taxation of outlying trade routes be pushed through. House Vandron aided a Joint Task Force comprised of Republic Judicials and Jedi Knights to wipe out the Asmeru, as well as agreed to assist with silence, rather than arrest with protest, the passing of the key legislation in exchange for a much more favorable stance toward Senex Sector membership status in the Republic.

Shortly after the events that led to the ascendancy of Palpatine to lead the Republic, Crueya Vandron was appointed as an Advisor to the Office of the Supreme Chancellor Palpatine. One year and four months into the Clone Wars, Crueya Vandron was able to push his high-human culture view on Palpatine, and established the Commission for the Protection of the Republic (COMPOR). This organization was dedicated to guarding the Republic, and was used by Palpatine mostly for domestic intelligence collection, propaganda, and military recruitment.

Perhaps the most successful branch of COMPOR was SAGroup, or Sub-Adult Group. This branch took promising young children in their teens and brainwashed them to be blind followers of the Republic and its Chancellor. SAGroup consisted almost entirely of pure humans, with less than 5% merely near-humans. The children enrolled in SAGroup were considered to get a very high-level education, and enrolling a child in SAGroup typically increased your political pull in the Galactic Republic. Thus, many

members were heirs to noble titles throughout the galaxy, or the children of various senators and other political functionaries. SAGroup also nurtured a disdain for non-humans, though this prejudice was kept tightly under wraps from the media by Vandron himself.

Mere weeks after the end of the Clone Wars and the declaration of a Galactic Empire, with Palpatine as Emperor, Vandron reformed COMPOR into COMPNOR, the Commission for the Preservation of the New Order. Vandron personally oversaw the ceremony that cemented Imperial Culture in the galaxy for the next two decades. COMPNOR took over domestic spying, full control of the media through both propaganda and extreme censorship, and the lowering of many sentient species to slave race status.

Vandron would continue to grow COMPNOR, taking many of the best and brightest of humans in the galaxy and indoctrinating them in the ways of being a loyal Imperial Agent. Lord Vandron enjoyed great success with COMPNOR, which was largely responsible for many people forgetting the Old Republic altogether, and believing in the unyielding strength of the Galactic Empire. He maintained Emperor Palpatine's ear until his death of unknown circumstances, nearly thirty-one years after the end of the Clone Wars.

Crueya Vandron: Male Human Noble 11/Political Advisor 3; Init +0 (Dex); Defense 18 (+8 Class); Spd 10m; VP/WP 58/10; Atk +11/6 melee (1d3+1, unarmed) or +10/5 ranged; SQ Bonus Class Skill (Intimidate), Coordinate +2, Favor +7, Inspire Confidence, Inspire Greatness, Political Agent, Political Patron (Palpatine), Political Savvy +2, Resource Access; SV Fort +4 Ref +6, Will +11; SZ M; FP 2; DSP 8; Rep +11; Str 12, Dex 11, Con 10, Int 16, Wis 14, Cha 16.

Equipment: Datapads, noble robes, secure comlinks.

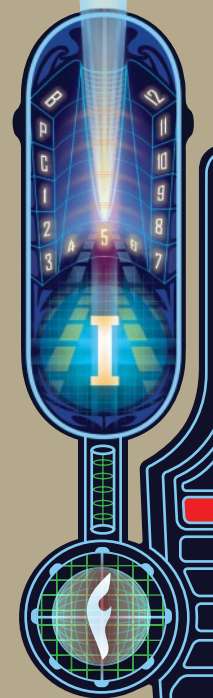
Skills: Appraise +13, Bluff +15, Computer Use +11, Diplomacy +17, Disguise +8, Entertain (oration) +13, Gather Information +10, Intimidate +15, Knowledge (bureaucracy) +17, Knowledge (business) +10, Knowledge (Coruscant) +11, Knowledge (history) +13, Knowledge (Juvex Sector) +12, Knowledge (politics) +17, Knowledge (Senex Sector) +17, Read/Write Basic, Ride +8, Sense Motive +18, Speak Basic.

Feats: Aristocrat's Honor, Contact, Diplomatic Immunity, Fame, Influence, Persuasive, Political Pull, Resist Poison, Skeptical, Weapon Group Proficiency (blaster pistols, simple weapons).

Doolb Snoil – Republic Barrister

Doolb Snoil was a Vippit born on Nal Hutta. He like so many other Vippits came from a long line of lawyers and negotiators. His family in particular was noted as one of the most skilled legal-minded families on all of Nal Hutta: his grandfather negotiated a variety of tax benefits for the Vippit under Republic law. When he was young, Snoil was studied at a prestigious law school on Mrlsst and later earned an apprenticeship with a prominent law firm in the Gevarno cluster. Soon afterwards he was appointed as a barrister by the Coruscant College of Law.

Ten years before the Clone Wars gripped the galaxy, Snoil was sent on a mission to Rijel-12 to negotiate terms and quell a potential rebel uprising. For all his legal and negotiate skill he was unable to halt the chaos that ensued and would have surely perished in the riot had a young Jedi named Obi-Wan Kenobi not stepped in and rescued him. The two maintained a close relationship for years, all the while Snoil vowed to repay Kenobi for his actions. According to Vippit traditions, those who save



the life of a Vippit enter into an agreement that the Vippit that was saved must repay their rescuer before taking on a mate.

In the twelfth month of the Clone Wars, Kenobi and Snoil were reunited for a mission on the planet of Ord Cestus. The inhabitants of the planet, the insect-like X'Ting, had been contracted to create a new type of droid capable of countering a Jedi in combat. These new droids were dubbed the Jedi Killers or JK-series droids. He and Obi-Wan arrived at the capital Chikatlik to begin their discussions with the ruling Five Families and the regent. The talks did not go as well, the ruling council refused to stop production of their new droids. Secretly Jedi Master Kit Fisto and a group of clone troopers had been laying in wait in the outlying desert to perform a contingency mission if diplomacy fell through. Fisto disguised himself as a mercenary under the employ of the Confederacy named Nemonus and staged a kidnapping of the Five Families. Obi-Wan played his part and stepped in to rescue the council from him which ultimately persuaded the Five Families to agree to the Republic's terms.

As Snoil was overseeing the completion of the appropriate documentation for the agreement, the head of mining productions named Quill stepped in and provided evidence that the fight between Nemonus and Kenobi was a ruse. The Republic representatives were discredited and were ordered to leave the planet immediately. As the group headed into orbit Obi-Wan ordered the pilot to return Snoil to Coruscant while he returned to the planet in an escape pod, hidden from sensor detection by atmospheric phenomenon. Almost as soon as Kenobi launched from the craft, the transport carrying Snoil was struck by an orbital attack and destroyed.

Snoil was believed dead. Obi-Wan continued his mission and uncovered that Asajj Ventress was present on the planet and had been working with Quill from the beginning. As Obi-Wan regrouped with Kit Fisto and the desert team in a nearby cave they were ambushed by a group of JK-series droids. Obi-Wan managed to escape but was being targeted by an enemy infiltration droid. Before the would-be assassin could get a shot off, it was blasted to pieces by Snoil who had survived the crash. Kenobi and Snoil shared a brief reunion that was cut short by loose rock that fell from the ceiling of the cave from the fighting and crushed Snoil. Doolb Snoil died moments later in Obi-Wan's arms.

Doolb Snoil: Male Vippit Noble 12; Init -1 (dex); Defense 16 (+7 class, -1 Dex); Spd 4m; VP/WP 58/13; Atk +10/+5 melee (1d3+1, unarmed) or +9/+4 ranged; SQ Bonus Class Skill (Gather Information), Coordinate +2, Fast Learner, Favor +8, Inspire Confidence, Inspire Greatness, Legal Mind, Natural Armor (+4 to Defense and +2 Reflex save if attacked from behind or either side), Resource Access (+2); SV Fort +5 Ref +6, Will +11; SZ M; FP 1; DSP 0; Rep +9; Str 12, Dex 10, Con 13, Int 20, Wis 16, Cha 16.

Equipment: Viptiel-encrusted shell.

Skills: Computer Use +12, Diplomacy +20, Gather Information +18, Knowledge (alien species) +16, Knowledge (bureaucracy) +18, Knowledge (business) +15, Knowledge (Coruscant) +14, Knowledge (forensics) +18, Knowledge (Galactic Republic) +12, Knowledge (Galactic Senate) +12, Knowledge (geography) +12, Knowledge (history) +12, Knowledge (Mrlsst) +15, Knowledge (Nal Hutta) +18, Knowledge (politics) +18, Knowledge (Republic Law) +23, Profession (barrister) +12, Read/Write Basic, Read/Write Mrlssi, Read/Write Vippit, Search +11, Sense Motive +12, Speak Basic, Speak Mrlssi, Speak Vippit.

Feats: Fame, Influence, Perfect Memory, Political Pull, Sharp-eyed, Skill Emphasis (Knowledge (Republic Law)), Trustworthy, Weapon Group Proficiencies (blaster pistols, simple weapons).

Griff Takel – Governor of Gargon

Griff Takel came from the planet Gargon in the Mandalore Sector along with his brother, Miltin. The two joined the military and while Miltin excelled at naval combat and tactics, Griff was just as adept, but not nearly as eager as his brother for warfare. After over a year of military service, Takel was removed from the front lines and sought a career in politics for unknown reasons. A year and four months into the Clone Wars, Griff was appointed as Governor of Esseles in the Darpa Sector of the Core when a local uprising ousted the planet's separatist presence.

Governor Takel was a fairly easy-going man, and perhaps because he was appointed by the Republic during the Clone Wars, he was very different from the Imperial Moffs and Governors that were installed on other planets. Governor Takel largely allowed Esseles to govern itself through its president and congressional body known as the Hall, rarely, if ever, ruling over the planet with the iron fist his fellow governors were known for. His chief concern was the timely export of industry, which helped fuel the Grand Army of the Republic, and later the Imperial War Machine. When the Clone Wars ended, there was very little change to Governor Takel's position. He now answered to Moff Graffe, and his troops were renamed Imperial Stormtroopers. Meanwhile, his brother, Miltin Takel, rose to the rank of Grand Admiral, one of only twelve in the Imperial Navy.



GRIFF TAKEL

Almost twenty years to the day, Governor Takel was informed that Gabrial Atanna, former Senator of Esseles prior to Griff Takel's governorship, had proven ties to the Rebel Alliance. Moff Graffe ordered Takel to hold his family prisoner, which he did, though rebel operatives were able to free the family. Governor Takel begrudgingly set up a detailed customs inspection for every ship leaving Esseles, frustrated that the wheels of industry should be disrupted for an insignificant rebel extraction. In spite of his security measures, or perhaps because of Takel's lack of passion for their capture, the rebels escaped with the former senator's family.

Governor Takel was well liked by the local populace, and the New Order Party had a substantial following. However, President Galle, a hero of the Clone Wars, was still extremely popular with the locals and held the majority of the Hall. Most from Esseles felt that their loyalty was to their own planet first, and then the Galactic Empire. Interested in changing that, Moff Graffe set up several straw-man operations on Esseles, where Imperial troops carried out acts of sabotage in the name of the Rebel Alliance to promote good faith in the Empire. Governor Takel was ignorant of such operations, and captured as many Imperial saboteurs as he did rebel ones. He became little more than a pawn of Moff Graffe, investigating incidents that were ultimately Graffe's doing, but were framed up to remove key anti-imperial leaders on Esseles.

A year and a half after the destruction of the Death Star, Graffe's planning and Takel's ignorance resulted in Esseles voting the New Order Party into majority control of the Hall, and leader Jamson Freller into the presidency. Takel's remaining career as Governor went smoothly despite an alien worker strike, which was resolved within a week, and the death of Emperor Palpatine. When Palpatine was killed, the New Republic sent a fleet to liberate Esseles. Governor Takel commanded his fleet in a small skirmish to provide cover for his retreat. His fate is unknown.

Griff Takel: Male Human Noble 8/Officer 3; Init +0 (Dex); Defense 17 (+7 Class); Spd 10m; VP/WP 60/12; Atk +9/4 melee (1d3+1, unarmed) or +8/3 ranged; SQ Bonus Class Skill (Pilot), Coordinate +2, Favor +5, Inspire Confidence, Leadership, Requisition Supplies, Resource Access; SV Fort +5 Ref +6, Will +9; SZ M; FP 2; DSP 0; Rep +7; Str 12, Dex 11, Con 12, Int 14, Wis 13, Cha 15.

Equipment: Comlink, datapad, governor's uniform.

Skills: Appraise +6, Astrogate +7, Bluff +7, Computer Use +10, Diplomacy +17, Entertain (oration) +10, Entertain (storytelling) +8, Gather Information +13, Knowledge (bureaucracy) +12, Knowledge (business) +12, Knowledge (Darpa Sector) +13, Knowledge (Mandalore Sector) +8, Knowledge (politics) +8, Knowledge (streetwise) +6, Knowledge (tactics) +9, Pilot +8, Read/Write Basic, Read/Write Mando'a, Sense Motive +8, Speak Basic, Speak Mando'a.

Feats: Contact, Dodge, Influence, Spacer, Starship Operation (capital ships), Trustworthy, Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons).

Jerrod Maclain – Governor of Brentaal

A greedy bureaucrat, Jerrod Maclain, after spending long months working with the Loyalist faction of the Senate, managed to get himself installed as regional governor of Brentaal in the Bornea Sector sixteen months into the Clone Wars. The world was forcefully taken back from the Separatists five months into the Clone Wars after Jedi Master Shaak Ti defeated Separatist Commander Shogar Tok. The Ruling House in the city



JERROD MACLAIN

of Cormond was quickly rebuilt by the Republic eleven months later, and Governor Maclain took up residence.

Guilds and shipping houses control most of the commerce on Brentaal, and all were eager to make the best of the situation and secure Republic contracts. The greedy Maclain quickly adapted to this new lifestyle, and spent the next twenty years accepting stock tips and bribes. When not amassing or cataloguing his vast fortune, Maclain was busy protecting himself from his own subordinates and rivals. Because of the easy fortunes associated with his position, there was a horde of individuals obsessed with usurping his governorship, particularly the members of Imperial Customs, who he frequently butted heads with.

The insider trading and bribes were so tempting, that many of his subordinates routinely reported Maclain's corruption to Imperial Authorities. Maclain was able to silence most of these reports before they ever reached Coruscant, but eventually some slipped through. Twenty-two years after the Clone Wars ended, then Grand Moff Ruffaen Tigellinus was sent to investigate exactly what liberties were being taken by the governor. While it was found that Governor Maclain frequently used smugglers to transport personal items, no major breaches of law were found to be worth the Empire's time. The Galactic-Civil war was in full swing, and domestic liberties were not a chief concern.

Two years later, shortly after the death of the Emperor and the Ssi-Ruuvi entanglement on Bakura, the war made its way back to Brentaal IV. By this time, Governor Maclain was spending

so much time watching his back, he was largely ineffective as a governor. General Isoto was sent by acting-Emperor Pestage to guard the critical trade-planet from New Republic liberation. General Isoto had complete authority, and Governor Maclain was reduced to mere spectator as Rogue Squadron led their attack. It is unknown if Jerrod Maclain was able to flee with his fortune or if he was imprisoned by the New Republic.

Jerrod Maclain: Male Human Noble 7/Scoundrel 2; Init +1 (Dex); Defense 15 (+5 Class, +1 Dex); Spd 10m; VP/WP 56/14; Atk +8/3 melee (1d3+2, unarmed) or +7/2 ranged; SQ Bonus Class Skill (Gather Information), Coordinate +1, Favor +7, Illicit Barter, Inspire Confidence, Lucky (1/day), Resource Access; SV Fort +4 Ref +8, Will +6; SZ M; FP 1; DSP 1; Rep +7; Str 14, Dex 12, Con 14, Int 12, Wis 12, Cha 14.

Equipment: Comlink, datapad, governor's uniform.

Skills: Appraise +13, Bluff +9, Computer Use +9, Diplomacy +10, Entertain (storytelling), Gather Information +14, Knowledge (bureaucracy) +7, Knowledge (Brentaal IV) +7, Knowledge (business) +7, Knowledge (politics) +8, Knowledge (streetwise) +9, Read/Write Basic, Search +7, Sense Motive +9, Speak Basic, Spot +7.

Feats: Contact, Fame, Influence, Political Pull, Shady Merchant, Street Smart, Weapon Group Proficiency (blaster pistols, simple weapons).

Kaysil Verwood – Refugee Relief Movement Spokesbeing

Kaysil Verwood was one of the more compassionate beings in the known galaxy. A Zabrak, she saw past species boundaries and married a human early in her career. The couple traveled the galaxy, often with Kaysil's sister Elibet Dav performing charity work. Kaysil's husband was independently wealthy, and so without much need to work to support herself, Verwood joined the fledgling Refugee Relief Movement which formed nearly a year before the Battle of Geonosis. A sizable investment in the charity, along with a serendipitous sound byte on camera landed her the coveted position of Refugee Relief Movement Chief Spokesbeing.

The RRM's first crisis came when the planet Berchest was rocked by ground quakes two months before the Clone Wars. Spokesbeing Verwood worked tirelessly to make certain adequate transports were made available to shuttle refugees, that there were nearby planets willing to accept the refugees and that efforts were made to reunite families, as well as provide basic necessities. Spokesbeing Verwood made certain the disaster and the RRM got coverage on the holonets, which resulted in a major public relations coup for the movement. Days later, the Refugee Resettlement Coalition was formed. The RRM needed a branch with heavier transportation capabilities, and the reorganization helped the movement considerably by separating the transportation and relief branches.

Two weeks later, a deal was signed with Alderaan to transform one-hundred hectares into new homes for refugees from the Separatist crisis. Alderaan Royal Family member Celly Organa, a sister to Senator Bail Organa, took up the mantle of Chair of the Alderaan RRM, hoping to organize the land into homes for thousands of refugees, primarily Aqualish fleeing the open conflict on Ando, only a quick jump down the Corellian Run Trade Route. Former Chancellor Valorum himself was on hand to break ground on the first home, a testament to Spokesbeing Verwood's ability to promote the movement.

A month before the outbreak of the Clone Wars, Coruscant was beginning to feel the claustrophobia of overcrowding as refugees sought safe haven on the galactic capital. Coruscant Ministers of Ingress Effhod and Praji both made statements about new restrictions and licenses required to immigrate to Coruscant, knowing the restrictions would greatly reduce overall immigration of refugees. The RRM abhorred the action being taken on Coruscant, and for the rest of the war, Kaysil would frequently make inflammatory remarks aimed at the two Ministers. However, desperate to make the best of the situation, Kaysil Verwood made frequent statements on the holonet and in public addresses notifying refugees or potential refugees that there are other worlds allied with the Refugee Resettlement Coalition, including Alderaan in the Core, others in the Inner Rim and twenty-five worlds in the Mid Rim, more than happy to take on refugees.

Unfortunately, the twenty-five Mid Rim worlds were reduced to only ten within a week. The reality of taking on weary refugees struck many worlds much harder than they imagined. However, under populated Mid Rim worlds of Naboo, Monastary, Kalarba, Cerea, Sneeve, Bimmisaari, Durkteel, Ord Tessebok, Garos IV, and Ord Vareae all remained more than willing to provide sanctuary for all who needed it, though some worlds had odd requirements for their immigrating beings. Cerea allowed no higher technology or large machinery, while Monastary forced all immigrants to convert to the Order of the Circle.

Despite the loss of fifteen planets from its RRC program, the RRM was growing larger, and threatened to bankrupt itself by spreading too thin across the war-torn galaxy. Kaysil Verwood's solution was to host a fundraiser gala for the political elite on Alsakan three weeks before the Clone Wars began. The event was attended by nearly every important politician in the Republic, including Chancellor Palpatine, Sly Moore, Kinman Doriana, Jar Jar Binks, Wat Tambor, Passel Argente, Nute Gunray, Padmè Amidala, Former Chancellor Valorum, Lexi Dio, Ask Aak, Tendau Bendon, Ronet Coorr, and gossip queen Dyslogia Twang. The event raised over seventy-five million credits for the RRM, and was the first of many similar events held throughout the Clone Wars. While Kaysil Verwood had initially planned to have select refugees attend free of charge, the idea was shot down by security. Brookish Boon, who was not in attendance, made several crude comments about the hypocrisy of the event, but Kaysil was able to rebuff him in front of the media at the gala fundraiser.

Kaysil Verwood continued to work tirelessly over the next year, helping millions of refugees find sanctuary within the Republic as they fled their secessionist planets. The ravaged planet of Atraken had been a battleground since days after the Battle of Geonosis, and when the fighting finally ended, it ended in disaster. An estimated ninety percent of the million inhabitants were thought dead or displaced on the inhabitable moon of Trilos. Spokesbeing Verwood was eager to get transports there to help the survivors, but the space surrounding the moon had been mined, and weeks were needed to clear the minefield. Verwood confirmed the planet Atraken uninhabitable, as the Separatists used chemical weapons in a last stand against Republic forces. The deadly chemicals tainted the water-ways and soil of Atraken permanently.

When the Clone Wars ended and Palpatine declared himself Emperor, Verwood realized she would soon be a target of imperial arrest or worse. She quickly fled with her husband and sister to join the Rebel Alliance, where she formed a covert transpor-

tation network for refugees from the empire, resulting in many joining the Alliance as thanks for asylum. After the death of Emperor Palpatine over Endor, the Zabrak people united thrust Verwood into the position of Zabrak Representative. Representative Verwood was present at the first Galactic Caucus of the New Republic, later serving as Senator, representing all the Zabrak worlds, including Iridonia.

Kaysil Verwood: Female Zabrak Noble 9; Init +1 (Dex); Defense 16 (+5 Class, +1 Dex); Spd 10m; VP/WP 47/13; Atk +6/1 melee (1d3, unarmed) or +7/2 ranged; SQ Bonus Class Skill (Treat Injury), Coordinate +2, Favor +7, Inspire Confidence, Resilient and Resourceful, Resource Access; SV Fort +6 Ref +5, Will +10; SZ M; FP 2; DSP 0; Rep +5; Str 10, Dex 13, Con 12, Int 12, Wis 14, Cha 16.

Equipment: Comlink, datapad, protocol droid.

Skills: Computer Use +7, Diplomacy +15, Knowledge (Abrion Sector) +7, Knowledge (alien species) +12, Knowledge (bureaucracy) +11, Knowledge (geography) +8, Knowledge (history) +8, Knowledge (Mayagil Sector) +7, Knowledge (medicine) +8, Knowledge (politics) +11, Knowledge (Raioballo Sector) +7, Knowledge (Sluis Sector) +7, Knowledge (Tion Hegemony) +7, Read/Write Basic, Sense Motive +7, Speak Basic, Treat Injury +12.

Feats: Diplomatic Immunity, Influence, Living History, Political Pull, Weapon Group Proficiency (blaster pistols, simple weapons), Worldwise.

Orman Tagge – Baron to the House of Tagge

Orman Tagge was the oldest son of Baroness Sanya Tagge, head of the House of Tagge, and therefore, TaggeCo. Orman was groomed from his youth to be the eventual successor to his mother as Baron, and as such, was sent to only the finest schools and social institutions. He had a large family, including brothers Silas, Cassio and Ulric, and sister Domina, of whom he was very protective. Not long before the Clone Wars erupted, Orman proved himself to be a prodigy in the field of engineering, making technological breakthroughs at every turn, specifically in the droid industry with his L8-L9, which was manufactured in a very small prototype run.

When the Clone Wars finally did sweep across the galaxy, Baroness Tagge pulled TaggeCo from the Techno Union and instead remaining neutral, threw her full support behind the Republic. Early in the Clone Wars, Orman Tagge sought to test his L8-L9 Battle Droid in the gladiatorial pits on Rattatak. Unfortunately, Asajj Ventress destroyed the single unit Orman deployed with ease by using the force to bash it into rocks, crushing the delicate head. The project was tabled for a short period of time, though Orman used the small run as his personal bodyguard entourage.

During the twentieth month of the Clone Wars, Sanya Tagge died and at the young age of seventeen, Orman Tagge was named Baron of the House of Tagge. He immediately pledged to fulfill his mother's wishes and use TaggeCo's vast resources to bring an end to the Clone Wars. A month later, he was approached by Senate Bureau of Intelligence Director Armand Isard, who offered him a position as Chair of the Technical Steering Committee within the Analysis Bureau of Republic Intelligence. Baron Tagge happily accepted his new role, and worked hard to counter emerging Separatist technology for the remainder of the Clone Wars.

While Orman put a great deal of time into assisting the Republic, as new Baron of the House of Tagge, he had much house business to attend to as well. He was now in command



ORMAN TAGGE

of a vast conglomerate of businesses, including Bonadon Heavy Industries, Tagge Mining Company, GalResource Industries, Mobquet Swoops and Speeders, Gowix Computers, Trast Heavy Transports, Tagge Restaurant Association, the Biscuit Baron chain of fast-food restaurants, Tagge Industries Shipyards Limited, TaggeCo itself, Neuro-Savv Corporation, Tagge Industries, Tagge Shipping and the Team Tagge Swoop Racing League. TaggeCo also controlled a handful of planets, and a navy of five-thousand armed scout ships and a million security troops. Management of the corporations took up much of Orman's time, but he still managed to find time to relax from all the bureaucratic nonsense with new technical puzzles sent by Director Isard, or new modifications to his L8-L9 Battle Droids.

When the Clone Wars finally ended, Baron Tagge had finally managed to get his various subsidiaries to become much more self-sufficient, allowing him to focus on increasing the power and prestige of his company in the newly formed Galactic Empire. Baron Tagge sought to make himself Emperor Palpatine's right hand man, vying to beat out both Darth Vader and Prince Xizor. Of course, Baron Tagge had no real chance in the Emperor's eyes against Darth Vader, who eventually used his lightsaber to slash the young man across the eyes, blinding him. Tagge was fitted with a pair of cybernetic goggles that allowed him to see again, and swore vengeance on Lord Vader. Not wanting his sister Domina to see him incapacitated, he sent her off to the Order of the Sacred Circle on the planet Monastary to become a priestess.

Tagge did his best to counter his vanity by having a cutely animated version of his face used as the main character on the signs outside Biscuit Barons, but inwardly he seethed each time he saw a commercial with his goggled visage showcased in it. It kept his anger toward Darth Vader red hot. Soon after the incident, Orman Tagge met with several other tech-based business beings that were re-negotiating the Corporate Sector Authority with the Galactic Empire on Aargu in the Dragonbird Gardens. Orman signed several of his companies on to the project, and his ties to the Empire helped reaffirm the CSA's autonomy while





Allies of the Republic

[Diplomacy +8] [Entertain (oration) +15]

Not all of those who served the Republic were counted among its ranks. The following is an accounting of personalities that allied themselves with the Republic during the Clone Wars.

Nenevanth Tion: Young man who became a strong advocate for the Commission for the Protection of the Republic and later for the Commission for the Preservation of the New Order.

Dovel: Lieutenant of the Coruscant Security Force during the Clone Wars. When Senator Meena Tills was kidnapped, Dovel was assigned to the investigation led by Commander Obrim. ⚡

securing several exclusive deals with the Galactic Empire for supply of raw materials.

Over the course of the twenty years leading up to the Battle of Yavin, two of his younger brothers joined Imperial Service. While Ulric Tagge had not yet amounted to much, Cassio Tagge had become a respected general, and was stationed onboard the first Death Star, which later became his grave. Silas Tagge remained with the company as a scientist, working on several projects for Orman. Domina remained at Orman's side, acting as his confidante. As a result of his two brothers in the Imperial Military, as well as his own still loyal contacts in the Imperial government, TaggeCo was often given exclusive rights to alien technologies from populations subjugated by the Empire, such as blaster cartridge technology unique to Tiss'Sharl.

Shortly after the destruction of the first Death Star, and the loss of his brother, Baron Tagge focused on helping the Emperor end the existence of the Rebels with his ActhnaK Turbine Station, a starfighter base designed to be stationed in the troposphere of a gas giant, such as Yavin. Tagge built the starfighter base there secretly immediately after the destruction of the Death Star reached his ears, and gave it to his brother Ulric to use to secretly fly harassment missions against the Alliance base to prevent a full scale retreat to another world. Meanwhile, the entire area was blockaded by Ulric Tagge's Imperial Naval Forces to keep the rebels cornered until full Imperial Reinforcements could be sent in to mop up the Rebels.

Unfortunately, Baron Tagge's station was compromised by Luke Skywalker and Leia Organa before being destroyed by Skywalker, reducing Tagge in the eyes of the Emperor. Luckily, Baron Tagge was able to follow Skywalker's Force-guided path out of the foggy troposphere, and learn the name of his humiliated before escaping to Ulric's blockade. This enraged him, forcing him to swear an oath against Skywalker similar to the one sworn against Darth Vader.

Luke and Leia would continue to frustrate Orman Tagge's efforts to eclipse Lord Vader's influence with the Emperor. Leia foiled his supposedly perfect security system on Metalorn, and beat the lightsaber-carrying Baron in personal combat. Not long afterward, Luke Skywalker prematurely ended his first attempt at a super-weapon, the Omega Frost, designed by Orman's brother Silas. Luke discovered the project being tested on Tatooine, but was later captured by Baron Tagge's forces. Orman sought to test his lightsaber skill against a talented opponent, but Luke ended the fight quickly by slicing Baron Tagge's cyber-

goggles in half, rendering him blind. Tagge went into shock, while Luke escaped and exploited a flaw in the design of Omega Frost, disabling it before it could be used in a trap against the Alliance fleet.

The Rebel fleet took advantage of the situation and destroyed the House of Tagge ship, believing they had destroyed both Orman and Silas Tagge. In truth, they both survived in a reinforced compartment, later rescued by other Imperials and kept in stasis, while the mantle of Baron Tagge fell to Ulric, the youngest of the four Tagge brothers, who still believed his two remaining older brothers dead. While Orman lay unconscious, Darth Vader schemed with Ulric and Domina Tagge to draw out Luke Skywalker and take his true measure. Luke was lured to the planet Monastary, where Domina had risen to a high position on their Order of the Sacred Circle.

During Luke's entrapment, Orman Tagge managed to escape his Imperial medical prison onboard Vader's flagship and board the Millennium Falcon. Orman ordered Han Solo, Chewbacca and Leia Organa to fly the Falcon down to Monastary, where he could remove his sister Domina from Imperial machinations and exact revenge on his two enemies, Darth Vader and Luke Skywalker. He ran headlong into a perilous crystal valley, and a moment before being crushed beneath a toppling crystal spire, Vader rescued him with the Force. In too high a state of shock to attack, Darth Vader explained how he had corrupted Domina, pushing Orman into anguish. Vader then used the Jedi Mind Trick to force Orman to engage Luke Skywalker in lightsaber combat.

Orman faced Luke Skywalker, but due to Darth Vader's force illusions, Luke believed he was facing Darth Vader himself. Orman dueled his best, but was fearful of Skywalker's superior lightsaber skills. In the end, his fears proved correct, as Luke was forced to kill him with a fatal lightsaber thrust. Ulric retired from military service but continued on as Baron Tagge for the next thirty-five years, maintaining the House of Tagge's prosperous growth that began under Orman.

Orman Tagge: Male Human Tech Specialist 4/Noble 1/Chief Engineer 4; Init +3 (Dex); Defense 18 (+5 Class, +3 Dex); Spd 10m; VP/WP 38/11; Atk +6/1 melee (1d3, unarmed) or +9/4 ranged; SQ Bonus Class Skill (Bluff), Efficiency +1, Favor +3, Instant Mastery (Disable Device), Personal Design (computer use), Research +2, Structural Analysis +1, Tech Specialty (Mastercraft: Datapad); SV Fort +2 Ref +5, Will +6; SZ M; FP 1; DSP 3; Rep +8; Str 11, Dex 16, Con 11, Int 18, Wis 12, Cha 15.

Equipment: Comlink, fashionable clothing, mastercraft datapad +1, toolkit.

Skills: Astrogate +7, Bluff +8, Computer Use +18, Craft (air-speeders) +9, Craft (droids) +17, Craft (electronic devices) +8, Craft (landspeeders) +9, Craft (space transports) +8, Diplomacy +6, Disable Device +8, Knowledge (bureaucracy) +7, Knowledge (business) +13, Knowledge (engineering) +18, Knowledge (politics) +6, Knowledge (streetwise) +6, Knowledge (technology) +16, Knowledge (Tepasi) +9, Pilot +8, Read/Write Basic, Repair +16, Sense Motive +7, Speak Basic.

Feats: Fame, Gearhead, Influence, Kit-Bashing, Skill Emphasis (Craft (droids)), Technical Wizard, Weapon Group Proficiency (blaster pistols, simple weapons).

Wilhuff Tarkin – Governor of Eriadu

Wilhuff Tarkin was a human male from the planet Eriadu, and would become one of the most powerful men in the galaxy. The Tarkin family was one of the most powerful and influential

names in the entire Seswenna sector. Wilhuff began making a name for himself in his early twenties when he joined the military. During his tour he forged alliances with beings such as Raith Seinar and married into the authoritative Motti family of Phelarion. Within a few short years he had risen to the position of Lieutenant Governor of the Seswenna sector and rubbed elbows with many high-ranking beings such as the current Supreme Chancellor Valorum and Senator of Naboo Palpatine.

Eleven years before the Clone Wars began; Lieutenant Governor Tarkin received Supreme Chancellor Valorum into his manor on Eriadu during his stay for a Trade Summit with the Trade Federation. During the conference a freak accident occurred as one of the security droids went haywire and gunned down all of the members of the Trade Federation Directorate. Only Nute Gunray survived, who became the Trade Federation's new Viceroy and gave way to a Neimoidian-monopolized Trade Federation. Investigations into the matter took place but Tarkin sabotaged these inquiries at the behest of Senator Palpatine who even then had great and terrible things in store for the Republic.

Three years later after Senator Palpatine had been appointed as the new Supreme Chancellor of the Republic, he saw to it that Wilhuff Tarkin became Governor of Seswenna and appointed him as Commander of the Republic Outland Regions Security Force. With this new authority, Tarkin promoted his brother Gideon from Brigadier to the Minister of Defense for all of Seswenna. Tarkin also resumed correspondence between his former military comrade Raith Seinar who presented Tarkin with his plans for a battle station the size of a moon. Tarkin then convinced Seinar to invade and occupy the living planet of Zonoma Sekot, although these attempts ultimately failed when the entire planet escaped into hyperspace traveling into the Unknown Regions. Tarkin was able to save face with his mentor, Chancellor Palpatine, by infiltrating the Jedi Order and eavesdropping on

their deliberations by supplying a broken droid equipped with monitoring devices to a young and naïve Jedi Padawan named Anakin Skywalker. Tarkin also supplied Palpatine with Seinar's battle station plans that would have grievous ramifications on the galaxy in the decades to come.

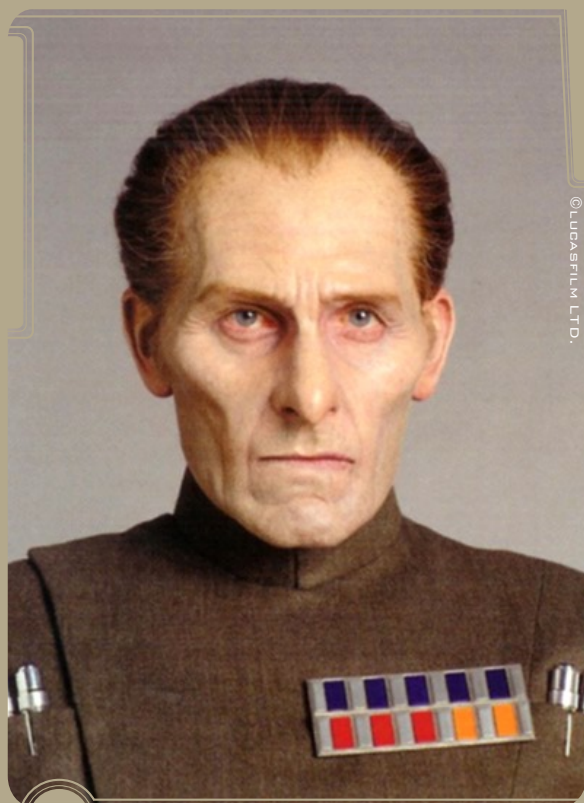
As Supreme Chancellor Palpatine transformed the Republic into the Galactic Empire, Tarkin continued to gain prestige within the newly formed Imperial military. An Admiral within the Imperial navy, Tarkin was placed in charge of overseeing the construction of the battle station envisioned by Raith Seinar, the Death Star. Tarkin was also responsible for some of the greatest atrocities in the name of the Empire. One such instance at Ghorman saw a group of protestors objecting the Imperial taxation of their planet on a landing platform as Tarkin's shuttle made its approach. Having no patience or care for the mob and their plight, Tarkin ordered the pilot to land regardless of the protestors. The shuttle crushed hundreds of people, marking the Massacre of Ghorman. For his cruelty and ruthlessness, Emperor Palpatine promoted the Admiral to one of the first Moffs of the Empire.

By Tarkin's authority, the planets of Kashyyyk and Mon Calamari were subjugated and enslaved to provide forced laborers in the construction of the Death Star. Wilhuff even took a Mon Calamari named Ackbar as his personal servant. Moff Tarkin also initiated a secret Imperial facility dedicated to the creation of super weapons deep within an area of space near Kessel known as the Maw. He appointed his lover, Admiral Daala, as the commanding overseer of this facility. With his growing influence within the Empire, Tarkin proposed a doctrine directly to the Emperor which he called Rule by Fear. In it he detailed an upper command structure within the Empire where Grand Moffs would preside over entire regions of space and have a much greater authority to rule their territories how they saw fit. Palpatine admired Tarkin's ambition and adopted this philosophy, dubbing it the Tarkin Doctrine and appointed the Moff as one of the first Grand Moffs to serve the Empire.

By this time nearly a decade after the Clone Wars, rebellion against the Empire had swept across the galaxy and began organizing into cohesive military forces. One such instance of rebel insurgence took place over Tarkin's home planet of Eriadu. Rebel agents attempting to assassinate the Grand Moff were foiled by the prowess of the Imperial Starfleet. However, Tarkin's servant Ackbar was allowed to escape and ultimately became a hero of the newly formed Rebel Alliance.

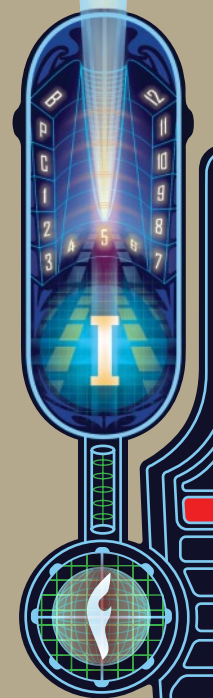
Tarkin's ambition continued to grow. With the Death Star nearing completion, Tarkin planned on turning the planet-destroying battle station on Coruscant in order to eliminate the Emperor and assume control of the galaxy. The Emperor foresaw this move, and dispatched Colonel Wulf Yularen and emissary Darth Vader to keep the Grand Moff in check. As such, Tarkin began pursuing his alternative avenue of interest: the complete and total destruction of the Rebel Alliance.

After the Rebel spy, Leia Organa was captured and brought to the hulking battle station; Tarkin threatened the obliteration of Organas home planet of Alderaan if she did not divulge the location of the Rebel base. Tarkin had no intention of sparing the peaceful planet though. Even though Leia provided him with the name he requested, Tarkin gave the order and transformed Alderaan into a barren asteroid field, killing every living inhabitant of the world. Tarkin had anticipated the destruction of Alderaan would serve as an example to other would-be Rebel sympathizers. Unfortunately the effect was the exact opposite,



WILHUFF TARKIN

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as the planet of Alderaan would live on as an effigy to the tyranny of the Empire and as a symbol of the Rebel cause.

When Princess Leia escaped execution onboard the Death Star carrying detailed plans to the battle station back to the Rebel high command, Tarkin was hot on her trail. Having discovered the location of the Rebel base, Tarkin attempted to smite them from the universe once and for all. The Rebels launched a desperate attack based on an analysis of the plans provided by Leia Organa. Tarkin's ego got the better of him as he scoffed at the idea that a ragtag group of Rebels could possibly threaten his Death Star. Unfortunately for Tarkin and the thousands of Imperials onboard the station, Tarkin was gravely mistaken as a rookie pilot named Luke Skywalker fired a salvo of proton torpedoes into an exposed exhaust port. This set of a chain reaction that destroyed the entire station, eradicating everyone onboard including Grand Moff Tarkin.

Wilhuff Tarkin: Male Human Noble 6 / Soldier 2 / Officer 6; Init +1 (dex); Defense 18 (+7 class, +1 Dex); Spd 10m; VP/WP 78/12; Atk +10/+5 melee (1d3+1, unarmed) or +10/+5 ranged; SQ Bonus Class Skill (Bluff), Coordinate +1, Favor +6, Inspire Confidence, Leadership, Requisition Supplies, Resource Access (+2); SV Fort +8 Ref +6, Will +13; SZ M; FP 2; DSP 6; Rep +10; Str 12, Dex 12, Con 12, Int 16, Wis 14, Cha 16.

Equipment: Imperial uniform.

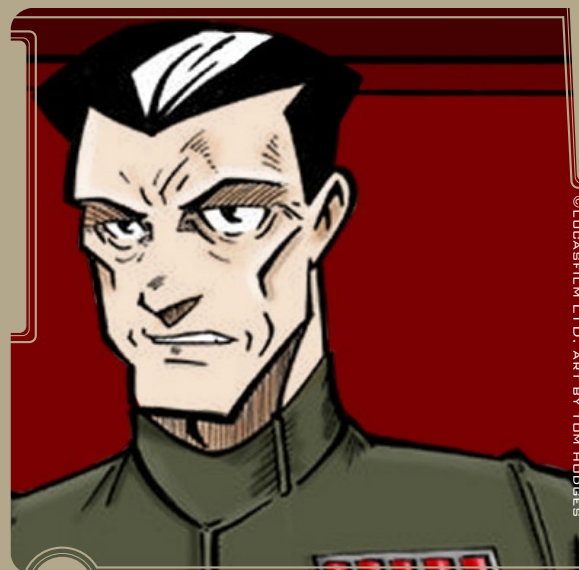
Skills: Appraise +10, Bluff +18, Computer Use +6, Diplomacy +16, Gather Information +12, Intimidate +14, Knowledge (bureaucracy) +13, Knowledge (business) +15, Knowledge (Eriadu) +16, Knowledge (history) +10, Knowledge (politics) +10, Knowledge (tactics) +12, Pilot +5, Profession (governor) +13, Profession (officer) +9, Read/Write Basic, Sense Motive +10, Speak Basic.

Feats: Combat Expertise, Frightful Presence, Headstrong, Imperial Command Training, Infamy, Influence, Iron Will, Persuasive, Political Pull, Weapon Group Proficiencies (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Armand Isard – Republic Senate Bureau of Intelligence Director

Armand Isard was put in charge as Director of the Senate Bureau of Intelligence shortly after Palpatine's rise to position of Chancellor, as a result of his predecessor's bungling of both the Yinchorri assault and Naboo blockade, mistakes he would cite tirelessly as time wore on as justification of increased latitude for his field agents. Isard was considered by many to be a quiet observer of Coruscant politics, and was often found sitting in on many of Palpatine's meetings, offering insight from Palpatine's shoulder. Little was publicly known about his personal life beyond the existence of his daughter, Ysanne, who accompanied her father nearly everywhere, despite her lack of a security clearance.

During the months leading up to the Clone Wars, Director Isard made himself the public face of the SBI, giving several press conferences and sound bytes for distribution on the Holonet. Prior to the Clone Wars, he oversaw several investigations, including a Banking Clan data server hacked to send Separatist propaganda, and the sabotage of the Givin Senator's landing platform, as well as tracking down the location of Count Dooku, who he missed in the Gree Enclave by only a few days. Beyond investigations, Isard also campaigned for additional intelligence resources to increase his own power. Palpatine allowed him to form a Crisis Branch, the first in sixty years, which allowed him



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to cut through a significant amount of red tape to collect intelligence on the Separatist movement, as well as increase internal security. The branch was able to root out thirty-two corrupt Intelligence Sub-Directors within a week.

A little over a week before the Battle of Geonosis, Isard helped Palpatine take the first step to fully militarizing the Holonet when he backed the Sluis Sector Node's shutdown to curb the spread of CIS propaganda. Further, he was able to silence SBI Official Vyn Narcassan when the unwitting agent stumbled across Darth Sidious' private Holocomm signal. While Isard was unable to capture or kill Narcassan, he did drive the man underground. Narcassan's two daughters would eventually join the rebellion to plague Ysanne Isard.

Armand Isard was one of Palpatine's more powerful tools. When a list of corrupt senators, along with evidence, was passed to Senator Onaconda Farr, Palpatine saw that the research made it to Armand Isard, who quickly had thirteen senators arrested, including Loyalist Committee member Havriso Looruya. Almost all of the senators were staunch opponents of the Military Creation Act, and their arrest would have made certain the Grand Army of the Republic was approved, had Palpatine not been granted Emergency Powers. Actions such as these removed many of Palpatine's lesser political opponents, allowing him to accumulate what eventually become unlimited power.

By the ninth month of the Clone Wars, Isard formed a new Intelligence Committee to counter the CIS Shadowfeed, a piggybacked broadcast hiding on Republic Holonet Channels. The new Cryptanalysis Department was headed by Sub-Director Ilko Deminar, and was one of the first branches to recruit from the civilian population and private sector, ensuring that the best slicers and analysts in the galaxy were owned by the SBI.

Four months later, Armand Isard would make one of the most devastating errors of his career. A batch of genetically altered Stone Mites were launched at Coruscant by the CIS in order to cause untold damage to the ancient city. Isard foiled the attack, but incorrectly determined that the Stone Mites had come from Orleon. Isard's approved counter-attack sent ten-fold the number of Republic-altered Stone Mites to Orleon, destroying countless ancient stone structures, and causing the entire planet's population to evacuate.

During the ninth month of the second year of the Clone Wars, Isard created another new Technology Committee under the umbrella of the Analysis Bureau to counter the Separatist technological advantage courtesy of the Techno Union. Baron Orman Tagge was appointed as the committee chairman at age seventeen, an unprecedented move. The branch was vital in dissecting captured Confederate technology, and was deemed necessary after some of the technological puzzles the Republic had captured, such as the Jedi-Killer Bio-Droids.

Not a week later, Isard was forced to comment on the complete mishandling of the Duro Corellian Trade Spine defense. While Isard was not responsible for the incident itself, he was responsible for determining who was at fault for the devastating loss. Isard assigned Agent Inglemenn Barezz to the investigation, who found that two corrupt senators to be the guilty parties. The incident was indirectly responsible for a subtle introduction to human high culture when it was found that "lesser species" were to blame.

Six months before the end of the Clone Wars, Isard had maneuvered himself into such a position as spending more time with the Chancellor than many of his aides, and sitting in on a giant portion of his meetings. His power in the Republic was only eclipsed by the Emperor himself and his closest of aides, such as Pestage, Doriana, Sly Moore and Mas Amedda. Isard was invited to Palpatine's apartment along with many of his aides and influential persons to discuss the Muun-led force that had captured Praesitlyn, a vital Holonet node near the already shut down Sluis-Sector node. Isard was there primarily to provide an intelligence briefing on the incident, informing those present about the size of CIS forces and Republic allies, the Sonss and Daughters of Freedom. Later, when a random message was sent for Reija Momen via the Holonet, Isard watched as Palpatine manipulated the situation to resolve as he wished while the two enjoyed drinks.

A month before the end of the Clone Wars, Isard was again in Palpatine's office during the discussion on the wisdom of assaulting the world of Tythe. Isard advised against it, citing its strategic unimportance. However, when the Jedi informed the room that their intelligence indicated Count Dooku was on Tythe, Isard grew angry, demanding that secret Jedi intelligence made it impossible for him to do his job properly. Isard was quieted by Palpatine, which was precisely the plan, to make Palpatine seem as the Jedi's greatest ally in the Republic political machine.

Days before the end of the Clone Wars, Isard was in Palpatine's suite at 500 Republica as the Separatists launched the Second Battle of Coruscant. Isard and Sate Pestage both argued for the Chancellor to go into hiding for safety, but the Chancellor refused. Eventually Stass Allie arrived to escort the Chancellor, and during Palpatine's protest, Grievous attacked 500 Republica. Isard alerted homeworld security of Grievous' location before pointing Stass Allie toward Palpatine's secret turbolift. Isard was directed to the SBI Arcology, where he helped direct the defense effort and tracked the Chancellor's position.

Days later the Clone Wars were over and Palpatine was declared Emperor of the first Galactic Empire. SBI was reorganized into Imperial Intelligence and the Imperial Security Bureau, both of which were controlled by Armand Isard. One of his first acts was to arrest sixty-three senators from the Delegation of Two Thousand, signatories of a petition served to the Chancellor just prior to the Clone Wars' end. Many of the captured Senators

were never seen again, though some were later released, such as Fang Zar, in order to lead Imperial Intelligence to their allies and possible Imperial Dissenters.

Shortly after the reorganization, Isard warned Darth Vader via comlink that the Jedi Archives were being accessed remotely. Together with a pair of communication techs, Isard informed Vader that Jedi Master Bol Chatak's Jedi Beacon was being used to access the Jedi Temple remotely from the Outer Rim System of Jaguda, from a former CIS Communications Facility. While Darth Vader immediately dispatched the local garrison, the Jedi using the facility were able to escape.

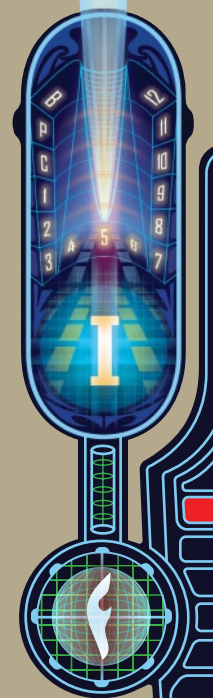
As the months ticked by after the Clone Wars, Darth Vader and his Inquisitors carved themselves a place in the Imperial bureaucracy above those not sensitive to the Force. In fact, Inquisitor Tremayne was given permission by Darth Vader to tie up sixty-one percent of Isard's computing resources for a time to locate a trio of Jedi Padawans that had escaped Order 66. Isard later helped Tremayne track the Padawans through the holonet, resulting in what was officially reported as the death of all three. Also, Baron Orman Tagge had finally risen to a position above the man that appointed him in the wake of his contributions during the Clone Wars; Orman now had the ear of Palpatine himself. While this rankled Isard, Tagge was soon brought low by Vader, who gouged the man's eyes out with his lightsaber.

During the next seventeen years, Isard continued to consolidate his power. He was responsible for decimating countless rebel cells, and even largely turn public favor in the core against the rebellion, who were seen as terrorists by the galaxy's aristocrats. During one such assault on the Rebellion, Isard tried to assassinate Senator Garm Bel Iblis just prior to a speech. Unfortunately, Isard merely killed the Corellian's family, Bel Iblis survived, unknown to Director Isard. He also trained his daughter, Ysanne, to become one of his best field agents.

Seventeen years after the end of the Clone Wars, one of Isard's close personal friends had plans for the Death Star stolen from Despayre. More than willing to cover-up his friend's error, Isard sent his daughter to secure the plans. He provided Ysanne and her partner a courier ship, as well as all the current intelligence he had, including the 8-pack Datacard's current location, Darkkneel. Unfortunately, Ysanne was unable to recover the stolen plans, and returned to Coruscant to her father for debriefing.

Isard had managed to prevent his daughter from being executed for failure, but his daughter had no such family obligations. Isard discovered Ysanne had fabricated a story that cast Armand in a treasonous light. He was escorted by the Royal guardsmen to the Emperor himself, where he was executed within an hour of being charged. While Ysanne's betrayal was expected by Armand eventually, he was not prepared for her to act for many more years. They parted ways with a kiss on the cheek. The Isard Intelligence legacy continued for another decade under Ysanne Isard's careful guidance. Armand's daughter met her end when she was shot by Iella Wesseri onboard the Lusankya Super Star Destroyer, nearly ten years after the Battle of Yavin.

Armand Isard: Male Human Noble 4/Scoundrel 5/Intelligence Agent 5; Init +2 (Dex); Defense 20 (+8 Class, +2 Dex); Spd 10m; VP/WP 67/12; Atk +10/+5 melee (1d4, unarmed) or +12/+7 ranged; SQ Bonus Class Skill (Intimidate), Coordinate +1, Deep Cover, Favor +4, Illicit Barter, Inspire Confidence, Intelligence Briefing, Lucky (1/day), Precise Attack +1, Resource Access, Spy



Network; SV Fort +5 Ref +11, Will +13; SZ M; FP 2; DSP 12; Rep +4; Str 11, Dex 14, Con 12, Int 16, Wis 16, Cha 13.

Equipment: Blaster pistol, comlink, coding cylinder, datapad.

Skills: Appraise +8, Astrogate +8, Bluff +22, Computer Use +13, Disable Device +13, Diplomacy +18, Disguise +13, Entertain (oration) +8, Escape Artist +7, Forgery +8, Gather Information +20, Intimidate +14, Knowledge (bureaucracy) +10, Knowledge (business) +10, Knowledge (forensics) +11, Knowledge (history) +10, Knowledge (politics) +10, Knowledge (streetwise) +10, Knowledge (tactics) +10, Knowledge (technology) +10, Pilot +10, Read/Write Basic, Search +15, Sense Motive +24, Speak Basic, Speak Bothese, Speak Huttese, Speak Neimoidian.

Feats: False-Identity, Headstrong, Influence, Living History, Low-Profile, Martial Arts, Persuasive, Shady Merchant, Sharp-Eyed, Skeptical, Skill Emphasis (Disguise), Weapon Group Proficiency (blaster pistols, simple weapons).

Cherek Tuhm – Republic Intelligence Agent

Intelligence Agent Cherek Tuhm transferred to Intelligence during the Clone Wars from the Ministry of Licenses and Permits three months after the Battle of Geonosis. He was a part of a pet project that experimented with utilizing experts from bureaucratic government divisions. Volunteers from various Ministries and Departments were selected and given a month-long training course in Intelligence Operations. Agent Tuhm volunteered because he felt he was well suited after a lifetime of training in hand-to-hand combat.

Due to Tuhm's seniority as a bureaucrat, he was selected as mission commander for his first assignment, where Agent Tuhm found himself shipped off to Tarhassan along with three other green bureaucrat converts, Joram Kithe, who was a slightly more experienced bureaucratic transfer, and a Clone Commando named Mapper. Their mission was to find out why Tarhassan declared itself to be allied with the Confederacy of Independent Systems, as well as discern the fate of local Intelligence Operative Edbit Teeks.

Agent Tuhm immediately found himself in conflict with Joram Kithe over procedural matters. The lower ranking, but more experienced, Kithe proved himself insubordinate, if only for the good of the mission. Tuhm found himself corrected in several instances by Joram Kithe on matters of operational security, but still proved himself an apt leader of men. Cherek was able to organize the group and locate Teek's girlfriend, Zazana Renkel, a member of PlanSec, the local Tarhassan counterpart to Republic Intelligence. Against Tuhm's well-intentioned but poorly conceived orders, Joram Kithe kidnapped the woman for questioning.

Operational security breaches perpetrated predominantly by Cherek Tuhm himself caused Tuhm and Sazet to consider the Renkel's death the only logical conclusion, much to Tinian's horror and Joram and Mapper's chagrin. Joram volunteered himself and Mapper for the execution, and took the woman away, leaving Tuhm, Sazet and Tinian to plan the next phase of their mission, busting Teeks out of PlanSec Headquarters.

When Joram and Mapper returned, Cherek had already planned much of their next mission, which was finished after Mapper produced floor plans for the PlanSec HQ. The group disguised Tinian in Renkel's PlanSec uniform and infiltrated the facility. Cherek was eventually knocked out by Mapper after proving himself a distraction from the mission focus. When he finally awoke, the shooting had already started and Teeks was being extracted.

Eager to showcase his skill in the combat arts, Agent Tuhm quickly found himself an impromptu hostage of a PlanSec guard. The guard shot Cherek Tuhm in the back before being killed by Agent Tinian Hanther. Teeks was successfully extracted to safety, and Cherek survived his wounds. Cherek stayed behind on Tarhassan, letting his blaster wound properly heal in various safe houses and hideouts under Agent Teek's control. During this time, Teeks provided a proper field education for Cherek Tuhm, who became a competent field agent before the end of the Clone Wars. The rest of the team, including Sazet, Tinian, Joram and Mapper took a circuitous route to Coruscant, where they made their reports and continued service to the Republic.

Cherek Tuhm: Male Human Diplomat 16/Intelligence Agent 1; Init +1 (Dex); Defense 19 (+6 Class, +2 Feat, +1 Dex); Spd 10m; VP/WP 4/10; Atk +11/+6 melee (3d4+2, unarmed) or +9/+9/+4/+4 (3d4+2, unarmed K'thri) or +10/+5 ranged; SQ Intelligence Briefing; SV Fort +5 Ref +7, Will +10; SZ M; FP 1; DSP 0; Rep +2; Str 14, Dex 13, Con 10, Int 13, Wis 8, Cha 10.

Equipment: Blaster pistol, combat gloves, datapad, flimsi sheets, rented speeder, snacks.

Skills: Appraise +11, Bluff +5, Computer Use +11, Diplomacy +8, Gather Information +5, Knowledge (bureaucracy) +16, Knowledge (business) +9, Knowledge (Coruscant) +6, Knowledge (politics) +8, Knowledge (tactics) +3, Pilot +5, Profession (bureaucrat) +14, Read/Write Basic, Sense Motive +4, Speak Basic, Spot +4.

Feats: Advanced Martial Arts, Defensive Martial Arts, Improved Martial Arts, K'thri, K'thri Expertise, Low-Profile, Martial Arts, Weapon Group Proficiency (blaster pistols, simple weapons).

Dyne – Republic Captain of the Senate Bureau of Intelligence

Captain Dyne was a member of the Senate Bureau of Intelligence, and despite being trained for field work, found his true calling as an analyst. He was considered one of the best in the Republic, and when Jedi Master Mace Windu headed up a team to track down Darth Sidious from an abandoned building in "The Works," Captain Dyne was assigned along with several probe droids and lesser analysts, Jedi Master Shaak Ti, several Jedi Padawan learners, and several Republic Commando's and ARC troopers.

Captain Dyne's skills ruled the day, and the intrepid young analyst was able to utilize his probe droids as additional eyes and ears, providing a variety of information to Mace Windu proving the building had in fact been visited by Count Dooku and a contact. The team traced the second contact through a variety of turbolifts and tunnels until arriving at the first basement level of 500 Republica, home to Coruscant's most powerful politicians and business-beings. The trail went abruptly cold in the basement level, and while Captain Dyne sent several analysts back for additional search droids, the Second Battle of Coruscant began in orbit.

The Jedi departed, leaving Captain Dyne and ARC Commander Valiant in charge of remaining commandos and the search for Darth Sidious. Captain Dyne, while waiting for reinforcements, discovered that the spot where the trail went cold was actually a hydraulic lift. Together, Dyne and Valiant made the decision to continue the hunt despite being unable to comm in their position to the Jedi due to signal jamming by the attacking Separatists. Down the lift, the probe droids revealed

that a single life-form, as well as several droids, were behind a large door down a passageway.

As the group approached the sealed room, confident they had at last located the mastermind behind the Clone Wars, a holorecording of two Geonosian sentries appeared behind the team, triggered by their passing. The distraction was all Darth Sidious needed to decimate the entirety of the clone forces under Dyne's command. As Captain Dyne himself lay, broken and bleeding, he saw the true identity of Darth Sidious. Unfortunately, before Captain Dyne could inform the Jedi that Chancellor Palpatine was the Sith Lord they had been searching for; Sidious used the Force to kill the brilliant young Captain. Moments later Palpatine appeared in his office to be escorted away to a bunker by Shaak Ti, who remained completely unaware of the Chancellor's dual identity.

Dyne: Male Human Scoundrel 2/Tech Specialist 5/Intelligence Agent 1; Init +1 (Dex); Defense 16 (+5 Class, +1 Dex); Spd 10m; VP/WP 36/12; Atk +5 melee (1d3, unarmed) or +6 ranged; SQ Expert (Knowledge: Forensics), Illicit Barter, Instant Mastery (Knowledge: Coruscant Lore), Intelligence Briefing, Lucky (1/day), Research, Tech Specialty (Computer Specialist +1); SV Fort +2 Ref +7, Will +5; SZ M; FP 1; DSP 0; Rep +0; Str 11, Dex 13, Con 12, Int 16, Wis 14, Cha 12.

Equipment: Comlink, datapad, Merr-Sonn blaster pistol, three probe droids.

Skills: Appraise +6, Bluff +6, Computer Use +17, Disable Device +8, Forgery +6, Gather Information +6, Hide +6, Knowledge (bureaucracy) +8, Knowledge (business) +8, Knowledge (Coruscant) +10, Knowledge (forensics) +17, Knowledge (history) +12, Knowledge (politics) +8, Knowledge (tactics) +6, Knowledge (technology) +13, Listen +7, Read/Write Basic, Search +12, Sense Motive +8, Speak Basic, Spot +12, Survival +14.

Feats: Cosmopolitan (Survival), Living History, Low-Profile, Skill Emphasis (Computer Use), Track, Weapon Group Proficiency (blaster pistols, simple weapons).

Joram Kithe – Republic Lieutenant Intelligence Agent

Joram Kithe was a young man whose parents died in a speeder accident when he was only three years old. He bounced around from relative to relative, but his independent streak made most family members unload him onto another branch of family as quickly as possible. Eventually, one of his wealthy aunts took him in, entertaining most of Joram's fanciful interests, sending him to educational courses such as Coruscant's Airspeeder Piloting for Bodyguards and Security Specialists, Commenor's Success through Charismatic Influence, Muunilist's Xenoeoengineering Financial Principles and Mon Calamari's Subaquatic Manufacturing Economies, among countless others. Eventually, his aunt used her status in the Ministry of Finance to get Joram a job at the Department of Cost Accounting as an accountant, where he earned the nickname "Dodge," for his uncanny ability to avoid doing any real work.

Two months into the Clone Wars, after much debate in the Senate, Joram was appointed to file a report on the effectiveness of clone units in the field. To accomplish this, he was put through a training course by the Senate Bureau for Intelligence and temporarily commissioned as a Lieutenant. A month later, he was stationed onboard the Acclamator-Class Cruiser Sea Legacy, attached to an ARC trooper squad freshly woken during



JORAM KITHE

the Battle of Kamino a month prior, under the impression that they were standard rank and file troops.

The Sea Legacy was sent to Pengalon IV, where a local Republic Intelligence asset tipped them off that the Confederates were producing Diamond Boron missiles, which would give the CIS a decided edge against the Republic's starfighters and gunships if they were allowed to be distributed. Joram watched closely as the clone forces dropped into the atmosphere and ran through a textbook assault on the alleged manufacturing facility, but the target proved a trap. Shortly after admiring the clone's resolve and efficiency even in defeat, the LAAT/i Joram was on was shot down and made a crash landing.

Joram quickly took stock of the situation, and was put in charge by the troopers when he revealed his officer rank in an attempt to get out of grave-digging duty. Reluctantly taking command, Joram made use of the trooper's knowledge of procedure and military tactics, as well as his own unorthodox tactics, to commandeer transport to the nearest civilian spaceport, Tur Lorkin. During the long speeder journey, Joram assigned names to the troopers, Tooth, Mapper, Spade, Spots, Digger, Wrench, and Hash. Upon reaching the small town, Joram's economic knowledge revealed that something was not right with the settlement, eventually leading to the discovery that the Diamond Boron missile manufacturing plant was actually beneath Tur Lorkin.

Joram's first instinct was to escape on one of the spaceports transports, but the troopers made it clear that they could not leave until destroying the facility, and Joram went against his



better judgment and volunteered for the raid. While the badly injured Mapper waited at a camp outside Tur Lorkin, the rest of the team entered the facility and shot their way to the final assembly area, where they set several of the missiles to detonate at the expense of Hash and Spade. Tooth took off in a transport to draw off pursuit from the rest of the unit at the cost of his own life, allowing Joram to fly Mapper, Spots, Digger and Wrench back to Coruscant.

A month later, Joram and the still-recovering Mapper were sent to Tarhassan to meet up with three other Intelligence Officers to discover the whereabouts of Edbit Teeks and find out why Tarhassan, a neutral world, had declared allegiance to the Confederacy. Joram found himself at odds with Cherek Tuhm, the mission commander, from the get-go. Cherek, Livintius and Tinian were all completely green agents chosen from the ranks of bureaucratic government service, in honor of Joram's success on Pengalon IV.

Joram and Mapper did their best to work within the system, and found ways to influence Cherek Tuhm to their point of view by playing off Joram's apparent ineptitude and Mapper's supposed lack of a conscience. When Cherek and his team completely made a mess of their interrogation of Edbit Teek's girlfriend, who also happened to work for the Tarhassan government, Joram had to make the group think they were taking the girl to kill her in some remote construction site. In truth, Joram instead made contact with Teek's local assets, while Mapper imprisoned the girl somewhere safe.

Joram discovered that Teeks was being held at Tarhassan's Planet Security (PlanSec) Headquarters. The team pulled together and pulled off a daring infiltration, where Tinian used the uniform worn by Teek's girlfriend to escort Joram into the building as her prisoner. The two knocked out three guards on separate occasions as they penetrated layer after layer of security, until they found Teek's cell. Joram was able to use explosives to blast through the cell lock and the outside wall, where they dropped one story to their getaway speeder.

Joram managed to get Teeks to safety, and, after making certain Cherek Tuhm would survive the blaster wound he suffered during the escape, booked passage off-world. Joram noted how much Tinian had matured during the mission, and was pleased by report on the events on Tarhassan. Joram spent the remainder of the Clone Wars working for the Senate Bureau of Intelligence.

Joram Kithe: Male Human Scoundrel 6/Intelligence Agent 2; Init +2 (Dex); Defense 18 (+6 Class, +2 Dex); Spd 10m; VP/WP 32/10; Atk +5/+0 melee (1d4-1, unarmed) or +8/+3 ranged; SQ Illicit Barter, Intelligence Briefing, Lucky (2/day), Precise Attack +1; SV Fort +3 Ref +8, Will +7; SZ M; FP 2; DSP 1; Rep +0; Str 9, Dex 14, Con 10, Int 16, Wis 16, Cha 13.

Equipment: Blaster pistol, comlink, code cylinder, datapad.

Skills: Appraise +12, Astrogate +8, Bluff +12, Computer Use +8, Disable Device +6, Gather Information +9, Hide +6, Intimidate +6, Knowledge (bureaucracy) +12, Knowledge (business) +12, Knowledge (Commenor) +7, Knowledge (Coruscant) +7, Knowledge (economics) +14, Knowledge (Mon Calamari) +6, Knowledge (Muunilist) +6, Knowledge (Pengalon) +6, Knowledge (politics) +10, Knowledge (streetwise) +10, Knowledge (tactics) +10, Knowledge (Tarhassan) +6, Move Silently +6, Pilot +14, Pro-

fession (accountant) +10, Read/Write Basic, Search +11, Sense Motive +11, Speak Basic, Spot +11.

Feats: Dodge, Living History, Low-Profile, Martial Arts, Persuasive, Sharp-Eyed, Skill Emphasis (Pilot), Weapon Group Proficiency (blaster pistols, simple weapons).

Livintius Sazet – Republic Intelligence Agent

Agent Livintius Sazet was one of the first few bureaucrats experimentally moved into Intelligence Operative field work. His background included a lifetime as an educator, as well as time spent in the Ministry of Education and the Ministry of Public Information. After what was perceived as the great bureaucrat-turned-Intelligence Agent success story of Agent Joram Kithe during the third month of the Clone Wars, the Republic began selecting volunteers from other bureaucratic bodies to train as intelligence agents. Sazet was an enthusiastic volunteer for the program, citing his relief at finally being able to apply book-learned knowledge to better the galaxy.

After a month of intense Intelligence Agent training, Agent Sazet was sent to Tarhassan under the command of Cherek Tuhm alongside fellow green agent Tinian Hanther, as well as seasoned veterans Joram Kithe and Republic Commando Mapper. Livintius was eager to please his new superior officer, and sided with him on all mission related issues. Both men were bureaucrats at heart with no field experience, and thus butted heads frequently with field-educated Joram Kithe. Livintius had the annoying habit of constantly correcting others on grammatical errors in their speech, a trait that did little to esteem himself to his allies.

Livintius did little to assist with the capture of Zazana Renkel on Tarhassan, but during the interrogation, felt it necessary to have the woman killed, an opinion he expressed in an uncharacteristically monosyllabic way as his inexperienced as nervousness shone through. He then helped Cherek Tuhm plan the extraction of Edbit Teeks from a local detention facility. During the operation, he piloted the getaway speeder, a job he was extremely proud of. The group managed to successfully complete their mission, though Mission Commander Cherek Tuhm was shot in the process, a wound he survived. Livintius returned to Coruscant and made his report; afterward he was mentored by a senior Intelligence Field Agent, and became a capable asset to Republic Intelligence by the end of the Clone Wars.



Republic Intelligence

[Bluff +8] [Gather Information +1]

Many Intelligence agents under the banner of the Republic played a great part in the direction of the Clone Wars. These are just a few of those who helped shape the outcome of the war.

Edbit Teeks: Republic Intelligence agent abducted by the Tarhassan Planetary Security Force when their government seceded to the Confederacy. He was rescued by a team of intelligence agents during the war.

Inglemenn Barez: Senate Bureau of Intelligence agent who wrote a report implicating several senators with conspiracy for the fall of Duro. ⚡

Livintius Sazet: Male Falleen Diplomat 5/Intel Agent 1; Init +1 (Dex); Defense 13 (+2 Class, +1 Dex); Spd 10m; VP/WP 4/11; Atk +3 melee (1d3, unarmed) or +4 ranged; SQ Hold Breath, Intelligence Briefing, Pheromones; SV Fort +1 Ref +3, Will +4; SZ M; FP 1; DSP 1; Rep 0; Str 10, Dex 12, Con 11, Int 15, Wis 9, Cha 14.

Equipment: Blaster pistol, comlink, datapad.

Skills: Bluff +7, Computer Use +10, Diplomacy +8, Gather Information +9, Knowledge (bureaucracy) +9, Knowledge (chemistry) +9, Knowledge (geography) +6, Knowledge (history) +12, Pilot +6, Profession (teacher) +6, Read/Write Basic, Read/Write Falleen, Sense Motive +3, Speak Basic, Speak Falleen.

Feats: Living History, Low-Profile, Perfect Memory, Trustworthy, Weapon Group Proficiency (blaster pistols).

Travale – Republic Intelligence Agent

A man who has been on so many deep-cover missions for the Republic, it is doubtful even he remembers his real name, Agent Travale is one of the Republic's most trusted deep-cover Intelligence Operatives. He was a good-looking man in his late twenties with blonde hair and a large, but lean build. Travale was very forward-thinking, and even predicted the rise of larger and larger naval spacecraft such as the Imperial-Class and Super-Class Star Destroyers, and even the Death Star, years before their development. He went on several undercover missions for the Republic during the Clone Wars, the most significant of which was his assignment to Escarte, a mining asteroid used by the Commerce Guild. There he infiltrated himself as a Captain in the Escarte Guard.

It was only weeks before his post became one of vital importance to the Republic. Thal K'sar, a Bith technician who, a decade prior, had been contracted by the Sith Lord Sidious to wed a holotranceiver to a mechano-chair, was imprisoned on Escarte, and the Jedi wanted him desperately for questioning, hoping to follow a trail that would expose Darth Sidious' true identity. Jedi Knights Obi-Wan Kenobi and Anakin Skywalker led the investigation, and were assisted by Travale, who managed to place the Jedi in the same detention cell as K'sar, and negotiate a small power outage to serve as a window for their escape at the cost of blowing his own cover.

Travale found himself in the detention block with the Jedi and K'sar a mere hour before his power outage was scheduled to take place. The foursome escaped together, largely due to the Jedi's combat prowess. However, it was Travale's ability to disable the tractor beam holding their ship in place that made the escape possible, a skill Obi-Wan Kenobi put to good use on the Death Star decades later. The four raised ship and left Escarte behind. Travale took custody of Thal K'sar and parted ways with the Jedi, returned to a Republic Intelligence safe house and was put back into the field after a short debriefing. His fate is unknown.

Travale: Male Human Scoundrel 4/Intelligence Agent 4; Init +2 (Dex); Defense 18 (+6 Class, +2 Dex); Spd 10m; VP/WP 46/14; Atk +7/+2 melee (1d3+1, unarmed) or +8/+3 ranged; SQ Deep Cover, Illicit Barter, Intelligence Briefing, Lucky (1/day), Precise Attack +1; SV Fort +5 Ref +8, Will +6; SZ M; FP 1; DSP 1; Rep +1; Str 13, Dex 15, Con 14, Int 13, Wis 15, Cha 14.

Equipment: Blaster pistol, Escarte Captain's Guard uniform.

Skills: Appraise +8, Astrogate +5, Balance +7, Bluff +17, Computer Use +8, Demolitions +4, Disable Device +6, Disguise +15, Entertain (impersonation) +5, Escape Artist +4, Forgery +7, Gamble +5, Gather Information +9, Hide +7, Knowledge (Escarte

+4, Knowledge (history) +6, Knowledge (Jedi Lore) +4, Knowledge (tactics) +6, Move Silently +5, Pilot +7, Profession (security guard) +7, Read/Write Basic, Search +7, Sleight of Hand +5, Speak Basic, Spot +11.

Feats: False Identity, Impersonator, Low-Profile, Mimic, Point Blank Shot, Shadow, Sharp-Eyed, Skill Emphasis (bluff), Weapon Group Proficiency (blaster pistols, simple weapons).

Tinian Hanther – Republic Intelligence Agent

Tinian Hanther was a botanist in the Department of Health, specializing in Flora, specifically grains. She volunteered for service in Republic Intelligence after hearing the story of how Ministry of Finance official Joram Kithe became an Intelligence Agent. She was enrolled in a program designed to train up bureaucrats and turned them into Intelligence Operatives. After her month of training was completed, she was sent to Tarhasan under command of Cherek Tuhm alongside Livintius Sazet, all three of which had zero field experience. Luckily, the veteran Joram Kithe and Mapper were also sent on the mission.

Tinian mostly kept her mouth shut and observed during the introductory planning meeting and capture of Zazana Renkel. However, she found she was abhorred that her comrades eagerly sought and then allegedly killed the woman, a girlfriend of the Edbit Teeks, the very man they were trying to locate and rescue. Mortified as she was, it matured her, stripping away a layer of naiveté that had been clouding her judgment.

Tinian became the group's point-being, entering the PlanSec Headquarters undercover as a PlanSec agent. She gained the rest of the group access to the building's basement before her and Joram Kithe proceeded to bluff and beat their way to Edbit Teek's cell in the building. The pair eventually freed the captured Intelligence Operative and made a daring one-story drop to their getaway speeder. Unfortunately, a lucky guard had stumbled upon their escape and grabbed a hold of Cherek Tuhm. Tinian managed an incredibly shot with her blaster pistol that downed the guard, but not before he fired a shot into Cherek Tuhm's back.

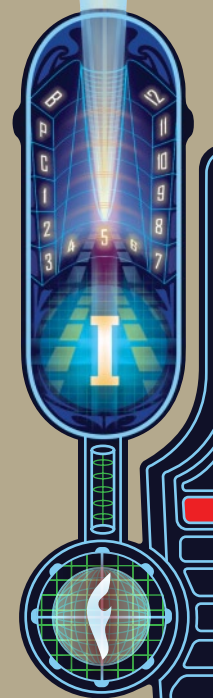
While Agent Tuhm survived the attack, his wound precluded him from being extracted along with the rest of the group. Tinian returned with Joram, Mapper and Livintius to Coruscant to file their reports, and it was Tinian herself that suggested bureaucrats-turned-agents needed more detailed mentoring under senior field operatives. She went on to have an extremely successful career in Republic Intelligence throughout the Clone Wars.

Tinian Hanther: Female Human Expert 8/Intelligence Agent 1; Init +2 (Dex); Defense 15 (+3 Class, +2 Dex); Spd 10m; VP/WP 2/7; Atk +6/+1 melee (1d3-1, unarmed) or +9/+4 ranged; SQ Intelligence Briefing; SV Fort +0 Ref +5, Will +9; SZ M; FP 1; DSP 0; Rep +0; Str 8, Dex 14, Con 7, Int 16, Wis 14, Cha 13.

Equipment: Blaster pistol, comlink, datapad, PlanSec Uniform.

Skills: Bluff +11, Computer Use +13, Disable Device +8, Disguise +8, Gather Information +6, Move Silently +6, Knowledge (biology) +16, Knowledge (bureaucracy) +8, Knowledge (chemistry) +8, Knowledge (genetics) +11, Knowledge (geography) +11, Knowledge (wilderness lore) +10, Listen +7, Profession (botanist) +17, Read/Write Basic, Sense Motive +6, Speak Basic, Spot +7, Survival +6.

Feats: Alertness, Cosmopolitan (Bluff), Low-Profile, Point Blank Shot, Precise Shot, Skill Emphasis (Knowledge (biology)), Weapon Group Proficiency (blaster pistols).



D'Arc Vaetes – Republic Army Colonel

D'Arc Vaetes was a career officer in the Republic military as well as an accomplished surgeon. He had devoted the bulk of his life to serving the Republic both in political and military facets. His vast experience had taught him caution, procedure and skepticism. Because of his qualifications, he was assigned as the commanding officer of the 7th Republic Mobile Surgical Unit stationed on Drongar during the Clone Wars.

In the second year of the Clone Wars Vaetes was approached by the Mirialan Jedi Barriss Offee. She informed Vaetes that she suspected a member of his team was a spy for the Confederacy and had been siphoning Bota – a plant native to Drongar and the source of the confrontation there – from the Republic harvesting process. Vaetes refused to attempt to devote resources that he did not have on a wild bantha chase due to her lack of physical evidence. Instead, he increased security patrols throughout the RMSU-7 complex.

When the Separatists launched a surprise attack on Rimsoo Seven, Vaetes and the majority of his staff scarcely avoided being captured or killed. Vaetes was relocated to a more secure location for the remaining course of the battle. Shockingly, the Bota plant life on Drongar mutated and became useless to both the Confederacy and the Republic. As a result, Vaetes and his entire operation were recalled and abandoned Drongar.

D'Arc Vaetes: Human Male Noble 4 / Soldier 3 / Officer 4; Init +2 (Dex); Defense 19 (+7 class, +2 Dex); Spd 10m; VP/WP 88/12; Atk +10/+5 melee (1d3+1, unarmed) or +11/+6 range; SQ Bonus Class Skill (Treat Injury), Coordinate +1, Favor +4, Inspire Confidence, Leadership, Requisition Supplies, Resource Access; SV Fort +7, Ref +7, Will +10; SZ M; FP 2; Rep +8; Str 13, Dex 14, Con 12, Int 14, Wis 16, Cha 14.

Equipment: Coding cylinder, datapad, military uniform.

Skills: Bluff +8, Computer Use +8, Craft (medpac) +7, Diplomacy +12, Gather Information +9, Intimidate +6, Knowledge (alien species) +10, Knowledge (biology) +9, Knowledge (bureaucracy) +7, Knowledge (business) +6, Knowledge (chemistry) +6, Knowledge (forensics) +7, Knowledge (genetics) +4, Knowledge (history) +8, Knowledge (medicine) +11, Knowledge (politics) +10, Knowledge (Republic Military) +9, Knowledge (tactics) +9, Profession (military officer) +5, Read/Write Basic, Sense Motive +12, Speak Basic, Treat Injury +10.

Feats: Aristocrat's Honor, Armor Proficiency (light), Combat Expertise, Dodge, Influence, Persuasive, Skeptical, Superior Expertise, Surgery, Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Filba – Republic Army Quartermaster

This Hutt served the Republic during the Clone Wars as the quartermaster at RMSU-7 on Drongar in the second year of the Clone Wars. Like all Hutts, Filba was corrupt and opportunistic. He had been at Jabim at the midpoint of the war and was rumored to have had ties to the black market there. Among his duties was overseeing the production of Bota on the planet, which he used to his advantage. While officially he kept a very close eye on all the shipments of the miracle plant moving through the Republic facility, in secret he was siphoning some of the product to sell on the black market.

He had sought out the assistance of morally pliable individuals such as himself, and became partners with Tarnese Bleyd, a Sakiyan Admiral of the Republic Navy. Together the two ran an operation that was highly profitable. Filba developed a tech-

nique for preserving the Bota by freezing it in carbonite, and Bleyd saw to it that the shipments made it off world without hindrance. They eventually gained the attention of the Black Sun, who at the time was their primary buyer.

The Black Sun operative stationed on Drongar, Mathal, grew greedy and began skimming Bota from shipments to sell on the side. Bleyd discovered his treachery and murdered the human, stuffing his body in a transport and setting the ship on autopilot towards the Confederate fleet where it was destroyed. Filba and his partner became gluttonous and began increasing the price of the black market goods that soon threw the Black Sun into fervor. The crime syndicate sent a Nedji operative named Kaird to investigate Mathal's disappearance. Filba was poisoned by Kaird and eventually died in the arms of Bleyd.

Filba: Hutt Male Scoundrel 8; Init +0 (Dex); Defense 14 (+5 class, -1 Size); Spd 2m; VP/WP 64/16; Atk +9/+4 melee (1d3+3, unarmed) or +6/+1 range; SQ Force Resistance, Illicit Barter, Lucky (2/day), Precise Attack +1, Stable.; SV Fort +5, Ref +6, Will +5; SZ L; FP 1; Rep +5; Str 16, Dex 10, Con 16, Int 15, Wis 16, Cha 14.

Equipment: Coding cylinder, datapad.

Skills: Appraise +13, Bluff +17, Computer Use +9, Disable Device +11, Forgery +16, Gamble +8, Gather Information +13, Hide +7, Intimidate +7, Knowledge (Black Sun) +7, Knowledge (business) +12, Knowledge (streetwise) +10, Knowledge (technology) +8, Profession (soldier) +6, Read/Write Basic, Read/Write Hutttese, Speak Basic, Speak Hutttese.

Feats: Cosmopolitan (Intimidate), Infamy, Shady Merchant, Skill Emphasis (Bluff, Forgery), Street Smart, Weapon Group Proficiency (blaster pistols, simple weapons).

Gideon Tarkin – Republic Brigadier General

During the Clone Wars Gideon Tarkin, brother to Governor Willhuf Tarkin of Seswenna served the Grand Army of the Republic as a Brigadier General. He was also acting Minister of Security to Seswenna, appointed by his brother several years before the Clone Wars began. Despite his brother's accomplishments and having Willhuff to thank for his appointment, Gideon somewhat resented his brother for always being the one in the spotlight. He was also the subject of rumors describing a romantic relationship held with Shayla Paige-Tarkin, his cousin Ranulph's widow.

Shortly before the Clone Wars, Gideon spearheaded and operation with Jedi Master Hyris-Well Madorin to increase the defensive capabilities of Eriadu, capital of the Seswenna sector. This effort soon expanded to encompass the entire sector and had taken a foothold in galaxy-wide policy. Gideon Tarkin commanded an entire Republic fleet during the war that was stationed on Eriadu. A brilliant military mind, Gideon used organizational techniques that at the time were highly unorthodox, although effective.

At the dawn of the Clone Wars' second year, Sullust seceded from the Republic and an offensive led by Jedi Knight Rees Alrix was launched to reclaim the planet to prevent the Confederacy from establishing footing towards the Core. Tarkin made precedence in military strategy by combining local defense fleets and using Eriadu as a staging point. Ultimately, the Battle of Sullust was lost but Gideon Tarkin softened the defeat by reclaiming a portion of the neighboring Sluis Sector in the name of the Republic. Although Gideon received praise for this maneuver, he felt that the attention he received was little at best.

When the Galactic Republic transitioned into the Galactic Empire, Gideon continued to serve. His ego continued to be bruised by his brother's accomplishments as Wilhuff became one of the first Imperial Moff's under the Sector Governance Decree. However, five years before the Battle of Yavin during the Galactic Civil War Gideon was killed in the Erhynradd Massacre. His daughter, Rivoche, was then adopted and raised by his brother.

Gideon Tarkin: Human Male Noble 6 / Officer 5; Init +0 (Dex); Defense 17 (+7 class); Spd 10m; VP/WP 68/12; Atk +7/+2 melee (1d3, unarmed) or +7/+2 range; SQ Bonus Class Skill (Gather Information), Coordinate +1, Favor +2, Inspire Confidence, Leadership, Requisition Supplies, Resource Access, Tactics; SV Fort +6, Ref +6, Will +12; SZ M; FP 2; Rep +5; Str 11, Dex 11, Con 12, Int 15, Wis 15, Cha 13.

Equipment: Coding cylinders, datapad, naval uniform.

Skills: Bluff +12, Computer Use +6, Diplomacy +7, Gather Information +11, Intimidate +10, Knowledge (business) +6, Knowledge (bureaucracy) +4, Knowledge (geography) +8, Knowledge (history) +10, Knowledge (politics) +6, Knowledge (Republic Military) +13, Knowledge (Seswenna Sector) +11, Knowledge (tactics) +17, Profession (military officer) +11, Profession (Eriadu Minister of Security) +13, Read/Write Basic, Search +8, Sense Motive +21, Speak Basic.

Feats: Headstrong, Iron Will, Persuasive, Sharp-eyed, Skeptical, Skill Emphasis (Knowledge (tactics), Sense Motive), Weapon Group Proficiency (blaster pistols, simple weapons).

Grudo – Republic Army Sergeant

This Rodian was allied with the Republic during the Battle of Praesitlyn in the third year of the Clone Wars. Originally from the Rodian home world of Rodia, Grudo posed as a bounty hunter to be granted permission to leave his planet. He soon found himself working amongst the crew of the Scarlet Thranta, commanded by the defected ex-Republic captain Zozridor Slayke. Grudo had no political loyalties, he merely wanted to see combat, and siding with Slayke and the rebel militia group, Freedom's Sons and Daughters, seemed a good way to find some action. Slayke had been wanted by the Republic since he had defected, and the Jedi Master Nejaa Halcyon was sent to take Slayke into custody.

The Jedi Master managed to catch up to Grudo and his comrades on Bpfassh and succeeded in capturing Slayke. Grudo confronted Halcyon and challenged him to a one-on-one fight for Slayke's freedom. Nejaa agreed and gave the Rodian a fighting chance by laying down his lightsaber and refraining from using the Force. Blow for blow the fight was evenly matched and lasted for several hours. The Rodian had achieved his objective simply by engaging Halcyon, however, as he delayed the Jedi from escorting Slayke back to Coruscant. While Grudo kept Nejaa distracted, Slayke had managed to sneak away and steal the Jedi's ship, the Plooriod Bodkin. Using the stolen ship Slayke rejoined his fleet and escaped, leaving Grudo behind. Grudo allowed himself to be taken into custody by Halcyon, but the Jedi released him on Coruscant to avoid being the butt of all jokes by returning with merely a single prisoner.

Grudo remained on Coruscant at the behest of Halcyon until he called on the Rodian. While he lived on Coruscant, Grudo made ends meet working as a bounty hunter for the underworld element in the Republic capital. Years later the Jedi finally called in Grudo's marker and requested he accompany him to Praesitlyn to free the Intergalactic Communications Center from

the Separatists. Even though Grudo was hesitant to join the fight he agreed after hearing that the Hero with No Fear, Anakin Skywalker, was attached to the mission.

At Praesitlyn, Grudo and his companions teamed up with Slayke and the Freedom's Sons and Daughters in their fight against the Confederacy. The initial Republic compliment sent to Praesitlyn was decimated by vast Confederate numbers. Grudo was given charge of a scout detachment to search for survivors and came upon the ruins of a bombed-out bunker. Grudo and his men dug out survivors including Republic pilot Erk H'Arman and scout Odie Subu. However, Subu mistook Grudo for the enemy and fired on the Rodian. Grudo was grazed in the head by the blaster shot and later died from his wounds.

Grudo: Rodian Male Scoundrel 4 / Soldier 3; Init +3 (Dex); Defense 18 (+5 class, +3 Dex); Spd 10m; VP/WP 59/14; Atk +8/+3 melee (1d3+2, unarmed) or +9/+4 melee (1d4+2/20, knife) or +9/+4 range; SQ Illicit Barter, Lucky (1/day), Precise Attack +1, Skill Bonuses (+2 to Listen, Search and Spot); SV Fort +6, Ref +8, Will +4; SZ M; FP 1; Rep +2; Str 14, Dex 16, Con 14, Int 13, Wis 14, Cha 13.

Equipment: Knives.

Skills: Bluff +10, Computer use +5, Disable Device +5, Forgery +5, Gamble +6, Gather Information +7, Hide +8, Intimidate +7, Knowledge (streetwise) +6, Listen +10, Move Silently +9, Profession (bounty hunter) +9, Search +9, Spot +10.

Feats: Armor Proficiency (light), Combat Reflexes, Dodge, Mobility, Skill Emphasis (Bluff), Spring Attack, Track, Weapon Finesse (knives), Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Kohn Doil – Republic Army Colonel

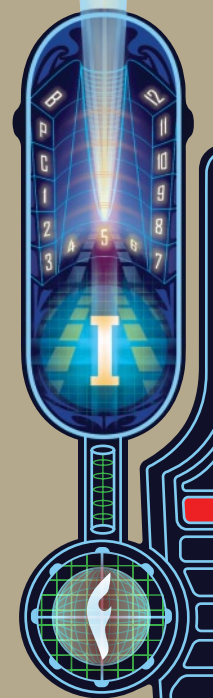
Kohn Doil was a human male that hailed from the planet of Vunak and served in the Grand Army of the Republic during the Clone Wars. Doil held the rank of Colonel in the Republic military force, and was stationed on Drongar in the second year of the Clone Wars. At this post he acted as chief of security for all of the Republic Mobile Surgical Units on world. Kohn was called in to investigate the deaths of Filba the Hutt and the Sakiyan Admiral, Tarnese Bleyd.

A spy was suspected among the staff of the RMSU-7 when Doil came to investigate. After a brief investigation, Kohn came to the conclusion that the Hutt quartermaster had been the spy that Jedi Barriss Offee had suspected. He also deduced that Filba had murdered Tarnese Bleyd when the admiral discovered Filba's true identity. His investigative results were far from the truth, however, as Filba and Bleyd had been secretly working with the Black Sun in a Bota smuggling operation and the spy was still at large.

Kohn Doil: Human Male Noble 6 / Officer 1; Init +1 (Dex); Defense 16 (+5 class, +1 Dex); Spd 10m; VP/WP 43/10; Atk +4 melee (1d3, unarmed) or +5 range; SQ Bonus Class Skill (Gather Information), Coordinate +1, Favor +4, Inspire Confidence, Leadership, Resource Access; SV Fort +3, Ref +5, Will +10; SZ M; FP 0; Rep +5; Str 11, Dex 13, Con 10, Int 12, Wis 12, Cha 12.

Equipment: Coding cylinder, datapad, military uniform.

Skills: Bluff +6, Computer Use +8, Diplomacy +8, Gather Information +5, Intimidate +8, Knowledge (bureaucracy) +8, Knowledge (chemistry) +5, Knowledge (forensics) +5, Knowledge (history) +6, Knowledge (politics) +8, Knowledge (Republic Mili-



tary) +8, Knowledge (tactics) +5, Knowledge (technology) +6, Profession (military officer) +10, Read/Write Basic, Speak Basic.
Feats: Dodge, Headstrong, Influence, Iron Will, Persuasive, Weapon Group Proficiency (blaster pistols, simple weapons).

Laytron – Republic Army Lieutenant

Lieutenant Laytron was formerly a member of the Judiciary, who signed up for their officer corps during the onset of the Separatist Crisis. When the Clone Wars finally erupted two years later, Laytron was transferred to the Grand Army of the Republic's officer corps to lead Clone troopers into battle as a part of Commander Bratt's unit onboard the Republic Acclamator-class Cruiser Whipsaw.

Just before the two-year anniversary of the Battle of Geonosis, Jedi-General Fyefee Tiis was put in command of the RAS Whipsaw, and dispatched to Cartao, where Separatists had taken control of Spaarti creations, and Republic Commander Roshton had requested reinforcements to retake the vital manufacturing facility. Lieutenant Laytron launched with 9 other gunships and 450 other clones and officers down to Cartao to help Commander Roshton engage enemy droid forces while the RAS Whipsaw combated the Droid Control Ship in Cartao's orbit, which it quickly destroyed.

Lieutenant Laytron and his fellow soldiers of the Republic were just securing sites inside Foulahn City from remaining threats when the droids all suddenly reactivated. The Separatists had landed a miniaturized droid control matrix, having learned their lesson at the Battle of Naboo twelve years earlier. Half of the Republic reinforcements were decimated, and Commander Roshton and his troops were trapped inside Spaarti Creations.

Lieutenant Laytron double-timed to the first available rendezvous point, along with 233 other clones, where he found he was the highest ranking officer, and in command by attrition. He managed limited contact with Commander Roshton via a secure comlink, and learned of his grim situation. Roshton's group was trapped inside the Spaarti facility, and quickly running out of food. Unfortunately, Laytron saw no alternative except to wait for further reinforcements.

Shortly after organizing his forces and salvaging what heavy weapons he could from various vehicles and emplacements, Lieutenant Laytron was visited by Lord Binale and Jedi Knight Jafer Torles. The visitors informed Laytron of a secret tunnel to an unfinished outlink building that the Separatists were unaware of. Lieutenant Laytron agreed with the aged Jedi Knight that their best move would be to evacuate Roshton's forces in secret, letting the CIS believe they were still trapped within. As the plan was formulated, Lt Laytron contacted Commander Roshton, and together they formulated an even more daring plan to retake the facility for the Republic.

The next day, Lt Laytron launched his diversionary attack against the miniaturized Droid Control Matrix with his clone forces while Jafer Torles traversed the tunnel and freed Roshton's forces. Laytron managed to get over a dozen of his troopers on the roof of Spaarti Creations, where they were able to snipe confederate forces at will. Laytron continued his attack, and instead of evacuating civilians still in the plant to safety, Commander Roshton instead brought his troops to a flanking position on the Separatists' blind side, decimating the clone ranks. Jedi Knight Jafer Torles felt betrayed, but fought on the front lines to prevent casualties by disabling the Separatist Tanks.

A Republic victory seemed a foregone conclusion when Laytron received a communication from the Whipsaw. Laytron was informed the Jedi were en route, and he soon saw their gunship swooping down toward Spaarti Creations. Laytron pulled his troops back, eager to see what the fabled Jedi Knights could accomplish en masse. However, he was instead horrified when the gunship opened fire on the facility before crashing into it. The resulting explosions killed all civilians inside, and took out the miniaturized droid control matrix, shutting down all the Separatist battle droids for good.

The Republic had won, but was denied a major manufacturing asset, and earned the enmity of an entire sector. Laytron himself developed a deep disdain for the Jedi Knights, but continued his career with the Republic's Army. When Palpatine declared himself Emperor, Laytron found he made the transition to Imperial officer readily, though his fate is unknown.

Laytron: Male Human Noble 4/Soldier 1/Officer 1; Init +2 (Dex); Defense 17 (+5 Class, +2 Dex); Spd 10m; VP/WP 32/12; Atk +5 melee (1d3+1, unarmed) or +6 ranged; SQ Bonus Class Skill (survival), Coordinate +1, Favor +2, Inspire Confidence, Leadership, Resource Access; SV Fort +5 Ref +5, Will +7; SZ M; FP 1; DSP 0; Rep +3; Str 12, Dex 14, Con 12, Int 16, Wis 15, Cha 13.

Equipment: Blaster pistol, comlink, datapad, light armor, utility belt.

Skills: Bluff +3, Computer Use +9, Demolitions +8, Diplomacy +8, Disable Device +5, Disguise +8, Intimidate +5, Knowledge (bureaucracy) +7, Knowledge (geography) +8, Knowledge (history) +7, Knowledge (Jedi Lore) +5, Knowledge (tactics) +12, Knowledge (technology) +10, Read/Write Basic, Sense Motive +11, Speak Basic, Spot +5, Survival +11, Treat Injury +8.

Feats: Armor Proficiency (light), Cautious, Combat Expertise, Improved Feint, Self Sufficient, Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Marcellin Wessel – Republic Army Colonel

This ambitious human male served as a Colonel in the Grand Army of the Republic during the Clone Wars. Although his military career was fairly uneventful when compared to that of his peers, Wessel grew to share a similar point of view to that of Darth Sidious. Through his vast understanding of non-human species, Wessel came to scorn all alien races – considering humans to be vastly superior. This caught the attention of Supreme Chancellor Palpatine, really Sidious, and when the Sector Governance Decree was signed at the end of the Clone Wars, Wessel saw himself as one of the first Moffs appointed under Imperial rule.

Wessel was appointed as the Moff of the Immalia sector, with Yinchorr being his base of operations. One of his first acts as an Imperial Moff on the orders of Imperial Advisor Sate Pestage was to compile a list reporting on the success rate of Order 66. He documented the facts regarding the death of all the Jedi who were struck down as a result of Order 66, but when cross-referencing it with the Jedi roster he deemed the operation "an unqualified success". Pestage then fabricated the information that would be presented in public record regarding the death of the Jedi.

Over the years, Yinchorr became a stagnant post for Wessel. Three years after the Battle of Yavin, Wessel attempted to improve his status with the Emperor by attempting to capture the Rebel war criminal Princess Leia Organa of Alderaan.



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MARCELLIN WESSEL

Abducting the Yinchorri Council of Elders, Wessel held the group for ransom. He demanded that the Yinchorri obtain Princess Leia if their beloved elders were to be released. The Yinchorri complied and were successful in retrieving the young Rebel, but Wessel refused to uphold his end of the bargain. The Yinchorri staged an uprising in retaliation and unseated Wessel permanently. Yinchorri would remain in Imperial control, however. Wessel's son, Redd, who became a general in the Imperial Army, was stationed there at the Imperial Royal Guard Academy as head of central command.

Marcellin Wessel: Human Male Noble 6 / Officer 6; Init +0 (Dex); Defense 17 (+7 class); Spd 10m; VP/WP 76/10; Atk +8/+3 melee (1d3, unarmed) or +8/+3 range; SQ Bonus Class Skill (Gather Information), Coordinate +1, Favor +6, Inspire Confidence, Leadership, Requisition Supplies, Resource Access (+2), Tactics; SV Fort +5, Ref +6, Will +12; SZ M; FP 2, DSP 4; Rep +7; Str 10, Dex 11, Con 10, Int 14, Wis 14, Cha 15.

Equipment: Coding cylinder, datapad, military uniform.

Skills: Bluff +12, Computer Use +6, Diplomacy +14, Gather Information +16, Intimidate +8, Knowledge (alien species) +19, Knowledge (bureaucracy) +12, Knowledge (business) +9, Knowledge (history) +8, Knowledge (politics) +12, Knowledge (Republic Military) +11, Knowledge (tactics) +10, Knowledge (Yinchorri) +8,

Profession (military officer) +8, Read/Write Basic, Search +9, Sense Motive +13, Speak Basic.

Feats: Imperial Command Training, Influence, Iron Will, Persuasive, Political Pull, Sharp-eyed, Skill Emphasis (Knowledge (alien species)), Weapon Group Proficiency (blaster pistols, simple weapons), Worldwise.

Mess Boulanger – Republic Army Quartermaster

Mess Boulanger was a human male and veteran of the Republic Navy. Sporting a long mustache, he was an older military man. Boulanger was a firm believer in the COMETS-Q military philosophy (abbr. Chemical, Ordnance, Mechanical, Engineer, Transportation, Signal and Quartermaster) and as such believed that the role of a supply man was an integral factor in the result of any battle. Mess served as quartermaster for Nejaa Halycon's forces during the Clone Wars at the Battle of Praesitlyn where Republic forces launched an offensive to free a key communications node from the Separatists. He was most noted for his uncanny ability to always accurately determine what supplies the forces would need for an impending operation.

Mess Boulanger: Human Male Fringer 4 / Tech Specialist 2; Init +0 (Dex); Defense 15 (+5 class); Spd 10m; VP/WP 38/12; Atk +5 melee (1d3+1, unarmed) or +4 range; SQ Barter, Bonus Class Skill (Diplomacy, Repair), Fixer-Upper, Jury-rig +2, Scrounging; SV Fort +5, Ref +3, Will +5; SZ M; FP 1; Rep +0; Str 12, Dex 10, Con 12, Int 15, Wis 16, Cha 14.

Equipment: Coding cylinder, datapad, naval uniform.

Skills: Computer Use +8, Craft (armor) +9, Craft (blaster pistols and rifles) +10, Craft (electronic devices) +8, Craft (heavy weapons) +5, Craft (tools) +8, Diplomacy +7, Knowledge (Republic Military) +10, Knowledge (tactics) +6, Knowledge (technology) +13, Profession (soldier) +6, Read/Write Basic, Repair +17, Search +11, Speak Basic, Spot +8.

Feats: Gearhead, Kit-bashing, Skill Emphasis (Knowledge (technology), Repair), Technical Wizard, Weapon Group Proficiency (blaster pistols, primitive weapons, simple weapons).

Odie Subu – Republic Army Scout

Odie Subu was a woman of merely eighteen who served as a reconnaissance scout for the Republic during the Clone Wars. Subu was an outstanding pilot, but due to her small stature she had difficulties operating military weaponry. As such, the technicians of the Republic military created custom blaster grips for her to use. Odie Subu was attached to an advanced scout team to Praesitlyn twenty-ninth month of the Clone Wars.

Acting on the orders of General Khamar under Sergeant Maxx Maganinny, Odie and a team of scouts traveled to Praesitlyn to gather intelligence on Separatist forces that had taken the planet. Unfortunately, the team came under heavy fire and was vastly outnumbered. The group was forced to crash land on Praesitlyn's surface. In the exchange, Odie managed to drag a wounded Maganinny to cover and led Lieutenant Colonel Kreen's to a more defensively adequate position.

In addition to rescuing Maganinny, Odie also witnessed the crash landing of Lieutenant Erk H'Arman's starfighter and came to his aide. After harsh exposure to the desert environment Odie managed to get H'Arman back to the main Republic base camp. Once H'Arman recovered from his wounds, Erk and Subu began working together. Amidst the fighting, the two devel-



oped strong feelings for each other. In the brief initial exchange between Confederate and Republic forces on Praesitlyn, Odie and H'Arman became two of the only survivors of the advanced recon forces.

Odie and H'Arman allied themselves with the forces of the Freedom's Sons and Daughters fighting the Separatist army. They had been stationed at a listening post established by the freedom fighters but came under Separatist attack. Odie's unit became trapped under rubble that had collapsed on them in the fighting and they remained there for several days. When they were finally discovered by the double-agent Grudo and his scout force, Odie shot and killed Grudo thinking he was truly under the command of the turn-coat Zozridor Slayke. Grudo's death left Odie deeply saddened, who couldn't take solace in her teammates' interpretations of friendly fire.

When Republic forces led by Nejaa Halcyon arrived to reclaim Praesitlyn, Grudo's death ruffled the feathers of Anakin Skywalker and shunned Odie. Fortunately, Skywalker managed to look past the incident and included Odie in a mission to rescue a group of hostages. Subu Odie was the only person who knew the layout of the building and assisted Skywalker in the operation. Odie's orders were then to divert the hostages to a transport piloted by Erk H'Arman who was in waiting. However, when Anakin Skywalker didn't accompany the group outside of the complex, Odie went back in after him. Together Odie and Skywalker were able to capture the Separatist Admiral Pors Tonith and make it back to the Republic base camp.

After the conflict had ended, Odie and Erk decided that they wished to be married. Despite the tensions between Subu and Anakin, when the Jedi arrived back at the encampment Odie asked the Padawan to marry them. Skywalker agreed and the two were wed in a short ceremony. The whereabouts of Odie Subu is unknown but it is likely that she continued to fight for the Republic for the remaining months of the Clone Wars.

Odie Subu: Human Female Scout 8; Init +4 (Dex); Defense 20 (+5 class, +4 Dex, +1 Size); Spd 10m; VP/WP 58/15; Atk +6/+1 melee (1d2-1, unarmed) or +11/+6 range (3d6/20, blaster pistol); SQ Evasion, Extreme Effort, Heart +1, Skill Mastery (Pilot), Trailblazing, Uncanny Dodge (Can't be Flanked, Dex bonus to Defense); SV Fort +6, Ref +10, Will +7; SZ S; FP 3; Rep +2; Str 8, Dex 18, Con 15, Int 14, Wis 16, Cha 13.

Equipment: Customized blaster pistol (resized grip), datapad.
Skills: Astrogate +7, Climb +5, Computer Use +9, Hide +7, Jump +5, Knowledge (geography) +13, Knowledge (Republic Military) +7, Knowledge (tactics) +8, Listen +8, Move Silently +8, Pilot +18, Repair +6, Search +10, Sense Motive +7, Spot +8, Survival +14.

Feats: Improved Effort, Lightning Reflexes, Sharp-eyed, Skill Emphasis (Pilot), Starship Operation (space transports, starfighters), Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons).

Phow Ji – Republic Army Lieutenant

Phow Ji was an extremely egotistical man from Bunduki and was one of the Followers of Palawa. Through years of training and honing his skills he had become heavily proficient in several styles of martial arts, most notably Teras Kasi. Before the Clone Wars began, Ji took part in a martial arts tournament in the city of Aslaja on Bunduki. In the competition he bested the Jedi Knight Joclad Danva in a match that lasted forty-seven minutes. Although Danva willingly cut himself off from the Force to give

his opponents a fairer chance Phow Ji, being the egomaniac that he was, only cared that he defeated a Jedi Knight in hand-to-hand combat.

After the Clone Wars began, Phow Ji was hired by the Republic. Given the rank of lieutenant, Ji was appointed as an unarmed combat instructor stationed on Drongar in the second year of the conflict. To further inflate his ego, Ji sparred with another Republic combat instructor named Usu Cley. Cley had been the reigning unarmed combat champion of the 9th fleet for several years but Phow Ji sounded defeated him. He often bumped heads with several others at his post, namely Admiral Tarnese Bleyd and the Jedi Barriss Offee.

His rough personality and eagerness to step up to a fight did little to combat accusations that Phow Ji murdered three Salissian mercenaries in cold blood. The Sullustan Holonews reporter Den Dhur captured holovid of Ji pitilessly slaying the Salissians and drafted an article depicting Phow Ji as a murderer and war monger. However, evidence came to light that revealed the Salissians were in fact Separatist spies and Dhur's editors modified the article portraying Phow Ji as a hero to the Republic. Once more this narcissist received fuel for his ego and his harassment of Barriss Offee increased.

Phow Ji's ego would eventually get the better of him. One day on the battlefield, Phow Ji confronted an entire squad of Salissian mercenaries attacking the Republic Mobile Surgeon Unit Seven. Although he had defeated them all, one of the Salissians had managed to strike Phow Ji with a poison dart. Despite Barriss Offee's disdain for Phow Ji, she tapped into the Force and managed to expel the poison from his body. Still recovering, yet feeling invincible, Phow Ji launched headlong into the battle without any troop support. Within moments he was overwhelmed by Salissian mercenaries. Finally admitting defeat, Phow Ji retrieved an explosive device and detonated it while surrounded by enemies. He was killed instantly, but took his enemies with him.

Phow Ji: Human Male Soldier 12 / Martial Arts Master 3; Init +2 (Dex); Defense 22 (+10 class, +2 Dex); Spd 10m; VP/WP 166/16; Atk +18/+13/+8 melee (4d4+3/17-20, unarmed) or +17/+12/+7 range; SQ Uncanny Dodge (Dex bonus); SV Fort +13, Ref +9, Will +8; SZ M; FP 1; Rep +4; Str 16, Dex 14, Con 16, Int 13, Wis 14, Cha 11.

Equipment: Coding cylinder, datapad, naval uniform.

Skills: Balance +8, Bluff +8, Computer Use +6, Intimidate +13, Jump +8, Knowledge (Bunduki) +16, Knowledge (Echani) +13, Knowledge (Tae-Jitsu) +10, Knowledge (Teras Kasi) +16, Knowledge (tactics) +8, Read/Write Basic, Sense Motive +8, Speak Basic, Tumble +8.

Feats: Advanced Martial Arts, Armor Proficiency (light), Combat Expertise, Combat Reflexes, Defensive Martial Arts, Dodge, Echani, Echani Expertise, Improved Martial Arts, Martial Arts, Mobility, Spring Attack, Teras Kasi, Teras Kasi Expertise, Teras Kasi Mastery, Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, primitive weapons, simple weapons, vibro weapons), Whirlwind Attack.

Roshton – Republic Army Commander

Roshton was a human male who served the Republic Army during the Clone Wars. In the last months of the first year of the Clone Wars, Roshton was attached to a security detail on Cartao as its military commander with Jedi Knight Jafer Torles under Kinman Dorian. His mission was to protect the Spaarti



Republic Army Forces

[Knowledge (tactics) +6] [Profession (soldier) +4]

Hundreds of thousands of beings served the Republic during the Clone Wars. Countless joined for any number of reasons. Craving battle, fame, or the spoils of war were among the mindsets of some while others still wished only to preserve democracy in the name of the Republic. Below are some that served the Army of the Republic.

Apted Squelsh: Mon Calamari female major in the Grand Army of the Republic. She was attached to Admiral Baraka's fleet and was the commanding officer of ARC Trooper "Nate".

Bavris: General that served in the Republic Army who received praise for posting bounties on Separatist equipment.

Bratt: Commander in the Grand Army of the Republic in the early half of the Clone Wars. He was placed in charge of disabling the C-9979 landing ships used by the Confederacy in the Battle of Cartao.

Carlisle Rieekan: Served the Judicial Forces prior to and during the Clone Wars. Later went on to become a famous General of the Rebel Alliance.

Crowley: Female human who held the rank of Master Sergeant in the Republic Army. She later retired and moved to Sulon and joined the Rebel Alliance.

Hume: Officer during the Clone Wars who served the Galactic Republic. He joined The Erased after the Empire was formed and was killed in an attack on The Erased's base.

Jenbeam: Lieutenant in the Grand Army of the Republic who served at Praesitlyn.

Khamar: Corellian General in the Grand Army of the Republic. He commanded the Praesitlyn Defense Force during the Clone Wars that was defeated in a Separatist attack.

Klev: Highly ranked officer for the Republic during the Clone Wars.

Kraen Weest: Republic Army Commander in command of the Decimator factories on Eredenn Prime. His forces were defeated by Confederate General Sev'Rance Tann.

Lanmore: Second-in-command of General Khamar's security force in the Praesitlyn Defense Force. He presumably died during the initial Separatist assault.

Locus Geen: General in the Grand Army of the Republic who was the commanding officer to Rom Mohc. After the Clone Wars, he retired to Salliche and became a well-known storyteller.

Malcor Brashin: Imperial Grand General who likely served the Republic during the Clone Wars.

Maxine Baytor: Female Human General in the Republic's Grand Army. Her army took part in the Battle of Denubba. After the Empire came to power she led a group of retired troops in a group called Renegade Legionnaires against the Empire.

Morkov: Commander in the Clone Wars. He later became an arms dealer selling black market Imperial hardware during the Galactic Civil War.

Nars Dojah: Twi'Lek quartermaster for the Grand Army of the Republic. He was assigned to RMSU-7 after the death of Filba the Hutt.

N'do Maetrecis: Major who served the Republic on Drongar. He was critically wounded and needed a heart transplant which was completed by the surgeons on RMSU-7.

Rom Mohc: Soldier during the Clone Wars who gained a reputation for fighting battle droids hand-to-hand. He later became an Imperial Moff and spearheaded the Dark Trooper program.

Rorand Zuzz: Technical Expert specializing in medical equipment who served the Republic during the Battle of Drongar on the RMSU-7.

Tanisuldees: Field assistant to Filba the Hutt on RMSU-7 on Drongar.

Usu Cley: Hand-to-hand combat instructor at the RMSU-5 on Drongar during the Clone Wars. After repeatedly earning the title of champion of the Ninth Fleet he was defeated by Phow Ji in martial combat. ⚔️

Creations manufacturing facility from Separatist attack. The company had been developing a new type of cloning cylinder that would be used to compliment and eventually replace those of the Kaminoans by creating fully-grown clones in a year. The Separatists learned of Spaarti's work and quickly took control of the planet.

While the Separatists feuded with the locals to force them in assisting the Confederate scientists to retool the facility, Roshton and Doriana arrived with their forces. While Roshton commanded two companies – totaling nine-hundred troops – the Separatist forces reigned down upon the Republic forces an army of battle droids nearly five-thousand strong. While Roshton and his men took position at the plant's east end to

begin their offensive, Jafer Torles infiltrated the building and took the Neimoidian Tok Ashel captive. Jedi General Fyefee Tiis then managed to disable the droid control ship in orbit, seemingly ending the battle. However, moments later the droids sprung to life once more and restarted the skirmish. Roshton and his men were then pinned inside the facility.

Roshton was ordered to defend Spaarti Creations from being reclaimed and also to preserve the manufacturing process to ensure production could be allowed to continue. In order to protect the facility from being destroyed, Roshton and Torles allowed the plant to be taken by the Confederacy to prevent its destruction by giving the order to fall back into tunnels that led away from the facility. His men then conducted hit and fade

maneuvers on the enemies' flank while Roshton posed as a groundskeeper in an effort to plant remote detonators around the enemy position. Before the plan to eliminate the battle droids could be implemented, the Confederacy managed to cut off Republic troops by collapsing the access points to the tunnels.

Jafer and Roshton rendezvoused with a small contingent of reinforcements and attempted to free the troops and continue the battle. They attacked the Separatist landing craft that housed the backup droid control matrix. During the counter-offensive the Jedi arrived in their Republic gunships. Roshton and his men fell back but were astonished by what happened next. The air support opened fire on the Spaarti Creations factory and slammed directly into the building, razing it to the ground. The natives of Cartao and the public at large blamed the defeat on the Jedi when secretly Kinman Doriana, clandestine agent of Darth Sidious, orchestrated the devastation at the behest of his master.

Roshton: Human Male Noble 3 / Soldier 3 / Officer 3; Init +2 (Dex); Defense 19 (+7 class, +2 Dex); Spd 10m; VP/WP 81/12; Atk +8/+3 melee (1d3+1, unarmed) or +9/+4 range (3d6/20, blaster pistol); SQ Bonus Class Skill (Demolitions); Favor +2, Inspire Confidence, Leadership, Requisition Supplies, Resource Access; SV Fort +7, Ref +7, Will +8; SZ M; FP 1; Rep +4; Str 13, Dex 14, Con 12, Int 14, Wis 14, Cha 14.

Equipment: Blaster pistol, Coding cylinder, datapad, military uniform.

Skills: Bluff +8, Computer Use +8, Demolitions +8, Diplomacy +9, Disable Device +5, Disguise +6, Gather Information +8, Intimidate +8, Knowledge (bureaucracy) +4, Knowledge (engineering) +8, Knowledge (history) +7, Knowledge (physics) +6, Knowledge (politics) +5, Knowledge (tactics) +9, Knowledge (technology) +7, Pilot +6, Profession (military officer) +8, Read/Write Basic, Repair +6, Search +4, Sense Motive +8, Speak Basic, Treat Injury +6.

Feats: Armor Proficiency (light), Cautious, Combat Expertise, Combat Reflexes, Dodge, Far Shot, Point Blank Shot, Precise Shot, Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Solomahal – Republic Army General

Solomahal was a Lutrillian officer of the Republic during the Clone Wars. Following a string of successful confrontations in the midst of the Clone Wars, such as the Battle of Wode where he freed the native Wode from enslavement. He was also responsible for defeating the 2nd regiment of the infamous Sun Guard of Thyrsus. Widely acclaimed as a war hero, Solomahal was promoted to the rank of General and given command over the secret Republic facility on Azure.

In the twenty-ninth month of the Clone Wars Jedi Anakin Skywalker, Obi-Wan Kenobi, Siri Tachi and Senator Padmé Amidala traveled to Azure Spaceport to hand over a code breaker capable of decrypting Separatist transmissions to Solomahal. Unfortunately the Separatists had placed a homing device on the code breaker and unleashed an offensive on the spaceport in effort to obtain it. Rather than let the code breaker fall into enemy hands, Solomahal destroyed it just before he was captured. Within mere days Solomahal managed to escape his Confederate imprisonment and made his way back to Republic space. He was granted a new command within days and continued fighting for the Republic in the Clone Wars.



SOLOMAHAL

Shortly after the Clone Wars came to a close, in an effort to evade Imperial detection Solomahal began working as a scout in the Outer Rim Territories. Throughout the years his name slowly became forgotten. Attempting to find suitable work, Solomahal retreated to his native area of space in the Greater Javin region off of the Corellian Trade Spine. He would uphold this nomadic, freelance life for nearly two decades.

Eventually, Solomahal ended up on Tatooine where he bumped into a Brizzit named Tzizvvt. After a series of conversations Solomahal learned that Tzizvvt was a professor of xenoarcheology. The Lutrillian was asked to assist and fund an excursion to locate an artifact known as the Eye of the Beyonder. Solomahal agreed and the two set out in his YV-888 freighter QuadStar to find the object.

Solomahal: Lutrillian Male Scout 4 / Noble 3 / Officer 6; Init +1 (Dex); Defense 19 (+8 class, +1 Dex); Spd 10m; VP/WP 112/15; Atk +11/+6 melee (1d3+2, unarmed) or +10/+5 range; SQ Bonus Class Skill (Pilot), Favor +4, Heart +1, Inspire Confidence, Insulating Blubber, Leadership, Requisition Supplies, Resource Access, Tactics, Trailblazing, Uncanny Dodge (Dex bonus to Defense); SV Fort +8, Ref +8, Will +11; SZ M; FP 3; Rep +10; Str 14, Dex 12, Con 15, Int 14, Wis 16, Cha 14.

Equipment: Coding cylinder, datapad, military uniform.

Skills: Astrogate +5, Bluff +10, Climb +4, Computer Use +8, Diplomacy +12, Hide +4, Intimidate +8, Jump +4, Knowledge (astronomy) +11, Knowledge (history) +6, Knowledge (Republic Military) +12, Knowledge (streetwise) +9, Knowledge (tactics) +12, Listen +5, Move Silently +5, Pilot +9, Profession (military officer) +12, Read/Write Basic, Read/Write Lutrillian, Repair +5,

Search +8, Sense Motive +13, Spot +7, Survival +9, Treat Injury +6.

Feats: Dodge, Fame, Heroic Surge, Influence, Self-sufficient, Sharp-eyed, Starship Operation (space transport), Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons).

Adar Tallon – Republic Navy Commander

Adar Tallon was a military tactical prodigy. He was decades ahead of his time in starfighter tactics and maneuvers, and his combat precepts were still in use during the Galactic Civil War and beyond. When the Clone Wars spread war and violence throughout the galaxy, Commander Tallon was a member of the Republic Navy, often working alongside Captain Jan Dodonna or Jedi Master Obi-Wan Kenobi. He also made frequent guest appearances at a number of academies training new Republic officers. One of his famous speeches taught new recruits how to best deal with fear in combat.

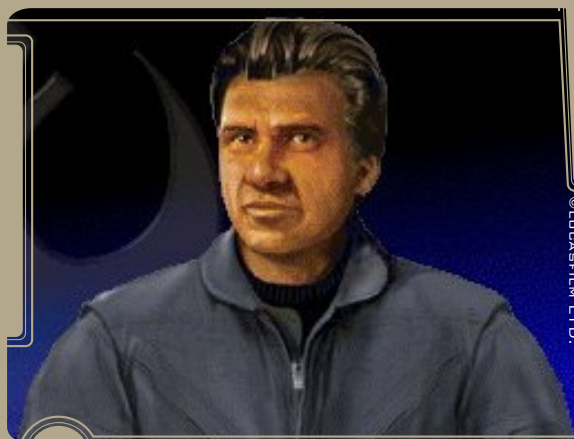
Nine months into the Clone Wars, Adar Tallon saw his first action as a hero of the Republic. Working alongside Jedi Obi-Wan Kenobi, Nanda-Ree Janoo, and Anakin Skywalker, Commander Tallon helped plan a starfighter assault at Balamak to help restore holonet communications to the entire Taldot Sector, which was being jammed by an experimental CIS Droid Control Ship. Anakin Skywalker delivered the killing strike on the control ship, and the Tallon-planned assault liberated the vital Republic agri-world. Statues of Tallon and the Jedi sprouted up throughout the entire Taldot Sector as a result.

Five months before the end of the Clone Wars, Commander Tallon worked under Captain Jan Dodonna on the Acclamator-Class Cruiser *Sundiver*. The *Sundiver*'s starfighter group was said to be among the best in the Republic, largely in part due to Tallon's training. The *Sundiver* was sent to Rendili under the command of Jedi Plo Koon, Saesee Tiin, Obi-Wan Kenobi and Anakin Skywalker to negotiate with Captain Jace Dallin, a hero of the Stark Hyperspace War, who was in charge of the Rendili Dreadnaught Defense Fleet. Unfortunately, Captain Dallin's Lt Yago engineered a mutiny, and Captain Dodonna was taken prisoner, leaving Commander Tallon in charge of the line of Republic Acclamators.

Commander Tallon worked with Anakin Skywalker to locate a weakness on the Rendili Dreadnaughts, a way to disable their astronavigation computers with a single, daring strike. Unfortunately, only Jedi reflexes would be able to hit the small, well defended, target. Anakin took the lead, and though the plan was shut down by Tiin and Kenobi, Skywalker planned to do it anyway. As Fallen Jedi Quinlan Vos was brought on the bridge, an alarm klaxon sounded, signaling Separatist reinforcements. Tiin and the Jedi raced to their starfighters, while Tallon commanded the battle from the *Sundiver* bridge.

The Republic was at a massive disadvantage, until the Jedi rescued Captain Dallin and Dodonna, who were able to retake the bridge and end the mutiny. Together, Commander Tallon and Captain Dallin combined forces to destroy the Separatist reinforcements. Adar Tallon again was considered again to be a hero of the Republic, receiving more medals, awards, and commendations that he cared to wear.

As Palpatine declared himself Emperor of the first Galactic Empire, Captain Tallon chose to desert, unwilling to be a part of the tyranny represented by the Imperials. He contacted childhood friend and fellow Clone Wars Veteran Quist, who had turned pirate, and formed a daring plan to stage his own death. Responding to a distress call while touring the Dalchon System



ADAR TALLON

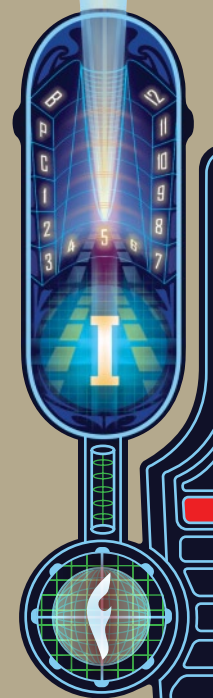
on the Battalion, an Imperial Patrol Craft, he was officially destroyed by pirates. However, in reality, Tallon and his crew, including Shrike, Jungen and at least six others boarded the freighter and fled to Tatooine, where they went into hiding, where Tallon probably used the Sedi Fisk identity to establish himself in the Dune Sea.

Adar Tallon eventually met and married Kay Tallon, and the two lived happily in a fortress near Tusken Canyon. Adar Tallon had acquired a droid, LN-26, and two loyal servants, Morr and Cala Wenn, to make life in the middle of the desert easier. To pass the time, Adar spent much of his time honing his skill playing a pipe organ. For nearly two decades, Adar Tallon hid out on Tatooine, completely unaware that Obi-Wan Kenobi was also on the planet, as well as Anakin Skywalker's son and step-family.

Shortly after the Empire swooped upon Tatooine, ferociously searching for a pair of droids that held plans for the dreaded Death Star, Adar Tallon, after nearly two decades in hiding, decided it was time to strike back at the Empire. He contacted his old crew, and asked them to meet him on Tatooine. Quist, unfortunately, was captured onboard the ISD *Relentless*, and was forced to give up information that Tallon was still alive on Tatooine to convince the Empire to spare him. The Empire sent Quist to Tatooine to betray his friend to a cadre of hired guns, including Jodo Kast, Zardra, Puggles Trodd and IG-72 along with a veritable army of smaller-time bounty hunters.

Tallon killed over ten of the assassins before being rescued by agents of the Rebel Alliance. Along with his wife, droid, and former crew, Tallon evaded the bounty hunters and joined the Rebels, offering a half a squad of Z-95 Headhunter Starfighters modified to his specifications, eventually being dubbed the Z-95t variant. Adar Tallon was instrumental in training up Alliance fighter pilots, increasing their average kill ratio significantly. He was also given a small fleet, which now Admiral Tallon commanded from his flagship, the *Silent Water*, an MC Class Cruiser. As the years passed, he was relegated to being a member of the "Grey Cadre" along with Jan Dodonna and Vandron Willard. The Cadre was a group of elderly brilliant tacticians, who acted as an advising body to the New Republic. He lived out the rest of his days peacefully as an advisor.

Adar Tallon: Male Human Scout 8/Starfighter Ace 5/Officer 2; Init +3 (Dex); Defense 23 (+10 Class, +3 Dex); Spd 10m; VP/WP 78/10; Atk +10/+5 melee (1d3, unarmed) or +13/+8 ranged; SQ Evasion, Extreme Effort, Familiarity +2, Heart +1, Leadership, Skill Mastery (Astrogate), Starship Defense, Starship Evasion,



Trailblazing, Uncanny Dodge (cant be flanked); SV Fort +9 Ref +13, Will +12; SZ M; FP 2; DSP 0; Rep +5; Str 11, Dex 16, Con 10, Int 18, Wis 16, Cha 12.

Equipment: Blaster pistol, comlink, datapad.

Skills: Astrogate +22, Bluff +13, Computer Use +14, Craft (starfighters) +14, Diplomacy +9, Entertain (play organ) +2, Knowledge (astronomy) +9, Knowledge (bureaucracy) +9, Knowledge (Coruscant) +7, Knowledge (engineering) +12, Knowledge (history) +9, Knowledge (Jedi Lore) +7, Knowledge (physics) +12, Knowledge (streetwise) +9, Knowledge (tactics) +19, Knowledge (Tadot Sector) +7, Knowledge (Tatooine) +7, Knowledge (technology) +12, Pilot +24, Read/Write Basic, Repair +14, Sense Motive +15, Speak Basic, Spot +19, Survival +12.

Feats: Cosmopolitan (Diplomacy), Rapid Gunner, Sharp-Eyed, Skill Emphasis (Pilot), Spacer, Starship Dodge, Starship Point Blank Shot, Starship Operation (Capitol, Starfighter), Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons).

Arikakon Baraka – Republic Navy Admiral

Arikakon Baraka was a Mon Calamari male from the planet Dac and was born into a family that upheld a military legacy. Both his father and grandfather served the Republic navy so it was no shock that Arikakon too joined their ranks. Becoming a career officer, Baraka held a vast comprehension of all things military – wartime tactics among them. Baraka participated in hundreds of small conflicts during his career. When the battle of Geonosis sparked the Clone Wars and the clones of the Grand Army of the Republic came to the public eye Baraka expressed concern, fearing that one day officers such as him would become obsolete within time.

During the Clone Wars, Baraka held the rank of Admiral and was stationed on Vandor-3, the fifth planet in the Coruscant system and home to a clone trooper training facility. In the twelfth month of the Clone Wars, Admiral Baraka was ordered to move his warship Nexu to the planet of Ord Cestus. Disappointed because Ord Cestus was away from the front lines of battle Baraka complied, but vowed to complete his objectives quickly so that he could be reassigned to a more high-profile location. Ord Cestus was the home of X'Ting who had created a new type of battle droid deemed "Jedi Killers" and were threatening to sell them to the Confederacy.

However, the operation was sabotaged by Separatist commander Asaji Ventress and went horribly awry. Baraka was ordered to destroy the Clandes Industrial Complex via orbital bombardment but the Sith-hopeful had altered triangulation signals. Instead the coordinates pointed at an area densely-populated with Cestian citizens. Fortunately, ARC trooper "Nate" A-98 already present with a contingent on the surface was onto the ruse. He contacted Baraka's ship and advised him to instead bombard the clone trooper's exact location. Baraka thought the clone trooper had gone mad, but the severity of Nate's request convinced him otherwise. Baraka ordered the open-fire on the new location, killing Nate, but allowing the bombardment to meet its mark.

Arikakon Baraka: Mon Calamari Male Noble 9 / Officer 4; Init +2 (Dex); Defense 19 (+7 class, +2 Dex); Spd 10m; VP/WP 89/13; Atk +10/+5 melee (1d3+1, unarmed) or +11/+6 range; SQ Battle Coordination +2, Bonus Class Skill (Bluff), Breathe Underwater, Environmental Adaptation, Favor +3, Improved Requisition Supplies, Inspire Confidence, Leadership, Low-Light Vision, Resource Access, Skill Bonus (+4 to Craft (droids), Craft (electronics) and

Craft (medpacs)); SV Fort +6, Ref +8, Will +11; SZ M; FP 2; Rep +9; Str 12, Dex 14, Con 13, Int 15, Wis 16, Cha 16.

Equipment: Coding cylinders, datapad, naval uniform.

Skills: Bluff +15, Computer Use +6, Diplomacy +12, Gather Information +12, Intimidate +10, Knowledge (astronomy) +8, Knowledge (bureaucracy) +7, Knowledge (Dac) +8, Knowledge (engineering) +6, Knowledge (Galactic Republic) +14, Knowledge (history) +9, Knowledge (politics) +8, Knowledge (tactics) +12, Profession (military officer) +13, Read/Write Basic, Read/Write Mon Calamarian, Search +8, Sense Motive +18, Speak Basic, Speak Mon Calamarian, Swim +5.

Feats: Aristocrat's Honor, Combat Veteran (Sense Motive), Fame, Gun Crew Chief, Persuasive, Sharp-eyed, Skeptical, Trade Route Familiarity, Weapon Group Proficiency (blaster pistols, simple weapons).

Barrow Oicunn – Republic Navy Lieutenant

When the Clone Wars began, Barrow Oicunn joined the local defense forces on his home planet of Humbarine. He showed tremendous skill in military tactics and was quickly placed in the Officer Candidacy program. In the second year of the Clone Wars, Oicunn's home planet came under attack by the Confederacy. Oicunn had repeatedly begged the Republic for military reinforcements during the course of the war but was never granted his requests. As such, the Separatist forces swarmed his world, beating back the naval forces and bombarding the planet from orbit. To show their military might, the Confederacy obliterated every living thing on what was once one of the most prominent worlds in the Republic.

Although his confidence in the Republic was shaken, Barrow continued to serve the Republic. His skill was commended and he was rewarded by being transferred to the Coruscant Home Fleet stationed onboard the Dreadnaught-class Heavy Cruiser Mas Ramdar. During short furloughs, Barrow came to know the



BARROW OICUNN

Humbarine Senator Bana Breemu on a personal level. While she shared Oicunn's despair for the loss of their world, Breemu lifted his spirits by proclaiming him a hero to the Humbarine people.

In the last days of the Clone Wars, Barrow served as weapons officer on the *Mas Ramdar* where it participated in the Second Battle of Coruscant. Although the warship was destroyed in the battle, Oicunn managed to survive the conflict. Oicunn was further commended for his exemplary performance in combatting the Separatists. He received a promotion and new post – commanding a Venator-class warship guarding the construction of the Death Star.

When Oicunn heard word of the Jedi Rebellion, he was poised as a healthy skeptic. Even though he didn't entirely believe the official reports, Oicunn welcomed the new form of galactic government. After seeing the inefficiencies of the Republic in examples like Humbarine, Oicunn felt a change was necessary. He agreed with the philosophies of the new Emperor, and subsequently the ideals of the likes of Moff Tarkin and Darth Vader. Oicunn's loyalty and exceptional performance was once again commended by having the honor to host Emperor Palpatine, Darth Vader, and Moff Tarkin onboard his capital ship during the initial stages of the construction of the Death Star. Barrow Oicunn continued to climb his way up the ranks and eventually attained the rank of Admiral. He was also granted the honor being immortalized by having his DNA used as a new template for the Imperial stormtroopers serving the New Order.

Barrow Oicunn: Human Male Noble 4 / Soldier 2 / Officer 5; Init +1 (Dex); Defense 18 (+7 class, +1 Dex); Spd 10m; VP/WP 95/12; Atk +9/+4 melee (1d3+1, unarmed) or +9/+4 range; SQ Bonus Class Skill (Gather Information), Coordinate +1, Favor +2, Inspire Confidence, Leadership, Officer Training, Requisition Supplies, Resource Access, Tactics, War Games; SV Fort +8, Ref +6, Will +11; SZ M; FP 2; Rep +6; Str 13, Dex 12, Con 12, Int 15, Wis 18, Cha 16.

Equipment: Coding cylinders, datapad, naval uniform.

Skills: Bluff +16, Computer Use +8, Diplomacy +14, Gather Information +15, Intimidate +11, Knowledge (astronomy) +14, Knowledge (bureaucracy) +10, Knowledge (Galactic Republic) +11, Knowledge (politics) +11, Knowledge (tactics) +16, Pilot +7, Profession (military officer) +11, Read/Write Basic, Search +6, Sense Motive +19, Spot +6, Speak Basic.

Feats: Contact (Bana Breemu), Gun Crew Chief, Imperial Command Training, Persuasive, Sharp-eyed, Skeptical, Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons).

Denn Wessex – Republic Navy Commander

This ambitious human was originally an aristocrat from the Relgim Sector before he enrolled in the Republic Navy during the Clone Wars. During his tour, he served as captain onboard the Venator-class Star Destroyer *Redoubt*. His battleship took part in the Battle of Boz Pity in the twentieth month of the Clone Wars. His role in the battle made headlines and he was deemed a hero to the Republic.

A year later he married Lira Blissex, the famous engineer behind the genius of the various models of Star Destroyers during the Clone Wars. When the war came to an end and the newly declared Emperor Palpatine passed the Sector Governance Decree, Wessex joined Governor Wilhuff Tarkin and Mervellin Wessel as the first three Moffs appointed under the New Order. Wessex was given reign over the Relgim sector. His wife then used his prestige to push the Star Destroyer program into the



DENN WESSEX

limelight which paved the way for the creation of the Imperial-class Star Destroyer's widespread use in the Empire.

During the Galactic Civil War, Wessex attempted to capture his father-in-law, Walex Blissex, when he defected to the Rebel Alliance. Denn ordered Captain Kolaff to carry out his orders onboard his Victory-class Star Destroyer *Subjugator*. Kolaff was successful in his task, however, while ferrying his prisoners back to Wessex the warship was attacked by Alliance fighters. The *Subjugator* was left derelict, drifting in space, and Blissex and his companions were able to escape.

Denn Wessex: Human Male Noble 8 / Officer 3; Init +1 (Dex); Defense 18 (+7 class, +1 Dex); Spd 10m; VP/WP 68/10; Atk +8/+3 melee (1d3, unarmed) or +9/+4 range; SQ Bonus Class Skill (Bluff), Coordinate +2, Favor +7, Inspire Confidence, Leadership, Requisition Supplies, Resource Access (+2); SV Fort +4, Ref +7, Will +12; SZ M; FP 1; Rep +9; Str 11, Dex 12, Con 10, Int 14, Wis 15, Cha 16.

Equipment: Coding cylinders, datapad, naval uniform.

Skills: Appraise +6, Bluff +14, Computer Use +6, Diplomacy +14, Gather Information +9, Intimidate +8, Knowledge (astronomy) +7, Knowledge (business) +12, Knowledge (bureaucracy) +10, Knowledge (engineering) +5, Knowledge (Galactic Republic) +9, Knowledge (history) +8, Knowledge (politics) +11, Knowledge (Relgim Sector) +10, Knowledge (tactics) +10, Profession (military officer) +12, Read/Write Basic, Sense Motive +13, Speak Basic.

Feats: Fame, Influence, Imperial Command Training, Iron Will, Persuasive, Political Pull, Weapon Group Proficiency (blaster pistols, simple weapons).



Erk H'Arman – Republic Navy Lieutenant

Erk H'Arman was a young man who served as a lieutenant and fighter pilot for the Galactic Republic. He, like many others, was called to arms when the Clone Wars burst onto the galaxy. Erk's first mission of notable mention was at Praesitlyn in the twenty-ninth month of the Clone Wars. He and his wingman, Ensign Pleth Strom, were attached to an advance contingent sent to Praesitlyn to defend a key hyper-communications node stationed on the planet. Piloting his T-19 Torrent starfighter and acting under the orders of General Khamar, H'Arman faced off against a Confederate fleet that turned out to be much larger than Republic Intelligence had anticipated.

In the opening stages of the battle, H'Arman was shot down and crash landed on the surface. Had it not been for Republic Scout Odie Subu, Erk might have perished in the wreckage. Subu dragged him to the safety of the Republic base camp on Praesitlyn to recover. Erk and Odie quickly formed a strong relationship on a personal as well as professional level. H'Arman referred to Subu as "the best wing mate a fighter jock ever had". Erk H'Arman and Odie Subu soon became the only survivors of the Republic force led by General Khamar.

While waiting for a fleet of reinforcements to arrive, H'Arman and Subu assisted the rebel militia the Freedom's Sons and Daughters. They were stationed at a listening post, but were soon overwhelmed by Separatist forces. In the struggle, they became buried under tons of rubble and left for dead by the battle droids. After several days Erk and the others were rescued by a scouting team headed by Grudo, a Rodian double-agent seemingly in the employ of Zozridor Slayke. Unaware of Grudo's true loyalties Subu shot and killed the Rodian. Erk attempted to comfort Odie by explaining that it was merely a mistake, but she grew despondent. Never-the-less, the team continued the fight.

When the Republic fleet led by Jedi Master Nejaa Halcyon and Padawan Anakin Skywalker arrived, Erk, Odie and the others regrouped. Erk was ordered to pilot a transport with Skywalker in an operation to rescue a number of hostages from the communications center. During the operation the hostages were securely loaded on H'Arman's transport, but Odie, Skywalker and several others had not returned. Although reluctant to leave his teammates behind, Erk piloted the ship filled with hostages to safety. Fortunately, Odie and the others managed to escape harm, and had also taken the Muun Admiral Pors Tonith into custody.

The operation had been a success and the team made it back to the main Republic encampment on Praesitlyn. Amongst the aftermath of the battle, Erk and Odie professed their love to each other. After Skywalker returned from a brief clean-up mission, H'Arman and Subu asked the young Jedi if he would unite them in matrimony. Anakin agreed and after a concise ceremony, Erk and Odie were married.

Erk H'Arman: Human Male Soldier 6 / Starship Ace 3 / Officer 1; Init +7 (Improved Initiative, Dex); Defense 21 (+8 class, +3 Dex); Spd 10m; VP/WP 92/15; Atk +8/+3 melee (1d3+1, unarmed) or +11/+6 range (3d6/20, blaster pistol); SQ Familiarity +1, Leadership, Starship Defense (+2); SV Fort +10, Ref +9, Will +6; SZ M; FP 2; Rep +4; Str 12, Dex 17, Con 15, Int 13, Wis 14, Cha 12.

Equipment: Blaster pistol, flight suit.

Skills: Astrogate +6, Bluff +5, Computer Use +6, Diplomacy +7, Knowledge (astronomy) +6, Knowledge (Republic Military) +8, Knowledge (tactics) +7, Pilot +18, Profession (soldier) +8,

Read/Write Basic, Repair +5, Sense Motive +6, Speak Basic, Spot +8, Treat Injury +6.

Feats: Armor Proficiency (light), Improved Initiative, Rapid Gunner, Skill Emphasis (Pilot), Starship Dodge (space transports, starfighters), Starship Operation (space transports, starfighters), Starship Point Blank Shot, Trade Route Familiarity, Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Erel Kersos – Republic Navy Admiral

This Corellian native was an Admiral of the Republic Navy during the Clone Wars. Born into a strict Enster family, Erel was forbidden from marrying anyone who wasn't also Enster – that is, sharing of a very narrow band of social and political affiliations. However, nearly sixty years before the Clone Wars Kersos married an Ekster – one who was not of Enster upbringing – a woman named Feleema. For his transgression Erel was exiled by his own family.

Perfectly content with living in exile, he and his wife moved to Coruscant. There Kersos began what would be a long military career. Unfortunately, his happy life with Feleema would only last six short years before she was killed in an accident. Erel buried himself in his military career and after years of service was promoted all the way to the rank of Admiral. After nearly sixty years of distinguished service, the Admiral was called into action when the Clone Wars reared its ugly head. In the second year of the Clone Wars, Kersos was called to assume the post of Tarnese Bleyd after his murder on Drongar.

In charge of a MedStar-class frigate on the battlefield, Kersos was placed in the middle of a struggle between the Confederacy and the Republic over control of the miracle plant known as Bota. Amidst the conflict, however, Erel was given the chance to reunite with his great-nephew, Chief Surgeon Jos Vondar. In due time Kersos learned of Vondar's affection for Tolk le Trene, an Ekster. Reluctant to let happen to Jos what happened to him those many years ago, Erel tried to interfere with the relationship between Vondar and Trene. He had Tolk le Trene reassigned to his MedStar where he could confront her. Kersos found, however, that Tolk le Trene shared his disinclination to continue the relationship with Vondar at the cost of his exile.

Ultimately, Jos was unerring in his feelings for Tolk le Trene despite the stakes. Kersos knew that the short time he spent with his wife were the best years of his entire life. After realizing how deeply Vondar's convictions truly ran for Tolk le Trene, he submitted and consented to the relationship. After the conflict at Drongar had ended, Erel requested a transfer to Borellos base on his homeworld of Corellia. Once there, he attempted to re-establish a relationship with his estranged family.

Erel Kersos: Human Male Noble 7 / Officer 7; Init +0 (Dex); Defense 19 (+9 class); Spd 10m; VP/WP 74/10; Atk +10/+5 melee (1d3, unarmed) or +10/+5 range; SQ Bonus Class Skill (Gather Information), Coordinate +1, Favor +7, Inspire Confidence, Leadership, Requisition Supplies, Resource Access (+2), Tactics, Uncanny Survival; SV Fort +6, Ref +8, Will +13; SZ M; FP 3; Rep +9; Str 10, Dex 11, Con 10, Int 16, Wis 16, Cha 15.

Equipment: Coding cylinder, datapad, naval uniform.

Skills: Appraise +8, Bluff +11, Computer Use +8, Diplomacy +12, Gather Information +16, Intimidate +11, Knowledge (astronomy) +13, Knowledge (bureaucracy) +13, Knowledge (Corellia) +25, Knowledge (history) +20, Knowledge (politics) +13, Knowledge (Republic Military) +11, Knowledge (tactics) +15, profession

(military officer) +15, Read/Write Basic, Read/Write Old Corellian, Search +11, Sense Motive +20, Speak Basic, Speak Old Corellian, Spot +9.

Feats: Headstrong, Influence, Living History, Persuasive, Political Pull, Sharp-eyed, Skeptical, Skill Emphasis (Knowledge (Corellia)), Weapon Group Proficiency (blaster pistols, simple weapons).

Fivvic – Republic Navy Task Force Commander

Captain Fivvic was a Barabel, one of the few non-human officers in the Republic Navy during the Clone Wars. Fivvic commanded a scouting force designed to sweep through sectors of space conducting survey scans for potential unreported Separatist activity. The unit typically had Jedi attached, though they were typically less skilled Jedi, or combat weary Jedi taking a rest from frontline activity. Fivvic was a typical Barabel in that he revered Jedi as infallible.

Just before the third year of the Clone Wars began, Captain Fivvic was forced to inform a returning Anakin Skywalker that Master Kenobi had gone on ahead to Dargo without him. Fivvic was annoyed at Padawan Skywalker for questioning Kenobi's judgment, and at his impatience. Four days later, Fivvic jumped his entire task force to Dargo, and Skywalker went down to rescue Kenobi, who had been shot down.

Captain Fivvic had a schedule to keep, and Skywalker and Kenobi wished to investigate a possible CIS research facility. The two sent Fivvic on ahead to the next system, while they investigated themselves. They returned a few days later with a full report on a new CIS weapon called a Crawl Carrier. The report made Fivvic look good, and earned him some medals and letters of commendation. Fivvic continued to serve throughout the Clone Wars, until the Galactic Empire was formed. Fivvic was swept away with most other remnants of the Old Republic when he spoke out against the Empire when it defamed the Jedi Order.

Fivvic: Male Human Scout 8/Officer 3; Init +1 (Dex); Defense 20 (+7 Class, +1 Dex, +2 armor); Spd 10m; VP/WP 74/14; Atk +10/+5 melee (1d3+1, unarmed) or +10/+5 melee (1d6+1, bite) or +10/+5 melee (1d6+1, claws) or +10/+5 melee (1d6+1, tail) or +9/+4 ranged; SQ Darkvision, Evasion, Extreme Effort, Heart +1, Leadership, Low-light Vision, Natural Armor, Natural Weapons, Primitive, Radiation Resistance, Requisition Supplies, Skill Bonus (+4 Intimidate), Skill Mastery (computer use), Trailblazing, Uncanny Dodge (cant be flanked); SV Fort +8 Ref +7, Will +7; SZ M; FP 2; DSP 1; Rep +4; Str 15, Dex 13, Con 14, Int 12, Wis 12, Cha 15.

Equipment: Blaster pistol, comlink, datapad, toolkit.

Skills: Astrogate +8, Computer Use +8, Diplomacy +10, Intimidate +14, Knowledge (astronomy) +6, Knowledge (geography) +6, Knowledge (Jedi Lore) +4, Knowledge (tactics) +9, Pilot +14, Read/Write Barabel, Read/Write Basic, Repair +10, Search +12, Sense Motive +11, Speak Barabel, Speak Basic, Spot +11, Survival +8.

Feats: Cosmopolitan (diplomacy), Frightful Presence, Sharp-Eyed, Spacer, Starship Operation (capitol, starfighter, transport), Weapon Group Proficiencies (primitive weapons, simple weapons).

Gilad Pellaeon – Republic Navy Commander

Gilad Pellaeon was a native to the core world of Corellia thirty-four years before the Clone Wars began. At a young age his family moved to Coruscant where Gilad spent most of his childhood. When he was fifteen years old, Pellaeon lied about his age on an application to the prestigious Raithal Academy

and was accepted. He later graduated with distinction and enrolled in the Republic Judicial Department Starfleet under the Office of the Supreme Chancellor.

Pellaeon held a distinguished early career. Shortly after his appointment to the Judicial Starfleet, Ensign Pellaeon headed a convoy escort to the planet of Gavryn. Upon entering orbit the convoy was attacked by pirates. Pellaeon used superior tactics to stop the pirates from raiding the convoy, earning him his first promotion. Pellaeon was noticed as an up-and-coming young officer and enjoyed several more promotions over the years.

When the Clone Wars began Pellaeon held the rank of Commander in the Judicial Department Starfleet. However, due to the severe lack in qualified officers Pellaeon was among the scores of lower ranking officers granted posts serving as starship captains, line captains and even fleet commanders. Given command of an Acclamator-class assault ship, Pellaeon led several successful campaigns against the Separatists in the earlier half of the Clone Wars. His promising career would unfortunately take a drastic turn in the latter half, however.

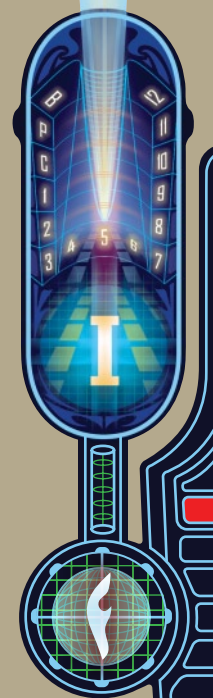
In the thirty-second month of the Clone Wars, Pellaeon headed a line of warships to the planet of Merson where Separatist activity had been discovered by Republic Intelligence. The Republic intended on using Merson as a staging point to combat increasing pirate activity in that sector. Unfortunately, Intelligence was compromised and the Separatists learned of the impending attack. Republic ground forces, led by Jedi General Ronhar Kim and Clone Commander Dox, were met by a Confederate army five times larger than what Republic Intelligence had reported. When a massive fleet of Confederate reinforcements dropped out of hyperspace above Merson, the Republic fleet was severely outnumbered. Pellaeon ordered a tactical retreat, stranding Kim and his army on Merson where they were brutally slaughtered.

The total failure served as a black mark on Pellaeon's permanent record and Republic Intelligence was all too eager to allow the blame to be placed on naval forces. Luckily, he avoided demotion and retained his rank of Commander. Due to the staggering loss at Merson, Pellaeon lost much of his clout in the Republic Naval Forces. He was passed over for promotion several times during the Clone Wars.

When the Clone Wars ended and the Republic transitioned into the Galactic Empire, Pellaeon was absorbed into the newly-formed Imperial Starfleet. Pellaeon participated in the Imperial Fleet operation to subjugate the Wookiee homeworld of Kashyyyk. Shortly after its commission, Pellaeon was transferred to serve in the command staff onboard the newly-christened Imperial-class Star Destroyer, Chimera. During this tour, he was exposed to a wider range of higher-ranked officers that could witness his skill and experience as an officer first hand on more numerous occasions.

Over the next twenty-two years, Pellaeon had once again differentiated himself as a competent and talented officer and maneuvered himself into the position of executive officer onboard the Chimera. During the Battle of Endor, the ship's commanding officer was killed and Pellaeon received a field promotion to its captain. When the Death Star was destroyed and the tide of battle shifted in the favor of the Rebellion, Pellaeon ordered the Imperial fleet to retreat and rendezvous at Annaj. Unfortunately, Pellaeon's loyalty to the Empire could not keep the Imperial fleet from disbanding.

All of the superior officers to Pellaeon broke away from the whole over time, forming smaller remnant groups and fleeing





Naval Forces of the Republic

[Astrogate +6] [Knowledge (astronomy) +7]

Many beings served the Republic Navy long before the Clone Wars as an attachment of the Judicial Department. When the Clone Wars began, however, there was a shortage of experienced officers that could command the newly-commissioned warships. Therefore, many commanders were given their own commands on vessels that they would normally serve as mere bridge crew members. Below are some of the beings who served the Navy of the Republic.

Alexsandr Badure: Veteran of the Clone Wars' Outer Rim Sieges. Also known as Trooper, he taught a young Han Solo his piloting skills in the Imperial Academy.

Arik Stijhl: Naval officer during the Clone Wars who defected to the Rebel Alliance when the Galactic Empire replaced the Republic as the dominant government in the galaxy. He then became a Colonel in the Special Operations Division.

Banno: Bothan Lieutenant in the Republic Navy who piloted a starfighter under General Solomahal at Azure.

Biggs Bogan: Naval pilot who served the Republic during the Clone Wars. He was stationed on Medstar Ninteen as both Admiral Bleyd and Kersos' personal pilot during the Battle of Drongar.

Dejock: Ensign who served onboard the warship Ranger at the Battle of Praesitlyn.

Dondo Foth: Native of New Agamar who was the commanding officer of the Mandian in the Battle of Praesitlyn.

Hupsquoch: Republic Navy Admiral who commanded the fleet under Nejaa Halcyon's leadership at the Battle of Praesitlyn.

Jake Farrell: Starfighter pilot who served in the Clone Wars and later in the Galactic Empire. He defected to the Rebel Alliance and took part in the Battle of Endor.

Jerjerrod: Naval Admiral who served the Republic during the Clone Wars. He later became a Moff in the Galactic Empire.

Joser: Republic Naval Admiral who later defected to the Rebel Alliance when the Galactic Empire rose to power.

Kagi: Naval Officer in the Republic Navy during the Clone Wars. He piloted the Emperor's shuttle to the surface of Mustafar to rescue Darth Vader. Kagi later piloted the group back to the Sith Medical Center on Coruscant.

Kiner: Counter-espionage specialist for the Republic Navy during the Clone Wars.

Lench: Commanding officer of the By'nyium at the Battle of Praesitlyn.

Luhar: Republic Captain who commanded the Neelian during the Battle of Praesitlyn.

Martz: Captain of the Acclamator-class assault ship Prosecutor. The ship was commandeered by Trandoshan mercenaries and Martz was presumed killed.

Nial Declann: Naval officer who served onboard a Republic Acclamator-class assault ship during the Clone Wars. He later became a TIE pilot in the Empire and eventually rose in the ranks of the Imperial Navy to the rank of Grand Admiral.

Nullip: Ensign onboard a Detainer CC-2200 Interdictor Cruiser at the Battle of Kashyyyk. He was killed with the rest of the bridge crew when a Recusant-class destroyer rammed the conning tower.

Quegh: Captain of the Republic Navy who served as the captain of the Ranger at the Battle of Praesitlyn.

Quist: Served the Republic under Adar Tallon during the Clone Wars. He abandoned the service and pursued a career as a pirate and helped stage Adar Tallon's death.

Ram Raders: Corporal in the Naval Trooper Corps of the Republic Navy during the Clone Wars. He served onboard the Ranger during the battle of Praesitlyn.

Sebairns: Pilot of served the Republic Navy at Drongar. He acted as a shuttle pilot to Admiral Kersos, but took ill from an allergic reaction brought on by Black Sun spy Kaird's treachery.

Slane Vick: A private in the Naval Trooper Guard onboard the Ranger at the Battle of Praesitlyn.

Talbot: Captain of the Acclamator-class ship Arrestor that rescued Delta Squad during their investigation of the derelict assault ship Prosecutor. He also led the fight to destroy the Lucrehulk-class ship that attacked the Prosecutor.

Trent: Commander of the Republic cruiser Halleck stationed at Haruun Kal during the Summertime War. Trent was killed when his ship was attacked by Confederate vulture droids.

Ugan: Commanding Officer of a Detainer CC-2200 Interdictor Cruiser at the Battle of Kashyyyk. Ugan died when a Recusant-class destroyer rammed his command ship.

Urhal: Commander in the Republic Navy onboard the Halleck at Haruun Kal during the Summertime War. He took command of the ship after Trent was killed, but later died when two vulture droids rammed the bridge of the Halleck.

Vitwroth: A lieutenant commander in the Republic Navy during the Clone Wars. He was the executive officer onboard the Mandian at the Battle of Praesitlyn.

Wils: Deck Chief of the Sundiver during the Battle of Rendili. Chief Wils oversaw the maintenance of the Azure Angel II. ⚡

to the Deep Core. Pellaeon managed to unite a fleet of Imperial warships under his command, including the Death's Head, Inexorable, Judicator, Nemesis, Stormhawk, Peremptory and Relentless. Despite this accomplishment, he could not unite the scattered Imperial forces. Pellaeon continued to serve the Empire

under the likes of Imperial Intelligence Director Ysanne Isard and Advisor Sate Pestage, but the most notable of his superiors after Endor was Grand Admiral Thrawn.

Five years after the fall of the Emperor at Endor, Grand Admiral Thrawn returned from the Unknown Regions and uni-

fied a significant portion of the Imperial Remnant. The Chiss Grand Admiral chose the Chimera as his flagship and appointed Pellaeon as his second-in-command.

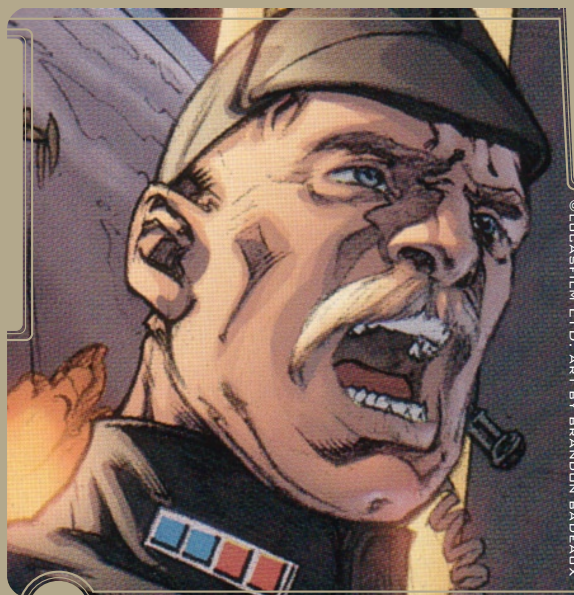
While in the service of the Grand Admiral, Pellaeon absorbed much of Thrawn's strategies and tactics. Pellaeon and Thrawn, after recruiting the insane Jedi clone Joruus C'baoth, unleashed their devastating tactical prowess on the fledgling New Republic.

Acting on Thrawn's orders, Pellaeon commanded an immense Imperial fleet in a campaign targeted to bring about the destruction of the New Republic. Utilizing hit and fade tactics echoing that of the Rebel Alliance, Pellaeon and Thrawn put a severe damper on New Republic diplomatic affairs and security. The pair was even ambitious enough to stretch into the core, laying siege to Coruscant using an array of asteroids hidden by cloaking devices. Despite the entire foothold they had gained into Republic space, their success crumbled at the Battle of Bilbringi. During the conflict Thrawn's own bodyguard, a Noghri named Rukh, incapacitated Pellaeon and assassinated Thrawn. Assuming command and without the advantage of Thrawn's tactical expertise, Pellaeon ordered a full retreat to the entire Imperial fleet. Pellaeon's Imperial fleet fled to the Deep Core.

A year later Emperor Palpatine re-emerged, thanks to his talents in the darkest of Sith practices. Pellaeon once again pledged his allegiance to the Emperor and was promoted to Vice Admiral. During the Emperor's attempt to reclaim the galaxy, Pellaeon spearheaded a campaign along the Corellian Trade Spine. Dozens of worlds were conquered in Palpatine's name, even Coruscant itself. Although the Battle of Duro was successfully seized by Pellaeon, damage sustained during the fighting resulted in the Chimera being scuttled. Ultimately, Palpatine was defeated by Jedi Luke Skywalker and the Empire rapidly crumbled once more. Once again, Pellaeon ordered his forces to retreat to the sanctuary of the Deep Core.

Within time, Pellaeon united his forces with those of High Admiral Teradoc. The two waged war with the Imperial factions commanded by Supreme Warlord Harsk for several years. When Admiral Daala emerged from her post at the Maw Installation, Pellaeon sided with her. Daala betrayed the warlords at Tsoos station during a conference to unite the Imperial factions by poisoning them all. Daala then took command of the Empire and appointed Pellaeon as her second-in-command. Pellaeon and Daala then led a campaign on the Jedi Praxeum on Yavin IV with Pellaeon commanding a fleet of warships with Daala's Super Star Destroyer Knight Hammer. Although the command ship was state of the art, equipped with stealth hull plating, the Jedi were successful in defeating Daala and Pellaeon. The Knight Hammer's sublight engines were disabled, setting the flag ship adrift where it crashed into the gas giant Yavin.

Following the sound defeat at Yavin, Admiral Daala resigned her commission and appointed Pellaeon the rank of Admiral. As the new Supreme Commander of the Imperial Armada, Pellaeon launched an offensive towards the New Republic. Onboard his new flagship, the Super Star Destroyer Reaper, Pellaeon battled the New Republic deep into the Mid-Rim Territories. His campaign initiated at the Battle of Orinda against the forces of General Wedge Antilles. During this crusade, Pellaeon managed to reclaim the Chimera from New Republic forces and once again made it his flagship when the Reaper was destroyed in battle. Over the next five years Pellaeon exhausted his forces against those of the New Republic, but was ultimately defeated fourteen



GILAD PELLAEON

years after the Battle of Endor. Pellaeon commanded his forces to the Outer Rim where the Imperial Remnant took shape.

Despite fighting an uphill battle, the governing body of the Empire noted Pellaeon's accomplishments and promoted him to Fleet Admiral as well as granting him a seat on the Council of Moffs. Pellaeon then prompted a movement among the Council to consider a negotiated surrender to the New Republic, which met with mixed reviews. Moff Disra was the primary opponent to Pellaeon's proposal and went to great lengths to sabotage any attempts to declare peace with the New Republic. Disra's plans were eventually foiled, however, and Pellaeon signed a peace treaty with the New Republic onboard the Chimera fifteen years after the Battle of Endor. The Galactic Civil War was finally over. So pleased was the Council of Pellaeon's deeds that they promoted him to the rank of Grand Admiral.

Within five short years Pellaeon, now lovingly referred to as the 'Old Man of the Empire', became the highest military officer in all of the Empire, and an influential member of the Council. It was during this time that the Yuzzhan Vong invaded from the Unknown Regions. Against the wishes of the Council of Moffs, Pellaeon allied with Republic forces in their fight against the Yuzzhan Vong. Pellaeon commanded the respect of the entire Imperial fleet more than anyone else, the Council included. Although after a series of confrontations with the Yuzzhan Vong, Pellaeon was forced to withdraw his forces to avoid an all-out fracturing of the Imperial Remnant.

Ultimately, the tide of war during the Yuzzhan Vong invasion became too great for any one group to bear alone. The Yuzzhan Vong brought their attention on the Imperial Remnant and launched an offensive on the Imperial capital of Bastion. Pellaeon barely escaped death when a coralskipper rammed the Grand Admiral's flagship. Only with the help of a Jedi healer named Tekli did Pellaeon cheat death. After front running several battles in Imperial space against the Yuzzhan Vong, Pellaeon presented the Council of Moffs with an ultimatum. Either the Imperial Remnant merge with the New Republic, or Pellaeon would secede and take the entirety of the Imperial Navy with him. The Imperial Remnant then unified with the remaining forces of the New Republic, the Hapes Consortium, and the Chiss Ascendancy to create the Galactic Federation of



Free Alliances, or Galactic Alliance. Pellaeon was appointed as commander of the Galactic Alliance's fourth fleet.

Pellaeon and the reconstituted military forces of the Galactic Alliance managed to beat back the Yuzzhan Vong and restore peace to the galaxy. After the conflict had ended, Pellaeon presented a gift to the war heroes Han Solo and Leia Organa Solo. He endowed them with a magnificent piece of artwork from Thrawn's personal collection entitled Killik Twilight. The Alderaanian moss painting by Ob Khaddor held a deep past with the two during their time in the Rebel Alliance decades earlier.

Following the Yuzzhan Vong War, Pellaeon retired from his post in the Imperial and Galactic Alliance militaries. Not long after his retirement, however, he was asked by the Galactic Alliance's Chief of State, Cal Omas, to take a position as Supreme Commander of the Galactic Alliance Defense Force. Although the appointment was only supposed to be a temporary one, following the brief yet brutal conflict of the Swarm War six years after the Yuzzhan Vong War, Cal Omas decided to permanently bestow Pellaeon with the position. Pellaeon would hold this position for nearly four years.

A decade after the Yuzzhan Vong War had ended Pellaeon was called upon by Aidel Saxan, the Five World Prime Minister of the Corellian System, to mediate talks between the Galactic Alliance and the Corellian System. Unfortunately the negotiations were cut short when Saxan was assassinated in a plot perpetrated by Thracken Sal-Solo. Pellaeon escaped with his life by using a decoy, who sadly met his end at the hands of the same assassin that claimed Aidel Saxan's life. As rapport between Corellia and the Galactic Alliance wasted away, Pellaeon fought to prevent all out war if Corellia seceded. Although when the Galactic Alliance Chief of State Cal Omas passed legislature without the approval of the Senate to create the Galactic Alliance Guard, Pellaeon grew disgusted with the bureaucracy and resigned his commission. Pellaeon finally retired at the age of ninety-six years old, appointing one of his senior aides, Admiral Cha Niathal, to succeed him.

Gilad Pellaeon: Human Male Noble 4 / Soldier 2 / Officer 4; Init +1 (Dex); Defense 17 (+6 class, +1 Dex); Spd 10m; VP/WP 74/12; ATK +9/+4 melee (1d3+1, unarmed) or +9/+4 range; SQ Bonus Class Skill (Bluff), Coordinate +1, Favor +2, Inspire Confidence, Leadership, Requisition Supplies, Resource Access; SV Fort +7, Ref +5, Will +11; SZ M; FP 3; Rep +5; Str 12, Dex 12, Con 12, Int 15, Wis 16, Cha 14.

Equipment: Code cylinders, datapad, naval uniform.

Skills: Astrogate +5, Bluff +10, Computer Use +6, Diplomacy +12, Gather Information +10, Intimidate +8, Knowledge (astronomy) +11, Knowledge (bureaucracy) +7, Knowledge (history) +9, Knowledge (politics) +8, Knowledge (tactics) +12, Pilot +6, Profession (military officer) +7, Read/Write Basic, Repair +6, Search +10, Sense Motive +14, Speak Basic, Spot +6.

Feats: Armor Proficiency (light), Cosmopolitan (Gather Information), Gun Crew Chief, Iron Will, Persuasive, Sharp-eyed, Skeptical, Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Hiram Drayson – Republic Navy Admiral

Born to a wealthy shipping family on Chandrila, Hiram Drayson had military aspirations outside the Chandrilan system, and attended an off-world officer's academy for a couple of years before his father fell ill. Hiram returned home immediately to find his father an invalid, and took over the family space

barge fleet, ferrying cargo and passengers from throughout the Bormea Sector to Chandrila's surface or orbital docks. Within a few years, Drayson Transports, Ltd. became the most successful shipping business on Chandrila.

In part because of the success of his shipping businesses ability to thwart piracy and price under-cutting by smugglers as well as because of his time spent at an off-world military academy, Chandrila's ruling council offered him command of the Chandrilan Defense Force. Admiral Drayson happily accepted the offer, showing some true innovation and making huge improvements to the CDF's readiness and effectiveness. Smuggling and piracy rates plummeted, and despite Lando Calrissian's claims of being able to run rings through Drayson's CDF, the gambler was not yet a teenager during Drayson's tenure as Admiral of the CDF.

As the Clone Wars raged across the galaxy, Admiral Drayson pledged as many of his ships as was safe to the Republic, largely to protect the Perlemian and Hydian Trade Routes from Separatist advance. Five months into the Clone Wars, Brentaal IV was attacked and captured by the Separatists, and Drayson blamed himself for its fall. He circumvented normal rules and procedure in order to send help as quickly as he could without waiting for Chandrilan Intelligence or SBI to verify the distress call. The cry for help was a CIS trap designed by Dooku and Shogar Tok, and much of Drayson's resources were decimated by Brentaal's powerful Magna Guns. Hiram Drayson became a broken man that day, still a competent commander, but his bravado and initiative were gone, and he had an unwavering, strict adherence to rules and procedure.

Four months into the second year of the Clone Wars, nearly a year after the Brentaal IV was taken back into Republic custody, Emergency Amendment 121b, known as the Reflex Amendment, was passed in the Senate. This new act gave the Chancellor the power to personally meddle in individual planetary or system defense fleets, considering them assets of the Republic. One of his first acts was to replace Admiral Drayson with his own appointee, Kohl Seerdon, as Admiral of the Chandrilan Defense Force. Drayson was reduced to a mere advisor, and spectator for the rest of the Clone Wars, removing the last of his once-strong personality, his ambition.

As the Clone Wars ended, and the Republic became the Empire, Mon Mothma's list of trustworthy allies grew short. She knew that Drayson still had a measure of brilliance that would shine when he was needed most. As the Rebel Alliance officially formed, Mon Mothma put Hiram Drayson in charge of her personal flagship. Shortly after the Battle of Endor, Drayson was placed in charge of the Provisional Council's Fleet, which, two years after Endor, would become Coruscant's Defense Fleet.

Admiral Drayson was once again in command of a planetary defense fleet, and it scared him. While his defensive posturing was more than adequate, the stress it placed on Drayson was palatable. When Grand Admiral Thrawn rampaged through the galaxy, he eventually launched a siege attack on Coruscant five years after Endor. Drayson's defense was getting decimated by Thrawn's tactical genius, and Mon Mothma eventually pulled rank on her old friend, replacing Drayson with Garm Bel Iblis in mid-battle. The outcome, however, was not much different. Thrawn launched several cloaked asteroids in orbit around Coruscant as a terrifying new siege weapon. Drayson's experience with tractor beams onboard Imperial craft was instrumental in creating a system to locate and destroy the cloaked asteroids,



HIRAM DRAYSON

despite being much slower and dangerous than obtaining a Crystal Gravfield Trap.

In all, during Thrawn's reign of terror, Drayson was more committed to procedure than ever, harboring an intense dislike for the smugglers and criminals that the New Republic frequently associated with, and even depended on for Intelligence. Drayson was generally considered a barely competent, burnt out has-been that spent more time obstructing the Skywalkers and Solo from getting things done than anything else.

When Admiral Drayson had first come to Coruscant, he met a young woman named Dr. Joi Eicroth. Despite the woman's status as a very junior officer, Drayson got into a relationship with her against New Republic protocol. Shortly after Thrawn's siege of Coruscant, Drayson found himself with a great deal of free time, which the two spent together, and fell in love for the first time in his life. Dr. Eicroth was able to help Drayson work through the guilt from twenty-six years ago during the Brentaal IV debacle, and a year after the Thrawn assault, Hiram Drayson had largely recovered his initiative and daring. Mon Mothma passed Executive Order 9020616 a year before growing severely ill and nominating Leia Organa as the new Chief of State of the New Republic.

The Executive Order granted Hiram Drayson command of a secret intelligence agency. Named Alpha Blue, the black-bag agency was completely unknown to the rest of the Republic, and had zero datawork to prove its existence. All its members were paid as minor diplomatic functionaries. Thirty-four years after the end of the Clone Wars, Hiram Drayson, now known in intelligence circles as the Old Ghost of Coruscant, was instrumental in providing the resolve for war with the Yevethans and cut through the bureaucracy to help Chief-of-State Organa act unhindered. At the same time, he sent Lando Calrissian to help investigate the Teljkon Vagabond ghost ship on a hunch, which proved to be the difference between success and failure.

Two years later, Admiral Drayson had taken a position with Fleet Intelligence on Leia Organa's recommendation. He spent much of his time briefing the New Republic Senate on various threats, as well as giving readiness reports. The job shift caused a rift with Dr. Joi Eicroth, now his wife as well as the mother of his child, and the two soon separated. Drayson found his ex-wife was on the right side of the argument, and Drayson soon found himself bored with his new position. Just months prior to the Yuuzhan Vong invasion of the galaxy, Drayson officially retired, but in secret, returned to head up Alpha Blue, and perhaps rekindle his relationship with Joi.

While Drayson's fate is unknown, his daughter carried on his legacy during the Yuuzhan Vong invasion, serving with Wraith Squadron. Born long before Drayson and Eicroth married, Bhindi Drayson was nearing twenty when the Vong invasion started. She served with Wraith Squadron during their daring return to Coruscant to escort Jedi Master Luke Skywalker, where she served as a tactical expert, and was tasked with setting up local resistance cells. It is presumed Hiram Drayson continued to assist the New Republic, and later the Galactic Federation of Free Alliances against the Vong.

Hiram Drayson: Male Human Scoundrel 7/Officer 5; Init +1 (Dex); Defense 19 (+8 Class, +1 Dex); Spd 10m; VP/WP 79/14; Atk +9/+4 melee (1d3+1, unarmed) or +9/+4 ranged; SQ Illicit Barter, Leadership, Lucky (2/day), Precise Attack +1, Requisition Supplies, Tactics; SV Fort +7 Ref +9, Will +8; SZ M; FP 2; DSP 1; Rep +5; Str 12, Dex 13, Con 14, Int 16, Wis 14, Cha 14.

Equipment: Blaster pistol, comlink, datapad.

Skills: Astrogate +12, Bluff +17, Computer Use +13, Demolitions +5, Diplomacy +12, Disable Device +5, Gamble +5, Gather Information +16, Hide +6, Intimidate +14, Knowledge (alien species) +7, Knowledge (bureaucracy) +8, Knowledge (business) +11, Knowledge (Ringall Shell) +6, Knowledge (streetwise) +9, Knowledge (tactics) +13, Move Silently +6, Pilot +13, Profession (merchant) +11, Read/Write Basic, Repair +8, Search +8, Sense Motive +14, Sleight of Hand +8, Speak Basic, Spot +11.

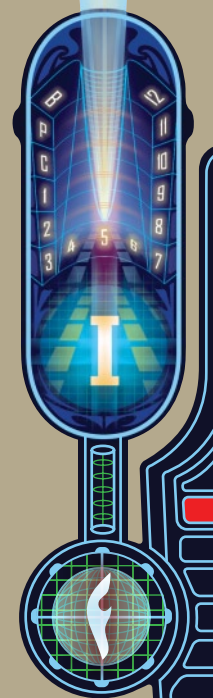
Feats *: Cosmopolitan (Diplomacy), Headstrong, Run, Skill Emphasis (Pilot), Starship Operation (Capitol, Starfighter, Transport), Trustworthy, Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons).

* **Note:** Drayson has one more feat available, which he will later use to purchase Low-Profile, making him eligible for the Intelligence Agent prestige class.

Jace Dallin – Republic Navy Captain

Twenty-three years before the Clone Wars would start, the Stark Hyperspace War would cause havoc in the galaxy. Jace Dallin was a very impressionable young man serving as an aide to General Ranulph Tarkin, Senator of Eriadu. Dallin had been swayed to Tarkin's cause with his human high culture rhetoric and talk of creating a strong centralized military for the Republic to end the Stark Commercial Combine threat to bacta distribution throughout the galaxy. Dallin was privy to most of General Tarkin's planning, and even accompanied him to visit with Nute Gunray of the Trade Federation to obtain the location of a secret mediation between the Trade Federation and Stark Commercial Combine to resolve the situation peacefully.

Dallin was a part of a great army and navy formed by Ranulph Tarkin by absorbing several elements of local defense forces, and with the meeting location over Troiken secured, Dallin stayed on the bridge of the armada flagship, the *Invincible*, at Tarkin's side. Unfortunately, Iaco Stark had foreseen the attack, and had uploaded a navcomputer virus that caused two thirds of the fleet to jump elsewhere. Only a third of the fleet, including Jace Dallin onboard the *Invincible*, made it to Troiken, but Stark was waiting for them with a numerical advantage. Tarkin's armada was decimated, and on Senator Valorum's suggestion, the *Invincible* defended the rest of the fleet as it launched escape pods down to Mount Avos Spice Mines. Tarkin himself left the *Invincible* to defend the fleet on its own, and Jace Dallin was ordered to leave with him in a lifepod. The *Invincible* was



destroyed moments later, and Dallin's opinion of the great General Tarkin dropped a few notches.

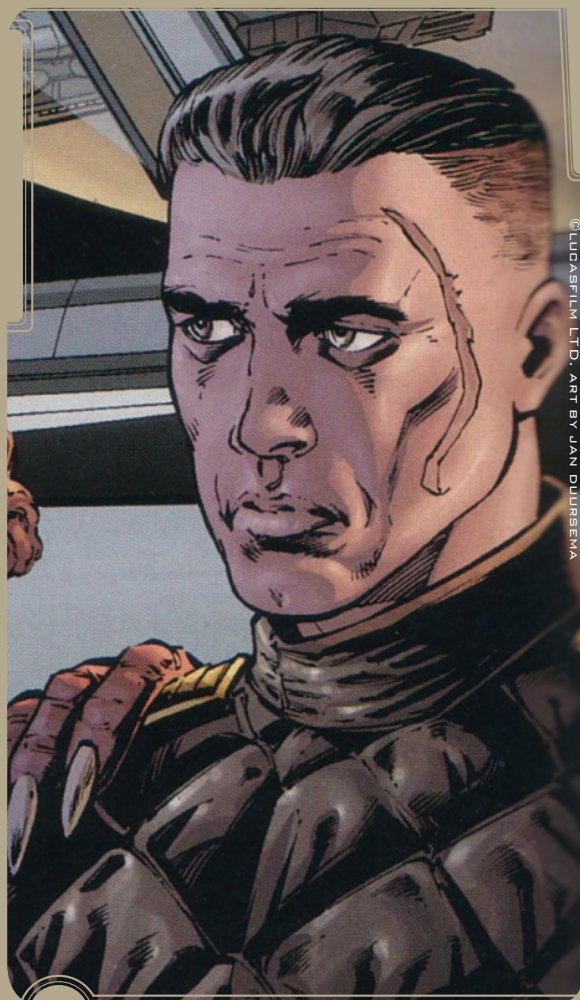
Jace Dallin and the rest of Tarkin's forces that successfully escaped fought a retreat from their landing zone to the caves, suffering heavy losses. Halfway to Mount Avos, Jedi Knights Plo Koon, Adi Gallia, Qui-Gon Jinn and Padawan Obi-Wan Kenobi landed nearby and supported the withdrawal to the caves along with a Judiciary pilot, Senator Valorum, and Nute Gunray, escaped from the conference that had turned into open warfare. Safe in the caves, Dallin focused on taking an inventory of assets while Ranulph Tarkin began to fall apart, seeing his bid for power completely dashed. Plo Koon took the mantle of leadership quickly, using his mental abilities to sense what Stark's situation was to better plan their defense. The Republic forces fortified their positions and waited for the inevitable Stark Combine assault.

Stark forces tried several times to enter the caves, and Jace fought on the front lines alongside the Jedi, repelling borders. Use of the high ground, the Jedi's blaster-deflecting lightsabers, and Plo Koon's ability to predict where the attacks would come from allowed Dallin and the rest to hold the caves with few casualties after several Stark pushes. Tarkin continued to drift into despair and anger, constantly waiting for the Jedi to give up and surrender. Realizing this, Plo Koon offered him a way back to Coruscant with Senator Valorum to plea for reinforcements, along with Adi Gallia, and the Judiciary pilot, but Tarkin refused, not wanting Plo Koon to usurp all the glory of the fight. Dallin pleaded with Plo Koon to stay in the caves to provide leadership, and Qui-Gon Jinn and Padawan Kenobi agreed to instead escort Valorum and his entourage to the spaceport to find a shuttle to steal.

Qui-Gon and Obi-Wan returned shortly, along with Jedi Master Tholme and Padawan Quinlan Vos. Upon hearing of Master Tyvokka's death during the mediation the rest of the Jedi escaped, Vos and Kenobi stormed off deeper into the caves. Meanwhile, Jace Dallin was speaking with a local Xexto picked up by a patrol named Billibango, who warned of the Challat Eaters deep within the caves, predatory bugs that eat flesh. Naturally, the two Padawans ran into the main cave moments later with a horde of the dangerous insects behind them. Dallin watched in awe as the Jedi used the Force to seal the offending tunnel with a controlled rockslide.

Out of bacta, low on food and ammunition, Dallin and the troops continued to fight against a final push by the Stark Combine. Dallin stayed glued to Billibango's side, who preferred the very front line of action. Stark forces had finally breached the cave, and Dallin saw a grenade land nearby Billibango, and shouted out a warning, which allowed Billibango time to go limp and avoid the worst of the blast. Jace, however, caught the blast full on, and was dragged back behind the front lines to be healed by Jedi Qui-Gon Jinn. Dace awoke with bandaging over most of the left side of his face, but refused to lay with the wounded, and instead continued to largely lead Tarkin's remaining forces as his General continued his descent into madness.

On Plo Koon's order, Dallin led the troops through an alternate escape route, setting off numerous explosions within the cave as they did so, hoping to seal Stark forces inside. Unfortunately, as Plo Koon delayed the Stark forces, Dallin discovered that Tarkin had taken the explosive needed to seal the final exit to seal Stark's troops inside. Dace reported the fact in to Plo Koon, who then rushed out, order Dallin to take prisoners if possible. Tarkin had taken the explosive to the cave-in holding



JACE DALLIN

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back the Challat Eaters, and killed himself freeing them. The bugs stripped flesh from the bones of most of Stark's remaining troops, and Plo Koon barely had time to use the Force to seal the Challat Eaters inside the mountain after he himself escaped.

Jace Dallin was upset to see that Ranulph Tarkin was officially named a hero of The Stark Hyperspace War, but at least peace had been brought back to the galaxy. Fourteen years later, Jace Dallin, now a member of the Republic Judiciary, would run into Plo Koon, Adi Gallia and Tholme onboard the Judicial Corvette *Intrepid*. Sporting an incredibly nasty scar along the left side of his face, Jace Dallin expressed his thanks to Plo Koon for single-handedly changing his impression of non-humans and what heroism was. Together, the Jedi and Jace Dallin relayed the story to Aayla Secura, who was still recovering from having her mind wiped.

By the time the Clone Wars raged across the galaxy, Captain Jace Dallin had already put in well over twenty years with the Republic Judiciary, and had retired to his homeworld of Rendili, where he was made the Fleet Commander of the Rendili Dreadnaught Defense Fleet following the disaster of the lost *Katana Fleet*. Five months before the end of the Clone Wars, the CIS managed to infiltrate every level of Rendili's government and forced it to politically side with the Separatists. However, Captain Dallin still firmly held the Rendili Dreadnaught Defense

Fleet under his control, and the Republic sent a task force of four Acclamator-Class Cruisers crewed by Jedi Plo Koon, Saesee Tiin, Obi-Wan Kenobi, and fellow Stark veteran Jan Dodonna to negotiate with Dallin onboard the RDDF flagship Mersel Kebir.

The negotiations were cut short as Lt. Yago and Lt. Gallen initiated a mutiny when it became clear Dallin would be persuaded to side with the Republic. Dallin, Dodonna and Plo Koon were taken hostage and used as a shield to delay Saesee Tiin's attack until CIS reinforcements arrived. The gambit worked, and CIS reinforcements arrived. However, Plo Koon told Dallin and Dodonna to prepare for rescue, and moments later, Obi-Wan Kenobi and Quinlan Vos freed them. Together, Captain Dallin led the Jedi back to the bridge, where he wielded two blasters and mowed through mutineers as he ordered the rest of the crew to surrender or be shot.

Eventually, Dallin and Dodonna faced off against Yago and Gallen. Dodonna provided cover-fire for Dallin as he wounded Gallen, who was then executed by Yago for his pitiful weakness. Firm in his resolve, Dallin and Yago pointed their blasters at each other at point blank range, and Dallin tried one last time to talk Yago down. Sensing he wouldn't, Dallin fired picoseconds before Yago did. Yago's shot went wide, but Dallin had struck him dead in the chest. Captain Dallin immediately regained control of his fleet, and used it to assist the Republic forces in destroying the Separatist reinforcements. Dallin then turned the fleet over to the Republic, who largely allowed him to continue to control it in defense of the Core.

Shortly after Order 66 and the declaration of the Galactic Empire, Jace Dallin was summoned to Coruscant, where a meeting of all high-ranking naval officials was taking place, including Dodonna and Sagoro Autem. Dallin was confused and angry that the Jedi had been wiped out, and demanded answers. When Emperor Palpatine and Darth Vader himself appeared before Dallin and the other officers, telling tales of Jedi betrayal, Jace Dallin vocally disagreed. He was immediately choked, perhaps fatally, by Darth Vader through the Force. While his exact fate is unknown, he was likely scheduled for assassination by the Empire if he did survive the choke attack, though escape was not completely impossible.

Jace Dallin: Male Human Scout 5/Soldier 2/Military Advisor 1/Officer 7; Init +2 (Dex); Defense 22 (+10 Class, +2 Dex); Spd 10m; VP/WP 88/12; Atk +11/+6 melee (1d3+1, unarmed) or +12/+7 ranged or +10/+5 ranged (right blaster pistol) and +10/5 (left blaster pistol); SQ Enhance Leadership +1, Extreme Effort, Heart +1, Leadership, Requisition Supplies, Skill Mastery (Astrogate), Tactics, Trailblazing, Uncanny Dodge (Dex to defense), Uncanny Survival; SV Fort +13 Ref +10, Will +10; SZ M; FP 2; DSP 1; Rep +7; Str 12, Dex 15, Con 12, Int 14, Wis 15, Cha 14.

Equipment: blaster pistols, comlink, datapad, Rendili Defense Fleet.

Skills: Astrogate +12, Bluff +12, Climb +4, Computer Use +13, Diplomacy +15, Intimidate +9, Knowledge (alien species) +7, Knowledge (history) +7, Knowledge (Jedi Lore) +7, Knowledge (medicine) +7, Knowledge (politics) +7, Knowledge (Rendili) +7, Knowledge (tactics) +12, Knowledge (technology) +7, Listen +10, Pilot +12, Read/Write Basic, Repair +7, Search +7, Sense Motive +20, Speak Basic, Spot +10, Survival +12, Treat Injury +12.

Feats: Ambidexterity, Armor Proficiency (light), Cosmopolitan (Sense Motive), Dodge, Improved Two-Weapon Fighting, Self-Sufficient, Skill Emphasis (Knowledge: Tactics), Spacer, Starship Operation (Capitol), Track, Trustworthy, Two-Weapon Fighting,

Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Jan Dodonna – Republic Navy Captain

Jan Dodonna came from a family lineage that had produced naval officers for over four-thousand years. It was no surprise to his parents when he joined the Republic Judiciary at a young age, where he eventually made the rank of Lieutenant, crewing onboard the Cruiser Ardent IV. He served on the ship for many years, including during the Stark Hyperspace Wars, where he accompanied Mace Windu and much of the Jedi Council to Troiken to put an end to the war.

By five months after the Battle of Geonosis, Dodonna had taken a full commission in the Republic Navy as a Captain. He finally felt completely at home on the bridge of his Acclamator-Class Cruiser, so much so, that when he saw Sagoro Autem, formerly of the Senate Guard, he convinced him to accept a commission as well, noting how thick duty ran in the veins of the Autem bloodline. Sagoro had just gotten back from prison on Brentaal IV after a positive encounter with Jedi Master Quinlan Vos, and perhaps against his better judgment, Jan's friend accepted, a choice he would later come to regret.

Captain Dodonna served ably throughout the Clone Wars, but was not really tested until nearly two years into the Clone Wars. Legendary Sullustan naval commander Dua Ningo had been trapped on the Techno Union shipyard at Foerost by the Republic since the beginning of the Clone Wars. However, the Republic did not monitor the situation closely enough, and nearly two years into the Clone Wars, a massive armada of Bulwark Mark I Cruisers burst from Foerost, breaking the siege. Jan Dodonna was partnered with Admiral Screed, and given an untested fleet of Victory-Class Star Destroyers a whole six months early to track and destroy Dua Ningo's fleet.

The battles waged throughout the Core near Coruscant at Ixtlar, Alsakan and Basilisk, with neither side being able to gain the advantage. However, Dodonna was eventually able to lure Ningo in above Anaxes. Dodonna's task force took a brutal beating as it drew Ningo's forces into Anaxes' gravity well, waiting for the opportune moment. Dodonna then signaled Screed, who jumped in from the far side of the system, pinning Ningo's forces in an inescapable cross-fire. Dodonna and Screed were both hailed as heroes.

Seven months later, Dodonna was put in command of the RAS Sundiver alongside three other Acclamator Class Cruisers to support a Jedi negotiation with the Rendili Dreadnaught Defense Fleet. Dodonna's XO was the extremely capable Adar Tallon, and the two forged a deep friendship that lasted decades. The Sundiver was also home to Jedi Plo Koon, Saesee Tiin, Obi-Wan Kenobi, and Anakin Skywalker, all of whom were spearheading the negotiations with Captain Jace Dallin, a fellow veteran of the Stark Hyperspace War. Dodonna went with Jedi Master Plo Koon over to the Rendili flagship to negotiate with Captain Dallin, as both shared experienced at the siege of Troiken, and were thought to have the best chance of convincing Captain Dallin to join the Republic.

Unfortunately, Jace Dallin was soon relieved of his command by Lt Yago. Dodonna was imprisoned along with Master Koon and Captain Dallin to be used as hostage shields to prevent Saesee Tiin from destroying the Rendili fleet outright while Yago waited for Separatist reinforcements. During their time in the cell, Dodonna managed to convince Dallin that fighting for the Republic was the right thing to do. The three soon heard the





JAN DODONNA

sounds of battle, and realized that Saesee Tiin had finally lost patience with the mutineer Yago.

Fortunately, Jedi Kenobi and Quinlan Vos managed to free the trio, and assisted them in retaking the bridge. Captain Dodonna aided Captain Dallin in fighting the mutinous crew and regaining control of his fleet. The Rendili ships then opened fire on the Confederate reinforcements, helping the Republic destroy them utterly. Dodonna stayed behind with Master Plo Koon to finalize the conditions of Jace Dallin's surrender to the Republic, and convinced Captain Dallin to take up a Republic commission instead.

A month before the end of the Clone Wars, Task Force Commander Dodonna was attached to Jedi Kenobi and Skywalker during their hunt for the Separatist leadership. With the Jedi and colleague Adar Tallon, Dodonna organized raids on Deko Neimoidia, Koru Neimoidia, and Cato Neimoidia, where Nute Gunray was nearly captured. However, the slimy Neimoidian had launched 60 transports at the same time to cover his escape, and Dodonna's forces were only able to destroy a fraction of them before they jumped to hyperspace.

A month after the Clone Wars had ended, and Palpatine had declared himself Emperor, Jan Dodonna responded to a summons to Coruscant. There, he met with several other captains of the navy, including his friend Sagoro Autem. Together, they watched the Emperor and Darth Vader demonstrate the new way of things, and nearly kill Captain Jace Dallin. Captain Autem was panicking, but Dodonna managed to calm him, suggesting that once the transition is over, it is likely that officers will be allowed to retire.

Dodonna took his own advice, and took an extended shore leave. Eventually, this leave became retirement, and the Empire gave Jan Dodonna him Brelor, moon of his homeworld of Com-

menor, for his heroism throughout the Clone Wars. Dodonna spent many years in his estate, where he married and raised his son, Vrad Dodonna. The Empire rankled him, as he recognized his own genius starfighter and siege tactics used against innocent people. However, Dodonna was still unwilling to join the Rebellion against the Empire.

While Mon Mothma herself made several attempts to bring Dodonna into the Rebel fold, it took a direct attack by Imperial assassins to change his mind. It would have been far too late for a change of heart if not for Rebel General Roons Sewell, who foiled the assassination plot and, with Dodonna's help, escaped back to Chrellis two years before the Battle of Yavin. Dodonna and Sewell entered into an uneasy partnership that lasted for a year as the Rebel Alliance headquarters was moved from Chrellis to Briggia, Orion IV, Dantoonine, and finally Yavin IV.

General Jan Dodonna was the second in command of the Rebel Alliance HQ on Yavin IV. Dodonna acted as an engineer as well as a leader, designing the A-Wing Starfighter and the Battle Analysis Computer. He engineered several daring raids that allowed the Alliance to stockpile X-Wing Starfighters, R2 Astromech Droids, and the Yavin Vassillika, which contained an ancient key that unlocked the ancient temple where the Rebel base was located. On one particularly dangerous raid, Sewell died distracting Imperials long enough for Dodonna to complete his mission, obtaining several proton torpedoes. Dodonna was put in charge of the Alliance HQ, and made a particularly stirring speech to the rebels on Yavin IV.

Not long after Sewell's death, Princess Leia Organa returned to Yavin IV with Han Solo, Chewbacca, Luke Skywalker, C-3PO, and R2-D2, who contained technical readouts for the Death Star, which was on its way to destroy Yavin IV. Dodonna analyzed the station plans and found a weakness, a proton torpedo to the exhaust port. He sent every available starfighter against the Death Star, and watched with Leia in strained silence as pilot after pilot died before Luke Skywalker landed the one-in-a-million shot that destroyed the Death Star. Only four of Dodonna's starfighters survived the Death Star, a crippling blow to the Rebel Alliance.

Dodonna spent the next few months on Yavin IV, coordinating missions to search for a new potential base. Eventually Alliance Intelligence informed him the Super Star Destroyer Executor had become a threat to the Rebel Alliance. Dodonna was able to devise a plan to take the massive ship out, requiring the use of ancient power gems to disrupt the SSD's shields. Dodonna's own son died on the mission, but his sacrifice disabled the Executor long enough for the rebels to evacuate to Hoth.

Dodonna himself stayed behind on Yavin IV, grieved by the loss of his son. He planted explosives and was presumed dead by the Rebels, sacrificing himself to take out waves of TIE Bombers and buy the rebels a larger head start against their Imperial pursuit. Unfortunately, his fate was far worse than death, he was taken captive aboard the SSD Lusankya, buried within the city-structure of Coruscant.

Dodonna quickly became a leader among the prisoners on the Lusankya, remaining in prison for seven and a half years after the Battle of Yavin until Ysanne Isard imprisoned Rogue Squadron pilot Corran Horn with Dodonna. Together, the two formulated a way for Horn to escape, and eventually bring back help, though Dodonna and his fellow prisoners had been moved. Jan Dodonna was not freed until a year and a half after meeting Corran Horn, some time after the Thrawn campaign, when Rogue Squadron found him on Ciutric.

General Dodonna went back to work for the New Republic almost immediately. He spent two years on Coruscant, where he served in an advisory capacity. He also took on several pet projects, such as the reintegration of feral humans of Coruscant's lower levels back into civilized society, and spending time with the "grey cadre." The Grey Cadre was formed of several veterans of early rebel campaigns, and acted as a think-tank to overlook long term New Republic strategy. Dodonna was of great help when the Emperor showed back up in a clone body, proving that despite their age, the "grey cadre" would still remain a major asset to the New Republic for years to come. Following the final death of Palpatine, Dodonna went into retirement on New Alderaan, where he eventually died of natural causes.

Jan Dodonna: Male Human Scout 5/Soldier 3/Starship Ace 2/Officer 3; Init +3 (Dex); Defense 22 (+9 Class, +3 Dex); Spd 10m; VP/WP 84/13; Atk +9/+4 melee (1d3, unarmed) or +12/+7 ranged; SQ Extreme Effort, Familiarity +1, Heart +1, Leadership, Requisition Supplies, Skill Mastery (x), Starship Defense, Trailblazing, Uncanny Dodge (Dex to defense); SV Fort +11 Ref +12, Will +11; SZ M; FP x; DSP 0; Rep +5; Str 11, Dex 16, Con 13, Int 16, Wis 16, Cha 14.

Equipment: Blaster pistol, comlink, datapad.

Skills: Astrogate +18, Bluff +12, Computer Use +11, Demolition +8, Diplomacy +10, Intimidate +10, Knowledge (astronomy) +8, Knowledge (bureaucracy) +8, Knowledge (Commenor) +8, Knowledge (engineering) +8, Knowledge (geography) +8, Knowledge (physics) +8, Knowledge (tactics) +16, Knowledge (technology) +8, Pilot +18, Read/Write Basic, Repair +8, Search +8, Sense Motive +17, Speak Basic, Spot +13, Survival +8.

Feats: Armor Familiarity (light), Combat Expertise, Cosmopolitan (diplomacy), Improved Feint, Maneuver Expertise, Spacer, Starship Dodge (starfighter), Starship Operation (capitol, starfighter, transport), Weapon Group Proficiencies (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Kohl Seerdon – Republic Navy Pilot

Kohl Seerdon had a depth of experience as a shuttle and starfighter pilot with the Republic Judiciary prior to the Clone Wars, and was in a bureaucratic command position by the time of the Clone Wars. Nearly a year after the bungling of the defense of Brentaal IV by neighboring Chandrila, Kohl Seerdon replaced Chandrilan Defense Fleet Admiral Hiram Drayson. Seerdon was appointed by Chancellor Palpatine specifically, a power granted to him when Emergency Amendment 121b was passed, allowing Palpatine to alter local defense forces.

As the Clone Wars ended, Kohl Seerdon was promoted to Moff, and raised orphan Kason Moor as his own. During his tenure as an Imperial Moff, he gained control of numerous disparate planetary systems, from Thyferra all the way to Fest in the Atrivis Sector. He eventually ran afoul of Rogue Squadron during an operation on Gerrard V about two years after the Battle of Yavin. Kason Moor, now leader of the elite 128th TIE Interceptor Squadron, defected to the Rebel Alliance as a result, citing her parents' death on Alderaan and the true heart of the Rebel Alliance.

Moff Seerdon was angered at her betrayal, and devoted all his resources to shutting down the Rebellion. He believed that controlling the Rebel access to bacta was the key to the Galactic Civil War, and so hatched a scheme to take over Thyferra, the primary producer of bacta in the galaxy. The scheme was eventually thwarted by Rogue Squadron, and Moff Seerdon was

killed by Luke Skywalker in a Sentinel-Class Landing Craft over Thyferra.

Kohl Seerdon: Male Human Noble 6/Officer 3; Init +2 (Dex); Defense 18 (+6 Class, +2 Dex); Spd 10m; VP/WP 49/12; Atk +5/+0 melee (1d3-1, unarmed) or +8/+3 ranged; SQ Bonus Class Skill (Astrogate), Coordinate +1, Favor +4, Inspire Confidence, Leadership, Requisition Supplies, Resource Access; SV Fort +5 Ref +7, Will +11; SZ M; FP 1; DSP 5; Rep +6; Str 9, Dex 15, Con 12, Int 16, Wis 14, Cha 15.

Equipment: Comlink, datapad.

Skills: Appraise +10, Astrogate +14, Bluff +12, Computer Use +10, Diplomacy +14, Entertain (oration) +7, Intimidate +7, Knowledge (bureaucracy) +11, Knowledge (Chandrila) +8, Knowledge (Coruscant) +8, Knowledge (politics) +12, Knowledge (tactics) +12, Pilot +15, Read/Write Basic, Sense Motive +13, Speak Basic.

Feats *: Cosmopolitan (Pilot), Influence, Iron Will, Spacer, Starship Operation (Starfighter, Transport), Weapon Group Proficiency (blaster pistols, simple weapons).

* **Note:** Kohl Seerdon will take three more officer levels, gaining the Imperial Command Training feat, and then take the Imperial Moff prestige class from the Heroes Guide Web Enhancement #1.

Lorth Needa – Republic Navy Commander

Already a seasoned military officer when the Clone Wars began, Lieutenant Commander Lorth Needa had served the Republic for a number of years. Needa commanded the Carrack-class Light Cruiser Integrity attached to Strike Group Five of the Coruscant Home Fleet. Strike Group Five also consisted of two more Carrack-class cruisers, Indomitable and Perseverance, and the Dreadnaught heavy cruiser Mas Ramdar. Needa and his fellow commanders played an indispensable role in the Second Battle of Coruscant near the war's end.

When the General Grievous' flagship Invisible Hand attempted to run the blockade after capturing Chancellor Palpatine, Needa and his strike group cut the enemy ship off from escape and demanded its surrender. Strike Group Five then went head-to-head with the opposing Providence-class cruiser. While the Mas Ramdar and Indomitable were destroyed during the skirmish, Needa's Integrity and the Perseverance managed to subdue the Invisible Hand long enough for the Venator-class Star Destroyer Guarlara to come within range and inflict severe damage on the droid general's warship.

When the Clone Wars ended and the Galactic Republic gave way to the New Order of the Galactic Empire, Needa remained in the service of its naval forces. He was commended for his bravery and skill at the Second Battle of Coruscant. By the time of the Galactic Civil War he had been promoted to the rank of Captain and given command of the Imperial II-class Star Destroyer Avenger. Needa and the Avenger quickly gained a reputation throughout the Imperial Starfleet for its subjugation of worlds in the Outer Rim Territories.

Due to his accomplishments in the early stages of the Galactic Civil War, Needa and his command were transferred to Death Squadron by Fleet Admiral Kendal Ozzel. Needa soon became one of Ozzel's closest advisors in the Admiral's military cabinet. In the service of Admiral Ozzel, Needa took part in the orbital blockade of Hoth three years after the Battle of Yavin. When the Rebels attempted to escape, Needa was tasked with pursuing and capturing the Millennium Falcon.





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LORTH NEEDA

For all his skill, Needa was unable to maintain the pursuit on the notorious smuggler transport. Needa broke off the chase when the Falcon entered a dense asteroid field and disappeared. Despite Needa's concerns that the damage to the fleet would be too great, Darth Vader insisted he continue to search for the freighter. The Millennium Falcon finally reemerged and Needa continued the pursuit. However, the Imperial captain managed to lose the ship once again and failed to relocate it. Needa then traveled to Vader's command ship, Executor, to report and apologize in person. This proved to be a second mistake that would cost him his life. Vader had enough of Needa's failure and strangled the captain to death through the Force.

Lorth Needa: Human Male Noble 4 / Soldier 2 / Officer 6; Init +1 (Dex); Defense 18 (+7 class, +1 Dex); Spd 10m; VP/WP 80/12; Atk +10/+5 melee (1d3+1, unarmed) or +10/+5 range; SQ Bonus Class Skill (Bluff), Coordinate +1, Favor +4, Inspire Confidence, Leadership, Officer Training, Requisition Supplies, Resource Access, Tactics, War Games; SV Fort +8, Ref +6, Will +9; SZ M; FP 2; Rep +8; Str 12, Dex 12, Con 12, Int 14, Wis 14, Cha 15.

Equipment: Coding cylinders, datapad, naval uniform.

Skills: Astrogate +6, Bluff +12, Computer Use +8, Diplomacy +10, Gather Information +10, Intimidate +8, Knowledge (astronomy) +15, Knowledge (bureaucracy) +8, Knowledge (Coruscant) +16, Knowledge (Galactic Republic) +14, Knowledge (politics) +12, Knowledge (tactics) +15, Pilot +6, Profession (military officer) +13, Read/Write Basic, Sense Motive +12, Speak Basic.

Feats: Gun Crew Chief, Imperial Command Training, Influence, Starship Operations (capital ships, space transports), Trade Route Familiarity, Trustworthy, Weapon Group Proficiency (blaster pistols, simple weapons), Worldwide.

R4-P17 - Obi-Wan Kenobi's Astromech

R4-P17 began her life as a standard R4 series astromech droid, servicing trash compactors on Gyndine, where the Kuat Systems Engineering Delta-7 Aethersprite Jedi Starfighters happened to be getting designed and manufactured. After a horrible mishap left R4-P17 for deactivated, Anakin Skywalker, on Gyn-

dine with Obi-Wan Kenobi to examine the new Jedi Starfighters, happened across her remains and realized that much of the droid was still serviceable. Anakin recovered the droid later that night, when he found himself unable to sleep. He spent the next few nights restoring R4-P17 to functionality, combining parts from various other astromech found in the trash compactors to create something new. Anakin presented the completed droid to Obi-Wan Kenobi, as a specialized Astromech for his Jedi Starfighter, permanently mounted onto the fighter.

The addition of the droid improved the effectiveness of the Aethersprites so much that Kuat Systems Engineering contacted Industrial Automaton and copied Anakin's design, making R4-P's a new standard unit for the elite fighter. R4-P17, meanwhile, served as Obi-Wan's co-pilot. Soon, R4-P17 and Obi-Wan had fallen into an easy routine. R4 handled all navigation, communication, sensor and technical issues, and even some piloting on occasions when Obi-Wan needed his full concentration to use the Force. R4-P17 also found herself nearly as easy a target as Anakin Skywalker often did for Obi-Wan's biting sarcasm and sometimes negative, pessimistic outlook on the galaxy.

Shortly before the Clone Wars, Obi-Wan was scouting the Albecus System for Separatist activity, and bumped into Jango Fett's Slave I. The two fought to a draw before jumping into hyperspace to report back to their respective superiors. Shortly after the encounter, R4-P17 accompanied Obi-Wan on his trip to Kamino. On Kamino, R4-P17 relayed messages to the Coruscant Jedi Temple as Obi-Wan reported in on the status of his mission. Ordered to capture Jango Fett, R4-P17 accompanied Kenobi to Geonosis, where he engaged with Fett in a second space battle. Jango proved himself the superior pilot, and R4-P17 was forced to implement a risky maneuver ordered by Obi-Wan Kenobi.

Moments before a missile impact, R4-P17 dumped all the spare parts and executed a sharp maneuver; dodging the blast set off by the spare parts and making it appear that they had been destroyed. The duo later landed on Geonosis and were captured by the Separatists while making a mission status report to Coruscant via Anakin Skywalker on Tatooine. After the Republic mounted a rescue mission, R4-P17 and Kenobi's starfighter were recovered and repaired.

Four months later, R4-P17 accompanied Kenobi on another mission, this time to the planet Queyta. R4-P17 missed out on the mission itself, but was overjoyed when the sole Jedi survivor, Kenobi, returned to fly back to Coruscant with an antidote to Jenna Zan Arbor's Swamp Gas in hand. Some time after this



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ARFOUR-PEESEVENTEEN

mission, R4-P17 was given a full body, recovering the locomotion lost to her during her initial trash compactor accident. There were several points during the war during which R4-P17 was forced to undergo repairs and upgrades instead of accompany Kenobi on further missions. During his missions to the Titavian IV and Rendili, Obi-Wan lost two starfighters and R4-P units in two days. Fortunately, R4-P17 was on Coruscant undergoing upgrades to be compatible with the new Eta-2 Interceptor Obi-Wan was upgrading to.

When Obi-Wan Kenobi transitioned to the Eta-2 interceptor, he brought R4-P17 along with him. By this time, R4-P17 had developed something of a kinship with R2-D2, Anakin Skywalker's astromech. The two were together at Tythe during the hunt for Count Dooku, as well as Belderone a month before the end of the Clone Wars. Finally, the Kenobi, R4-P17, R2-D2 and Anakin Skywalker entered Coruscant-space together during the Second Battle of Coruscant. Tasked with rescuing the Chancellor, they flew straight toward the Invisible Hand, where Palpatine was being held hostage. During the flight, the starfighter took a direct hit, and R4-P17's motivator was fried. Moments later, a series of buzz droids disabled much of the starfighter, and killed R4-P17. Her remains were burned in an unplanned fiery funeral pyre as the Invisible Hand made an emergency landing with Anakin Skywalker at the controls.

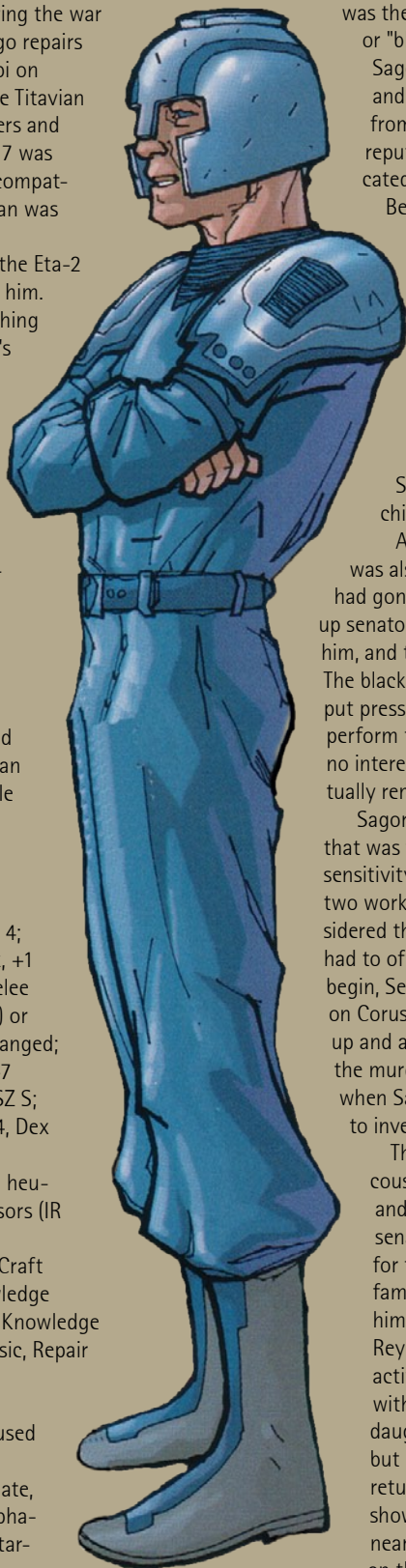
Arfour Pee-Seventeen (R4-P17): Treaded Astromech Droid, Expert 9/Starfighter Ace 4; Init +2 (Dex); Defense 19 (+6 Class, +2 Dex, +1 size); Spd 8m; VP/WP 19/16; Atk +11/+6 melee (1d4+2, claw) or +11/+6 melee (1d2+2, saw) or +11/+6 melee (2d6, arc welder) or +11/+6 ranged; SQ Starship Defense, Familiarity +2 (Delta-7 Aethersprite); SV Fort +8 Ref +9, Will +8; SZ S; Face/Reach 2 m by 2 m/2 m; Rep +3; Str 14, Dex 14, Con 16, Int 16, Wis 12, Cha 12.

Equipment: Comlink, diagnostics package, heuristic processor, internal storage (2kg), sensors (IR Vision), tool kit, tool mounts (x3).

Skills: Astrogate +20, Computer Use +22, Craft (machinery) +11, Disable Device +10, Knowledge (astronomy) +19, Knowledge (tactics) +10, Knowledge (technology) +10, Pilot +15, Read/Write Basic, Repair +23, Speak Basic (understand only), Speak Binary, Spot +18.

Unspent Skill Points: 16 (as expert) (3 unused languages).

Feats: Ambidexterity, Finely Tuned (Astrogate, Computer Use, Repair), Gearhead, Skill Emphasis (Repair), Starship Dodge (Starfighter), Starship Operation (Starfighter), Weapon Group Proficiency (blaster pistols, simple weapons).



SAGORO AUTEM

Sagoro Autem – Republic Navy Captain

Growing up as a boy on Coruscant, Sagoro Autem was the son and grandson of a Senate Guardsman, or "blue" as they were often called. At a young age, Sagoro knew he would follow in their footsteps and become a guardsman himself. He graduated from the academy and immediately forged a reputation outside his father's shadow as a dedicated and loyal guard. His first partner was Zalin Bey, a female guard who was also extremely dedicated. Together, the two investigated several incidents regarding the senate, and were soon considered among the best the guardsmen had to offer. Autem was offered a promotion, but turned it down, preferring to work in the field. Zalin Bey had no such compunctions, however, and was promoted to Guard Commander. Later, he met the daughter of a guardsmen named Sula, and they eventually married and had two children, a son Reymet and a daughter Lissa.

Autem also had an older brother, Venco, who was also a Senate Guardsman. Unfortunately, Venco had gone bad and begun taking bribes, and setting up senators for assassination. Sagoro was able to catch him, and turned him over to the authorities himself. The black mark on his family plagued Autem, and he put pressure on his son to enroll in the academy and perform to nearly impossible standards. Reymet had no interest in being a Guard, however, and was eventually removed from the academy.

Sagoro was partnered with Isaru Omin, a prodigy that was turned away from the Jedi Order because his sensitivity was not discovered until the age of two. The two worked together exceptionally well, and were considered the best investigative team the Senate Guard had to offer. Over a year before the Clone Wars would begin, Senator Jeramahd Greyshade was assassinated on Coruscant in his home, leaving a hue speeder pile-up and a mystery that baffled the local police. While the murder itself was shocking, it came as no surprise when Sagoro Autem and Isaru Omin were brought in to investigate.

The dead Senator had been replaced by his cousin, Senator Simon Greyshade. Jedi Kenobi and Skywalker were assigned to protect the new senator while Autem and his partner searched for the one responsible. Unfortunately, Autem's family had picked that day to cause problems for him. His wife commed him to go after their son, Reymet, who was garbage pit racing, an illegal activity, and had taken his sister and girlfriend with him. Autem managed to save his son and daughter from arrest by the Republic Judiciary, but Reymet's girlfriend was sent to prison. Upon returning home, Autem's brother, Venco, had showed up at his doorstep claiming that he was near death. Sagoro was commed with a new lead on the case, however, and left his family.

While Sagoro investigated his case, Venco endeared himself to Reymet. He freed his girlfriend and set up a transport to take him to the Outer Rim. In return, Reymet gave Venco



Sagoro's access code to the Senate. Sagoro's investigation eventually revealed that Venco Autem was the one behind the attacks. Zalin Bey was unable to suffer the public relations nightmare it would be to keep Sagoro on the case, so he was suspended, pending review. Sagoro, angered, went home to find out that Reymet had given Venco his access code. He immediately commed Isaru, but an attack was already underway in the Senate. Autem raced to the Senate Hall and was able to kill his brother Venco before he could kill Simon Greyscale. He had won the day, but lost his family when Sula took the kids to the Outer Rim.

Sagoro was crushed, and removed from the Senate Guard when Isaru turned him in for letting his son escape questioning for his involvement in the attack on the Senate Hall. Sagoro worked as a mercenary for hire, visiting several planets along his travels in search of his family. Eventually, he pulled a smuggling job with a Devaronian named Vilmarh Grahrk, who left him holding the bag as security on Brentaal IV captured Sagoro Autem. He rotted in a prison for months until the Clone Wars finally reached Brentaal IV, five months after the Battle of Geonosis.

During the battle on Brentaal, the prisoners attempted a jailbreak against CIS Commander Shogar Tok's forces, which had taken over the planet. Sagoro Autem was one of the few left standing, along with Lyshaa and her Wookiee companion Ryyk, when Jedi Master Shaak Ti entered the prison and helped disable the remaining Separatists. Autem and the other two prisoners tagged along with Shaak Ti and her clone trooper, seeing few other options. Soon, Quinlan Vos joined their party, when he was freed from solitary confinement. Sagoro was conscripted to infiltrate Shogar Tok's fortress and disable the cannons, while Shaak Ti and Lyshaa went after Shogar Tok himself, and Ryyk and the Clone disabled the shield generator. In return, he would be granted his freedom.

The party entered the fortress through a sewer system, and were attacked by a giant lizard. While the Wookiee died in the battle, the rest of the group quickly dispatched the beast and entered the fortress. Sagoro, Vos and the trooper worked together until reaching a fork between the shield generator and gun battery. Leaving the trooper to his duty, Sagoro and Quinlan Vos forged an uneasy partnership. Unfortunately, while disabling the weapons, the pair were discovered and captured. Luckily, they were able to escape when the sabotaged weapons exploded. Sagoro was asked by Vos to help take a tower and end the battle more quickly, and in minutes, the battle had ended.

Sagoro Autem was brought back to Coruscant and given his freedom. One of his old friends from the Judiciary, Jan Dodonna, convinced him that he belonged in the Republic Navy, where quality officers were scarce. Autem eventually relented, and was quickly commissioned as a Captain in the Republic Navy. Two years later, he was hand-picked by Jedi Master Oppo Rancisis, on Quinlan Vos' recommendation, to lead the naval task force to Saluecami in the Outer Rim, where Separatists were experimenting with a new clone army.

Captain Autem spent five months orbiting Saluecami providing a mobile base for starfighters as the Jedi led clone forces from ground bases to siege the city of Caldera. Caldera had very strong shields and a planetary cannon that kept Sagoro's forces from getting involved in the actual fighting. However, Quinlan Vos and Aayla Secura were eventually able to penetrate the Separatist installation and bring the shield generators down, which then gave Jedi Knight Xiann Amersu the opportunity she

needed to destroy the planetary gun, at the cost of her life. Captain Autem was then able to order a bombardment of Caldera, incinerating the Separatist base, and ensuring the deaths of CIS Leaders Sora Bulq, Tol Skorr, and the Morgukai Shadow Clone Army.

A month after the end of the Clone Wars, Captain Autem was summoned to Coruscant for a meeting of all Republic Captains. There he met with longtime friend Jan Dodonna, who informed him how rapidly things were changing in the new Galactic Empire. Autem was shocked to see Captain Jace Dallin choked, possibly to death, by Darth Vader at Emperor Palpatine's order. When he returned to his room, Isaru Omin showed up, and informed Sagoro that he was on a list of officers to be purged, and that stormtroopers were on their way to arrest him. Sagoro thanked his friend and escaped, only to be chased by three bounty hunters. Autem killed the first two, but was captured by the third on the way to his escape transport.

Fortunately for Sagoro, the third bounty hunter was his son, Reymet. Reymet revealed that he had come to rescue his father, and took him to his own private transport. Together, father and son jumped to Nar Shadda, where Sagoro was reunited with his wife and daughter, who he had not seen in nearly five years. Sagoro and Sula patched things up, and supported Reymet in his information broker business. It is unknown what Sagoro Autem's fate was, but it is likely he eventually joined the rebellion after a discussion with Jan Dodonna.

Sagoro Autem: Male Human Soldier 6/Officer 4/Senate Guard 4; Init +2 (Dex); Defense 21 (+9 Class, +2 Dex); Spd 10m; VP/WP 98/12; Atk +14/+9/+4 melee (1d4+1/20, unarmed) or +15/+10/+5 ranged or +16/+11/+6 ranged (3d10/19-20, Senate Ceremonial Blaster Rifle), or +13/+8/+3 ranged (3d6/20, blaster pistol) and +11/+6 ranged (3d6/20, blaster pistol); SQ Charge +2, Contact (Ch'ord Sy'fon), Contact (Unknown), Leadership, Profile, Requisition Supplies; SV Fort +12 Ref +8, Will +8; SZ M; FP 1; DSP 2; Rep +6; Str 13, Dex 14, Con 12, Int 14, Wis 15, Cha 12.

Equipment: Blaster pistol, comlink, datapad, light armor.

Skills: Astrogate +7, Bluff +9, Computer Use +7, Diplomacy +9, Disguise +11, Gather Information +11, Intimidate +11, Jump +6, Knowledge (bureaucracy) +5, Knowledge (Coruscant) +10, Knowledge (forensics) +10, Knowledge (history) +7, Knowledge (streetwise) +10, Knowledge (tactics) +10, Pilot +10, Read/Write Basic, Repair +7, Search +10, Sense Motive +15, Speak Basic, Spot +8, Tumble +4.

Feats: Ambidexterity, Armor Proficiency (light), Cosmopolitan (diplomacy, disguise), Dodge, Exotic Weapon Proficiency (Senate Ceremonial Blaster Rifle), Heroic Surge, Improved Two-Weapon Fighting, Martial Arts, Mobility, Point Blank Shot, Sharp-Eyed, Shot on the Run, Two-Weapon Fighting, Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Tarnese Bleyd – Republic Navy Admiral

Tarnese Bleyd was a Sakiyan Admiral during the Clone Wars. He commanded a MedStar frigate stationed at Drongar in the second year of the war. Bleyd was an extremely talented hunter and carried a strong sense of honor for his family. His motives for joining the Republic navy stemmed not from loyalty to the Republic, but from pride in staking a reputation for his family name. This somewhat skewed sense of morality made him a prime candidate for Filba the Hutt and his secret operation to

smuggle the medicinal plant Bota from Drongar under the noses of the Republic.

Bleyd's family had been disgraced years earlier when his father had been swindled by a Black Sun Vigo named Shiltu the Hutt. He sought to both reclaim his family's honor and lash out at the Republic for appointing him at such a lowly post as Drongar. He and Filba began skimming Bota off of regular shipments and selling it to the Black Sun for a profit. Tarnese's greed consumed him, however, and he attempted to increase his share by augmenting the operation so that the profits would stack in his favor. He then murdered the Black Sun contact in the smuggling operation who attempted to double-cross Bleyd and Filba, a human named Mathal.

The Black Sun then sent a second operative to investigate the disappearance of Mathal. The Nedji assassin named Kaird easily infiltrated the RMSU-7 hospital and discovered that Tarnese had slain Mathal. Kaird murdered Filba the Hutt by poisoning him with a toxin called dendriton and confronted Bleyd. The two engaged in a knife fight, and Kaird was able to subsequently poison Bleyd with the same poison that had killed Filba by tipping the blade with dendriton. Rather than allowing the toxin time to take effect, however, Kaird slit the admiral's throat.

Tarnese Bleyd: Sakiyan Male Scout 5 / Big Game Hunter 5 / Officer 3; Init +3 (Dex); Defense 22 (+9 class, +3 Dex); Spd 10m; VP/WP 130/14; Atk +11/+6 melee (1d3+1, unarmed) or +12/+7 range; SQ Darkvision (20m), Expert Stalker (Huge Predators, Large Predators), Extreme Effort, Heart +1, Leadership, Poison Resistance, Requisition Supplies, Skill Bonuses (+2 Listen, Search, Spot), Skill Mastery (Survival), Track By Scent (+2 to Survival when tracking by scent), Trailblazing, Uncanny Dodge (Dex bonus to Defense); SV Fort +12, Ref +14, Will +8; SZ M; FP 1; Rep +5; Str 12, Dex 16, Con 14, Int 14, Wis 14, Cha 15.

Equipment: Coding cylinder, datapad, naval uniform.

Skills: Bluff +9, Computer Use +6, Diplomacy +10, Hide +15, Intimidate +7, Knowledge (astronomy) +6, Knowledge (biology) +7, Knowledge (geography) +8, Knowledge (tactics) +9, Knowledge (wilderness lore) +9, Listen +17, Move Silently +15, Read/Write Basic, Read/Write Sakiyan, Search +15, Sense Motive +5, Speak Basic, Speak Sakiyan, Spot +17, Survival +20.

Feats: Alertness, Cosmopolitan (Diplomacy), Far Shot, Lightning Reflexes, Point Blank Shot, Precise Shot, Rugged, Skill Emphasis (Survival), Track, Weapon Group Proficiency (blaster pistols, blaster rifles, simple weapons).

Terrinald Screed – Republic Navy Admiral

Terrinald Screed was a power-hungry man who was lucky enough to be born in a time where power could easily be acquired by the ruthless and corrupt. At a young age, Screed learned that the military was one of the easiest ways for those not born into power to obtain it, so the young man enrolled at the Caridan Academy and graduated with top honors. Over the years he was able to climb the ranks in the Republic Judiciary, and increase his influence by writing several articles for the holonet news. Eventually, he found he was giving many of the Judiciary's PR work, providing interviews and sound bytes for the media, particularly during Zozridor Slayke's mutiny and theft of the Plooriod Bodkin.

Two months before the clone wars, Screed did his best to drum up support for the Military Creation Act, realizing that in order to increase his own power; the military would have to



TERRINALD SCREED

become stronger. Screed went so far as to help persuade the Caridan Military Academy to sponsor a campaign for the Act. As the weeks went by, the Military Creation Act seemed destined to pass, and those opposed found their support wavering. While the vote for the act ultimately proved unnecessary when Palpatine was given emergency powers, Screed's hawkish politics did not go unnoticed. Screed would be placed in charge of several Republic Acclamator-Class Cruisers and fight bravely on the front lines for nearly the first two years of the war.

Ten months into the second year of the Clone Wars, Terrinald Screed was promoted to Admiral, and given complete authority in the deployment of the Coruscant Planetary Defense. Several improvements to the planet's defensive systems were made, in addition to increasing the overall defensive posture of the troops guarding the Republic homeworld. However, Screed's tenure would be short-lived. One month later, he was deployed along with Captain Jan Dodonna to stop Dua Ningo, who had just broken the Foerost Siege.

Foerost was a Techno Union shipyard that had been blockaded early in the Clone Wars to prevent it from becoming a Confederate asset. Unfortunately, the shipyard had continued building Bulwark Mark I Cruisers, and put Dua Ningo, an aging Sullustan tactical genius, in charge of the fleet. Screed and Dodonna were given a fleet of Victory-Class Stard Destroyers, still 6 months from officially being declared operational, to track the Foerost Fleet down and decimate it.

Screed, along with Dodonna, would track Ningo down and engage him on Ixtlar, Alsakan and Basilisk before finally cornering him on Anaxes. Dodonna was trapped by Ningo's forces against Anaxes' gravity well, and Ningo was showing no mercy. Of course, it was all a clever trap designed by Screed and Dodonna. Screed came out of hyperspace behind Ningo, and incinerated his command ship before picking apart the rest of the cunning Sullustan's fleet. The Foerost Fleet was no longer a threat, but Screed's command ship had taken a direct hit, and Screed lost both of his arms, and suffered a great deal of damage to his face. He was hailed as a hero upon his return, and given extensive cybernetic reconstruction.

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As the Republic transitioned into the Galactic Empire, Admiral Screed continued to be elevated in power and status. Three years after the end of the Clone Wars, Screed was given a small fleet with which to cruise the Outer Rim, and seek out new planets ripe for conquest by the burgeoning Empire. One of the early planets encountered by Screed was Biitu, where he installed the Great Heep, a gigantic droid that mined the mineral rich planet to act as a fuel depot. While this plot was foiled by merchant Mungo Baobab, Screed was still able to get off-planet and continue his mission.

Screed next found himself on Roon, negotiating with Governor Koong, who wanted to be made Imperial Governor of the Roon system, complete with stormtrooper compliments and star destroyers at his disposal in exchange for a fortune in roonstones. Screed agreed, and informed Koong that the alliance would be formed upon delivery of the roonstones. Admiral Screed patiently gave Koong several opportunities, indulging several poorly laid schemes while the foolish man tried to obtain the location of the roonstones. Unfortunately, Mungo Baobab, R2-D2 and C3PO managed to thwart the foolish governor at every turn, and Screed began to lose patience.

Eventually, it was revealed that the roonstones were hidden in the mountain that housed Koong's fortress all along, lowering Screed's opinion of the man even further. Screed immediately ordered that the citadel be taken under Imperial control, when Koong snapped. The man gained control of a mining laser and used it to collapse the roonstone fortune into active lava flow, destroying the treasure forever.

Screed wrote Roon off as a loss and continued his mission on through the Outer Rim. Eventually, he had dealings with several slaving guilds, which he wrote an extensive report on for the Emperor. He particularly enjoyed the quality of Zygerrian Slaver's Guild product, which is where he obtained Boc Ascera, a Force-sensitive Twi'lek. Boc was eventually taken away from Screed by Inquisitor Jerec, but Screed entertained himself with a few other Twi'lek slaves. Screed also came into possession of C-3PX, an assassin droid that once belonged to Darth Maul. It is not known how C-3PX managed to leave Screed's ownership.

Nearly two decades after the disappointment on Roon, the Emperor was killed by Darth Vader. In the wake of the Battle of Endor, Screed scrambled to consolidate as much power as possible, becoming one of many Imperial Warlords. Warlord Screed managed to accumulate a sizable cluster of stars as his territory, but was eventually overrun and personally executed by Warlord Zsinj.

Terrinald Screed: Male Human Noble 4/Soldier 3/Officer 5; Init +1 (Dex); Defense 19 (+8 Class, +1 Dex); Spd 10m; VP/WP 65/11; Atk +10/5 melee (1d3+1, unarmed) or +10/5 ranged; SQ Bonus Class Skill (Pilot), Coordinate +1, Favor +4, Inspire Confidence, Leadership, Requisition Supplies, Resource Access, Tactics; SV Fort +7 Ref +7, Will +11; SZ M; FP 1; DSP 3; Rep +8; Str 12, Dex 13, Con 11, Int 14, Wis 15, Cha 15.

Equipment: Cybernetic Eye (Optical Enhancer), two cybernetic forearm/hands, no effects.

Skills: Appraise +7, Astrogate +14, Bluff +11, Computer Use +14, Diplomacy +12, Entertain (writing) +9, Intimidate +21, Knowledge (astronomy) +9, Knowledge (bureaucracy) +5, Knowledge (forensics) +8, Knowledge (history) +10, Knowledge (politics) +7, Knowledge (tactics) +12, Pilot +13, Read/Write Basic, Repair +5, Search +5, Sense Motive +16, Speak Basic, Spot +6.

Feats: Armor Proficiency (light), Dodge, Frightful Presence, Gearhead, Headstrong, Influence, Persuasive, Sharp-Eyed, Spacer, Starship Operation (capitol), Weapon Group Proficiency (blaster pistols, blaster rifles, heavy weapons, simple weapons, vibro weapons).

Jos Vondar – RMSU-7 Chief Surgeon

Jos Vondar was born into a family of physicians and raised in a small farming community on Corellia. His family was devout Ensterite, a cultural system that believed sentient beings should only marry from those born on the same planet and followed the Ensterite teachings. When Jos was twenty years old he left his home planet for Coruscant to pursue a career in medicine. When the Clone Wars erupted, Vondar had dreams of becoming widely known as a top-notch surgeon on the front lines of conflict. Instead two years into the Clone Wars, he was stationed in the RMSU-7 military hospital on Drongar at the rank of Captain and was appointed as the facility's chief surgeon overseeing the medical corps there.

During his stay at Rimsoo seven Jos became friends with a variety of characters. Vondar became quite close to a clone trooper designated CT-914 as well as the droid I-5YQ. He became best friends with his roommate, a fellow surgeon named Zan Yant. He also became emotionally interested in a nurse stationed at the Rimsoo named Tolk le Trene, but because of his strict Enster beliefs he did not pursue that relationship. Tolk, on the other hand, endeavored tirelessly to gain Vondar's attention. After a Separatist attack on RMSU-7 Zan Yant and CT-914 were killed and Jos had an epiphany. He realized that life was too important to pass up relationships due to ones' beliefs and initiated a romantic connection with Tolk le Trene and a fellowship with his new roommate, Kornell Divini.

When RMSU-7 was relocated, Vondar's uncle, Admiral Erel Keros, was assigned to replace the former commander Tarnese Bleyd, who died during the Separatist attack. Long ago Keros had married an offworlder woman and according to the beliefs of his family and friends was exiled. The admiral learned of the relationship between his nephew and Tolk le Trene, and had the nurse reassigned to his ship so that he could convince her



JOS VONDAR

to end the relationship for Vondar's sake. Jos missed le Trene deeply and during their time apart, Vondar was presented with a difficult predicament. The Zabrak mercenary, Sar Omant, who had killed his friend Zan Yant was brought before him needing medical attention. Vondar wanted nothing more than to see Omant dead, but resisted the temptation to exact revenge on the mercenary.

When Tolk returned only to give Jos the cold shoulder he fell into despair. When he could bare it no longer, he confronted Tolk and revealed his feelings for her. He asked Tolk for her hand in marriage and for her to return to Corellia with him when the fighting was over. Tolk whole-heartedly accepted, but the battle at Drongar was slowly boiling over.

The Jedi Barriss Offee stationed at Rimsso seven had been investigating the possibility of a traitor residing in the facility. Her inquiries paid off when an Equani named Klo Merit was revealed as the turncoat, working for both the Separatists and the Black Sun crime syndicate. Vondar's rage broke the surface and he confronted Merit, blaming him for the deaths of his friends. Merit escaped custody and attempted to flee the complex, but Vondar grabbed a blaster and fired on the Equani. His shots hit their mark and Merit was slain. As the fighting at Drongar came to a close, Vondar was seen as a hero for neutralizing an enemy of the Republic. Jos soon left the facility with his fiancé Tolk le Trene and his uncle and returned to his home planet.

Jos Vondar: Male Human Tech Specialist 6/Doctor 3; Init +1 (Dex); Defense 16 (+5 class, +1 Dex); Spd 10m; VP/WP 54/13; Atk +6 melee (1d3, unarmed) or +6 ranged; SQ Diagnosis, Expert (Knowledge (medicine) +2), Expert Physician +1, Instant Mastery (Craft (tools)), Medical Specialty (surgical specialist +1), Research, Tech Specialty (surgical specialist +1); SV Fort +5 Ref +6, Will +9; SZ M; FP 3; DSP 0; Rep +2; Str 12, Dex 12, Con 13, Int 16, Wis 16, Cha 14.

Equipment: Datapad, physician's scrubs.

Skills: Appraise +5, Computer Use +12, Craft (medpacs) +10, Craft (tools) +7, Diplomacy +4, Gamble +4, Gather Information +7, Knowledge (alien species) +13, Knowledge (biology) +12, Knowledge (chemistry) +8, Knowledge (forensics) +8, Knowledge (Galactic Republic) +7, Knowledge (genetics) +6, Knowledge (medicine) +13, Knowledge (technology) +9, Listen +9, Profession (doctor) +14, Read/Write Basic, Repair +9, Search +12, Sense Motive +10, Speak Basic, Spot +9, Treat Injury +18.

Feats: Cybernetic Surgery, Gearhead, Skeptical, Surgery, Sharp-eyed, Skill Emphasis (Treat Injury), Technical Wizard, Weapon Group Proficiency (blaster pistols, simple weapons).

Kornell Divini – RMSU-7 Surgeon

Kornell Divini was a human male hailing from Tatooine. Although his mother was the famous mudopterist Elana Divini, the majority of his family was one with a long lineage of physicians. His father, grandfather and great grandfather ran their own practice on Talus but Uli, as he was nicknamed, wanted to venture out and see the galaxy. He studied medicine at the Coruscant Medical Hospital and held an internship at the Galactic Polysapient Medical Center on Alderaan by the time he was nineteen years old.

During the third year of the Clone Wars, Divini enrolled in the Grand Army of the Republic's medical corps. After a Separatist attack on the RMSU-7 military hospital on Drongar, a desperate need for skilled surgeons arose. Kornell was fasttracked, granted

the rank of Lieutenant and shipped off to Drongar to replace a surgeon named Zan Yant who had been killed in the attack. When he arrived he was met with skepticism due to his lack of completed medical training, but he quickly proved to be a valuable member of the surgical staff.

Uli was bunked with Chief Surgeon Jos Vondar and soon afterward the two became close friends. He also shared a professional relationship with the Jedi Barriss Offee. The two made several excursions out into the wild of Drongar to collect indigenous insects for Uli's mother to add to her already renowned collection for the Coruscant Xenozoology Museum. Additionally, in his spare time Kornell proved to his colleges how talented he was at a hand of Sabaac. The other surgeons would often joke that his skill was compounded by his totally innocent and wholesome appearance.

Kornell "Uli" Divini: Male Human Tech Specialist 6/Doctor 1; Init +1 (Dex); Defense 15 (+4 class, +1 Dex); Spd 10m; VP/WP 42/12; Atk +5 melee (1d3+1, unarmed) or +5 ranged; SQ Diagnosis, Expert (Knowledge (medicine) +2), Instant Mastery (Knowledge (forensics)), Research, Tech Specialty (surgical specialist +1); SV Fort +4 Ref +5, Will +9; SZ M; FP 2; DSP 0; Rep +2; Str 12, Dex 12, Con 12, Int 17, Wis 18, Cha 16.

Equipment: Datapad, physician's scrubs.

Skills: Appraise +4, Bluff +10, Computer Use +10, Craft (medpacs) +10, Craft (tools) +7, Diplomacy +4, Gamble +12, Gather Information +4, Knowledge (alien species) +12, Knowledge (biology) +12, Knowledge (chemistry) +8, Knowledge (forensics) +8, Knowledge (Galactic Republic) +4, Knowledge (genetics) +5, Knowledge (medicine) +14, Knowledge (technology) +4, Listen +5, Profession (doctor) +7, Read/Write Basic, Search +12, Sense Motive +7, Speak Basic, Spot +5, Treat Injury +16.

Feats: Cybernetic Surgery, Sharp-eyed, Skill Emphasis (Gamble, Treat Injury), Surgery, Trick, Weapon Group Proficiency (simple weapons).

Zan Yant – RMSU-7 Surgeon

A Zabrak native to Talus in the Corellian system, Zan Yant was born into an extremely wealthy family. He received the best medical training the galaxy had to offer. In addition to his medical training, Zan was classically trained in the art of music. Yant once studied the quetarra with a professor who formerly taught at the prestigious Coruscant School of Music. Although his musical talents had become fairly well known among the Zabrak, when the violence of the Clone Wars swept across the galaxy Zan did his part by joining the Grand Army of the Republic's medical corps and was stationed at the RMSU-7 military hospital at Drongar.

While he served at the Rimsso he became close friends with his roommate, Jos Vondar. In what few rest breaks they had, Zan would play his quetarra as a means of relaxing himself and Jos. Vondar claimed it was one of the few things that helped keep him sane amongst all the carnage the conflict of the Clone Wars brought their way. Yant astonished all of those who heard his musical talent to the point where they wondered why he didn't become a professional musician.

In the beginning of the third year into the war, RMSU-7 fell under siege from a Separatist attack. Yant and the other surgeons scrambled to evacuate. During the commotion of the evacuation Zan dropped the case containing his quetarra and was forced to leave it behind if he and the others were to reach the transport in time for a safe escape. Fortunately a Sullustan



reporter named Den Dhur was able to retrieve the case for Zan as he boarded the shuttle. However, during this joyful moment a Confederate missile struck the transport, spraying shrapnel into the passenger compartment. Zan Yant was hit by the rain of metal, severing his spinal cord killing him almost instantly.

Zan Yant: Male Zabrak Noble 2/Tech Specialist 4/Doctor 3; Init +1 (Dex); Defense 16 (+5 class, +1 Dex); Spd 10m; VP/WP 60/14; Atk +6 melee (1d3+1, unarmed) or +6 ranged; SQ Bonus Class Skill (Treat Injury), Diagnosis, Expert Physician +1, Favor +1, Inspire Confidence, Instant Mastery (Knowledge (chemistry)), Medical Specialty (surgical specialist +1), Research, Resilient and Resolute, Tech Specialty (surgical specialist +1); SV Fort +7 Ref +7, Will +13; SZ M; FP 1; DSP 0; Rep +4; Str 12, Dex 12, Con 14, Int 15, Wis 16, Cha 18.

Equipment: Datapad, physician's scrubs, quetarra.

Skills: Computer Use +12, Craft (medpacs) +8, Diplomacy +7, Entertain (quetarra) +20, Knowledge (alien species) +13, Knowledge (biology) +11, Knowledge (chemistry) +7, Knowledge (Galactic Republic) +8, Knowledge (medicine) +12, Listen +7, Profession (doctor) +7, Read/Write Basic, Read/Write Zabrak, Search +7, Sense Motive +6, Speak Basic, Speak Zabrak, Spot +6, Treat Injury +16.

Feats: Artistic, Cybernetic Surgery, High Culture, Skill Emphasis (Entertain (quetarra), Treat Injury), Surgery, Weapon Group Proficiency (blaster pistols, simple weapons).

Tolk le Trene – Republic Nurse

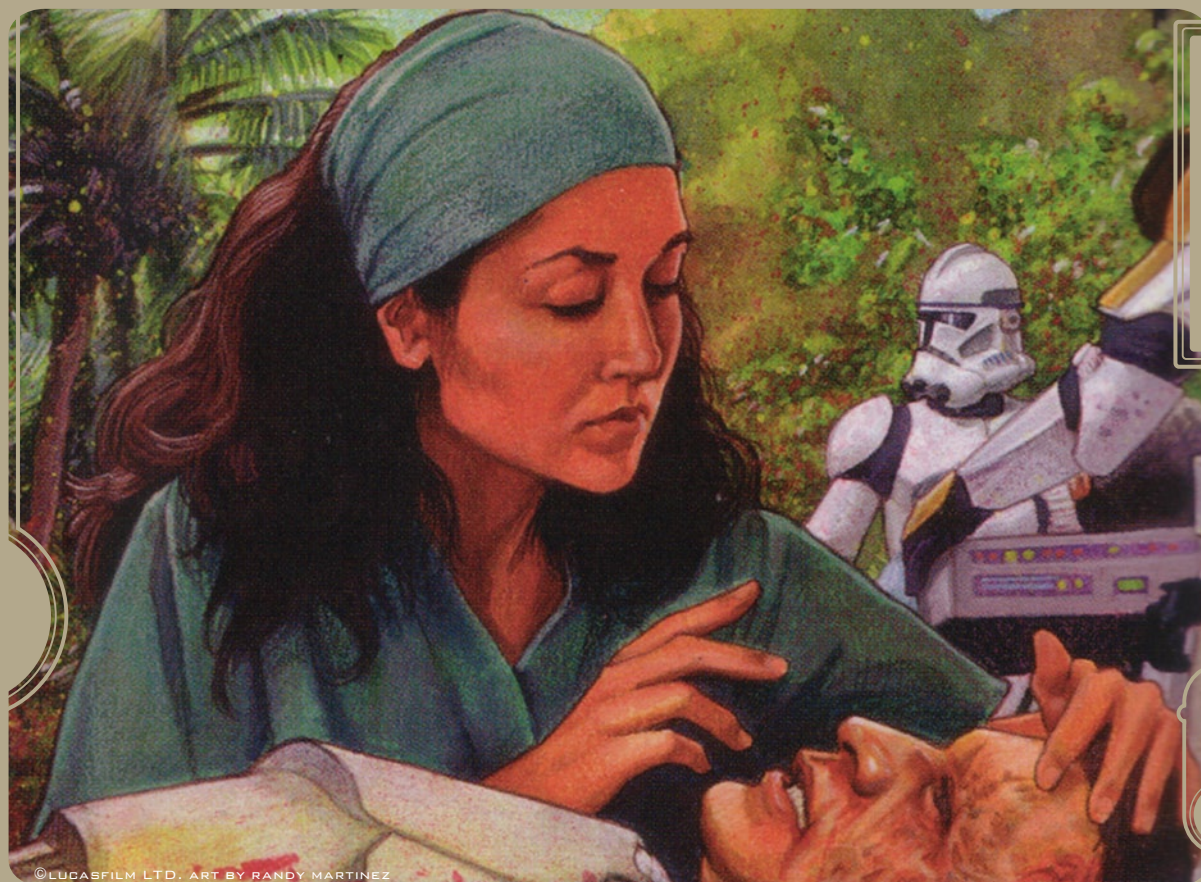
Tolk le Trene was a female Lorrdian who worked as a nurse during the Clone Wars. At the start of the third year of the

war, le Trene was stationed at the RMSU-7 military hospital on Drongar. During her residency at the Rimsoo, she became physically attracted to Corellian surgeon Jos Vondar. Although she was aware Vondar was a follower of the Corellian Enster tradition of not becoming intimately involved with non-Corellians, Tolk vehemently pursued the potential relationship by making it impossible for the doctor to overlook her flirtatious behavior.

le Trene eventually broke Vondar's resolve and the two began having an affair. Their relationship continued until Jos' uncle, Admiral Erel Kersos, was transferred to Drongar. Kersos was aware of his nephew's tryst and had Tolk transferred aboard Medstar 19 for a series of Medical Education seminars so that he might confront her about the situation. The admiral had also married an offworlder and was exiled from his family because of it. Due to the conversations Tolk had with Admiral Kersos, when she returned to the Rimsoo she became withdrawn towards Vondar as a test of their relationship.

As a result of the about-face in her behavior, Tolk was suspected of sabotage since she had been present on MedStar 19 during a suspicious explosion. She was quickly vindicated, however, when she explained the situation to Jedi Barriss Offee. le Trene finally reestablished communication with Vondar and he pleaded with her to return with him to his home when the battlefield on Drongar subsided. Knowing that Vondar would cope with his exile if they were to be married, she agreed. le Trene and Vondar returned to Corellia after the conflict had ceased as a pair.

Tolk le Trene: Female Lorrdian Tech Specialist 4; Init +1 (Dex); Defense 14 (+3 class, +1 Dex); Spd 10m; VP/WP 27/12; Atk +3



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TOLK IE TRENE

melee (1d3, unarmed) or +4 ranged; SQ Body Language, Instant Mastery (Knowledge (chemistry)), Research, Tech Specialty (medical specialist); SV Fort +2 Ref +3, Will +7; SZ M; FP 1; DSP 0; Rep +1; Str 10, Dex 12, Con 12, Int 14, Wis 16, Cha 16.

Equipment: Datapad, physician's scrubs.

Skills: Computer Use +9, Knowledge (alien species) +9, Knowledge (biology) +7, Knowledge (chemistry) +6, Knowledge (forensics) +5, Knowledge (Galactic Republic) +7, Knowledge (medicine) +9, Profession (triage nurse) +10, Read/Write Basic, Read/Write Lorradian, Sense Motive +12, Search +10, Speak Basic, Speak Lorradian, Treat Injury +10.

Feats: Iron Will, Sharp-eyed, Skill Emphasis (Treat Injury), Surgery, Weapon Group Proficiency (simple weapons).

I-5YQ – Protocol Droid

I-5YQ began life as a YQ boutique series modification to the Cybot Galactica Protocol Droid line. I-Five was initially purchased by a wealthy family to act as a nanny to their children. Unfortunately, the spoiled children amused themselves most often by abusing I-Five and having him walk off various ledges to see how high he would bounce. The droid eventually ended up in the hands of a junk dealer on Coruscant, and was purchased by information broker and deal maker Lorn Pavan, formerly an employee of the Jedi Temple.

Lorn Pavan initially felt that I-Five might have some information in its memory about the noble family it used to work for, but soon recognized the droid as something of a kindred spirit. Pavan spent what few hard-conned credits he had left on giving I-Five full sentience by removing his creativity dampeners and boosting his cognitive functions considerably, achieving a level of humanity only seen in droids that have gone several decades without a memory wipe. Pavan then gave I-Five his freedom, but offered to work with him as a business partner in the Coruscant underworld.

Together, the duo ran several scams as con artists, including fraud, gambling scams, black marketeers, and infochants. The partnership lasted solidly for five years, until, eleven years before the Clone Wars would erupt, and the pair was cheated out of a 50,000 credit deal by a crooked Toydarian fence. To recover financially, I-Five and Pavan accepted a job, on I-Fives suggestion, from a desperate Neimoidian who was selling information on Trade Federation plans to blockade the peaceful Naboo system. I-Five committed a major act of bank fraud to come up with the initial stake to buy the information off the Neimoidian, and the two hoped to sell the information back to a local Hutt crime lord and flee to the Outer Rim with their newly acquired wealth before the fraud could be detected.

Unfortunately, the blockade was a Sith plot, and Darth Maul was dispatched by Lord Sidious to silence all who knew about the impending blockade. I-Five and Lorn Pavan were identified by the Sith warrior in the middle of making their final transaction with the Hutt crime lord, which began the chase. Lorn and I-Five soon found themselves in a speeder occupied by two Jedi, Master Anoon Bondara and Padawan Darsha Assant. The two perceptive Jedi quickly identified Maul as a Sith, and Master Bondara sacrificed himself to slow Darth Maul down long enough for his Padawan, I-Five and Lorn Pavan to escape, hoping they would make it to the Jedi Temple to report the reemergence of the Sith and the planned blockade.

The trio crashed their speeder and began a legendary run for the Jedi Temple while chased by the Sith. They were captured by Cthon cannibals, who they managed to escape from thanks

to I-Five's sonic projectors and finger blasters. However, they were soon trapped on a narrow bridge, caught between a deadly Taozin and Darth Maul. I-Five initiated a daring escape plan, which nearly killed Lorn Pavan and Darsha Assant, but it only delayed the inevitable. Shortly afterward, all three were trapped in a carbonite freezing plant with Darth Maul.

Padawan Assant followed her master's example and sacrificed herself to Darth Maul while I-Five froze both himself and Lorn Pavan in carbonite. The nature of Assant's sacrifice saw the entire plant explode, and Darth Maul left the droid and infochant for dead. I-Five was happy to escape, but his partner wanted revenge for the murder of Darsha Assant. Lorn made I-Five promise to look after his son, Jax Pavan, a student at the Jedi Temple, before shutting the droid down and giving him to Tuden Sal, a friend that owed him a favor. He instructed Sal to deliver I-Five to the Jedi Temple, and went off after Darth Maul, who ultimately killed Lorn Pavan.

Unfortunately, I-Five was never brought to the Jedi Temple by Tuden Sal. Instead, Sal wiped I-Five's memory and used him for his own business. Eventually, he sold the droid to a group of Glitterstim spice smugglers who worked the Kessel Run. Despite the growing tension in the galaxy, it wasn't long before the smugglers were captured by Republic Judicials, and I-Five was impounded. At a judicial auction, I-Five was purchased by a family of nobles on Naboo, who kept the droid for a short time before he was donated to the war effort as the Clone Wars broke out across the galaxy.

I-Five was given a full medical software package and pressed into service as a triage nurse and utility droid for Republic Mobile Surgical Unit 7 on Drongar two years into the Clone Wars. During his time at RMSU-7, I-Five began making large strides in recovering his memory, and hardware functions he had forgotten were installed. Within a few months, he had fully restored his entire memory and functionality, remembering his promise to Lorn Pavan to look after his son, Jax. This created a major moral dilemma for I-Five, a new experience for him, as he was torn between his duty for the Republic and his duty to his dead friend, Lorn Pavan.

During the months he spent on Drongar, I-Five grew to be close friends with Den Dhur, a Sullustan holonet news reporter who made a promise to get I-Five drunk, as well as Dr's Zan Yant and Jos Vondar, Nurse Tolk le Trene, and Jedi Padawan Barriss Offee. The group often had philosophical discussions while playing Sabacc in the local cantina, such as the merit of droid and clone sentience, and matters of the war. I-Five also grew close to a TDL series waitress droid named Teedle, who he later reluctantly helped scrap for parts to repair a damaged protective dome, much to his dismay. Eventually, Den Dhur made good on his mission to get I-Five intoxicated, and after a humorous performance and one lost arm, I-Five came to a drunken epiphany concerning his moral quandary concerning Jax Pavan, and decided he had to find a way to get to Coruscant, even if it meant abandoning the Republic.

Fortunately, Padawan Barriss Offee presented a means of travel to Coruscant that would not include running away. I-Five was tasked with delivering both a message and vial to the Jedi Temple. Before I-Five had a chance to leave, Drongar was deserted by the Republic, and Barriss Offee found she also had to travel to Coruscant. Fortunately, she allowed I-Five to continue the mission she set for him. I-Five also convinced friend Den Dhur to accompany him, forming a partnership similar in tone to the one he shared with Lorn Pavan. The three presum-



ably traveled to Coruscant together, and it is believed I-Five was able to make contact with Jax Pavan, who survived Order-66 and managed to hide out on Coruscant, likely due to I-Five's intervention.

I-5YQ: Walking 5YQ Series Protocol Droid, Diplomat 6/Scoundrel 5/Tech Specialist 2/Espionage Droid 2; Init +2 (Dex); Defense 21 (+9 Class, +2 Dex); Spd 8m; VP/WP 47/12; Atk +10/5 melee (1d3+2, unarmed) or +10/5 ranged (3d4-1, finger laser) or +8/3 (3d4-1, right finger laser) and +8 (3d4-1, left finger laser); SQ Droid Quirk (Faithful), Hidden Programming, Illicit Barter, Lucky (1/day), Precise Attack +1, Probe, Research, Skill Emphasis (Computer Use, Treat Injury); SV Fort +5 Ref +11, Will +14; SZ M; Face/Reach 2 m by 2 m/2 m; Rep +3; Str 15, Dex 14, Con 12, Int 18, Wis 16, Cha 13.

Equipment: Aeromaxis AXX Screamer broadcaster (see entry), Cybot G7 power bus cables (Str +4), electrostatic generator (see entry), GPS mapper unit, heuristic processor, microwave projector (see entry), two finger lasers (see entry), removed creativity dampeners (Wis +4), secondary battery, secret chest storage compartment (medium), sensors (improved, sonic, radar), spotlight photoreceptors (see entry), Synthetech AA1 Nanoprocessor upgraded cognitive module (+2 Int), translator Unit (DC 20), vocabulator.

Skills: Appraise +12, Bluff +13, Computer Use +21, Disable Device +14, Diplomacy +14, Forgery +8, Gamble +17, Gather Information +14, Hide +8, Intimidate +9, Knowledge (alien species) +7, Knowledge (biology) +7, Knowledge (bureaucracy) +10, Knowledge (Coruscant) +10, Knowledge (Drongar) +7, Knowledge (holocinema) +9, Knowledge (Kessel) +7, Knowledge (literature) +9, Knowledge (medicine) +7, Knowledge (Naboo) +7, Knowledge (philosophy) +10, Knowledge (poetry) +9, Knowledge (streetwise) +9, Knowledge (technology) +10, Knowledge (theater) +10, Listen +4, Pilot +10, Repair +12, Search +10, Sense Motive +14, Speak Basic, Speak Binary, Spot +4, Treat Injury +15.

Feats: Ambidexterity, Iron Will, Living History, Perfect Memory, Persistent Personality, Persuasive, Skeptical, Skill Emphasis (Diplomacy), Trustworthy, Two-Weapon Fighting, Weapon Group Proficiency (blaster pistols, simple weapons).

Credits

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Ryan Brooks is a freelance graphic artist, web designer and writer from Augusta, GA. He is the co-creator of Fandom Comics in addition to the writer of the upcoming fan series "**A Slicer's Tale**".

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